

<b>DEFENSIVE AND COMPETITIVE BIDDING</b>
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
wide range, from 7+ at 1-level; 2-level sound;
PRE support; New suit response: F1
Unassuming CUE – 9+ points 3 card support
Jump shift response: PRE
<b>1NT OVERCALL (3rd/5th; Responses; Reopening)</b>
2 <sup>nd</sup> : 16-18 HCP; Responses as for opening NT
4 <sup>th</sup> : 10-14 HCP; 2C asks, 2D/H/S =10-12, 2NT=13,14 ,3C then Stayman
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
NV: weak; 6 card or good 5 card suit
VUL: intermediate; 6 card or good 5 card suit
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
2 suited overcalls can be 5/5 weak (5-12 HCP) or strong
Jump and 2M-3M: asking for stop in suit bid
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
<b>V Weak NT:</b> DBL = penalties;
2 Clubs Single Suited
2 Diamonds Majors
<b>2 Hearts Hearts &amp; Minor</b>
2 Spades Spades & Minor
<b>V Strong NT:</b> x: = single suited, DONT
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
2/3-level: DBL: T/O; New suit: NF; 2NT:16-19 BAL
2♦ multi: DBL: 13-15 BAL or STR; New suit: NF; 2NT:16-18 BAL After 2NT bid: as if opened strong 2NT
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1C or 2C</b>
1C- X=H, 1D=S, 1H/S/NT..., CRO
2C - DBL: H. 2D=S. 2NT mm
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
RDBL: 9+ no fit
Raises: PRE; 2NT: normal raise to 3-level

<b>LEADS AND SIGNALS</b>			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3rd/5th; SP	Length Hi=E	
NT	3rd/5th; SP	Length Hi=E	
Subseq	3rd/5th; SP	Length Hi=E	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx		
King	KQx	Asks count	
Queen	QJ(x), Qx, AQJ(x)	As suit	
Jack	JT(x), Jx, A/KJ10(x)	Nothing higher	
10	T9(x), Tx, A/K/QT9(x)	Shows J + higher honour	
9	9x	Could have 10	
Hi-X	xXxx, xXx, Xx	As suit	
Lo-X	HxX, HxXx, HxxxX	As suit	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Low Odd Encourage	Low Odd Encourage	SP
Suit 2	Suit Preference	Suit Preference	Residual Length High=E
3			
1	LowOdd Encourage	LowOdd Encourage	SP
NT 2	Suit Preference	Suit Preference	Residual Length High=E
3			
Signals (including Trumps):			
Trumps: H/L: ruffing possibility			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Can be light with perfect shape			
Always have support for OM unless very strong			
Jump response: 5+ cards, 8+ HCP			
CUE: Asks			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
DBL in competitive bidding stronger than simple raise			
Negative doubles to 4 Hearts			

<b>W B F CONVENTION CARD</b>	
<b>CATEGORY: Green</b>	
<b>NCBO: NIBU</b>	
<b>PLAYERS: Michael Coffey &amp; John Lavery</b>	
<b>SYSTEM SUMMARY</b>	
<b>GENERAL APPROACH AND STYLE</b>	
Strong NT, 5cd Majors	
2/1 Game Force	
Short Club =2+	
Bergen Raises, GHESTEM	
Italian Style Leads & Discards	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>	
2 Diamonds :- Weak	
2 Hearts :- Weak	
2 Spades :- Weak	
3NT: Solid 7+ minor no more than a K outside	
Leaping Michaels	
Smollen	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
When we have constructively bid or committed to game.	
<b>IMPORTANT NOTES</b>	
<b>PSYCHES: Rare</b>	

