

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS
1-level suit o/c= 5+card , 6+ hcp nv, 9+ hcp vul. 2-level suit o/c= good 5+ card suit, opening strength. Advancer: New suit F if responder passes , NF otherwise; With 3+ card support: raise 4-9 hcp; Cue/ X of responder’s raise 10 hcp+ , jump raise 4+ support 0-5 hcp (with discretion vul); 1nt 8-11hcp; 2nt 12-13; (1x)-1y-(X)-XX= Ax or Kx support. After 2m o/c, 2nt by advancer shows stop and Hx + support.
Protective: 1-level = 4+ card suit, up to 13hcp 2-level= 5+card suit, 14-17 hcp.
1NT OVERCALL
Direct 1nt 15-17 hcp ; X then lowest nt 18-19 hcp Protective 1nt 10-14hcp ; X then lowest nt 15-18hcp 2nt 19-21hcp (1x)- p-(1y)—1nt = 55 in unbid suits, too weak for X. System on if responder (opener in case of protective) passes, otherwise continuations natural.
JUMP OVERCALLS
(1c)-2d= Ms ; (1c/1d/1h/1s)- 3c = Ghestem (note 2) Otherwise, Direct 5-9hcp, 6-card suit Protective 2- level suit 14-17 hcp, 5+ card suit (with or w/o jump).
DIRECT & JUMP CUE BIDS
(1c)-2c =nat ; (1d/1h/1s) – cue = Ghestem (direct) or Michaels(protective) (note 2) (1d/h/s)-Jump cue = nt stop ask; (1c)-3c= Ghestem 55 d+s
Against 1NT (note 5)
X of weak nt by unpassed hand is penalty; otherwise X = 54+ ms. Multi-Landy .
Against pre-empts.
v.2-level. X t/o with Fast Lebensohl; 2nt 16-19hcp;cue nt stop ask; ‘cue’ of multi 2d nat; leaping Michaels (Note 2). v.3-level . cue or 4m Michaels (note 2); o/c excl 4m nat nf v.4-level . X t/o; 4nt 2-suited over 4s, minors over 4h. v. Texas 4m : X suit bid and values, cue of indicated M = t/o
Against Opponent’s take-out double of 1-suit opening.
Resp. 10+ hcp 2nt with 3+ card support, XX without. jump raise 0-5 hcp and 4-card support. If M opened, raise nat weak and OM is constructive raise. 1nt 6- 9 hcp; new suit nf. No Bergen, no Jacoby, no inverse m raise, no 2/1.
Against Opponent’s Ghestem/Michaels :
Raise at lowest level nat nf; lowest cue inv raise; new suit nat F; nt nat nf ; double penalty interest/ co-operate
Against Opponents Strong Openings
Suit nat nf; wjo ; X= Ms 54+ ; lowest NT= ms 55+

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner’s Suit	
Suit	2 nd /4 th , MUD	4 th , MUD	
NT	4 th , ToN	4 th , ToN	
May lead high through dummy’s known or expected strength.			
Subsequent leads based on remaining holding .			
Lead	v. Suit	v. NT	
Ace	denies K	denies K	
King	AK KQ (+)	AKQ AKJ KQJ KQ10 (+)	
Queen	QJ10 QJx (+)	QJ10 QJ9 AQJ (Q or A) (+)	
Jack	J109 J108 KJ10 AJ10 (+)	J109 J108 AJ10 KJ10 (+)	
10	1098 H109 (+) 10x	1098 10x A109 K109 Q109	
9	98(+) 9x	98x 9x	
Hi-X	X x H x	Xxx(+) H x	
Lo-X	x X x (x)		
SIGNALS IN ORDER OF PRIORITY			
	Partner’s Lead	Declarer’s Lead	Discarding
1	A? att wrt K	Trumps- occ SP	Odds and evens. Odd = like that suit; Even = dislike that suit, and SP if feasible.
Suit 2	K? count	Count	
3	(Rarely) suit pref		
		Count	
NT 1	A? att wrt K or Q	Count	
2	K/Q? unblock J/10	Occ suit pref	
3	Count		
Standard count, standard attitude. All signals/discards constrained by cards held, and we occasionally false-card.			
DOUBLES			
Take-out Doubles to 4 spade level. (1x)-p-(1nt)-X is t/o of x.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS			
Lead directing doubles against slam (Lightner) and 3nt. Both sides bid/support their suit, X = extra strength, 3-level suit comp only. Doubles to 2S level are competitive, but convertible. Negative & Responsive doubles to 4d Balancing/re-opening doubles to 4d. 1c-(p)-1d-(1s)-X= Hearts . 1c-(1d)- ? X = both Ms , 1M may be 4-card. X of transfer bid , of Stayman ,of Texas 4m= suit bid and values.			

W B F CONVENTION CARD	
Telscher 2025	
Green	
Paul Porteous Fred Barry	
CBAI	
System Summary	
5542 1-level suits openings nf	
15-17 1NT	
2/1 GF	
3x weak 2’s	
Carding: Discards – odds and evens	
Std count, attitude.	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
KCB 14/30 . Gerber.	
XY nt (note 1)	
2-suited overcalls (note 2)	
Smolen (note 3)	
FAST Lebensohl (note 4)	
Fourth suit nat F at 1-level; art GF otherwise	
Drury opp 3 rd hand M opening.	
SPECIAL FORCING PASS SEQUENCES	
Any opening -(X)- XX Interference over our 2c or 2nt opening. Opps overcall our constructive game contract or GF sequence.	
Psychics Rare	

				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣ 1♦		2c 4d	4d	semi-bal 12-14 or 18-19 hcp , or unbalanced. 44m open 1c ; 55 any open longest suit;1d preferred to short 1c;1nt preferred to 1m if suitable.	1nt,2nt,3nt responses nat limit. Raise nat F to 3 of m opened, denies 4+card M. Jump raise nat 4-9hcp nf , unsuited for 1nt,denies 4+cardM. 1m-1M will bypass d suit if less than 11 hcp. 1c- 4c pre-empt . 1d-4d pre-empt. Splinters GF. 2/1 GF. Jump shift 6-card suit 0-5hcp.	1m-1x-1M/1nt note 7. Fourth suit nat F 1-level, art GF above. 1x-1y-1nt or 1d-2c-2nt =12-14hcp. XY nt (note 1); 1x-1y-3nt-4c=Gerber. 1c-1M-4c = M support & solid suit. d same.	Opponents o/c our 1x opening: 1nt,2nt,3nt natural limit bids. Raise, jump raise nat limit bids. New suit F. Cue / Splinter GF. Jump shift 0-5hcp 6-card nf. Negative X. 1m-(1h)-X- (p)-? 1s= 3-card spade , 2s= 4-card spade.
1♥ 1♠		5	4d	Semi-bal 11-14 or 18-19 hcp, or unbalanced.(10+ with 6-card suit) . With 15-17hcp choice of 1nt or 1M.	Note 6. 1nt up to 12 hcp nf ,may incl 3-card support. 2/1 GF, and 2m may be short. Raise nat, jump raise, 2nt,3c,3d all 4-card support. Splinters GF . OM jump shift 6-card suit 0-5 hcp.	1M-1nt-? Note 6. 1h-1s-1nt (XY nt) note 1; 1h-1s-1nt or 1M-2/1-2nt = 11-14hcp 1h-2nt-? Jump shift 55, 3-level new suit shortage, 4h/3nt/3h = 11-13, 14-15, 16+ hcp respectively. 1s-2nt same.	1M (3 rd hand) - 2c (passed hand) =support and 10/11 hcp (Drury).
INT		2	no	15-17 hcp semi bal, can include 5-card suit.	4-suit transfers; non-prom Stayman; 3c 55m weak; 3d 55m GF ; 3M singleton 4c Gerber ; 4d/h transfer; 4nt quant inv .	Break m trs with max and Hx . Break M trs with max and 3+card support (2nt) or 4-card support(accept at 3-level). Smolen (note3).	Opps interfere: FAST Lebensohl (note 4) X/XX 8+ hcp.
2♣	x	n/a	no	22+ hcp semi-bal or Acol 2 +	Control responses: 2d= 0/1, 2h 2(A or KK) , 2s=3(AK),2nt=3(KKK),3c=4 (AA or AKK or KKKK).	Opener's lowest nt rebid 22/23 hcp, continue as after 2nt opening; jump 3nt rebid 24/25 hcp with 4c stayman and 4d/4h transfers.	Opp interfere: 0-4 hcp pass, F; 5+ hcp bid good 5-card suit or X.
2♦2♥2♠		6	no	4 -9 hcp , denies M/OM 1 st /2 nd . wide discretion 3 rd /4 th .	Raise barrage; 2NT asks ; new suit nat F. 2M-4M ambiguous; 2M-5M pre-empt; 4c KCB	2x-(p)-2nt-? bid feature if upper range, otherwise rebid suit opened.	Opp interfere : New suit nf;2nt asks ; X is penalty ; XX penalty interest .
2NT		2	no	20-21 hcp semi-bal	3c puppet stayman (either 3+card M , or m slam interest); 3d/3h trs ; 3s m stayman ; 3nt nat ; 4c Gerber ; 4d/h trs; 4s 55m GF ; 4nt/5nt quant.	2nt-3c-any-4m =nat ,slam interest 2nt-3d-3h-6h = 5-card suit, choice of slam 2nt-3d-3h-4nt = 5-card suit, slam inv. 2nt-3d-3h-4h = 6-card ,mild slam interest	Opp interfere: 0-4 hcp pass, F; 5+ hcp bid good 5-card suit or X.
3♣♦♥♠		7(3c-6)	no	Pre-empt 1 st /2nd, wide discretion 3 rd /4 th .	New suit F ; 3nt nat ; 4c KCB ; raise (excl 3c-4c) barrage	If opponents interfere, new suit is lead directing with support	
3NT		7	no	Solid m, no outside controls	4c or 5c p/c. 4d ask for 3-card M.	3nt-4d-? bid 3-card M, or 5m.	
4♣♦♥♠		8	no	1 st /2 nd pre-empt, denies 2 Aces; wide discretion 3 rd /4 th .	New suit cue, 4NT KCB ; 4M-5M Slam try ,bid six with HH , seven with HHH trumps.		
4NT	x	n/a	no	Specific Ace Ask	5c=0, 5d/5h/5s = that ace only, 5nt= c ace.	<div>HIGH LEVEL BIDDING</div> 4NT KCB: 14/30/2 no Q trumps/2 + Q trumps/ 5nt = void + even no; 6 non-trump suit = void that suit & odd no; 6 agreed suit = odd number and higher void. After 4NT KCB, 5NT by asker says all 5 key cards held and is a specific K ask. 4C KCB (after pre-empt): 4d=0,4h=1,4s=1+Q ; 4nt=2 key cards. Gerber 4c : number of Aces held ? step responses, showing 0,1,2,3,4. Then 5c asks re Ks, other bids to play. Interference ? X or XX = first step, pass=2 nd step, lowest suit =3 rd step etc.	
Lead directing dbl. of 3nt. No suit bid/implied? Lead shortest M. Otherwise , in order: a) Lead your suit b) Lead my suit c) Lead dummy's first bid suit (real or implied) d) Lead declarer's first bid suit.				Lightner doubles against slams. Typically with void v suit slam . 5NT (not in KCB /quantitative sequence) a) If trump suit is agreed- GSF (bid 7 with 2 of 3 top honours; bid suit below trumps with A or K and extra length) b) choice of slam otherwise.			

Note 1 . XY NT 1x-1y-1nt-?

- 2c art, inv values or d, forces 2d nf by opener. Responder may pass 2d, and other bids are nat nf.
- 2d art GF (responder with 2x 5-card suits, or a long semi-solid M and slam interest, doesn't use this sequence) , and subsequent bids are nat (2nt weaker than 3nt).
- M rebid nat nf;
- 2h after initial 1s nat 54 nf.
- 2nt trs to 3c, weak.
- M jump rebid self-sufficient suit (max 1 loser opposite xx), slam interest , and subsequent suit bids are cues ;
- Jump shift 55 GF ;
- 3nt nat, to play ;
- 4M rebid nat nf.

2-suited overcalls. 55+ distribution.

- v. 1-level suit opening, direct. Ghestem , weak or inter. Cue= extremes, 2nt =lower , 3c =other ; except (1c)-2c natural, (1c)-2d= Ms, (1c)-2nt = d/h , (1c)-3c = d/s.
- v. 1-level suit opening, protective. Michaels, any strength. Cue of 1m=Ms ; cue of 1M= OM, unidentified m with 3c p/c for m.
- v. 2-level weak/multi opening, direct or protective. Leaping Michaels , GF. (2M) -4m=that m + OM; (2M)-4nt= ms; (2d)- 4c= c+ M(then 4h=p/c); (2d)-4d=Ms; (multi-2d)- 4m =that m+M (then 4h=p/c).
- v. 3-level pre-empts, direct or protective. Michaels, Strong. (3m)- cue= Ms; (3m)- 4 om= that m + unidentified M;(4h =p/c);(3M)-4m=that m+OM; (3M)- 4nt= ms.

Note 3. Smolen. 1nt-2c-2d-3M= 4-card suit, with 5-card OM, GF.

Note 4 . FAST Lebensohl. 1nt-(2x)- ? or (weak 2/multi 2d) -X-(p)- ? (weak nt)- X- (suit)- ?

2-level suit nat nf; 3-level suit nat GF; cue = Stayman with stop; 3nt =nat with stop ; 2nt =relay for 3c, introducing 3-level suit nf , or if 2-level had been available inv, or delayed cue = Stayman without stop, or delayed 3nt = nat without stop.

Note 5. Defence to 1nt. Multi -Landy , 2nd and 4th position. nv opening strength rates as upper range, vul good opening rates as upper range.

- (1nt)- X = 15+hcp v weak nt if unpassed, otherwise 54+ms;
- (1nt) - 2c = 54+Ms ; then 2d by advancer is equal length in Ms.
- (1nt)- 2d = 6-card M; then 2h by advancer is for overcaller's M, while 2s or 3m by advancer is nat to play .
- (1nt)- 2M = 5-card M,4+ card unidentified m; then 3c by advancer is scramble for overcaller's minor.
- After our X or overcall, Advancer's 2nt is art asking, even if responder bids.
- After X and inquiry, 3m is longer m, lower range while 3M is corresponding m upper range.
- After 2c and inquiry, 3m is corresponding longer M and lower range, while 3M is longer M upper range.
- After 2d and inquiry, 3m is corresponding M and lower range , while 3M is natural upper range .
- After 2M and inquiry, 3m is m held and lower range, while 3M is corresponding m and upper range.
- After our overcall , , X or XX by advancer is to compete in overcaller's longer or unidentified suit.
- After our X of a weak nt by an unpassed hand , if responder if responder bids anything other than pass, X by advancer is penalty, while suit bids and 2nt are FAST Lebensohl .

Note 6 . Responses to 1M opening.

1nt up to 12 hcp, which opener can pass with a flat minimum opening . 2m continuations then nat nf , but 1h-1nt -2c might be as few as 2-card with 4=5=2=2 , more usually 3+ card , while 1M-1nt-2d nf usually 4-card , unless 1h-1nt-2d with 4=5=3=1; 2M rebid 6-card nf ; 2nt continuation 18-19hcp ; jump rebid 6-card 16+ hcp, jump shift nat GF; 1h-1nt- 2s nat reverse F. Raises are always constructive, 7-9 hcp with 3-card support, 6-8 hcp with 4-card support. Responder with other 4-card support hands bids jump raise 0-5 hcp, 3d 9-10 hcp, 3c 11-12 hcp, 2nt GF . 2/1 game force , and may include 3-card support. 1M-2m might be 3-card suits in hand with 3-card support .

Note 7. 1m-1x-1M

Opener bids 4-card M unless 3=4=3=3 or 4=3=3=3 , when nt is continued. 1m-1x-1M usually 4+m , except 1c-1d -1h might be 44 M's with short clubs.

