


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE: STANDARD			
AGGRESSIVE IF NV, SOUND IF VUL.		Lead	in Partner's Suit		
RESP: NEW SUIT= NF, NEW SUIT JUMP= Inv, CUE= supp and/or looking for	Suit	3rd or 5th	LOW SHOWS INTEREST		
JUMP CUE= MAX INV IN SUIT + 4 CARDS FIT, NT= NAT.	NT	LOWEST WITH 2 HONORS	LOW SHOWS INTEREST		
RAISE= NAT, JUMP RAISE = PREEMPT.	Subseq				
	Other:	SMITH ECHO			Category: BFAME Zonal Country: UNITED ARAB EMIRATES. Event: ALL EVENTS. Players: NERMEEN - HUMAYUN Updated on 12th Nov. 2021
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2ND=15-17 + STOPPER.	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE
4TH=11-14 NV, 13-16 VUL, THEREAFTER STAYMANN AND TRANSFERS,	Ace	AKJ/10 or x,AK	AKJ/10x),AK		2/1 , 5 CARD MAJOR, ♦ BY 4, ♣ BY 2, INVERTED MINOR, BAD RAISE, GOOD RAISE, MINORWOOD
1x -p-1y-1nt (other 2 suits)	King	AKJ, AK10,KQx, KQ10	AKJ, AK10,KQx, KQ10		1NT=1R F OVER MAJOR, BERGEN, SPLINTERS, RKCB, LEBENSOHL,
	Queen	KQJx/KO10x	KQJx/KO10x		STAYMANN, JACOBY TRANSFERS (4 WAY), CAPPELLITTI,BROZEL,GHESTEM,WALSH
	Jack	J10(9/8)x	J10(9/8)x		4TH SUIT = ASKING + GF ,DRURY,FLANNERY,SMOLEN,EXT STAYMANN. BLACKWOOD,CHK. BACK,
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	(K/Q)109, 10X	(K/Q)109, 10X		.EXC. B'WOOD,LIGHTENER DOUBLE,JACOBY 2NT,JOSEPHINE
1-Suit: NON VUL= PREEMPT, VUL= SOUND.	9	1098,98, 9X ,109x	1098,98, 9X ,109x		1NT Openings: 15-17 BAL.,MAY HAVE 5 CARD MAJOR
2NT (5 + 5 , 2 lowest)	Hi-x	EVEN	EVEN		2 OVER 1 Respon:GAME FORCE.
Modified Brozel over strong club opening and 1D response	Lo-Hi	ODD	ODD		SPECIAL BIDS THAT MAY REQUIRE DEFENCE
SIGNALS IN ORDER OF PRIORITY					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2♣ = 20+ PTS OR 8.5 -9 PLAYING TRICKS, 2D NEG.,2NT 2ND NEG.
GHESTEM	Suit:1st	ATT		LO=ENCRG	3NT = GAMBLING
1M-3M= STOPPER ASKING.	2nd	ATT		HI=DISCRG	NEGATIVE DOUBLES THRU 4M
Modified Brozel over strong 1 club	3rd				Defence over Multi 2 D : Dbl = 4 cards Hts,2H = 4 cards Sp,2S = 5 cards Sp,all opening ha
	NT: 1st	ATT		LO=ENCRG	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	ATT		HI=DISCRG	
2ND & 4TH: CAPPELLITTI (over weak NT)	3rd				
2ND & 4TH: BROZEL (over strong NT)					
		SMITH ECHO: Shift Directing			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)					
T/O DBL= STRONG, ANY= NATURAL + NF, NT=NAT.		DOUBLES			
LEAPING MICHAEL		TAKEOUT DOUBLES(Style;Responses;Reopening)			
		12+ HCP,(10+ if good dist.):Reopening : depend on distribution and vulnerability			
		Resp: New suitNF, 1NT= 8-10 W STOPPER, JUMP in M=8-10 + 4CARDS, DBL JUMP in M			
		8-10 with 5 cards suit ; RESP: CUE= GF			SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
X = OPPONENT SUIT,MIN. ACE OR KQ IN OPENER SUIT,LENGTH NOT KNOWN					
LEAD INDICATING		NEGATIVE DBL THRU 3 MAJOR.			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER STRONG 1C - Modified Brozel		SUPPORTIVE X AND XX= 3 FIT			
OVER OPPONENTS' TAKE OUT DOUBLE		1NT-X-XX= Take Out to2c			
OVER MAJOR : BERGEN,OTHER MAJOR GOOD SUPP 3CARDS,JUMP IN OTH		ANY DBL OVER CUE XX=FIRST RD CONTROL			Psychics: RARE.
MAJOR INV.+ 3 CARDS , raise to 2,3,4 level in Part suit ,weak.		4NT - 5♣ -DOPI, 4NT -DBL-ROPI			
REDBL shows +ve hand,New suit NF					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣	X	2	4 M	11+ PTS, BAL OR UNBAL	1♥/♠ Min 4 CARDS, 6 + PTS, 1NT=upto 10 PTS BAL OR SEMI BAL 2♣ = INVERTED 11+ PTS, 2 D= WEAK,3Any splinter 10-12 pts,4M to play 2NT= 10- 11 PTS, 3♣= BAD RAISE 3NT = TO PLAY.2H/2S : Rev Flannery	1♣-2♣-2♥= control in S, 2♥ control in H. 2S Slam interest. 2NT 3c = 5 or more clubs	
1♦		4	4 M	11+ PTS, BAL OR UNBAL	1♥/♠ Min 4 CARDS 5 + PTS, 1NT= 6-9 PTS BAL OR SEMI BAL 2♣ = INVERTED 11+ PTS, 2 ANY= WEAK,3M splinter 10-12 HCP,4M to play 2NT= NAT 10- 11 PTS, 3♣= BAD RAISE 3NT = TO PLAY.	1♦-2♦-2H weak hand:2S slam interest-2NT = control in both majors. 3c hts,3d= control in sp	
1♥/♠		5	4♥	11+ PTS, BAL OR UNBAL	1NT= 1RF, 3♣=10-12 +4FIT OR SPLINTER ANY 10-12, 3♦=7-9+4FIT, 2NT=13+PTS+ 4FIT, 3♥/♠= WEAK + 4FIT, 3 OTHER M= SPLINTER 2H/S-3cards8-10 HCP;3H/3S= 4cards wak 0-6 HCP	1H/S - 1 NT - 2c (min 2 in clubs) 1 H/S= 2NT - 3 any sing; 4any void	2♣ =DRURY+3 CARDS FIT,
1 NT				BAL 15-17 + May be 5 CARDS MAJOR.	2♣= STAYMAN, 2♥/♠/NT= TRANSFER, 3NT= TO PLAY 3C/3D/3H/3S=4441 (Singleton in bid suit with mild slam interest)	1nt-2c-2d-3♣ = EXT. STAYMANN.	
2♣	X			21+ ANY DISTRIBUTION or 8.5 or more playing tricks	2♦=0-7 any dist., 2NT=8-10PTS, 3NT= 11-12 PTS, ANY= NATURAL F	2♣-2♦-2NT=21-23PTS. 2♣-2♦-3NT=24+ PTS.	
2♦	X	0		5 or 6 hts with 4 sp,11-16 HCP	2HL2S to play,, 2NT=FORCING RELAY.	2D-2N-3C/3D-3 Cardsin bid suit,3H-5422 3S- 4540,3N- 4504; 4C-4630;4D; 4603	2D-2N-4H =4521 or 4512
2♥		5		6♥ or 5H +5 Any Minor, 5-10 HCP	2NT= FORCING RELAY.		
2♠		5		6♠ or 5S +5 Any , 5-10 HCP	2NT= FORCING RELAY.		
2 NT	X			5-5 in Minors,weak ; 5-10 HCP	3c/3d to play , 4c/4d minorwood, 3H= 5H Fore; 3S = 5S Fore	3N= No 3 cards support	
3♣		7		6-10 HCP,	3♦=DIST ASKING, ANY=NAT. F, 4c=RKCB.		
3♦		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4d=RKCB.		
3♥		7		6-10 HCP,	4♠=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3♠		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.		
3 NT	X	8		GAMBLING, SOLID MINOR	4-5♣/♦= To play, ANY IS TO PLAY		
4♣		8		TO PLAY.	4♦=SLAM INTEREST, 4NT=RKCB.		
4♦		8		TO PLAY.	4♥=SLAM INTEREST, 4NT=RKCB.		
4♥		8		TO PLAY.	4NT=RKCB.		
4♠		8		TO PLAY.	4NT=RKCB.		
4NT	X			2 SUITED HAND IN MINORS 6-5 OR MORE	5♣/♦= TO PLAY		
5♣		9		TO PLAY.			
5♦		9		TO PLAY.			
5♥		9		TO PLAY.			
5♠		9		TO PLAY.			
5NT	X			King Asking			