DEFENSIVE AND COMETITIVE BIDDING	LEADS A	ND SIGNALS						
OVERCALLS(Style; Responses; 1/2level; Reopening)	LEADS AND SIGNALS OPENING LEADS STYLE					WBF Convention Card		
OVERONEES (Style, Responses, 17 Elever, Respensing)	Lead			in Partner's Suit		· · · · · · · · · · · · · · · · · · ·		
7-16HCP		Suit 2nd / 4th			2 cards 3rd from 3 or 4 cards	Category i.e. Green / Blue / Red / HUM / Brown Sticker: Green		
	NT			Top from 2 cards 3rd from 3 or 4 cards		Country: Jordan		
	Subseq					Event: Open		
	Other:	•		-		Players: Sakher Malkawi & Clement Maamarbachi		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY		
1NT DBL: Equal Strength	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE		
1NT 2♠: 6+ cards any suit	Ace	ATT unless Q in dummy then CT		ATT		5+M (semi-F 1NT), 5(4)+ ♦, 2+♣, trf responses over 1 NT may be very light. NEG DBL		
1NT 2 ♦: MM 1NT 2 ♥: ♥ +m	King	СТ		СТ		thmulft wk 2; wide-range overcalls, INV+ fit jmps in comp and by passed hand; ART 2NT in com		
1NT 2 ♠ : ♠ +m	Queen	QJ(x) ATT		QJ(x) ATT		2/1 FG Inv minor, Bergen, Lebensohl		
1NT 2NT: ♦ + ♣	Jack	J10(+) or KJ10(+) ATT		J10(+) or	r KJ10(+) or AJ10 ATT			
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	10(+), HT9(+) ATT		10(+), HT9(+) ATT				
1-Suit: 4 - 11 HCP DEPENDING ON VUL	9	9(+) ATT	(+) ATT		Г	1NT Openings: 15 - 17 HCP		
2-Suit: 2NT 5 ♦ +, 5 ♣ + 4-11HCP OR 16+HCP	Hi-x	Even	Even Odd			2 OVER 1 Respons FG		
	Lo-x	Odd				SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
Reopening:	SIGNAL	SIGNALS IN ORDER OF PRIORITY			2♣ opening: Any GF or 23+			
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	2 ♦ opening : Multi- weak 6 cards M or Strong Single suited hand 8+ tricks or 22-23 balanced		
Direct Cue bid of a major suit shows other major and minor atleast 5	Suit:1st	attitude reverse	reverse count reverse		attitude reverse	2♥ opening: ♥ and minor 5+5+		
1 ♦ 2 ♦ Majors 5+-5+	-5+ 2nd S/P S/P		S/P	S/P		2 ♠ opening: ♠ and minor 5+ 5+		
	3rd					1♣ opening : 2+ ♣		
	NT: 1st	same like suit	same like suit		same like suit			
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd							
1NT DBL: Equal Strength	3rd							
1NT 2♣: 6+ cards any suit	Signals (including Trumps):							
1NT 2 ♦: MM 1NT 2 ♥: ♥+m	We show	how count when we can't beat the card in dummy						
1NT 2 ♠ : ♠ +m								
1NT 2NT: ♦ + ♣	DOUBLE	S						
	TAKEOUT DOUBLES(Style;Responses;Reopening)							
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)	May be li	ght (9+) with suitable	e shape when I	both oppon	ents bid or in balancing seat			
Double for takout up to 4♥ points depends on level	Responses : natural  Reopening= When 1X-P-P Dbl shows 8+							
						SPECIAL FORCING PASS SEQUENCES		
						In FG sequence, and after RDBL from partner to your opening bid		
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL	ARTIFICIAL AND C	COMPETITIVE	DOUBLES	S/REDOUBLES			
System On	Doubles and redoubles usually show points							
	if high lev	vel bidding dbl will alv	vays be a good	d hand		IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
						3rd seat opening could be weak		
OVER OPPONENTS' TAKE OUT DOUBLE								
When opp dbl after opening 1NT the system is on						Psychics:		
When opp dbl after opening 1M all bids are forcing except 2M								

OPEN	TICK IF	MIN NO. OF	NEG. DBL.	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 🐥	ART.  ✓	CARDS 2	THRU	11-21HCP ANY SHAPE	1 ♦ , ♥ , ♠ (NAT 3+ F1); 1NT (BALANCED 8-10HCP); 2 ♣ NAT FG; 2 ♦ (5 ♣ 's 10-11 HCP); 2 ♥ , ♠ (4 ♥ , ♠ 's & 5 + ♣ 's 10-11 HCP); 3NT(10-11 HCP); 3 ♣ PREFMPT		
1 ♦		4		11-21HCP ANY SHAPE (with 4♣s 4♦s it's optional to open 1♣ or 1♦ depending upon HCP and quality)	5+ ♣ 's 10-11HCP); 2NT(10-11 HCP); 3 ♣ PREEMPT  1 ♥ , ♠ NAT 3+ F1; 1NT BALANCED (8-10HCP); 2 ♣ NAT  FG; 2 ♦ NAT FG; 2 ♥ , ♠ 4 ♥ , ♠ 's & 5+ ♦ 's 10-11HCP; —  2NT(10-11 HCP); 3 ♣ (5+ ♦ 's 10-11HCP); 3 ◆ PREEMPT  1NT F1; 2 ♣ , ♦ FG; 2 ♥ RAISE (8-10HCP) , 2NT (4+ ♥ 's 's)		
1♥		5		11-21HCP ANY SHAPE	FG) 3♠ (4♥'s 10-11HCP); 3♦ (4♥'s 7-9HCP); 3♥(4+♥'s 0-6HCP); 3♠(SPI_ANYWHERE 8-11 HCP)		
1 🏚		5		11-21HCP ANY SHAPE	1NT F1; 2♠, ♠, ♥ FG; 2♠ RAISE (8-10HCP), 2NT (4+♠'s FG) 3♣ (4♠'s 10-11HCP); 3♠ (4♠'s 7-9HCP); 3♥ (SPL ANYWHERE 8-11 HCP); 3♠ (4+♠'s 0-6HCP);		
1NT				14-17 HCP BAL OR SEMI BAL	2 $\spadesuit$ STAYMAN; 2 $\spadesuit$ , $\spadesuit$ , $\spadesuit$ , $\uparrow$ RESPECTEVILY; 3 $\spadesuit$ ( $\spadesuit$ + $\spadesuit$ WK); 3 $\spadesuit$ ( $\clubsuit$ + $\spadesuit$ FG); 3 $\spadesuit$ ( $\clubsuit$ + $\spadesuit$ SS $\spadesuit$ FG); 3 $\spadesuit$ ( $\clubsuit$ + $\spadesuit$ SS $\spadesuit$ FG): 3NT TO		
2 🖡	٧	0		24+HCP OR STR -3 LOSERS HAND	2♠ RELAY; 2♥ 5+♥ 2 TOP H's; 2♠ 5+♠ 2TOP H's		
2♦	٧	0		Multi- weak 6 cards M or 22-23 balanced	2♥ RELAY; 2♠ PASS OR CORRECT; 2NT 14+		
2♥		5		5+♥,5+m (4-11HCP)	2♠ NATURAL NF; 2NT ASKING TO BID MINOR; 3♠,3♦ NAT F		
2 🏚		5		5+ ♠,5+m (4-11HCP)	2NT ASKING TO BID MINOR, 3♣,3♦,3♥ NAT F		
2NT				BALANCED 20-21 HCP	3♠ PUPPET STAYMAN; 3♠,3♥ TRFs TO ♥,♠; 3♠ FORCES 3NT; 3NT 5♠ 4♥		
3 ♣		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♦,3♥,3♠ NAT F; 3NT TO PLAY		
3 ♦		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♥,3♠ NAT F; 3NT TO PLAY		
3♥		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3♠ NAT F; 3NT TO PLAY		
3♠		7		PREEMPT (4-11HCP) PROMISE GOOD SUIT IF VUL	3NT,4♥, 4♠ TO PLAY; 4♠ ,4♦ F		
3NT				TO PLAY ( LONG SOLID MINOR)	4 ♣ PASS OR CORRECT	High Level	Bidding
4 👫 , 🔷		7		PREEMPT (4-7HCP)		RKCB (	7214
4♥,♠		7		TO PLAY NORMALLY LESS THAN OPENING		RRUB	JJ 17
4NT		7		ASKING SPECIFIC ACES			
5 <b>♠</b> ,5		8		TO PLAY			