

| DEFENSIVE AND COMPETITIVE BIDDING  |                         |
|--|-------------------------|
| <b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>  |                         |
| Overcalls wide ranging – can be 4 cards at the one level   |                         |
| Change of suit F1 after overcall   |                         |
| Jumps in new suit are FIT, Cue bids of opps suit usually based on trump support (or very strong)                           |                         |
| Jump raises are pre-empt   |                         |
|  |                         |
| <b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>   |                         |
| 15-18 in 2nd   |                         |
| 16-19 in 4 <sup>th</sup> seat sandwich position  |                         |
| 11-14 in protective position   |                         |
| Responses as over 1NT opener   |                         |
| If 1NT (X) – see right front of card as for 1NT opener (X)   |                         |
| <b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>   |                         |
| Suit – weak 6 card suit  |                         |
|  |                         |
| 2NT = 2 lowest suits, 5/5+ Weak or Strong  |                         |
| NAT 20-22 protective seat  |                         |
| Reopen: after 1X, P, P, a jump overcall shows 11-15 pts  |                         |
| <b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>  |                         |
| Over 1Minor, direct cue bid = H + S, 5-5+  |                         |
| Over 1 Major, direct cue bid = other M + a minor, 5-5+, 2NT from partner asks for minor, bid of a minor is Pass or correct |                         |
| In 4 <sup>th</sup> seat cue = as above   |                         |
| These Michaels bids may be weak or strong – intermediate will use simple overcall  |                         |
| <b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>  |                         |
| Multi Landy  | X is penalty orientated |
| 2♣ = H & S – usually 5/4 or 4/5 but rarely 4/4   |                         |
| 2♦ = single suited Major – 6+ cards  |                         |
| 2♥ = ♥+ minor – 5/4 – 2NT asks for m, bid of m is pass or correct  |                         |
|  |                         |
| 2♠ = ♠+ minor – 5/4 – 2NT asks for m, bid of m is pass or correct  |                         |
| 2NT = ♣ +♦, 5-5+   |                         |
| <b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>  |                         |
| 4♣,♦,♥ Optional Dbl 4♠: Dbl PEN, 4NT = 2 places to play  |                         |
| <b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>   |                         |
| Nat  |                         |
| Jumps are weak   |                         |
|  |                         |
| <b>OVER OPPONENTS' TAKEOUT DOUBLE</b>  |                         |
| RDble = 10 pts, subsequent Dbls Penalty  |                         |
| 2NT = value raise to 3+ of openers suit  |                         |

| LEADS AND SIGNALS  |   |                   |                  |
|--|---|-------------------|------------------|
| <b>OPENING LEADS STYLE</b>                               |   |                   |                  |
|  | Lead  | In Partner's Suit |                  |
| Suit   | 4 <sup>th</sup> from honour, 2 <sup>nd</sup> from poor suit | Same              |                  |
| NT   | 4 <sup>th</sup> from honour, 2 <sup>nd</sup> from poor suit | Same              |                  |
| Subseq   |   | As initial lead   |                  |
| Other: A/Q for rev attitude, K for count, strong 10 v NT |   |                   |                  |
|  |   |                   |                  |
| <b>LEADS</b>   |   |                   |                  |
| Lead   | Vs. Suit  | Vs. NT            |                  |
| Ace  | Ax, AKx, asks for rev att                                   | ditto             |                  |
| King   | AK(+), KQ(+), Kx asks for count                             | ditto             |                  |
| Queen  | KQ(+), QJx, Qx, asks for rev att                            | ditto             |                  |
| Jack   | Jx, J10x, KJ10(+)   | ditto             |                  |
| 10   | 10x, H10 9 (+)  | ditto             |                  |
| 9  | 9x, 10 9x(+)  | ditto             |                  |
| Hi-X   | Sx, xSx, xSxx   | ditto             |                  |
| Lo-X   | HxS, HxxS(+)  | ditto             |                  |
| <b>SIGNALS IN ORDER OF PRIORITY</b>                      |   |                   |                  |
|  | Partner's Lead  | Declarer's Lead   | Discarding       |
| 1  | Hi/Lo = even no.  | Hi/Lo = even no.  | Rev Att          |
| Suit 2   | Lo = ENC on A/Q   |                   | Hi/Lo = even no. |
| 3  |   |                   |                  |
| NT1  | Hi/Lo = even no.  | Hi/Lo = even no.  | Rev Att          |
| 2  | Lo = ENC on A/Q   |                   | Hi/Lo = even no. |
| 3  |   |                   |                  |
| Signals (including Trumps):                              |   |                   |                  |
| Hi/Lo in trumps = odd no. (Trump Echo)                   |   |                   |                  |
| Some suit preference within above system                 |   |                   |                  |
|  |   |                   |                  |
| <b>DOUBLES</b>   |   |                   |                  |
| <b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>     |   |                   |                  |
|  |   |                   |                  |
| <b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>   |   |                   |                  |
| Negative doubles of overcalls through to 3♠              |   |                   |                  |
|  |   |                   |                  |
|  |   |                   |                  |
|  |   |                   |                  |

| W B F CONVENTION CARD   |
|---|
| <b>CATEGORY:</b> i.e. Green   |
| <b>NCBO:</b> Scotland   |
| <b>PLAYERS:</b> Veronica Guy (7251) & Lucia Barrett (9105)  |
| EVENT Women   |
|   |
| <b>SYSTEM SUMMARY</b>   |
| Natural Acol – Major suit based   |
| 1NT Opening 12-14   |
| Weak Twos in 3 suits (♦,♥,♠)  |
| 2 over 1 Responses: 9+ points   |
|   |
| Over a short ♣ opener - 2♣ is natural (probably 6 card suit), 2♦ shows both majors – at least 5/5   |
|   |
|   |
| <b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>  |
| 1NT (X) XX = 5 card suit – opener bids 2♣   |
| 1NT (X) 2♣, ♦, ♥ = that suit and a higher suit (4/4)  |
|   |
| Gambling 3NT – solid 7+ card minor with no outside A or K   |
|   |
| Leaping Michaels – over 2H by opps, 4C = 5 or more C & 5 or more S while 4D = 5 or more D & 5 or more S   |
| Over 2S by opps, 4C shows C & H as above and 4D shows D & H   |
|   |
| Lebensohl over interference of a natural suit bid over our 1NT  |
| 1NT – 2S nat – 2NT is competing and partner must bid 3C. A bid of a suit eg. 3H is non-forcing, 3NT says game values but no stop in their suit. |
|   |
|   |
| <b>SPECIAL FORCING PASS SEQUENCES</b>   |
|   |
| <b>IMPORTANT NOTES</b>  |
| 4 <sup>th</sup> suit forcing to game  |
| Strong 10's – shows a higher honour   |
|   |
| <b>PSYCHICS: Very rare</b>  |

| OPENING  | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU |   |   |  |  |
|----------|--------------------|-------------------|--------------|---|---|--|--|
|          |                    |                   |              | DESCRIPTION   | RESPONSES   | SUBSEQUENT ACTION  | COMPETITIVE & PASSED HAND BIDDING            |
| 1♣       |                    | 4                 | 4♦           | Natural 10+   | Natural limit raises. Strong jump shifts<br>2NT = 15/16+ support; 3NT = 12-14/15 support  | 1NT = 15-17, 2NT = 18-19<br>Opener shows shortage over 2NT response  | Jump = that suit + ♣ and constructive values |
| 1♦       |                    | 4                 | 4♦           | Natural 10+   | Natural limit raises. Strong jump shifts<br>2NT = 15/16+ support; 3NT = 12-14/15 support  | 1NT = 15-17, 2NT = 18-19<br>Opener shows shortage over 2NT response  | Jump = that suit + ♦ and constructive values |
| 1♥       |                    | 4                 | 4♦           | Natural 10+   | Natural limit raises. Strong jump shifts<br>2NT = 15/16+ support; 3NT = 12-14/15 support  | 1NT = 15-17, 2NT = 18-19<br>Opener shows shortage over 2NT response  | Jump = that suit + ♥ and constructive values |
| 1♠       |                    | 4                 | 4♦           | Natural 10+   | Natural limit raises. Strong jump shifts<br>2NT = 15/16+ support; 3NT = 12-14/15 support  | 2NT = 15-19<br>Opener shows shortage over 2NT response   | Jump = that suit + ♠ and constructive values |
| INT      |                    |                   | N/A          | (11) 12-14  | 2♣ = Stayman (non Promissory)<br>2♦/♥/♠/NT = transfers = can be broken                    | Lebensohl over intervention; immediate bid<br>shows stop, bids via 2NT deny stop   |  |
| 2♣       | √                  |                   | 4♦           | 23+ GF  | 2♦ = 4+pts; 2♥ = 0-4 pts; 2NT = +ve with ♥  | 2NT rebid = 23+Balanced. Responses as<br>2NT opener  |  |
| 2♦       |                    | 6                 | 4♦           | 5-9   |   | 2NT enquiry<br>Show feature (A or K) if not minimum  |  |
| 2♥       |                    | 6                 | N/A          | 5-10  |   | 2NT enquiry<br>Show feature (A or K) if not minimum  |  |
| 2♠       |                    | 6                 | N/A          | 5-10  |   | 2NT enquiry<br>Show feature (A or K) if not minimum  |  |
| 2NT      |                    |                   | N/A          | 20-22   | 5 Card Puppet Staymen; Transfers  | 3M – 5 card M, 3♦ = 1 or 2 x 4 card M<br>Responder bids M not held or 4♣ = both and slam interest; 4♦ = both and no slam interest  |  |
|          |                    |                   |              |   | 3♠ = minor suit staymen, at least 5-4, slam interest<br>3NT= 5♠ and 4♥ – no slam interest | 3NT denies a 4 card m<br>Pass or bid M   |  |
| 3♣       |                    | 6                 | N/A          | Pre-empt  | Change of suit F1   |  |  |
| 3♦       |                    | 6                 | N/A          | Pre-empt  | Change of suit F1   |  |  |
| 3♥       |                    | 6                 | N/A          | Pre-empt  | Change of suit F1   |  |  |
| 3♠       |                    | 6                 | N/A          | Pre-empt  | Change of suit F1   |  |  |
| 3NT      |                    | 7                 | N/A          | Gambling – solid minor                                | All C bids = pass or correct  |  |  |
| 4♣,♦,♥,♠ |                    | 7                 | N/A          | Pre-empt  | New suit better place to play – non-forcing   |  |  |
| 4NT      |                    |                   | N/A          | 5♣ = no Aces, 5♦,♥,♠ = that A,<br>6♣ = AC, 5NT=2 Aces |   | <b>HIGH LEVEL BIDDING</b>  |  |
|          |                    |                   |              |   |   | 4NT = RKCB; 5♣ = 1/4 keycards, 5♦ = 0/3 keycards, 5♥ = 2 and no Q, 5♠ = 2+Q<br>Trump Q ask using next step; lower of min trump suit bid or 5NT denies<br>New suit = 2 <sup>nd</sup> round control + Trump Q, higher of 5NT/min trump bid shows<br>Trump Q but no 2 <sup>nd</sup> round control that can be conveniently shown<br>DOPI/ROPI with step responses after bid or Dbl from opps<br>5NT King ask after 4NT RKCB – show other Kings up the way<br>Splinter bids in some auctions |  |