

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
Constructive
Resp – UACB = constructive raise
Raises – Pre-emptive
Re-opening – may be lighter
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15 - 17
Resp – Stayman & 4 suit transfers
10 – 14 in protective
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak 6+ cards – 5 – 9 HCP,
Resp = UACB – constructive raise, Raises – Pre-emptive
Unusual 2NT – usually mm but may be om & ♥
Reopen: 11 – 15 in 4th
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels Cue Bids – 1m – 2m = ♥ & ♠ 5/5
1M – 2M = oM & m 5/4+
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi Landy – X = penalties
2 ♣ = MM 4+/4+
2 ♦ - single suited M 6+
2 ♥/♠ - M/m 5+/4+
2NT – mm 5+/5+
3 ♣/♦ - 6+ Pre-emptive
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
V weak 2's – X -15+ TO, next suit <-15 TO NF, 2NT 15-18 bal
All others nat & NF
V weak 3's & 4's – Opt X
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
natural
OVER OPPONENTS' TAKEOUT DOUBLE
Over 1 ♥/♠ - XX = 9+ no fit, 2 ♣ = 6-9 pts, 2 ♦ = 10+ pts,
2 ♥/♠ = 0-6 pts all with 3 card supp. 2NT = 6+m, 3 level - Bergen
Raises. Over 1 ♣/♦ - raises pre-emptive, 2NT – good raise to at least 3, New Suit - NF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Lead	In Partner's Suit		
Suit	4 th , 2 nd from 4/5 bad, MUD	Sml from H, TON	
NT	4 th , TON	As above	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ax, AKx ask for rev att	Same	
King	AK, KQx(+) asks for count	Same	
Queen	AQJ(+), QJx(+)	Same	
Jack	AJT(+), KJT(+), JTx(+)	Same	
10	HT9x, T9x, Tx	Same	
9	H98(+), 98(+), 9x	Same	
Hi-X	Even	Same	
Lo-X	Odd	Same	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count	Count	Odd- ENC
Suit 2	SP if A of P's suit	SP	Even - SP
3			
1	Count	Count	As above
NT 2	Rev Att if A led		
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Constructive – 15+ or shape			
Resp – 1 level NF, 1NT 5 – 8, Jump 9+, 2NT 9 -12			
Double Jump – pre-emptive			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X – shows 3 card supp for partners resp when opps intervene			
Negative X to 3 ♠			
Responsive X to 3 ♠			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: Lady Milne 2023
PLAYERS: Sandie Millership & Anne Hassan
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card Majors, ♦ - 4+, ♣ - can be 2
INT – 15 - 17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2 ♣ - GF except over 2 ♥ response
2 ♥/♥/♠ - weak 6 card suit 6 – 10 HCP
2NT – 19-20
3NT – Gambling – long m, no more than 1 K outside
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
4SF – F to game at 3 level
Systems on over 1NTX, Lebensohl - SANS
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	√	2	3♠	11+ or shape	1 level 6+, 1NT 6 – 11 4♣, 2♣ - 5+♣ Jump shift – 0 – 7 6+ cards	Over 1 level response – 1NT 12 – 14, 2NT - 15+	
1♦		4	3♠	As above	As above but 1NT 6 – 9 and all non-jump 2 level - 9+	As above	
1♥		5	3♠	As above	As above but 2♥ 6-9 3 card support, 2NT – 13+ 3♣ 6-9, 3♦ 10-12, 3♥ 0-6 all with 4+supp, 4♥ 0-5 5+cards, 2♠ - weak	Over 2NT – 3♥ - 13-14 pts, 3NT – 15+ pts 4♥ - min, NS at 3 level – non-min void or singleton, NS at 4 level – 2 nd 5cards suit Over 3♣ - 3♦ says bid 4 if 9 pts- Note 2	Bromad over 1M X – note 3
1♠		5	3♠	As above	As above with suit alterations	As above with suit alterations	
INT				15 – 17 balanced	NP Stayman, 4 suit transfers, 3X – slam try	Break M transfer – super accept Break m transfer – Hxx or better	Lebensohl – SANS – note 1
2♣	√			GF or 5 QT or 21+NT	2♦ - waiting, 2♥ < 4 pts, 2♠ - 5+cards, 8+ pts 2NT – 5+♥, 8+pts, 3♣/♦ - 6+ cards, 8+ pts	2NT 21-23, 3NT 24+, followed by stayman & transfers – Note 4	
2♦		6		6 – 10	2NT – enquiry, New Suit - F	3♣ bad suit/pts, 3♦ bad suit/good pts ♥ good suit/bad pts, ♠ good both 3NT - AKQ	
2♥		6		6 – 10	As above	As above	
2♠		6		6 – 10	As above	As above	
2NT				19 – 20 balanced	Puppet stayman, 3♦/♥ - transfers 3♠ - 5♠ & 4♥		
3♣		6		Pre-emptive	Change of suit F1		
3♦		7		As above	As above		
3♥		7		As above	As above		
3♠		7		As above	As above		
3NT				Long, solid m, no more than 1K outside	4♣ - pass or correct, 4♦ asks for singleton		
4♣		7		Pre-emptive			
4♦		7		As above			
4♥		7		As above			
4♠		7		As above			
4NT				Asking for K's			
5♣						HIGH LEVEL BIDDING	
5♦						Splinters, Cue bids, RKCB - 1430 Roman Gerber over NT – 4♣ 1 or 4, 4♦ 0 or 3, 4♥ 2 same C or R, 4♠ 2 odd	

Note 3 - BROMAD – over 1M - X

Redouble-	9+ points and not suitable for any other bid 2 or less cards in partner's suit A simple re-bid by opener signifies a light opening A jump re-bid shows a single suited hand, not suitable for defence - non-forcing. Pass followed by a jump re-bid is forcing 2 NT re-bid shows a completely solid suit.
New suit	At 1 level - 5-8 points 4+ cards
1NT	7-8 points 2♣ - 3 card support & 6 – 9 pts, a bid of 2♦ now asks P to bid 4 with 9 pts 2♦ - 3 card support & 10+ pts
Single raise	3card support & 0 – 5 pts
2NT	6+ card minor, weak
3 level bids	as in uncontested auction except 3♦ = 10+ If partner passes the double and it is passed for penalties, Pass with 5 card suit unless it is too ropy and you have another biddable suit that you can show economically.

Note 4 - Over 2♣

2♦	Waiting Over 2♦ - 2NT – 21 – 22 balanced followed by Puppet & transfers
2♥	<4 pts , can pass any subsequent bid by opener
2♠	5 card fair suit 8+ or 1A + 1K
2NT	5 card fair ♥ suit 8+ or 1A + 1K
3♣ or 3♦	6 card fair suit 8+ or 1A + 1K Over 2♣ - 3♣/♦ - 4♣/♦ RKCB for ♣/♦
3NT	22+ balanced