

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			CONVENTION CARD STICKER:
OVERCALLS (Style Responses; 1-2 Level; Reopening)		OPENING LEAD STYLE			
STYLE		Lead		In Partner's Suit	
RESPONSES		SUIT	4 TH BEST	875 -7	
		NT	4 TH BEST	875 -7	
REOPENING	: -VE DBL IF SHORT IN OPPONENT'S SUIT	SUBSEQ			NCBO : Pakistan Bridge Federation PLAYERS : Saeed Akhtar + Imran Gardezi
	: BALANCING OVERCALL MAYBE LIGHT	If our suit has been bid by the opponents, three card suit may be led.			
RESPONSES	: CUE FORCING; RAISE INVITATIONAL	If weak hand, short suit may be led.			
1NT OVERCALL (2nd-4th Live; Responses; Reopening)		LEADS:			SYSTEM SUMMARY GENERAL APPROACH AND STYLE: STANDARD – 5 CARD MAJORS – 15 / 17 NT 1♣♦ : 10-20 HCP - 3+♣♦; 2 OVER 1 : GAME FORCE 1c:2c and 1d:2d inverted minors 1♥♠ : 10-20 HCP - 5+♥♠ -LIMIT RAISES ; 2 OVER 1: GF, 1-way Drury 1NT : 15-18 HCP – MAY HAVE 5♣♦♥♠ STAYMAN including MSS; TRANSFERS for majors + 2NT to 3♣ 2♠ : ARTIFICIAL – GAME IN HAND 2♦ : Both majors/less than opening hand 2♠♥ : 8-10 HCP - 5+♠♥ 2NT : 20-22 HCP 3♣♠♥♦ PREMPTIVE 6+ 4♣♦ : PREEMPTIVE; 4♥♠ - INTERMEDIATE SPECIAL BIDS THAT MAY REQUIRE DEFENSE Third seat opening could be weak 2♣ : GAME IN HAND 2♦ : Both Majors 2♥♠ : 6 -10 HCP 5+♥♠ single suit 3♣ : PREMPTIVE 3NT : GAMBLING 4♣ : PREMPTIVE 4♦ : PREMPTIVE 4♥♠ : INTERMEDIATE
2 ND - LIVE	: 15-18 BALANCED – PROMISES CHECK	LEAD	VS SUIT	VS NOTRUMP	
REOPENING	: 9-12 BALANCED	ACE	AK or Ax		
RESPONSES	: NATURAL	KING	KQ [+]; AKxx, AKQxx	AKQx : AKJ x ; KQJ x; KQx[+]	
		QUEEN	QJ10 [+];	QJ10 [+];	
		JACK	J109; J10x ; Jx	AJ109; J10x[+]; Jx	
JUMP OVERCALLS (Style; Responses; Unusual NT)					
1-Suit	PREEMPTIVE				
2-Suit	:			Against NT, from AKxx, smal may be led	
REOPEN	: INTERMEDIATE	SIGNALS IN ORDER OF PRIORITY			
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)			PARTNER'S LEAD	DECLARER'S LEAD	DISCARDING
DIRECT CUE	: MICHAELS CUE	1	HI - LO : ENCRG		HI : ENCRG
RESPONSES	: LOWEST AVBL -NT : ENQUIRY	SUIT 2	HI - LO : EVEN		HI - LO : EVEN
		3	SUIT PREFERENCE		SUIT PREFERENCE
		1	HI - LO : ENCRG		HI-ENCRG
	vs NT (vs Strong - Weak; Reopening; Passed Hand)	NT 2	HI - LO : EVEN		
DIRECT	: 2♣ : LANDY – REST NATURAL	3	SUIT PREFERENCE	SUIT PREFERENCE	SUIT PREFERENCE
RESPONSES	: NATURAL	Signals (including Trumps); TRUMPS:			2♣ : GAME IN HAND
		SUIT SIGNALS WHERE POSSIBLE			2♦ : Both Majors
REOPENING vs WEAK	:LANDY-REST NATURAL	DOUBLES			2♥♠ : 6 -10 HCP 5+♥♠ single suit
RESPONSES	:				
		TAKEOUT DOUBLES (Style; Responses; Reopening)			3♣ : PREMPTIVE
	vs PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	STYLE:			3NT : GAMBLING
DOUBLE	: TAKE OUT	SUPPORT FOR UNBID SUITS			4♣ : PREMPTIVE
CUE BID	: FIRST ROUND CONTROL	RESPONSES : 0-8 HCP: BEST SUIT ; 9-11: JUMP; 12+: CUE			4♦ : PREMPTIVE
JUMPS	: GOOD HAND ;	8-11: NT – PROMISES CHECK			4♥♠ : INTERMEDIATE
NT	: TO PLAY	REOPENING : NATURAL			
	vs ARTIFICIAL STRONG OPENINGS				
1♣	X promises club suit, rest natural	SPECIAL, ARTIFICIAL AND COMPETITIVE x – xx			SPECIAL FORCING PASS SEQUENCES
1D-	X promises Diamond suit, rest natural	NEGATIVE x : BALANCING SEAT IF SHORT I N OPP's SUIT+ 7+ points			On 1H/S, if opponents bid 2NT for minors X indicates one or both minors. 3H/S indicates less than 7 points+ support in suit
		: ON INTERFERENCE - VALUES BUT NO NATURAL BID			
RESPONSES: JUMP AND NEW SUIT: GAME INVITATION		RESPONSIVE x :			IMPORTANT NOTES THAT DO NOT FIT ELSEWHERE
OVER OPPONENT'S TAKEOUT DOUBLE		SUPPORT DBLS Yes up to 3 level			RKC FOR SLAMS
REDOUBLE	: 10+ HCP	REDBL : 10+ HCP ON PARTNER'S OPENING			DOPI AGAINST INTERFERENCE AT 5 OR 6 LEVELS.
2♥♠ ; 3♦♥♠	: PREEMPTIVE RAISE				PSYCHICS
1 NT: 7-9HCP					RARE
1♥♠2♣♦♥♥: DENIES FIT – PASSABLE-less than 10 points					

OPEN- ING	✓ If Artifi- cial	Minim num of cards	NEG DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND INTERFERENCE BIDDING
Pass				Less than 10 points			
1♣	✓	3	4H	11+ HCP –	1♦ 5+ HCP	JUMP 1 RF	
				HCP in 3rd or 4th position	1♦♥♠2♣ 5+ HCP 4+♥♠♦ Clubs can be 4+		
				If suit extraordinarily long and strong, or void in any suit, it can be opened with less points	1NT 8-10 BAL	NATURAL	
					2♦♥♠ GF 5+♣♦♥♠	NATURAL	
					2NT 11-12 BAL		
					3♣ Limit raise 9-11		
					3♦♥♠ void Slam interest		
1♦	✓	3	4H	11+ HCP 0+♦	1♥♠ 5+HCP		PASSABLE
				If suit extraordinarily long and strong, or void in any suit, it can be opened with less points	1NT 6/10 PASSABLE		
					2♣♦ 11+ GF		
					2NT 11+ INVITING		
					3♦ Limit raise		
					3♥♠ void Slam interest		
1♥♠		5	2♠	11+ HCP 5+♥♠	RAISE 5-8 3+♥♠	NATURAL	DRURY
				If suit extraordinarily long and strong, or void or singleton in any suit, it can be opened with less points	1♠ 5+ 1 RF	NATURAL	PASSABLE
					1NT 5-11	VIA NT RAISE POOR; < 8 HCP OR 2♥♠	PASSABLE
					2♣ 11+ 2+♣ - GF	NATURAL	2NT : 11-12 HCP - 5+♣
					2♦♥ 11+ 4+♦♥ - GF	NATURAL	SUPPORT DBLs
					2NT 13+ 4+♥♠ ASKs S / VOID	3♥♠: GOOD HAND NO S/VOID; 4♥♠: SIGNOFF	
					3♣♦♥♠ Singleton ♣♦♥♠ 4♥♠	NEW SUIT: CUE S / VOID; 3NT : BAL 15-17 HCP	
					D Raise 9-11 3+♥♠	NATURAL	
					4♥♠ To play	NATURAL	
1NT				15-18 HCP - MAY HAVE 5♣♦♥♠	2♣ STAYMAN ± 4♥♠	Smolen	2♥♠: x: GOOD RAISE TO 2NT
					2♦♥♠2NT 4 SUIT TRANS	3♥♠: 15-16, 4♥♠: less than 15 points; NEW SUIT: slam try	2NT: LEBEBSOHL; CUE GF
					3♣♦ AQ - KQxxxx	NATURAL	
2♣	✓	0	4♠	22+ HCP PRECISION STYLE	2♦ RELAY	2♥♠: 4♥♠; 3♣: 6+♣; 2NT---Natural	
					2♥ 0-3 Burst hand		
					3♣ 8+ INVITING		
					2NT 8-12 INVITING	NATURAL	
2♦		0	3♠	Both Majors with 6-11 points			
2♥♠	✓	0	3♥	Weak 6-10 HCP	2NT: 15-16 HCP BAL ; 3NT: 17 –18 HCP BAL		Preemptive bidding
2NT	✓			20-21-HCP	3♣ Stayman and transfers as in 1NT above		
						4♣♦ INVITATION CUE BID1ST 2ND ROUND CONTROL	
					4♣♦ RKC 0314	RKC 0314 DOPI ON INTERFERENCE	
3♣♦	✓	7		Pre-empt-Two of three honor cards IN ♣♦			
3♦♥♠		7		PREEMPT			
3NT	✓			LONG ♣♦			
4♣♦	✓	7		Pre-empt			
4♥♠		7		TO PLAY			