



# EBL Convention Card

**Category i.e. Green**  
**Country:** Ireland  
**Event:**  
**Players:** Anna Carr and Margaret Farren

**DEFENSIVE AND COMPETITIVE BIDDING**  
**OVERCALLS (Style; Responses; 1/2level; Reopening)**  
 Wide ranging,  
 2 level overcall sound Vul. New Suit F1  
 Ghestern \*Note 1  
 Intermediate Jump Overcalls 11-15 6 cd suit  
 Cue-bid= support and values  
 1NT after two suits bid= other suits

LEADS AND SIGNALS	
OPENING LEADS STYLE	
Lead	in Partner's Suit
Suit	2nd/4th, MDU low high even numbers= 2/4 High-low Doubleton, MUD
NT	2nd/4th, MDU, top of a sequence, top of internal sequence, Singleton, High-low 2 or 4, MUD
Subseq	Lead of Ace asks for Attitude (O=Enc, E= Rev Suit Pref signal), King asks reverse count
Other:	

**1NT OVERCALL (2nd/4th Live; Responses; Reopening)**

LEADS	
Lead	Vs. NT
1NT 15-17	
1NT in 4th position 9-14 points	Asks Attitude/Odd=Enc and Even=Rev/Asks Attitude/Rev suit Pref
2NT - Unusual NT *See Note 1	Count - KQ10X - Instructs p to drop J
4th seat balancing =10-15 points stopper not guaranteed, system on	Queen QJ10, Occasionally Qx QJ10/9+; AQJx+;
	Jack J109X, Occasionally Jx HJ10+, J10, J109(8)+, Jx
	10 1098X, H109X As Vs Suit
	9 H98, 987x, As Vs Suit
	Hi-x odd number except when leading p/s
	Lo-x even number except when leading p/s

**JUMP OVERCALLS(Style; Responses; Unusual NT)**

SIGNALS IN ORDER OF PRIORITY	
Partner's Lead	Discarding
Suit: 1st	Odds (ENC) and Event/rev count
2nd	Odds (ENC) and Evens
3rd	
NT: 1st	Odds (ENC) and Evens
2nd	
3rd	

**DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)**

Ghestern Note 1- Cue bid highest and lowest - 2nt lowest suits 3c hig  
 1M - 2NT Jacoby Note 2

**Vs. NT(vvs. Strong/Weak; Reopening:PH)**

Vs weak - Double for penalties  
 Vs NT - 2C shows hearts and another suit, 2D shows spades and another suit  
 2H/2S 5+cd suit  
 2NT = 5/5 minors

**Vs. PREEMPT(S) (Doubles; Cue-bids; Jumps; NT bids)**

Over Weak 2s X=12+ points 2nt=16-19 3nt 19+ to play  
 Over Weak 3s X=Opt/Penalties; 3NT to play- optional take out; 4C s  
 4nt over 3M or 4H = Minors; 4nt over 4S = any 2 suiter

**Vs. ARTIFICIAL STRONG OPENINGS**

Aggressive but decent suits if VUL

**OVER OPPONENTS' TAKE OUT DOUBLE**

New suit= F 1 level, Jumps=Pre empt, 2NT good raise to 3, Redbl = 10+ points  
 1M (X) 2NT =Jacoby

**SYSTEM SUMMARY**

**GENERAL APPROACH AND STYLE**

Strong NT, 5 Cd Major, diamond 4, Multi 2D - either weak 2 in major, strong 2 in a minor 20-22  
 Intermediate jump overcall 11-15 6 cd suit, 2nt =20-22 5 cd suit,  
 Weak jump response to partner's opening bid.  
 Unassuming cue bids Note 5  
 Inverted minors Note 6  
 1NT Openings: 15-17

**SPECIAL BIDS THAT MAY REQUIRE DEFENCE**

Multi 2 diamonds - either weak 2 in major/strong 2 in a minor or balanced 20-22  
 Lebensohl - Note 3  
 Ghestern  
 Extended Helvic  
 Weak jump raises in competition  
 1c - 3c overcall = Majors, better hearts, 1c - 3d overcall = Majors better spades  
 3c opening = 5-5 in black suits 3D opening= 5-5 in red suits up to an opening bid or stronger  
 3nt = long minor no outside ace  
 4 level openers pre empt  
 Bergen Raise - Note 4

**DOUBLES**

**TAKEOUT DOUBLES(Style;Responses;Reopening)**

Reopenin Double 8+  
 x of major shows other major,  
 2 suits bid x= other suits  
 Unassuming Cue Bid

**SPECIAL ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES**

Negative/Take out Double to 3S  
 Support Doubles

**SPECIAL FORCING PASS SEQUENCES**

Pass is forcing in game forcing sequences  
 Pass is forcing in competition after we have bid game

**IMPORTANT NOTES THAT DON'T FIT ELSEWHERE**

Most low level doubles are T/O  
 RKC 03/14, 2 no Q, 2+Q, 5NT follow up =specific king ask  
 Psychics:  
 Very rare

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1C	x	2	3S	Natural or Weak NT or 18-19 bal	1 level; 6+, 1NT=6-9. Jump shift weak, 3NT=12-14; 1C=2C 10+, 1C=3C 5 clubs 5-9points; splinters, cue.	1NT=12-14, 2 way check back over 1NT rebid, 1C=1x, 1M=54 or 4441	change of suit forcing for one round, weak jump overcall.
1D		4	3S	11+	1NT denies major, 2C forcing for one round, inverted minor raises.	1NT=12-14, 2 way check back over 1NT rebid, 1D=1H, 1S=54 or 4441	
1H		5	3S	5H 11+	1NT=6-10, 2C=10+ F1, 2H=6-9, 3H=10/11, 4H=5+ cds pre-emptive, cue, splinter in D/M, Jacoby -2NT game going and 4 cd support, 3NT=flat hand with 3cd support, 3C=8-11 4cd support.	1M=2m, 2NT=11-14 may be unbalanced, 3NT=18/19, 1S=2H=5 cd suit	
1S		5	3S	5S 11+	normal bidding, cue, splinter, Jacoby	1M=2m, 2NT=11-14 may be unbalanced, 3NT=18/19, 1S=2H=5 cd suit	
1 NT			15-17	may contain 5 cd major	Puppet stayman, transfers to major and minors	break transfer with 4 cd support in major, 3 minor	
2C	x			23+ game force	4C Gerber, 4D=Hearts, 4H=Spades 2D relay	2NT=23-24, 3NT=26/26, 4NT=27/28.	Stayman after 2NT rebid, 3S transfer to a Minor
2 D				Multi 2 D, 6 cd major weak, strong 2 in a minor, 20-22 NT flat	2H less than opener, 2NT 14+,	over 2NT, 3C lower range Hearts, 3D lower range Spades, 3H/3S upper range, 4C/4D acol 2 in minor, 3NT 20-22	2D-3D 6 diamonds weak hand
2H		6		11-15 with 6 hearts	2NT strength asking/3H non forcing,	over 2NT, 3C weak and one honour, 3D weak with two honours, 3H upper range one honour, 3S upper range two honours, 3NT top three honours	
2S		6		11-15 with 6 spades	2NT strength asking/3S non forcing	new suit forcing promises 5 over 2NT, 3C weak and one honour, 3D weak with two honours, 3H upper range one honour, 3S upper range two honours, 3NT top three honours	
2 NT				20-22 5 cd suit	3C asks 5 cd		
3 C		5-5 Black suits		5-5 Black Suits Up to opening points			
3 D		5-5 Red suits		5-5 Red Suits Up to Opening Points			
3 H		7		Pre empt			
3 S		7		Pre empt			
3 NT		7=		Gambling no trump, 7+ cards, no outside ace, solid suit A,K,Q	4C pass or correct, 4D=ask short, 4H/s to play	<b>High Level Bidding</b> DOPi, ROPi, 0314	
4 c		7+		Preemptive non vul could be less	4NT asking aces,	Gerber over nt	
4 d		7+		Pre empt		Splinter 3rd level	
4H		6+		Pre-empt, stronger when vul, 3rd/4th in hand cut out bid		<b>Exclusion Key Card</b>	
4S		6+		Pre-empt, stronger when vul, 3rd/4th in hand cut out bid		<b>KeyCard-4nt</b>	
4NT				Asking specific aces,	5C=0, 5D=ace diamonds etc	<b>Minorwood</b>	
5C		8+		preemptive non vul could be less		<b>Cue bidding</b>	
5 D		8+		Preemptive non vul could be less			
5 H		8+		Asking for ace and king of trump			
5S		8+		Asking for ace and king of trump			
5NT				Looking for two aces			

<b>Note #</b>	<b>Description</b>
Note 1	Bid of Opps Suit Highest and Lowest Suits 5-5
Ghestem	Bid of 2NT after opps opener shows two lowest unbid suits 5-5 Bid of 3 Clubs after 1 opener by opps shows two highest unbid suits lower ranking is stronger Bid of 3 Diamonds after 1 opener by opps shows two highest unbid suits higher ranking suit is stronger
Note 2	1M - 2NT = forcing to game - 4 Cd support - balanced no singleton
Jacoby 2NT	Answers to 2NT - 3C/D/Other Major = singleton 3M = 17+ points biggest hand 4M = weakest bid 12-14 points 3NT = 15/16 points 4C/D/other M shows second 5 card suit
Note 3	After interference over partner's strong NT
Lebensohl	Bid of 2NT demands 3C -any bid below opps bid is weak with 5cd suit Bid of opps major promises other major, points for game and no stop Bid of opps suit after 2NT shows stop and other major and points for game. Bid of 3nt over opps bid show points for game and no stop Over opps bid showing two suits - bid of one opps suit shows stop and forcing.
Note 4	1M - 3C = 4 cd support 8-11 points
Bergen Raises	1M - 3D/other M = singleton in suit agreeing opening major
Note 5	After P's overcall bid of opps suits asks strength of overcall
Unassuming Cue Bid	
Note 6	1 minor - 2 minor shows 10+ points 5+ card support
Inverted Minors	1 minor - 3 minors - up to 9 points - 5+ cd support