

[illegible]

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING ETC.
1♣/1♦		4	3S	NATURAL	1c/d-1NT (8-10) 3-7d/c pre-emptive. 1m-2m (11-12) bids are stops now 1d-2c TRANSFER 4+ d (8-10 HCP) 2N (16+), 3N to play .	Reverses = more points 1N rebid = 15-17/11-13 2-way checkback (not after 11-13 rebid)	Fit jumps after passes
1♥/1♠		4	3S	NATURAL	Splinters, 2N = Jacoby; fit jumps (GF)	Reverses = more points 1N rebid = 15-17/11-13 Check-back. Gazilli after 1N response	Fit jumps after passes
1NT		1		11-14 14-16 3rd	2C = non promissory Stayman, 2D/H/S/NT = transfers, 3x = slam try 4C = 5/5 majors slam try 4D = 55 majors no slam interest 4H/4S = to play 5C = both minors no slam interest	Transfer breaks, subsequent bids = natural	Bids = cues Bids = strong cues Non-game bids = slam force 5m = slam force
2♣	*	0		23+ Balanced or any 8+ playing trick hand.	2D = relay 2H/S/3C/D, 8-9 HCP A&K+ 3H/S KQJxxx only 2N = weak major, 3C asks; 3D = H/3H = S	2C - 2D - 2N 23-24 2C - 2D - 2H - 2S - 2N 25-26 2C - 2D - 3N 27-28 2C - 2D - 2H - 2S - 3N 29-30	Over 3N rebids 4C = baron 4D/H/S/5C = transfers
2♦/♥/♠		5		Weak (4-9 hcp)	Direct raise = pre-emptive. 2NT = Ogust. New suit asks for holdings in that suit. 3C/D/H are game forcing 3S/4C/D/H are splinters, 4NT RKCB	BB(could be 5)/BG/GB/GG/3N = solid Rebid 0/1 cards; 2N = xx; other bids = 3 Cd fit + length feature (Strong majors go via 2S and 3H)	Bids are fit showing in competition, doubles are penalty
2NT		2		20-22	3C = puppet, 3D/H = transfers, 3S = Transfer to 3N or slam with one or both minors, 3N = 5S/4H, 4C = both majors slam try+, 4D = both majors no slam interest, 4H/S = to play, 5C both minors no slam interest.		Double/Redouble of interventions = values
3♣/♦/♥/♠		6		Natural pre-empt	New suit forcing.	Following intervention: X for penalties	
3NT	*	7		Solid minor	4-6C: pass/correct, 4D = shortage ask (4N = 7222, 5m = other m singleton), 4N RKCB; 4H/S to play		
4♣/♦		6		weak	4-6H/S to play		
4♥/♠		6		weak	4S to play; 4N asks for control outside suit 5H/S Raise = bid 6 with long decent (8+) trumps		
4NT	*	0		Specific Ace ask	5C = 0; 5D/H/S = Ace, 5N = 2 Aces. 6C = Ace.		
						SUPPLEMENTARY NOTES LEBENSÖHL (slow arrival shows a stop). JACOBY responses: Opener splinters at the 3 level, Nat 5 card suit at the 4 level. 3 level rebid is waiting; 4 level rebid is weak. HALMIC . Following opponents' X of our 1NT opening: XX shows 5+ card suit; immediate suit bids show two places to play. 2S is 6 spades, 3 level bids to play. 5 CARD PUPPET STAYMAN . 3D = No 5-card major. 3NT = 2/3 or 2/2 in majors. With both 4 card majors responder shows spades 2NT in competition is 2 places to play/scrambling 4th suit or 2NT after a reverse show min (1C-1S-2D-2H = weak) (1H-2C-2S-2N = weak) other actions are strong GF (1C-1S-2D-3C/D = GF) (1H-2C-2S-3H/S = GF)	