

DEFENSIVE AND COMPETITIVE BIDDING		
<b>OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)</b>		
Aggressive @ 1 Level, Sound @ 2 Level esp minor		
Cue in response is good raise (usually 3C if Major)		
All changes of suit forcing except 2/1		
2NT is 4c raise if major overcall UNLESS 3rd hand passes NAT		
3 Level jump over 1L overcall is FG Natural if 3rd hand passes		
Jump cue is Mixed Raise when available at 3L		
<b>INT OVERCALL (2nd/4th Live; Responses; Reopening)</b>		
15-18 in Direct (Systems On)		
11-14 over 1m in protective (Systems On)		
11-16 over 1M in protective (2♣ asks range and shape after which		
2L response 11-12(13), 2N (13)14 then 3♣ re-asks, 3L 15-16		
2NT In protective is 19-21 (Systems On)		
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>		
Weak jumps (But very much vulnerability dependant)		
Opposite 2L WJO, 2N asks feature if ♦s, shortage if M		
Change of suit Nat F1. <b>NB Wide ranging opposite PH</b>		
Reopen: 13-16 ish 6+ Cards		
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>		
Vs 1m, 2♦ is 5-5 Majors (Then 3♣ UCB for ♥, 3♦ UCB for ♣)		
Vs 1M, over 2M, 2N asks with 3m being min, Cue is GF our M,		
3♣ pass or correct, 3♦ UCB in our M		
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>		
DBL = Penalties (Then pass is forcing and dbl penalties if they run		
Up to and including 2♥. If higher, pass is NF and DBL T/O)		
Passed hand DBL = 5m4M (Then 2♣ P/C, 2♦ asks M, 2M NAT)		
2♣ = Majors (Then 2♦ asks)		
2♦ = 1 Major (Then 2N asks after which 3m linked min, 3M oM Max)		
2M = 5M 4+m (Then 2N asks with interest, 3♣ P/C, 3♦ UCB)		
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>		
Leaping Michaels over 2M and 3M Openers (NF).		
Vs Multi, direct 4m is m and ♥. Delayed 4m is m and ♣		
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>		
Vs strong 1/2♣, X = Majors, NTs = Minors. 1N is UCB after 1L O/C		
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>		
After 1M opener, jump oM is mixed raise		
Transfers starting at 1N after 1M (DBL)		
1♣ (X) 2♦ and 1♦ (X) 2♥ are limit plus. 1m (X) 2N is bust raise.		

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd from even low from odd	3-5 if unsupp, att if supp	
NT	2nd/4th English Style	3-5 if unsupp, att if supp	
Subseq	Att when switching mid hnd	Att when switching mid hand	
Other:	If we have supported and have 3, we lead ATT, if we have 4		
Unexpectedly (ie single raise)	we lead count, if expected we lead ATT		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK	AK+	
King	KQ (AK poss 5L higher)	KQ/AKJT (asks UNBL Q)	
Queen	QJ	KQT9/QJ+ (Asks UNBL J)	
Jack	JT/KJT	JT holdings (Asks UNBL T)	
10	T9	T9+ / HT9+ (Asks UNBL 9)	
9	HT9	Shortage or Q98/J98+	
Hi-X	Even	2nd from bad suits	
Lo-X	Odd	4th from good suits	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High = ENC	SP or High = EVEN	High = ENC
Suit 2	High = EVEN	SP	Remainder Std Count
3	SP		SP
1	High = ENC	Smith Echo (Hi ENC)	High = ENC
NT 2	High = EVEN	SP	Remainder Std Count
3	SP		SP
Signals (including Trumps):			
Much more SP than count. Smith Echo (High positive) vs NTs. If led suit Is dead/known then SP.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Modern style, Major focused. Equal level conversion at 2/3/4 Levels			
After X of 1M, cue in response is GF unless PH.			
After X of 1m, cue is forcing to suit agreement, but if PH can be 44MM and Nothing special. If doubler wants to force has to re-cue.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support DBL if we respond 1M and can still play in 2 of our M			
If they DBL, XX = Strong, 2NT = Good raise of partner's suit			
After strength showing XX, next dbl is pens both sides unless they jump			
Pass is non forcing, though.			

W B F CONVENTION CARD		
CATEGORY: <b>GREEN</b>		
NCBO: England		
PLAYERS: Espen Erichsen & Simon Cope		
EVENT (Open/Women/Senior/Transnational) <b>Camrose 2026</b>		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
1♣ = 2+ Cards (1♦ opener 5 if balanced)		
5c Majors (4 Possible in 3rd seat)		
15-17 NT (Some upgrades with 14 particularly good 5c Suit)		
2♦/♥/♠ All weak 2s, when NV sounder than 3L Openers		
3L When NV 1st seat is very destructive		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
Weak jump shifts at the 2 level		
Invitational jump shifts at the 3 level.		
1M-3♣ = 3 card limit raise (or possible light GF)		
1M-3♦ = 4 card limit raise (or possible light GF)		
1♥-2♣ is a mixed raise 7-9 ish with 4+ ♥		
1♣-3♥ is invitational with 6+ ♥		
1M-1N contains transfer rebids		
3♣-4♦ and 3♦/♥/♠-4♣ all generic slam tries partner suit		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES		
K is for count at 5 level and higher. Lead Ace from AK usually		
PSYCHICS: No partnership history		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	7♥	Nat or balanced no other 5c suit	2♣ = Nat Inv+, 2♦/♥/♠ = Weak 4-8, 3♦/♥/♠= PRE	1♣-2♣-2♦ is Bal not 4♣, 2N/3N 11-14/18-19	Jumps in a new suit FIT
					1N/2N = Natural	With four + ♣. Responder 3 new = SPL	
1♦	(4)5	7♥		Natural or 5c and Bal. 4 only if (444)1.			
1♥	(4)5	7♦		Can be 4 in third	1M-3♦ = 4M 10-12, 1♥-3♦ and 1♦-3N any sing	Shows	1♥-2♦ and 1♦-2N any singleton
					Light game force then step 1 asks with steps	1♥ (2♦) 2N is all raises. 3♦ SPL.	Limit raise plus (Step 1 asks)
1♠	(4)5	7♦		Can be 4 in third			Jump new suit = FIT
INT	(1)2			(14)15-17 Balanced/Semi Bal	Stayman, RST, 2♦ = Size or ♣, 2N = 5c Stayman		Rubensohn in comp
				Sing K/Q poss, less likely A	3♣ = ♦s, 3♦ = 55 ♣♦ FG, 3M = SPL, 4m TEXAS		1N(2M)4♣ = S/ToM, 4♦ = 60M
2♣	YES	0	GF/22+	22-23 Bal or GF	Kokish (Slow way 24+ Bal).	After 2♦, 2♥ is ♥ GF or 24+ Bal	
					2M = Nat pos (can be light good suit). 3♦ Minors 55		
2♦	(5)6			Weak 2 (Almost always 6)	2NT Asks feature (high card)		
					2M/3♣ Constructive NF, 3M FG 6+		
2♥	(5)6			Weak 2 (Almost always 6)	2NT Asks shortage		
					2♦/3m Constructive NF, 3♦ FG 6+		
2♠	(5)6			Weak 2 (Almost always 6)	2NT Asks shortage, 3m Constructive NF, 3♥ F1 6+		
					20-21 Balanced/Semi Bal	3♣ = Stayman with smolen, 3R = Transfer, 3♦ = ♣♦	
2NT	(1)			Sing K Possible (Less likely A/Q)	4L = 2 Under slam tries.	2N-4m : In the gap last train, 4N KC 2N-4M: In the gap 3014KC, 4N sign off	
3♣	(5)6			Super aggressive first NV	3♦ Asks 3M, then 3♥/♦/N = None/♥/♦. Then 4♣ ST♣		Wide ranging in 3rd
3♦	6			Super aggressive first NV			Wide ranging in 3rd
3♥	6			Super aggressive first NV			Wide ranging in 3rd
3♠	6			Super aggressive first NV			Wide ranging in 3rd
3NT							
4♣							
4♦							
4♥							
4♠							
4NT							
5♣							
5♦							
5♥							
5♠							
							<b>HIGH LEVEL BIDDING</b>
							RKCB is 1430 if 4N the bid, even if in effect exclusion (Eg 1♦-4♦-4♠-4N)
							After KC, Lowest available step asks Q, trump suit return is denial.
							Next available step asks for lowest king, 5N pick a slam if avail.
							If KC bid is NOT 4NT, or clubs are trumps, responses are 3014.
							If they interfere, we play DOPI if they bid below our trump suit, and if they bid
							Above we play DEPO (Double even, pass odd)
							If they DBL our KC/exclusion, we ignore and play XX as blood

## Supplementary Notes

### 1n Opener

1N-2N: 3C no 5M, (Then 3♦ is stayman (likely 44MM) and 3M shows 4oM), 3♦ = 4522 (then 3♥ = Slam try ♠, 3♠ = Slam try ♥, 4♦/♥ = Retransfer game only or KC), 3M = 5 (then oM is slam try)

1N-3♣-3♦-3N is club shortage NF. 4♣ is ♣ shortage F. 4♦ no short serious try.

1M-4m is Texas (game only or RKCB (4N) or if we bid a new suit it is EXCLUSION, eg 1N-4♣-4♥-4♠ is EKCB). Almost never bid in the gap but if we do it is anti-positonal.

1N-2R-Complete-3M is Forcing (After which step 1 is asking for shortage (substitute as usual) – direct splinters are voids)

### 1M-1N Auctions

If we transfer back to our M and bid 2N, that is just 18-19 balanced (Then transfers). 1M-1N-2N is GF with M and ♣, 1M-1N-3♣ is INV and natural. 1♥-1N-2♠ is GF reverse (then 2N waiting). 1♥-1N-2♦-2♥-2♠ is limited reverse, NF, but then 2N GF asking shape.

### Bid and agree M at 3L

We NEVER play step shortages, and we almost never play serious/non serious. If we agree M at the 3 level, we play shortages with substitution. EG 1♥-2♣-2♥-3♥-3♠ is short, 3N no short, 4♣/♦ short. 1♣-1♥-3♥-3♠ is no short and asking (then 3N is short ♠, 4♣ is 2425 good hand, 4♦ is short ♦, 4♥ is 2-4-2-5 weaker than 4♣). If instead responder bids 3N it is short spade, 4♣/♦ short.

### RKCB Auctions

RKCB is 1430 if the blackwood bid is 4NT (including exclusion if 1M-4♦-4M-4N for example). Exception is when clubs is agreed it is 3014. After BW response, cheapest step is Q ask if required, next step asks for kings (bid cheapest one, if BW bidder then bids new suit it asks for THAT king). If 5N is available as a non-step it is pick a slam – but not always the case. If we bid a new suit at 6 level after BW response, it asks third round control unless we have earlier bid and agreed the suit in which case it is an offer.

### 2/1 Auctions

2♣ is clubs or balanced. 2 of a red suit is 5+. Always start with a 2/1 when we have 4 cards in spades and balanced – as 1♥-2♣-2♠ does not show extras. 1M-2♣-2M shows six. If we raise that to 3 we always show 3c support – otherwise start with 2NT then remove. 1M-2♣-Splinter is either minimum or a drive. Only applies when 2♣, not 2 of a red suit. 2M rebid does not promise six after other 2/1 sequences, as may be 5M4m not strong enough to reverse (14+).

### 1NT Interference

When they overcall natural bid at the 2 Level, 2NT and up are transfers, not promising invitational values unless we could have bid the suit at the 2L. Transfer to their suit is 3 suited GF, sing/void in their suit. If they overcall 2M, we play 4♣ as slam try other major, and 4♦ game only (or to bid KC or new suit exclusion)