

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style: Responses: 1/2 Level; Reopening)		
8(6)-17 Rarely 4 cards New suit = F1 Cue = Good Raise for prt suit After 1M overcall -3♦ = 4 card limit 3♣ = Mixed raise By Passed partner 2NT = Mixed raise with a shortage Double jump = PRE		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
Direct seat 15-17 2 nd /4 th – Respond = INT opening structure.		
Bal posn: 11-14 if minor opened; 11-16 if maj opened RESP		
Double duty stayman; trf		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
{(NV WJO or (VUL=SJO)) Unusual 2NT = Lower 2 suits		
Reopen: (VUL/NV =MJO)		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Direct = Michael's cue		
Jump cue after 1M = Ask stop for 3NT		
Jump cue after 1m = NAT {(NV WJO or (VUL=SJO))		
VS. NT (vs. Strong/Weak; Reopening; PH)		
2 nd seat	4 th seat	Over weak NT
X=1minor	X=1minor	X=HCP-P bids to 1NT
2♣ = BOTH M	2♣ = BOTH M	Others same
2♦ = 1 M any	2♦ = 1 Major	Always 2NT = 2 suits
2♥ = suit + min	2M-3M = suit+minor	3m = Nat WJO/SJO
2♣ = ♣ + minor	2♣ = ♣ + minor	3M = Nat WJO/MJO
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		
X = Take out Leaping Michael's 2M-3M = Both minors		
2M-4M = Strong Both Minors @ DKCB Lebhensohl wherever		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		
X/3NT = Both Majors 1NT/2NT = Both minors		
WJO overcalls (NV or VUL)		
Responder's new suit on overcall = NAT F1 or for lead		
OVER OPPONENTS' TAKEOUT DOUBLE		
1M x ... Transfer responses and raises 2NT = Fit raise		

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th 3 rd from 6 cards		
NT	4 th / 2 nd from Bad suits/ATT		
Subseq	Same		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKX, AKQ10, AKJ10	UB Q or Count	
King	KQx, KQJ/KQ10/	Ask attitude	
Queen	QJx, QJ10x, Qx, KQ109	KQ109 (Ask UB Jack)	
Jack	J10x, J109x, HJ10	Same as suit	
10	10x, 109x, H109	Same as suit	
9	9x, 98x, 9xx	Same as suit	
Hi-X	Two cards	Same as suit	
Lo-X	Odd 3+	Same as suit	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High = E	Hi/Low = Count	-SAME AS Col.1)
Suit 2	Hi/Low = SP	Hi/Low = SP	-SAME-
3	Hi/Low = Count	Low = E	-SAME-
1	High = E	Hi/Low = Count*	-SAME-
NT 2	Hi/Low = SP	Hi/Low =	
3	Hi/Low = Count	Low = E	-SAME-
Signals (including Trumps):			
Standard – SP = Standard			
Reverse Smith if * called for in suit led.			
DOUBLES			
TAKEOUT DOUBLES (Style;			
Vs 1m – X – Bal 13+ or good shape Vs 1M/2M = Good shape			
Responses – NAT – Jump new = 8-11 Cue = GF			
Lebhensohl when they support their major opening			
Equal LVL conversion on 1M X On partner's TO x -New suit X = Values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X = 3 cards (1NT 4 th live too) Upto 2♣			
Negative X = Other suits After PRE suggest bid on X			
XX of Negative X @ 1/2 LVL = No support but values to compete			

W B F CONVENTION CARD
CATEGORY: BLUE System
NCBO: INDIA
PLAYERS: BHARATI DEY-ALKA KSHIRSAGAR
EVENT (Ladies)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Strong Club (Most treatments like Precision)
Sound Preempts
Aggressive opening 1 LVL @ Conservative Invites
Follow LTC for Major suit competition
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = Weak in a Major Can be 5 rarely (8 losers or less) Can be passed
2M = Tartan
3NT = PRE in a minor 1 st /2 nd
4m = PRE
CONVENTIONS AND GADGETS USED
Stayman Smolen XYZ Asking bids Cue bids Transfers Fit showing bids RKCB Relays Lebhensohl Range ask Michaels cue
WJO SJO PRE 2D = Weak in a M Transfer Stayman Cue bids
Splinters Singleton Ask Support ask relay
2 way Drury
SPECIAL FORCING PASS SEQUENCES
High Level After Game When ownership is ours (NV it may not be sometimes)
PSYCHICS: Very rare Some tactical bids

OPENING	IF artificial	MIN. NO. OF CARDS	NEGBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	
1♣	✓	0	YES	17+ Any SHAPE	1♦-0/7-8 (Neg) 1M/2m/1NT/2NT=Nat GF	Natural Relays Asking bids Cue bids	X=5-8 by RESP Unusual vs
				23-24 Bal with 5M	2♥=4441 shape 8-+, 2♠=Both min 8+	(Note 1.00) Transfer stayman	2 suit overcalls
1♦	✓	0	4♥	11-16 ART -	Nat Inverted MINOR GF ; 2H – 5-5 MM 7-9, 2S 5-5 mm 9-11; 3m=NAT INV	Natural Splinters XYZ Note 2.00	
					1NT=SF 2/1 GF Jacoby 2NT 2M=CONST raise		2 way special DRURY
1♥		5(4)		11-16	3♣/3♦= FIT 4, 10-11/7-9 3M=PRE 3-7	Fit showing in competition. Good side suit	(Nat or fit).
				11-16	2NT = Jacoby FIT, 2s = mini/maxi spl [9-11/14+]	Splinters. Cue, Support relays.X.	– Opener bids 2♦to game try
1♠		5(4)	4♥		1♠ -3♥ = NAT 10-11 (Short ♠) -Ditto-	SEE NOTE 3.00	
INT			4♥	15-16	Stayman Smolen (54 55 64) 4 suit TRF	Superaccept Retransfers Splinters Cue	Lebhensohl,TO X,2Nt=ART
				5M or 6m Ok rare Unbal	3H/3S – stiff with minors 5-4	SEE NOTE 4.00	Depends on OPPS system
2♣		6	4♥	11-16 May have side suit	2♦=Relay 2M=Nat F1 3M=Nat Game INV	3♦-stop ask after relay	
					3♦= NAT STR 15+ 6 cards Good suit		
2♦	✓	One 5/6M	4♥PorC	6-11 (Game opposite 1N hand)	2NT=GF Relay 3♣=6h max,3♦=6♠ max, 3M=6+ cards minimum, 3n= AKQxxx		X/XX=Ask partner to p or C
				If 5 Good suit 5332 OK	4♣=Ask TRF 4♦=Ask bid suit	Opener may jump rebid M on P or C	
					New Suit- NF 3♦=Invite in M 3♥=P or C	2♦(X) XX = Ask suit	
2♥		5		5h + 5min, below opening	New suit=F1 2NT=Ask 2nd suit, 3M=Values Mild Invite		
2♠		5		5s + 5 any lower suit "			
2NT		2+All	4♥	21-22 can have 5 M - 6 weak minor OK	Muppet Stayman, Smolen TRF and 4 suit Trf	See NOTE 5.00	4NT=Quant in many situations
3♣		7/6		PRE Rule 2/3 CONSTRUCT	New suit = F1 4♣=Ask suit quality for slam		
3♦		7/6		-Ditto-	-Ditto-	New suit= NAT/Cue bids 4M=To play	
3♥		7/6		-Ditto-	-Ditto-	4NT=RKCB	
3♠		7/6		-Ditto-	-Ditto-		
3NT	✓	8/7		PRE with one solid minor 3 rd /4 th =To play with long suit	4+♣= PorC 4♦=Slam interest in P suit 4M=To play	When they bid 4M X= Pass with xx Else bid	
4♣				PRE natural ditto			
4♦				PRE			
4♥		6		PRE			
4♠		6		PRE			
4NT	✓			Direct Ace ask	5♣=No Ace Bid the Ace 5NT=2 A's 6♣= A♣		
5♣				PRE NAT		HIGH LEVEL BIDDING	
5♦				PRE NAT		RKCB 1403 Q ask=Next step Reply revert to suit = No Q , New suit =K+Q,5NT=	
5♥				Ask raise with K/A of trumps		Q+2k;	
5♠				Ask raise with K/A of trumps		Round control ask 5NT /cue	
				S		EKCB DKCB	