	LLS (Style: Responses: 1/2 Level; Reopening)
	CAN BE EXTREMELY LIGHT 6 HCP+
	USUALLY SOUND
	NG; GOOD SUIT GENERALLY, CAN BE PRETTY
LIGHT IN	HCP
ANTE ON IT	DOCATA (And/Ath.)
	RCALL (2 nd /4 th Live; Responses; Reopening)
	f NT is natural and the system is on. On opps NT overcall
	alty oriented, rest all natural and non-forcing at 2 level. Bic are invitational/forcing (if opps bid is at 2 level)
at 3 levels	are invitational/forcing (if opps bid is at 2 level)
	VERCALLS (Style; Responses; Unusual NT)
	ITH MIN 6 CARDS,
	ALITY DEPENDS ON VULNERABILITY,
	TYPICAL MINIMUM AT EQUAL COLOURS
	T LEAST OPENING HAND WITH GOOD SUIT
	& JUMP CUE BIDS (Style; Response; Reopen)
	BIDS= MICHEALS (1m-2m shows both Majors)
	EBIDS= ASKING STOPPER OF THE SUIT OPENED
	Y A STRONG HAND WITH A LONG SOLID SUIT)
	= SAME AS DIRECT, DBL & BID is 16+
	s. Strong/Weak; Reopening; PH)
	NG NT; CAPP AND NATURAL (LAST SEAT)
VS WEAK	K NT; DBL= 15-18 BAL SYSTEM ON BY RESPONDER
OTHERS	= NAT CONSTRUCTIVE
VS PDFF	MPTS (Doubles; Cue-bids; Jumps; NT Bids)
), CUE BID= STOPPER ASK,
	= STRONG BAL 15-18 OVER A WEAK 2,
	A TACTICAL BID ON 3 LEVEL PREEMPT
	IFICIAL STRONG OPENINGS- i.e. 1 & or 2 &
VS. AKTI	FIGURE STRONG OF ENINGS- I.C. 14 OF 24
X=MAJO	RS,1NT=MINORS OTHERS NAT LEAD DIRECTING
OVER OF	PPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS

	LŁ	ADS AND SIC	JNALS					
OPENING	LEADS STYLE	E						
	Lead		In Pa	tner's Suit				
Suit	4 TH /Low w	vith honour	4 TH /I	ow with honour				
NT	T 4TH		4 TH ,	4 TH , LOW FROM 3 IF				
Subsequent SAME, HIG		GH CARD	UNS	UPPORTED				
Other:	Other: LEAD GENERALLY ASKS SHIFT							
LEADS								
Lead	Vs. Suit	Vs. Suit		Vs. NT				
ACE	AK	AK		ASKS TO SIGNAL WITH				
KING	_	KQ		COUNT or ATTITUDE				
QUEEN	QJ							
JACK	J10, KJ10,		SAM					
9/10	109,K109,	A109,10X	SAM	IE .				
9		Y DBLTON	Same	or top of nothing				
Hi-x	DBLTON							
Lo-X	3+		SAM	IE .				
	N ORDER OF							
	rtner's Lead	Declarer's I	Lead	Discarding				
	TTITUDE	COUNT		Attitude, Hi Enc				
Suit 2 Co				COUNT				
	JIT PREF			SUIT PREF				
	TTITUDE	COUNT		ATTITUDE				
NT 2 C				COUNT				
	3 SUIT PREF			SUIT PREF				
Signals (incl	uding Trumps):	NATURAL HI	ENC C	ARDING & DISCARDS				
Hi lo Even								
ABILITY T	O RUFF, TRUN							
		DOUBLES	3					
TAKEOUT	DOUBLES (St	yle; Responses	; Reope	ning)				
PRETTY M	UCH STANDAI	RD AGREEME	ENTS					
~~~								
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS								
	SUPP X, XX, LOW LEVEL RDBLS GENERALLY SOS,							
RESPONSI	VE X							



CATEGORY: MIXED TEAM November 12, 2021 PLAYERS:

Neelofar Aslam, Ahsan Qureshi-Zia Hyder Naqi

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 CARD MAJORS , 1D MIN 4 CARDS, 1C MIN DBTN,
STRONG NT, 2/1 GF, CAPP. FORCING NT RESPONSE BY
UPH TO 1M OPENING. 1NT OPENINGS MAY HAVE
SINGLTON IN A PINCH, SO THAT A REVERSE IS
GENERALLY A PURE HAND. 2WAY REVERSE DRURY,
LEBENSOHL, 2H=ARTIFICIAL BUST ON 2C OPENING
RKC0314, INV MINORS, BERGEN RAISES & DIRECT
SPLINTERS AFTER MAJOR SUIT OPENINGS
DOPI BELOW 5 OF OUR SUIT, DEPO ABOVE
2NT RESPONSE TO 1 OF A MAJOR IS JACOBY

## SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Multi 2D Opening, weak 6 card major or 20-22 balanced hand Garbage Stayman, 2NT-3S minor ask
Opening 2H/S is 2 suiter hands responder 2NT is other suit ask
NT OVERCALLS NATURAL. JUMP 2NT IS UNUSUAL
IC/D 2C/D IS BOTH MAJORS
ODD ENC, ROMAN DISCARDS
If not available, then HI ENC, NATURAL DISCARDS

If not available, then HI ENC, NATURAL DISCARDS

3RD, 4TH SEAT MAJOR OPENINGS CAN BE 4 CARDS &

EXTREMELY LIGHT

Help Suit Ask (game try)

NT opening may have singleton or can have 5-4 or even 7222

Support Double and Redoubles

2NT opening is both minors, 5-11 or bad 12

System off after opponents bid a suit on NT opening

1NT Dbl Rdbl is transfer to Clubs (can be passed)

SPECIAL FORCING PASS SEQUENCES

Trap pass

## IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1.		2	4H	STANDARD AGREEMENTS	Natural responses with weak jump shifts		2 WAY REV DRURY TO MAJORS,
				ALL THE WAY	1/1 forcing, 1NT non-forcing, 2M to play, 2/1 GF		
1♦		4	4H		& 2 of same minor is Inv. Minor		
				3 rd /4 th seat Major opening can	3C=6-9 HCP with min 4 cards support, 3D=9-11		
1♥		4	4H	be very light & can have 4 cards	2H/S is 5-9 HCP min 3 cards, 3H/S & 4H/S is weak		
			477	If non-vul. First 2 seats, min 5	Can be with 0+ HCP		
1 🖍		4	4H	Cards and 11+HCP	2C (3 cards support) 2D (4) is 2 way reverse Drury	Repeating the suit at 2 level is to play	
INT				15-17	2C= stayman with or without Major, 2D/H=xfer 2S=3C, 2NT=3D, 3C=5-5 minors weak, 3D min str 3H=3145/3154, 3S=1345/1354, Smolen forcing/NF		
2.	Tick	0	4H	23+Bal or 8+ PT with 16+ HCP	2D waiting, 2H=Dbl neg, 2S/3C/3D Nat forcing,	3NT=24/25, 4NT=26/27	
					2NT=Good Heart suit		
2♦	Tick	0	4H	Multi	2H/2S pass or correct, , 2nt forcing,	2nt – 20-22, 2/3major shows weak major	
				Min 5-5			
2♥		5		5H + 5 S/C/D (any one)	2NT other suit ask	3c/3d (natural) 3H shows 5carder spade	
ĺ				, ,		•	
2.		5		5S + 5 minor	2NT other suit ask	3c/3d (natural ), 4c/4d (natural and good shape hand)	
2NT				Both minors 5-5 (5-11, bad 12)	3C/3d to play, 4c/4d preemptive , 3h/4h forcing and natural, 3s/4s natural		
3 <b>.</b>		6/7		Weak pre-emptive			
3♦		6/7		Weak pre-emptive			+
3♥		6/7		Weak pre-emptive			
3 <b>A</b>		6/7		Weak pre-emptive			
J		0. 7		Weath pro empare			
3NT				Gambling with long minor			
3111				Guinering with rong minor			
4.		7+		Natural Pre-emptive			
4 ♦		7+		Narural Pre-emptive			
4♥		7+		To play, if vul then may be			
4♠		7+		a good hand with values in HCP			
4NT				Both minors 6-5weak, 5-5Strng	_		
5 <b>.</b>		8+		Pre-emptive		HIGH LEVEL I	BIDDING
5♦		8+		Pre-emptive			
5♥		8+		Pre-emptive		STANDARD AGREEMENTS	
5♠		8+		Pre-emptive		DOPI, EXCLUSION 0123	
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