DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					i	WPF Convention Cord 2 10	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE					i	WBF Convention Card 2.19	
5 card suit and constructive	L	_ead	In Partner's Suit		Suit			
Ghestem See supplementary notes	Suit 4	th or normal count		4th or norma	l count	Category:	Lady Milne	
Weak jump overcalls - 6 cards	NT 4	4th; top of sequence; 4th or norm		4th or norma	l count	Country:	Northern ireland	
		giving remaining count upside down giving remaining count upside down		Event:	2021			
	Other:					Players:	Fitzpatrick Anne, Kelly-Rogers Mary	
						SYSTEM SUMMARY		
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS						GENERAL APPROACH AND STYLE	
INT immediately after opening bid shows 15-17 HCP and stopper in bid suit	Lead \	Vs. Suit Vs. NT		15 -17NT and 5 Card majors; 2/1 game forcing; most jump shift responses are artificial				
1NT in 4th position is 15-17 NT if 2 suits bid		may hold K but asks for attitude or SP promises K		Upside down count/ attitude				
1NT in 4th position is protective and 10 - 14 HCP if only 1 suit bid		King may promise the A but asks for count Promises the Q					Weak 2 openings - 2 ♥/2♥ / 2♥ = weak 6 card suit	
		Promises the J		Promises the J		Weak jump	overcalls (6card); non penalty double to4 ♥ :constructive overcalls	
		Promises the T		Promises the T		opening 1♣ can be short at least 2		
JUMP OVERCALLS (Style; Responses; Unusual NT)	10 r	may promise the 9 May be intern		nal sequence	opening 1	will be 4 card		
1-Suit: weak 6 card major or 6♦ over 1 ♣	9 r	may promise the 8		Promises the	8			
2-Suit:			even no		1NT Openin	ngs: 15-17 HCP		
		-x Odd no		Odd no		2 OVER 1 F	ResponsesGame force	
Reopen:	SIGNALS I	N ORDER OF PRIORITY	·			SPECIAL B	IDS THAT MAY REQUIRE DEFENCE	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	Partners Lead Declarer's Lead Discarding			Discarding	Opening 2	- 6 card weak		
Ghestem see supplementary notes	Suit:1st	attitude; upside down upside down count Odds(like suit) /evens count; (suit preference)			- 6card suit weak			
Cue bid shows support for partner's suit	2nd	upside down count upside down count		n count	hand protection		- weak 6 card suit	
	3rd						See supplementary notes	
	NT: 1st	high; upside down countupside dow		n count Odds(like		Ghestem See supplementary notes		
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	upside down count	smith peter	rs(reverse)	hand protection	Gambling 3	NT - solid suit nothing outside.	
Double for penalties over weak NT	3rd					Drury – see supplementary notes		
2♣ - one suited hand	Signals (including Trumps): UDCA/ Trump suit preference				Bergen Rais	ses – see supplementary notes		
2♦ - both majors, at least 4/4	Reverse Sr	nith Peters for both openi	ing leader a	nd				
2♥ - hearts and a minor - may only hold 4 card ♥ suit. 11+ pts								
2♠ - spades and a minor - may only hold 4 card ♠ suit. 11+ pts	DOUBLES							
Over Strong NT X = minors	TAKEOUT DOUBLES (Style; Responses; Reopening)							
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Takeout doubles up to 4♦, double is shape suitable and too strong to overcall, when 2							
Over weak 2'sDouble - take out or 19+Responder lebensohl 2NT or 2/3x invitational		bid by the opposition ther			•			
Cue = asking in NT. Jump over 2♥ = 3♠ = constructive semi solid 15-16pts	When partner opens and LHO overcalls double shows other 2 suits – negative dbl					0050:::=		
VO. ARTISIANA ATRANA ARTINIA		artner reopens with a double promises tolerence for unbid suits				SPECIAL F	ORCING PASS SEQUENCES	
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES							
over 1♣ Dbl = ♣ + ♠ 1♦ = ♦ + ♠ 1♥ = ♥ + ♠ 1♣ = preemptive natural	1m - DBL shows at least 4/3 in the Ms. Opening points or stronger hand							
1NT = ♣ + ♥ 2♣ = ♣ + ♦ 2♦ = ♦ + ♥ 2♥/2♠ = 5/6+ cards	1M - DBL shows Opening points or shape suitable hand					IMPORTA	T NOTES THAT DON'T FIT ELSEWATERE	
2NT = extreme two suiter	DBL - at 3 level t/o.						T NOTES THAT DON'T FIT ELSEWHERE	
OVED ODDONENTOLTAKE OUT DOUBLE	DBL at 4 level and above is for penalties but partner can still bid.				IIII DIO.		nors off in competition	
OVER OPPONENTS' TAKE OUT DOUBLE	Support doubles						ak 2M or 3M	
Either support partner's suit or bid own suit showing a 5 card suit	Negative DBL – up to and including 4♦					4♣ and 4♦ are 6 card m and 4 other M 4♠ and 4♦ non forcing 3NT is single suited m and ♥/ ♠ stop		
Redouble - 9+ HCP						SN I IS SING	e suitea m and ▼/ ▼ stop	
Cue their suit 3 card support for partner								

Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Competitive and Passed Hand Bidding
1.	ves	2	4 •	11+ HCP	Own suit}/ jump fit/splinter /cue bid/inv m	normal bidding or cue bidding	
1 •	,	4	- '	11+ HCP	Own suit{/jump fit/splinter/cue bid/inv m	normal bidding or cue bidding	
	no	4	4 ♦				
1♥	no	5	4 ♦	11+ HCP	Bergen/Own suit]/jump fit/ splinter and cue bid	normal bidding or cue bidding	Drury but Bergen over intervention
1♠	no	5	4 ♦	11+ HCP	Bergen/Own suit[/jumpfit/splinter and cue bid	normal bidding or cue bidding	Drury but Bergen over intervention
INT	no		4 ♦	15- 17 HCP	stayman/transfers	normal bidding/ break transfer with 4	Lebensohl – See Supplementary note
2♣	yes			23+ HCP or distributional	Controls	Normal bidding	
2 ♦	yes			8 – 10 HCP	2NT enquiry		
2♥	yes	6		8 - 9 HCP	2NT asking		
2♠	yes	6		8 - 9 HCP	2NT asking		
2NT	yes	5		20 – 22 HCP	Puppet stayman	Bid major do not have	
3♣	no	7		6 - 9 HCP	3NT /5♣ to play		
3 ♦	no	7		6 - 9 HCP	3NT/5 ♦ to play		
3♥	no	7		6 - 9 HCP	3NT/4♥ to play		
3♠	no	7		6 - 9 HCP	3NT/4♠ to play		
3NT	yes	6		10+ HCP long minor no outside sto	ppass. 4♣ pass or correct. 4♦ singleton ask 4♥/4♠ to play		
4 *	no	7		Texas	4NT ace asking		
4 •	no	7		Texas	4NT ace asking		
4♥	no	8		Weaker preempt	4NT ace asking		
4♠	no	8		Weaker preempt	4NT ace asking		
4NT	no				Ace asking	5♣=0 5♦ = A2011♦ 5♥ = A♥ 5♠ = A♠ 5NT = 2 6♠ =A♣	
5 . *	no	8				=A &	
5 🔷	no	8					
	n/a						
	n/a						
	n/a						
HIGH I EV	EL BIDDING						

Cue bid promises first round control in that suit when trump suit is agreed

Splinter promises singleton in bid suit and agrees trump suit

Gerber over NT

5NT grand slam force

Modified Blackout

5NT bypassing 4NT asks for holding in trump suit

Supplementary Notes Fitzpatrick – KellyRogers:

Drury

- 2♣ by passed hand over 1M (3rd or 4th hand) is artificial, promises 3card support 8/11 points.
- 2 ♦ 4 card support 7/11 pts(Opener -cue bid or 2NT asking for shortness

Resp If bid shortness max but could not open

3M weak

3NT best hand no shortness)

 $2 \checkmark / 4$ 3/4 card support 6/9 pts (2NT asks if max - if so bid game)

(NB 1NT by passed hand now 6 - 9pts denying 3 card support

2NT natural 10/11 pts not 3 card support).

Bergen Raises after 1 of a Major Opening by partner:

always on after interference

2M = 6-9 with 3 trumps NB 1 \checkmark X 1 \spadesuit = $5 \spadesuit$ and forcing

2 NT Jacoby 12+ with 4 trumps (then 3NT Keycard 4 = 1/4 = 0/3, suit natural and good, 4 level bid singleton, 4M shut out, bid 2^{nd} suit if stronger)

3M = 0 - 5 with 4 trumps

 $3 \clubsuit = 6 - 9$ with 4 trumps then $3 \spadesuit$ is asking for 9pts

 $3 \spadesuit = 10-11$ with 4 trumps, limit raise

3NT = 12+ pts 3 card support

Ghestem shows 2 5 card suits after Opps opening

Over 1
$$\clubsuit$$
 2 \clubsuit = clubs less than 15pts

2 ♦ = Majors

2NT = ♦ + ♥ Lower

 $3 \clubsuit = \diamondsuit + \spadesuit$ Extremes

$$1 \diamondsuit - 2 \diamondsuit = \spadesuit s$$
 and $\clubsuit s$ $1 \heartsuit - 2 \heartsuit = \spadesuit s$ and $\clubsuit s$ $1 \diamondsuit - 2 \diamondsuit = \heartsuit s$ and $\clubsuit s$
 $2NT \heartsuit s$ and $\clubsuit s$ $2NT \diamondsuit s$ and $\clubsuit s$ $2NT \diamondsuit s$ and $\clubsuit s$

 $3 \clubsuit s \spadesuit s$ and $\heartsuit s$ $3 \clubsuit s \spadesuit s$ and $\diamondsuit s$ $3 \clubsuit s \heartsuit s$ and $\diamondsuit s$

<u>DISCARDS</u> Reverse Smith Peters applies to both opening leader and Partner – Lo Hi likes original suit led

Odds – likes suit discarded – evens suit preference

LEBENSOHL after intervention of our 1NT – Slow arrival no stop

1NT 2x 2 in a higher ranking suit natural and non forcing

1NT 2x 2NT (forcing opener to bid 3 4) P less than 8 HCP or Game no stop

3 ♣ P 3**x** to play

3NT points for game but no stopper in overcallers suit

1NT 2x 3any suit except that overcalled = natural and 8+ pts

NB 1NT 2 • 2NT P

3 ♣ P 3 ♥ is invitational by unpassed hand, weak by passed hand(less than 8pts)

1NT 2x 3 overcalled suit, a direct cuebid, artificial, asking partner to bid 4 card Major and showing a stopper in overcalled suit

1NT 2x 3NT to play showing a stopper in x

Over a natural 2 level overcall, or 2 suited overcall,

1NT X by opps showing both minors then ...

XX by us shows both majors 4 4

- 2 his both majors longer hearts and 8+ pts
- 2 ♦ is both majors and longer spades 8+ pts
- 2 is 5+ hearts and 8+ points
 - 2 ♠ is 5+ spades and 8+ points

2NT is leb demanding a 3 hresponse and normal8+ points

- 3 ♥ is 5 hearts and F 10+ as in leb
- 3 ♠ is 5 spades and F 10+as in leb_

Also applies after we make a takeout double of their weak 2. including if we double their multi 2 •

1) 2 ♠ - Dbl – P a 3 level bid is 7/8 count, 3 ♣ /3 ♦ /3 ♥ are all 5 card suits. If partner bids 2NT over the Dble this is a transfer to 3 ♣ - which could be passed by a weak hand with ♣ s. Over 3 ♣ s if partner bids 3 ♦ or 3 ♥, these are to play and show a hand with 5 ♦ s and 5(or 4) ♥ s and less than 6HCP.