

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
7-16(17) generally good lead directing suits 1 level, 2 3 levels are pre-emptive in nature.
Responses: cue bids show 10 HCP plus strength with trump fits can be less, jump raises mixed, jump in new suits are fit bids. 2NT shows 4 trumps and 10 plus HCP on overcall.
Against opponents playing standard 1LEVEL bids we play Michaels cue bids. Against opponents 1 minor our 2NT is other minor plus an unspecified major at least 5-5 with huge playing potential.
Against opponent's strong club we play C RO at 1 level.
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 with all systems ON
4 <sup>TH</sup> HAND IS 11-15, 2C is zone check cum stay-man and all 2 / 4 level transfers.
Against opponent's weak 2H/2S 2N is natural 15-18. Responses are 3C-regular stayman, 3D transfer in other major, 3H/S clubs and diamonds with game value.
Unusual 2NT shows minors.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
4 <sup>th</sup> position jump overcall is good hand with 14-16 AND good six carder suit. All direct jump overcalls are pre-emptive in nature.
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
4 <sup>th</sup> position jump overcall is good hand with 14-16 AND good six carder suit. All direct jump overcalls are pre-emptive in nature.
Against opponents 2 level/3 level pre-empts we play leaping and non leaping Michaels. But over 2H/3H pre-empt by opponents 4H is longer spade plus unspecified minor.
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
Direct seat against strong 1NT: 2 level –WOOLSEY
3 level: 3C-C+ any M, 3D-D+ANY M, 3H-BM, 3S-Bm

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> /5 <sup>th</sup>	Attitude lead or giving actual count	
NT	2 <sup>nd</sup> /4 <sup>th</sup>	Attitude lead or giving actual count	
Subsequent	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
Other: Q FROM always KQT9/+, 9 from H98X or J9XX			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKX/X,	AKX+ asks UNBLOCK OR COUNT	
King	AK or KQX/X/XX	ATTITUDE	
Queen	QX, QJX, QJTX, KQT9, Q	Attitude/overtake from HX OR UNBLOCK jack only	
Jack	J, JX, AJTX/X, KJTX	Attitude/overtake from HX	
10	10, 10X, HT9X, T98X	Attitude/overtake from HX/X	
9	H98X, 9, J9XX	Attitude	
Hi-X	even		
Lo-X	odd		
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW enc except opening A lead against suit standard attitude only	Neutral or count in compelling situations	UDCA
Suit 2	Low enc/SPS	UDCA	STD SPS
3	REMAINING COUNT	UDCA	UDCA
1	LOW ENC	LOW smith, low card In other suit means smith +ve in void situation	UDCA
NT 2	LOW ENC	Reverse count	UDCA
3	SPS	Remaining SPS	UDCA
Signals (including Trumps): LOW-HIGH neutral or lower ranking preference, Hi-low indicates higher ranking suit preference.			

W B F CONVENTION CARD
<b>CATEGORY: NATURAL GREEN:</b>
<b>NCBO: INDIA</b>
<b>PLAYERS: SUBRATA SAHA SUKAMAL DAS</b>
EVENT All BFI/WBF TOURNAMENTS
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 Card Majors 1st, 2nd, 4th. In 3rd seat 4 card M common even 3 cards minors can be bid over bad 4/5 cards M for lead direction purpose.
2/1 100% GF even minors rebids are.
1M-1N forcing especially when partner is alive.
Avoid 8 looser balanced hand 1 <sup>st</sup> /2 <sup>nd</sup> seats especially when vulnerable.
We frequently upgrade/downgrade out hands and bid accordingly.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Against our 1club opening response of 2D is 2 way. Either limit raise in clubs or 4S+5H opening hand.
Jump bids by a passed- hand are fit showing.
1nt can be with 5/6 CARDS in M/m even off-shape possible.
Our 2D OPENING is weak Hearts or Spades.
Our 2H/2S OPENINGS are opening hand 10-13 with six carder suits.
Over opponents minor 2nt shows other minor plus an unspecified

Balancing seat: 2 levels, x 12+, other 2 level bids r DONT. 2NT pre-empt in any suit.		Major min 5-5 distribution and good hand.
3 level: 3C-C+ any M,3D-D+ANY M,3H-BM,3S-Bm		
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>	<b>DOUBLES</b>	
Against opponents 2 level/3 level pre-empts we play leaping and non leaping Michaels	<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>	
	Light x with shape under compelling situations, otherwise sound.	
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>		<b>SPECIAL FORCING PASS SEQUENCES</b>
Against strong 1 club our X=BMs, 1nt-Bms, all bids natural.	<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>	In competitive 4/5 level bids by opponent pass shows better hand.
	Snap dragon x, support x, xx up to 2diamond, maximal x, game try x etc.	
	Splinter x in nv named suit, in vul lower ranking.	
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>		<b>IMPORTANT NOTES</b>
Xx strength, jump suit fit showing. Against out 1M OPENING AND OPPONENT's t/o x we play transfers up to 2S level.		
		<b>PSYCHICS: 3<sup>RD</sup> SIT IN FAVORABLE VULNERABILITY .</b>

### HIGH LEVEL BIDDING

RKC: We use 4c/4d/4n for rkc in C/D/H/S respectively.  
King Ask: For clubs/diamonds are 5d/5h respectively, responder shows king up the line.

4s is always queen ask for club RKC and 5c for D RKC.

Responses of void over RKC are: 5n - 1 key card + a void, 6c- 2key+ a void, 6D 2k+q or 3 key and a useful void.

Over opponents' interference before responding to RKC WE PLAY  
pass=1ST STEP of RKC Response i.e. 1 or 4, X=2nd step or 3/0, Opponent's bid+1= 3rd step, Opponent's bid+2= 4th step and so on.

#### Annexure A: Major openings some bids

Over 1H - 2S bid shows mini (8-10) or maxi (16+) SPLINTER.  
Over 1H – 3S/4C/4D are normal splinters (11-15).  
Over 1H -3c is limit raise, 3d is mixed raise (Reverse Bergen)

Over 1S – 3C is either mixed raise with 4 trumps or LR with a minor shortness.  
Illustration: 1S-3C  
3D (Relay) - 3H SOWS LR HAND WITH m shortness, 3s sows mixed raise.  
Over 1S – 3D is BALANCED LR hands.

1S-3H (shows ambiguous splinter)  
3S relay -3nt says splinter with 16+, 4C/4D/4H are named splinters with 11-15 range.



1♠		5	4D	3rd seat number of cards can be 4. Light opening possible 3rd seat, Rule 20 distributional opening all other seats.	1h-1N is semi forcing up to 11 possible. 2/1 natural 4+ gf, 1h-2n natural GF. 1S-3H is unspecified splinter + opening hand. 1S-4c/4d/4H are void splinters. 1S-2S is 8-10, reverse Bergen. 1S-3S is pre-empt. After x or in competition 3S is mixed raise.	1S-1n is forcing, but 1S-1n-3c is puppet to 3d. then opener's bids r as follows: 3h-5S, 4H, 18+. 3N is 5S/4c 18+, 4c is 18+ 5-5 S/c.	2c and 2d by a passed hand are 3 cards/4 cards drury. Jump in a new suit=fit raise. Simple raise = 6-8. For Details see Annexure A.
INT				14+ (15) TO 17 Can have 5 M, 6m. Off shape possible with stiff K or q.	1n-2c-stayman, 2d-2h are xfers to h/s. 1n-2s/2n are xfers to C AND D resply. 1n-4c/4d are transfers to H/S resply. 1n-4h/4s are to play. Over interference at 2 levels lebensohl and over 3 level interference bid shows invitational in the bid suit. 1n-3c is both m 5-5 weak, 1n-3d IS BOTH M gf. Over 1n-2c-2d responses 2h is BSO, SMOLEN AND REVERSE SMOLEN are avl.	over opponent's conventional x on 1nt, all system on. After 1n-2c-2d resp, 2s is further query (2n=5c, 3c=5d, 3d is 3-3-4-3, 3h/3s is both m 4 + BM 3, 3N=4C). After 1n-2c-2h response, 2s seeks further distribution. 2n is 5c/4h, 3c is 4h/5d, 3d is 4h/4d, 3h is 3-4-3-3, 3s is 4-4-h/s, 3n is 4h/4c. --> see right	After 1n-2c-2s response, 3c is further query.
2♣				22+ hcp or 9+ playing tricks or less than 4 loser hand	Kokish relay, 2d is waiting NO BUST. Any major suit bid over 2c is a decent 5+ cards and 8+ hcp. Following are interesting weak hand sequences with minors we play: * a) 2c-2n-shows 0-2 hcp 6+C or positive hand with C b) 2c-3c shows 0-2 hcp hand with 6+D OR positive hand with D.	*under the * marked sequences in left column if 2c bidder bids just 3c or 3d for (a), c) and (b), d) respectively responder is bound to PASS. For a) and c) if the 2c bidder bids 4C responder is to bid slam with possession of q C in a) and possession of k c in c), else sign off at 5c. For b) and d) if the 2c bidder bids 4D responder is to bid slam with possession of q D in b) and possession of k D in d), else sign off at 5D. For a) and c) if the 2c bidder bids 4C responder is to bid slam with possession of q C in a) and possession of k c in c), else sign off at 5c.	After a 2C BID and relay sequence, e.g. 2C-2D-3N or 2c-2d-2h-2s-3N which shows 25-26 and 27-29 respectively, following are the subsequent bids: 4c both majors 5-5, 4D/4H transfers to H AND S respectively.  Another important seq: 2C-2D-3H shows any 4-4-4-1 SHAPE. Responder bids 3s to know the singleton (opener's bids below the singleton to reply). Now if the responder bids the singleton he asks the total controls of opener: Replies are 1 <sup>st</sup> step-7, 2 <sup>nd</sup> 8, 3 <sup>rd</sup> -9, 4 <sup>th</sup> -10, and so on.
2♦	Artificial	6		Weak H/S	2H resp is p/c. 2s is playable upto 3h, 2n is strong relay. 2D-4C ASKS to transfer the major, 4d asks to bid the major, 4H/4S OWN suit,	Over 2n-3c= good hand with h, 3d- good hand with spade, 3h/3s poor hand with named suit.	ON 2D-3H/3S is own suit 14-16 HCP. 4H/4S to play. If opponent bids 3c/3d on 2D-3H/3S pass/correct.

2♥		6		10-13 with six card suit.	New suit at same level natural forcing. 2H-3H or 2H-x- 3H is raise with value but never game force. 2N over 2H is relay. Any x by responder after opponent bids at any level is absolute penalty. 3 level bid by responder of wk 2H bidder after t/o x BY HIS RHO is lead directing with tolerance in H.	Responses of 2H BIDDER by his ptr's new suit bid at 2 /3 level is as follows: a) simple raise shows 3 card b) any other suit bid is 3 card support plus shortness in the named suit bid. c) 3H rebid shows less than doubleton support. d) 2N /3N means exactly doubleton support xx or hx. After 2n relay 2H BIDDER responds as shown right.	Passed hand bidder DEPLOYS same techniques as described in Responses column. 2M-2N-3C-min may hv singleton. 3d RELAY -3H shows club stiff,3s shows d stiff,3n OM stiff, 4h no stiff. Direct 3D shows max no stiff 3h/3s/3n same response.
2♠		6		10-13 with six card suit.	New suit at same level natural forcing. 2S-3S or 2S-x- 3S is raise with value but never game force. 2N over 2S is relay. Any x by responder after opponent bids at any level is absolute penalty. 3 level bid by responder of wk 2S bidder after t/o x BY HIS RHO is lead directing with tolerance in S.	Responses of 2S BIDDER by his ptr's new suit bid at 2 /3 level is as follows: a) simple raise shows 3 card b) any other suit bid is 3 card support plus shortness in the named suit bid. c) 3S rebid shows less than doubleton support. d) 2N /3N means exactly doubleton support xx or hx. After 2n relay 2S BIDDER responds as shown right.	Passed hand bidder DEPLOYS same techniques as described in Responses column. . 2M-2N-3C-min may hv singleton. 3d RELAY -3H shows club stiff,3s shows d stiff,3n OM stiff, 4h no stiff. Direct 3D shows max no stiff 3h/3s/3n same response
2NT				19+(20) TO 21 generally balanced, can have 5M or 6m.	PUPPET stayman, 3D/3H/3S/4C are transfers to H/S/C/D. 2NT-3NT shows 5S+4H and game value. Important 2nt -3c-3H DENIES MAJOR.	over 2n-3C-3D-4C by advancer=4 card BOTH M SLAMISH,4D by advancer BOTH M Game only. 2n-3c-3H 4c SHOWS 5-5 BM slamish,4d=5-5 both M game-ish. After a 3 level transfer and new suit bid at 4 level shows 5-5 or more in 2 suits. If no trumper bids above the 4 of major he is showing preference for the minor.	2N-3C-3H SHOWS NO MAJOR. 3S is relay for minor distribution. 3n shows 5c,4c – 5d, 4d – 4 CARDS D.4H/S BM 3+ 4-4 in minors. 4n shows 4 cards clubs.
3♣	6			Wide range pre-emption.	New suit forcing,3n to play,4h/4s to play.4 Om(other minor is roman ask). Any x after intervention is absolute penalty.	Over new suit by his ptr pre-emptor rebids his own suit in case of less than xx SUPPORT, bids 3nt to show xx or hx SUPPORT, raises with 3 card support or bids stiff if he has got one alongwith 3 card support.	

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3♥	7			Wide range pre-emption.	3NT to play, 4 of a minor is roman ask.	Over 3s by his partner pre-emptor rebids his own suit in case of less than xx SUPPORT, bids 3nt to show xx or H x SUPPORT, raises with 3 card support or bids stiff if he has got one along with 3 card support.	
3♠	7			Wide range pre-emption	3NT to play, 4 of a minor is roman ask.	Over 3S, 4H is natural.	
3NT	7			Gambling with a solid minor in 1-2-3 seats, 4th position to play.	4d is stiff ask, 4n is length query.	over 4D-4h/4s/5m stiffs are H/S and other minor, 4n denies any stiff. Over 3nt-4n- 3nt is to bid LS OR GS with 7/8 cards in the minors respectively.	
4♣	8			Natural			
4♦	8			Natural			
4♥	7			to play, less defence			
4♠	7			to play, less defence			
4NT				SPECIFIC Ace ask	5c- no A,5d/5h/5s/6c named A,5nt-2 A		
5♣	8			To play			
5♦	8			To play			