


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
may be Weak and 4 cards			Lead	in Partner's Suit	
		Suit	MUD, or 4th best	Same	
		NT	3/5	Same	
		Subseq	High is Disinterest, Low is Interest	Same	
		Other:			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
Good 14 to bad 18, System ON		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE
Balancing is 11/15, System ON		Ace	Standard, AK, A(x)	Standard	2/1, RKC, 0314 (Unless 4N ask for minors, then 1430), Minorwood, Inverted Minor, FNT, Special 1M-2M & 1M-2N sequence, Splitters, Forcing/NF Smolen, 4 Way Xfer, Puppet Stayman, Quantitative, Gambling 3N, Micheals, UNT
		King	Standard, from Kq, k(x)	King asks unblock or give count	
		Queen	Standard, from QJ, Q(x)	Standard	
		Jack	Standard, from j10, J(x)	Standard	
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	Standard, from 10 9, 10(x)	Standard	
1-Suit: Weak		9	Standard, from 9 x	Standard	1NT Openings: Good 14 to bad 18
2-Suit: Weak		Hi-x	Doubleton	Doubleton	2 OVER 1 Responses: GF
		Lo-x	Natural	3 or more Cards	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: Intermediate hands		SIGNALS IN ORDER OF PRIORITY			1M-2M, 1M-2N, Overcalls may be weak, Preempts may be variable, T/O doubles may be weak,
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)			Partner's Lead	Declarer's Lead	Discarding
Micheals/ UNT, Inv + or GF hands w/o Support		Suit: 1st	Attitude	Suit Preference	Std Carding
		2nd	Count		
		3rd			
		NT: 1st	Attitude	Smith Echo	Revolving Discards
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Count		
2C=5+ min/4+ M		3rd			
2D=Both MajS		Signals (including Trumps):			
2H, 2S= Nat		Revolving Discards			
2N=Minors					
Double= Equal strength atleast		DOUBLES			
		TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)					
Natural					
					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
1C (Double = M;s, NT= Minors)					
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					
XX= Points, rest nat					Psychics: Rare as per CoC

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 C		2	4H	Standard Opening	Inverted Minor, Minor Wood, Splinters	Reverses with Lebensohl	May be light
1D		4	4H	Standard Opening	Inverted Minor, Minor Wood, Splinters	Reverses with Lebensohl	May be light
					Flip Flopp		
1H / S		5(4)	4H	Standard 5 card Opening, PH can be less than 5	FNT by UPH Can have 3/4 trumps, Semi Forcing with PH	Help Asking Game Tries	3rd/4th Seat May be 4 and weak
					1M-2M= 4+trumps/12+HCP, 1M-2N= 3+trumps/12+HCP		2 Way Reverse Drury
					1M Single Jump Shift, Sing 12+, 1M Double Jump Shift, Void 12+		
					Jordan		
1 NT		1	4H	Good 14-Bad 18, Can have 5 Card Major, Can have Singleton	Stayman not promising Major, MSS, 2N=Club, 3C=D, texas transfer	Doubles are Pen	Same
					NF Smolen, Forcing Smolen, Quantitative		
					1N-3H, 5-5MsGF, 1N-3H, 5-5Ms Slam Invitation		
					Gerber with 03/14		
					On Intervention, 2C x =Stayman, Rest Pen Oriented, Cue asks Check Lebensohl Slow Arrival Shows Check		
2 C				22+ Balanced, or less than 4 losers	2D waiting, 2H Bust(3 Points or less), 2C-2N: Slam Invite		
2 D				Preempt	2N asks type of preempt		
2 H				Preempt	2N asks type of preempt		
2 S				Preempt			
2 NT				20-21	Puppet Stayman, Transfers, MSS, Texas, Gerber		
3 C				Preempt			
3 D				Preempt			
3 H				Preempt			
3 S				Preempt			
3 NT				Gambling, with Solid Suit	4C=P/c, 4D=Ask Shortness, 5C is p/C, 4M to play	Forcing Pass, RKC, Minor Wood etc.	
4 C				Preempt			
4 D				Preempt			
4H				Preempt			
4S				Preempt			
4NT				Both Minors			
5C				Preempt			
5 D				Preempt			
5 H				Preempt			
5 S				Preempt			
5NT				Both Minors			