


DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1/2 Level; Reopening)</b>
1 LEVEL; CAN BE EXTREMELY LIGHT 6 HCP+
2 LEVEL; USUALLY SOUND
REOPENING; GOOD SUIT GENERALLY, CAN BE PRETTY LIGHT IN HCP
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
Overcall of NT is natural and the system is on. On opps NT overcall, dbl is penalty oriented, rest all natural and non-forcing at 2 level. Bids at 3 levels are invitational/forcing (if opps bid is at 2 level)
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
WEAK WITH MIN 6 CARDS, SUIT QUALITY DEPENDS ON VULNERABILITY, QJ10XXX TYPICAL MINIMUM AT EQUAL COLOURS Reopen: AT LEAST OPENING HAND WITH GOOD SUIT
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
DIR CUEBIDS= MICHEALS (1m-2m shows both Majors)
JUMP CUEBIDS= ASKING STOPPER OF THE SUIT OPENED (USUALLY A STRONG HAND WITH A LONG SOLID SUIT)
REOPEN= SAME AS DIRECT, DBL & BID is 16+
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
VS STRONG NT; CAPP AND NATURAL (LAST SEAT)
VS WEAK NT; DBL= 15-18 BAL SYSTEM ON BY RESPONDER, OTHERS = NAT CONSTRUCTIVE
<b>VS PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
DBL= T/O, CUE BID= STOPPER ASK, NT BIDS = STRONG BAL 15-18 OVER A WEAK 2, MAYBE A TACTICAL BID ON 3 LEVEL PREEMPT
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X=MAJORS, INT=MINORS OTHERS NAT LEAD DIRECTING
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
1 LEVEL RESPONSE FORCING, 2 LEVEL JUMP is NF

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4 <sup>TH</sup> /Low with honour	4 <sup>TH</sup> /Low with honour	
NT	4TH	4 <sup>TH</sup> , LOW FROM 3 IF	
Subsequent	SAME, HIGH CARD	UNSUPPORTED	
Other:	LEAD GENERALLY ASKS SHIFT		
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
ACE	AK	ASKS TO SIGNAL WITH	
KING	KQ	COUNT or ATTITUDE	
QUEEN	QJ		
JACK	J10, KJ10, AJ10, JX	SAME	
9/10	109, K109, A109, 10X	SAME	
9	USUALLY DBLTON	Same or top of nothing	
Hi-x	DBLTON		
Lo-X	3+	SAME	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	ATTITUDE	COUNT	Attitude, Hi Enc
Suit 2	COUNT		COUNT
3	SUIT PREF		SUIT PREF
1	ATTITUDE	COUNT	ATTITUDE
NT 2	COUNT		COUNT
3	SUIT PREF		SUIT PREF
Signals (including Trumps): NATURAL HI ENC CARDING & DISCARDS			
Hi lo Even			
ABILITY TO RUFF, TRUMPS PLAYED HI LO			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
PRETTY MUCH STANDARD AGREEMENTS			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
SUPP X, XX, LOW LEVEL RDBLS GENERALLY SOS, RESPONSIVE X			

 <b>Pakistan Bridge Federation</b> CONVENTION CARD
<b>CATEGORY: MIXED TEAM November 12, 2021</b>
<b>PLAYERS:</b>
Neelofar Aslam, Ahsan Qureshi-Zia Hyder Naqi
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
5 CARD MAJORS , 1D MIN 4 CARDS, 1C MIN DBTN, STRONG NT, 2/1 GF, CAPP. FORCING NT RESPONSE BY UPH TO 1M OPENING. INT OPENINGS MAY HAVE SINGLETON IN A PINCH, SO THAT A REVERSE IS GENERALLY A PURE HAND. 2WAY REVERSE DRURY, LEBENSOHL, 2H=ARTIFICIAL BUST ON 2C OPENING RKC0314, INV MINORS, BERGEN RAISES & DIRECT SPLINTERS AFTER MAJOR SUIT OPENINGS DOPI BELOW 5 OF OUR SUIT, DEPO ABOVE 2NT RESPONSE TO 1 OF A MAJOR IS JACOBY
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Multi 2D Opening , weak 6 card major or 20-22 balanced hand Garbage Stayman, 2NT-3S minor ask Opening 2H/S is 2 suiter hands responder 2NT is other suit ask NT OVERCALLS NATURAL. JUMP 2NT IS UNUSUAL 1C/D 2C/D IS BOTH MAJORS ODD ENC, ROMAN DISCARDS If not available, then HI ENC, NATURAL DISCARDS 3 <sup>RD</sup> , 4 <sup>TH</sup> SEAT MAJOR OPENINGS CAN BE 4 CARDS & EXTREMELY LIGHT Help Suit Ask (game try) NT opening may have singleton or can have 5-4 or even 7222 Support Double and Redoubles 2NT opening is both minors , 5-11 or bad 12 System off after opponents bid a suit on NT opening 1NT Dbl Rdbl is transfer to Clubs (can be passed)
<b>SPECIAL FORCING PASS SEQUENCES</b>
Trap pass
<b>IMPORTANT NOTES</b>

