DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS							
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LEADS STYLE							
Light @ 2-level (can be a non-min WJO type)			L	_ead In P	Partner's unsupported su			
New suit constructive NF, cue = good raise	Suit 4 th f		4 th from an honour, 2 nd without, top of doubleton					
				, , ,				
	Subs	eq						
	Othe	r:	•					
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)				LEADS	DS			
Direct: 15-18, system on			Vs. Suit		Vs. NT			
Protective: 11-15, system on	Ace			AK	Same			
	Kin	King		KQ Same				
	Que	en	QJ	AKQ QJ				
f oppo double: Pass = to play, XX = one 5+card suit (puppet to 2C); 2X=44+ in that suit and a higher			JT, H	JT, AKQJ	ЈТ, НЈТ			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		TS), HT9	Same			
Weak @ 2-level, 13 ⁺ -16 @ 3-level	9 Hi-X		9x	r, H98	Same			
			Xx, x	Xx, xXxx	Same			
Unusual 2NT: 55 in two lowest suits	Lo-	Lo-X HxX, H		xxX, HxxXx	Same			
Reopen: Jumps are 13-16, 2NT=19-21			SIGNALS	IN ORDER OF PRIORI	ITY			
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead		Declarer's Lead	Discarding			
Michaels, 55+: 1m-2m = majors; 1M-2M= oM+m	1	high= enc		Low = odd	High = enc			
(1C)-3C = spades and diamonds, else (1X)-3X = stopper ask	Suit 2 Suit preference							
	3	Lo	bbo = wc					
	1	h	igh= enc	High = enc T1 suit le	suit led high= enc			
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2	Lo	ow = odd	Low = odd				
X = Pen; 2C = majors; 2D = 5+spades or 6+hearts; 2H = 5H4m	3							
2S = 4S5m; 2N = 4H6m			Signal	ls (including Trumps):				
			DOUBLES					
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)							
Dbl = T/O now 2N scrambling								
Leaping Michaels, NF								
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣								
X = Both Majors	SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS Support doubles up to 2 of responder's suit							
OVER OPPONENTS' TAKEOUT DOUBLE	1C (1D) dbl = 4+hearts							
XX=10+, new suit = forcing, transfers apply over 1C (dbl)								
1M (X) 2N = GF 4-card raise, 1M (X) 3D = 4-card limit raise								
1M (X) 3C = mixed raise (4 trumps and 6-9)								

W B F CONVENTION CARD

CATEGORY: Green
NCBO: ENGLAND
PLAYERS: Mike Bell, Tim Leslie

GENERAL APPROACH AND STYLE Strong NT, 5cM, 2/1, Short Club Transfers over 1C Weak NTs open 1D with 4+cards 18-19 NTs open 1D with 5 cards Weak-only multi 2H/2S 5M5m weak

SYSTEM SUMMARY

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

Systemically, balanced 11s are opened 1st NV but passed 1st vulor in 2^{nd} seat

PSYCHICS: Tim rare, Mike less so (without discernable pattern)

	TICK IF ARTIFICIAL	J.	NEG.DBL THRU					
OPENING		MIN. NO. OF CARDS		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE AND PASSED HAND BIDDING	
1*		2	4H	If 12-14 bal, won't have 4 diamonds. If 18-19 bal, won't have 5 diamonds	1D=H, 1H=S, 1S=D, 2C = 4+C 11+, 2D/H/S = weak		Inverted minors off	
1♦		4	4H		2D = 4+D 11+, 2H/S = weak, 3C = INV			
1♥		5	4D		2/1=GF, 1NT=semi forcing, 2NT=jacoby GF+ with 4 card support, 2S = weak, 3C = mixed 4+ trumps, 3D = INV 4+trumps	Jacoby: 3X = shortage, 4X= 5/5 4M = terrible 3NT = okay	2C = good raise	
1♠		5	4H		3H = INV, others as above	3M = 15+ Reverses show extras @3-level	2C = good raise	
1NT			4H	15-17, can include 5M/6m	2S = clubs or range ask; 2N = diamonds; 3C = puppet stayman; 3D 5/5 minors; 3M = (<u>1</u> 3)(54), 4m = transfer to 4M	1N:2C, 2D:3M = 4M5oM, GF	Transfers from 2NT	
2*	Х			22+ bal or any GF	2H = double negative, 2N = heart positive			
2♦	Х	0		One major, weak	2H/2S/3H/3S/4H = PoC, 2N enquiry, 3m NF, 4C asks for suit below major			
2♥		5		5H5m, 5-10	2N enquiry, 3C/4C PoC			
2♠		5		5S5m, 5-10				
2NT				20-21	3C = stayman, 3D/H Transfers, 3S minors, 4C = diamonds, 4D = hearts, 4H = clubs (all slam-tries)	The following bids are RKCB: 2N:3S, 4m 2N:4C, 4D 2N:4H, 4S Step 1 after responder bids Stayman or xfer then rebids 4m		
3♣/♦		6		PRE	New suit forcing			
3♥/♠		6						
3NT								
4 any		7		PRE				
4NT								
5♣		7		PRE		HIGH LEVEL BIDDING		
5♦		7		PRE	1430 RKCB	Subsequent 5NT= Specific King Ask (6	trumps = no)	
5M		7		PRE	Italian Cues i.e. bid both 1 st and 2 nd round control in equal priority. Jump to 5NT = pick a slam			