|  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **DEFENSIVE AND COMPETITIVE BIDDING** |  | LEADS AND SIGNALS | | | | | |  | W B F CONVENTION CARD |
| **OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)** | **OPENING LEADS STYLE** | | | | | | **BFAME 2023** |
| conservative |  | | Lead | | In Partner’s Suit | | **CATEGORY: Green** |
| 5 card major ; 6 card minor | Suit | | 3rd or 5th | | 3rd best | | **NCBO: Jordan** |
| 7 – 15 HCP | NT | | 4th best | | 3rd best | | **PLAYERS: Ghassan, Yousef, Jack, and Yasmeen.** |
| All jumps pre-emptive except 1♣ ‣ 2♦ = Majors |  | |  | |  | | **EVENT (Senior Teams/Pairs)** |
| Responses = Natural | Other: 2nd best of bad suit against No Trump Contracts. | | | | | | **Lahore 2023** |
|  |  | | | | | |  |
| **1NT OVERCALL (2nd/4th Live; Responses; Reopening)** | LEADS | | | | | | SYSTEM SUMMARY |
| 15 – 17 HCP 2nd ; 12 – 14 HCP 4th | Lead | | Vs. Suit | | Vs. NT | |
| Stayman by 2♣, otherwise natural | Ace | | A K x (x x) | | A for Attitude | | GENERAL APPROACH AND STYLE |
|  | King | | KQ or AK Doubleton lead K | | K for Count | | 2/1 = GF, 1NT/M = F1,  Suit opening = 12 – 21 HCP (5 – 5 – 4 - 2) |
|  | Queen | | Q J x x  A Q J (T) x | | Top of sequence or intermediate sequence | | 1 NT = 15-17HCP Balanced |
|  | Jack | | J T 9 (x) | | “ | | 2♣ =≥22 Artificial |
| **JUMP OVERCALLS (Style; Responses; Unusual NT)** | T | |  | | Top of sequence, or second best of bad suit, or MUD. | | 2♦,2♥,2♠ = Weak 2 |
| All jumps pre-emptive except 1♣ ‣ 2♦ = Majors | 9, 8, 7, … | |  | | 2NT = 20-21 Balanced |
| HCP & Length depends on VUL. | Hi-Low | | Doubleton or Even | | Doubleton or Even | | 3♣,♦,♥,♠ = Pre-empt |
|  | SIGNALS IN ORDER OF PRIORITY | | | | | | 3NT = Gambling |
| **DIRECT & JUMP CUE BIDS (Style; Response; Reopen)** |  | Partner’s Lead | | Declarer’s Lead | | Discarding | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| Direct & Balancing : Michaels | 1 | Attitude | | Count | | Suit Preference | 2♣ =≥22 Artificial |
| Jump cue = Natural. | Suite 2 | Count | | Count | | “ |  |
| During bidding = Limit Raise if partner interferes. | 3 |  | |  | |  |  |
| Otherwise = asking stopper in opponent suit | 1 | Attitude | | Count | | “ |  |
| **VS. NT (vs. Strong/Weak; Reopening; PH)** | NT 2 | Count | | Count | | “ |  |
| ASTRO modified | 3 |  | |  | |  |  |
| Double = long suit and outside entry |  | | | | | |  |
| 2 ♣ = hearts and a minor, 2 ♦ = spade and any, |  | | | | | |  |
| 2 NT = Minors. |  | | | | | |  |
| Majors = Natural. | DOUBLES | | | | | |  |
| Jumps = Pre-empts. |  |
| **VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)** | **TAKEOUT DOUBLES (Style; Responses; Reopening)** | | | | | |  |
| Double: Take out. ; New suit : 5+M, 6+m opening hand. | Opening hand ; Supporting unbid Major(s) unless ≥16 HCP, | | | | | |  |
| 2NT : 16 – 18 HCP | Or ≥16 HCP, any distribution. | | | | | |  |
| Cue bids: ≥21 | Responses: Pass : convert to penalty; Simple bid: 4 cards ≤10 HCP | | | | | |  |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ | Jump Bid: 4 cards ≥8HCP; 1NT: 6-9 HC ; 2NT: 10-11, Cue Bid: ≥12HCP | | | | | | SPECIAL FORCING PASS SEQUENCES |
| 1♦,1♥,1♠,2♣ : Natural ; 1NT:Black suits 5-5 depend on Vul. | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | | | |  |
| 2♦: Red Suits 5-5 depend on Vul.; 2♥,2♠:6 card Pre ; 2NT: Minors | Take out double, Negative Double; Responsive Double; Competitive | | | | | |  |
| Over 2♣: 2♦,♥,♠ Nat. depend on Vul.; 2N:Minors; Double: Clubs | Double, Balancing double, and Support Double and Redouble. | | | | | |  |
| OVER OPPONENTS’ TAKEOUT DOUBLE |  | | | | | | IMPORTANT NOTES |
| Redouble = ≥ good 9+ HCP, New sui t= 5+card, rarely good four ≤10 HCP NF, 2 same suit = weak raise, 1NT = Good raise,  3Same suit = Pre-empt, 2N = Good 10 -12HCP support of bid Suit. |  | | | | | |  |
|  | | | | | | **PSYCHICS:** Very Rare |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **OPENING** | **TICK IF**  **ART.** | **MIN. NO. OF CARDS** | **NEG.DBL THRU** |  | | | |
| **DESCRIPTION** | **RESPONSES** | **SUBSEQUENT ACTION** | **COMPETITIVE & PASSED HAND BIDDING** |
| 1♣ | ✓ | 2 | 4♥ | 12 – 22 HCP  3+ cards unless 4 - 4 - 3 - 2 | 1♦,1♥,1♠: 4+ cards ≥6 HCP; 1NT: 8-10HCP, Inv. Minor : ≥10HCP; 2♦,♥,♠:6cards ≤6 HCP, 2NT: 11-12HCP; 3♦,♥,♠:7+cards ≤6 HCP | Natural |  |
| 1♦ |  | 4 | 4♥ | 12-22 HCP | 1♥,1♠: 4+ cards ≥6 HCP; 1NT: 8-10 HCP, Inv. Minor : ≥10 HCP; 2♥,♠: 6cards ≤6 HCP, 2NT: 11-12 HCP; 3♥,♠:7+cards ≤6 HCP | Natural |  |
| 1♥ |  | 5 | 4♦ | 12 – 22 HCP | 2/1 GF; 1NT: F1; 2♥: 6 or 7 pts, 2♠: weak; 2N: GF; Bergen raises;  3♥: 0-6 HCP; 3NT: 3♥S 13-15 HCP; 4♥: Pre-emptive, Splinter. | Jacoby 2NT Responses: new suit 3 level = Singleton, 4 level = void, 4 of the suite = weak opening, 3NT = 15 – 17 HCP, 3 of the same suit = 18 + |  |
| 1♠ |  | 5 | 4♦ | 12 – 22 HCP | 2/1 GF ; 1NT: F1; 2♠ = weak; 2NT = GF; Bergen raises ; 3♠ = 0-6 HCP; 3NT = 3 card ♠ 13-15 HCP; 4♠ = Pre-emptive, Splinter. |  |
| INT |  |  |  | 15 – 17 HCP Bal , any 5 card suit | 2♠ = Stayman; 2♦, ♥, ♠, NT: Transfers;  4NT : Quantitative ; 4♣ : Gerber | Natural |  |
| 2♣ | ✓ |  | 4♥ | ≥22HCP | 2♦: waiting; 2♥, ♠: 5card + 2 Top Honours  3 any: 6 card + 2 Top Honours | Natural |  |
| 2♦ |  | 6 |  | 6-11 HCP No 4 cards of a major | 2NT\*: ≥ Relay, 14 HCP with fit or ≥16 HCP w or w/o fit.  New suit @ 2level: NF;  New suit@3 level: F.  3 of the same suit = The Law, 3 cards, points according to Vul.  4 of the same suit = Pre-emptive. | (\*) 3♣ = Bad Suite – Bad Hand.  3♦ = Good Suite – Bad Hand.  3♥ = Bad Suite – Good Hand.  3♠ = Good Suite – Good Hand. |  |
| 2♥ |  | 6 |  | 6-11 HCP No 4 cards of other major |  |
| 2♠ |  | 6 |  | 6-11 HCP No 4 cards of other major |  |
| 2NT |  |  |  | 20-21HCP any 5 card suit | 3♣: Puppet; 3♦, ♥: Transfer; 3♠: Minor suit Stayman;  3NT: 5+ spades and 4 hearts. 4♣: Gerber, 4NT: Quantitative. |  |  |
| 3♣ |  | 7 |  |  |  |  |  |
| 3♦ |  | 7 |  |  |  |  |  |
| 3♥ |  | 7 |  |  |  |  |  |
| 3♠ |  | 7 |  |  |  |  |  |
| 3NT |  | 7 |  | Long solid minor | 4♣ :pass or correct |  |  |
| 4♣ |  |  |  |  |  |  |  |
| 4♦ |  |  |  |  |  |  |  |
| 4♥ |  |  |  |  |  |  |  |
| 4♠ |  |  |  |  |  |  |  |
| 4NT |  |  |  |  | HIGH LEVEL BIDDING | | |
| 5♣ |  |  |  |  | RKCB; Quantitative; Cue Bidding | | |
| 5♦ |  |  |  |  |