

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Normal style, 8-15ish, (4)5+. Can be light reopening
UCB: good 3+ card raise, jump UCB: mixed raise
2N over M: good 3+ (or 4+ if UCB available) card raise
New suits are NF sound.
Fit jumps by PH, strong jump shift by nonPH
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd /4 th Live: 15-18; System on
Reopening: 11-14 over 1m; System on
11-16 over 1M
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak (5-10), 6+ cards
2NT Response to 2-level jump overcall: feature ask
Unusual NT: lowest 2 unbid suits, 5-5 +
In 4 th seat: Suit = Intermediate. 2N = 19-20 bal
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
2-cue (minor): 5-5 +, both majors, wide ranging, not poor if vul
2-cue (maj.): 5-5 +, other maj. & a minor, wide range, not poor if vul
2N constructive suit enquiry. 3C P/C
Jump cue asks for stop for NT
VS. NT (vs. Strong/Weak; Reopening; PH)
X: Penalty; 2C: Majors; 2D: 6+ Major; 2M: 5M 4+m;
2NT: minors or big 2-suiter; 3x: natural
By PH: X = 4M 5+m
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)
3-cue asking for stop. 4-cue 5+-5+ in majors or other major & minor
2NT: 16-18; 3NT to play; 4 minor = minor + a major
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs. 1C X= MM, 1N/2N = mm
Vs. 2C: X = MM, 2N = mm
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble: (9)10+ (with xx or worse over 1M), further X are 4cd penalty by either player

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	4 th , 2 nd	4 th , 2 nd	
NT	4 th , 2 nd	4 th , 2 nd	
Subseq	Attitude	Attitude	
Other: A or Q for reverse attitude, K for count or unblock vNT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, A	AK, A	
King	AK, KQ	AK, KQ	
Queen	KQ, QJ	KQ, QJ	
Jack	KJ10, J10	AJ10, KJ10, J10	
10	H109, 10x	H109, 10x, 109x	
9	109x, 9x	9x, (109x)	
Hi-X	Xx, xXx	Xx, xXx	
Lo-X	xXx, HxX, HxxX	xXx, HxX, HxxX	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse Attitude	Standard Count	Reverse Attitude
Suit 2	Standard Count	Suit Preference	Standard Count
3	Suit Preference		Suit Preference
1	Reverse Attitude	Standard Count	Reverse Attitude
NT 2	Standard Count	Suit Preference	Standard Count
3	Suit Preference		
Signals (including Trumps): Reverse Attitude, Standard Count,			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Emphasise majors, can be light with classic shape or in reopening			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
We open and respond 1M: support X and XX below 2M (7-card fit)			
1m-(1H)-X = 4 spades			
2 nd step or even over RKCB interference			
1N (X)[pen] XX = 5suit; 1N (X)[not] XX = values			
X of cue of partner's suit; XX of X of partner's suit = Hx for lead			

W B F CONVENTION CARD	
CATEGORY:	Green
NCBO:	Scotland
EVENT:	Junior Camrose
PLAYERS:	All players SBU Team
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 Card Majors, Strong NT	
2/1 Forcing to game, 1N response to opener wide ranging NF	
1C = 3+ cds	
1D = 3+ cds only if 4432 else 4+ cds	
1NT Opening: 15-17	
2 Over 1 Responses: GF	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
SPECIAL FORCING PASS SEQUENCES	
When we have shown GF values; when opponents sacrifice at favourable vulnerability; when we open & opponents pre-empt 4H+ favourable & responder had not yet made a negative call	
IMPORTANT NOTES	
PSYCHICS:	Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4S	10+HCP 3+C	1M = 4+M, may have longer D, 1NT = 6-10 2m = 4+m, no 4cdM, invitational +, F1 2new suit = 5-9, 6+ cards, NF		Fit jumps by PH
1♦		3	4S	10+HCP 3+D			
1♥		5	4S	10+HCP 5+H	1N = Non-forcing, less than GF 2M = Limit raise 6-9 HCP 2N = 4+M, GF, requests shortage 3M = Game Invite 10-13 HCP		Fit jumps by PH
1♠		5	4H	10+HCP 5+S			
1NT		-	4H	15-17 Balanced	2C = stayman, 2D/H/S/3C = transfer 2NT = bal invite 9-11 4D/H = transfers	2C: resp'r's 2M rebid 5M4oM inv; 3m rebid GF nat; Smolen 3D: 4C D = slam try H S, then retransfer	
2♣	√	0	4H	22+ Semi-Balanced Any GF	2D=waiting; 2M = Nat, 5+ good suit 2NT=8+ bal 3m=6+, 2/3 Top honours;	2C-2D /2N = 22-23 NF	P=0-3; X=4+,bid=nat ok suit
2♦		(5)6	-	5-10, (5)6+D	2M = F1, 2N = Enquiry, 3M = inv, nat, NF	After enquiry, 3 opened suit = min	
2♥		(5)6	-	5-10, (5)6+H	2S = F1, 2N = Enquiry, 3m = NF 3S = invitational nat		
2♠		(5)6	-	5-10, (5)6+S	2N = Enquiry, 3m = NF, 3H = F1		
2NT		-	4H	20-21 Semi-Balanced	3C = Stayman + Smolen, 3D/H = transfer; 3S = 5/5 minors ST, 4C = 55 Majors, GF+ 4D/H = transfer		
3x		6	-	0-11HCP, Pre-emptive	4C (4D if x=C) = pre-empt KC, 4H/S = nat		
3NT		-	-	To Play			
4x		(6)7	-	0-11HCP, Pre-emptive	4D or 4N = pre-empt KC; Others = nat	HIGH LEVEL BIDDING	
4NT	√		-	Blackwood	5C = 0, 5D = 1, 5H = 2, 5S = 3	RKCB 1430 if 4N else 0314. Over interference, Pass = 1 st /odd, X/XX = 2 nd /even	
5m		7	-	0-11HCP, Pre-emptive		Various last train style tries in situations where natural cues unavailable	
5M		(7)8	-	Trump Suit Ask	6M = 1 of top 3 honours, 7M = 2 of top 3 honours	Natural cue bidding 1 st /2 nd round controls	
5NT			-	Slam try	6NT = an A/K/Q, 7NT = 2*6NT	3NT = non-serious slam try in some Major auctions	
6M		(7)8	-	Trump Suit Ask	7M = 1 of top 2 honours	Exclusion keycard	
6NT			-	Grand slam try	7NT = an A/K	3D/H/S-4C or 3C-4D = pre-empt KC, step responses 0/bad, 0+Q, 1, 1+Q, 2, 2+Q	