

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Sound, sometime 4 cards at 1 level.
New suit by responder 1/3 level F, 2level CONST; Cue = support
1NT by responder 6+ - 2C by O/c = ART showing extras
Reopening may be light
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 2 <sup>nd</sup> ; 11-14 4 <sup>th</sup>
Responses – 2C= STAY ; others transfers : TRF to opps suit to play or bidding further shows stiff.
2NT overcall – woOLF sign off.
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak in Direct seat: 5 cards Ok when NV; 2N over this by responder F. Reopen: Intermediate/ Strong
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michael’s WK or STR; Leaping Michaels’s
<b>VS. NT (vs. Strong/Weak; Re opening ;PH)</b>
Direct seat - X= Min or Min + M ; 2C= M +M 2D=H 2H=S 2S= STR 6crd min + M ;2N=Both m ;3m =NAT better than via 2S;
Bal seat X = 1 suiter; 2C= minors;2D=Both M; 2H/S=Suit + m
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
X= TO up to 4H opening; 2M-3M= minors;
Leaping Michael’s at 4 level;
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X = M ;1C-1N= m;1C-1D-x = M
<b>OVER OPPONENTS’ TAKEOUT DOUBLE</b>
<b>1M X – TRF 1N=C:2C=2D: 2D=H:</b>
2underM= good raise: 2M= bad raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 <sup>rd</sup> 5th	same	
NT	4 <sup>th</sup> or 2 <sup>nd</sup> /high from bad suit	same	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	A for unblock or CNT	
King	KQ x	K for ATT	
Queen	QJx, Qx	Q for UB of J	
Jack	J10x, Jx	same	
10	109x,AJ10/KJ10	Same	
9	A109,/K109,/Q109	Same	
Hi-X	Even	Odd	
Lo-X	Odd	Even	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT	CT	ATT
Suit 2	CT	ATT	CT
3	SP	SP	SP
1			
NT 2			
3			
Signals (including Trumps): UDCA, Low trump when looking to ruff			
Smith signal (optional) Low E			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Good shape ; NAT responses ; 1 minor X -XX Pass is penalty;			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
COMP. X, RESPONSIVE X ), VALUES, ; SUPPORT DBL until 2H; s;			
3N x on free auction for S lead; Maximal game try doubles;			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
<b>NCBO: INDIA</b>
<b>PLAYERS: R KRISHNAN &amp; B PRABHAKAR</b>
<b>SYSTEM SUMMARY</b>
2/1GF
<b>GENERAL APPROACH AND STYLE</b>
1M-NF1NT ,Fit showing jumps in competition,(after ou opened) 1M-TO dbl transfers, 1N-4suit trf, 1m-2m-Inverted, 1x-1y-1N 2C check back & 1x-1y-2N retransfers) AGG in COMP; Low level Penalty/coop DBL FREQ non-penalty DBL 4 <sup>th</sup> suit or NT ART wait in reverses, New suit at 3 level alternate game/slam encouragement.
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
3N (1 <sup>ST</sup> /2 <sup>ND</sup> SEATx) PRE ina m
<b>. SPECIAL FORCING PASS SEQUENCES</b>
DOPI, PASS n PULL when DBL was available;
High level auctions after 2C opening
<b>IMPORTANT NOTES</b>
2 way drury; Help wanted Game try; 2C Check back = except when responder passes opener’s rebid.
<b>PSYCHICS: Rare ; Frequent tactical bids.</b>

O P E N I N G	T I C K I F A R T I F I C I A L	M I N · N O · O F C A R D S	N E G · D B L T H R U				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	4♥	12-21 –	2♣= INV ngf ( 2♦ by opener wait ) 2♦= NAT nf   2♥ = Both M Inv	2 way check back Retransfers after 2N rebid	1C-2D= Both M; 2N=Unusual fit F
1♦		3	4♥	Nat nf 12-21 – Longer suit	ditto	ditto	
1♥		5/4	4♦	Nat nf 12-21 – Longer suit	SF 1N;2C=3+ cards'2D=5+ cards; m= Nat GI  ART raises	1M-1N-2C= ART to show 15-18 or NAT 12-14 (SEE NOTES)	2 way reverse drury: fit showing jumps
1♠		5/4	4♦	Nat nf 12-21 – Longer suit	SF 1N;2C=3+ cards'2D=5+ cards; 2n = <i>jacoby</i> 3m= Nat GI	SEE NOTES	
INT				15-17	4 suit trf  3C =GF 54 mm  3D=55 mm		
					3M-OM GF		
2♣	ART			STR 22+ Bal or Less with unbal hands playing/ quick tricks	2D=ART waiting;	2C-2D-2H = ART Resp 2S= Wait,2N thro 3N = ART	
2♦		5		NAT when Vul/ WK in M when NV	2NT = GF on WK M  Ask on 2D Nat		
2♥		5		Weak Style Rule of 2 & 3	2NT ask - see notes		
2♠		5		Weak Style Rule of 2 & 3	Same treatment as 2♥ opening.		
2NT				20-21 bal			
3♣		6		NAT PRE	Natural responses GF		
3♦		6		NAT PRE			
3♥		6		NAT PRE			
3♠		6		NAT PRE			
3NT	ART			Solid M in 1 <sup>st</sup> /2 <sup>nd</sup> seat To play with long suit 3 <sup>rd</sup> /4 <sup>th</sup>	4C=2+ tricks 4D=3+ tricks 4M= guess partner's M		
4♣		7		NAT PRE			
4♦		7		NAT PRE			
4♥		6					
4♠		6					
4NT	ART			SPECIFIC ACE ASK			
5♣						HIGH LEVEL BIDDING	
5♦						Splinters; Cue bids; RKCB 3041; EKCB 3041; Q ask; 5N for kings ( specific K and side king showing ; DKCB	
						Forcing P in GF situations	