

Supplementary Notes: Himani & Rajeev Khandelwal, INDIA

Note: 1.0	1C Opening (Natural)		
	<p>Promises 3+ cards when NT opening is 15-17</p> <p>We play TRF responses over our C Opening: 1D= 4+H & 1H= 4+S, 1S= deny 4M gen BAL.. Opener always accepts with 4 cards. 2M shows 13-14 points or distributionally good hand limited strength</p> <p>Bidding 1M can be 3 card fit limited to 14 HCP or 4 card fit 11-12 HCP</p> <p>With 3 cards fit Opener has the choice to bid 1M or 1NT</p> <p>Bidding 1NT over 1D response does not deny 4S</p>		
	<p>1C 1D/1H showing 4+ cards in Hearts/Spades</p> <p>3D Artificial showing 4 card fit in responders major and 15+ HCP. 18-19 bal or 15-17 with any splinter or clubs and the responders major</p> <p>4C Good 6 clubs and 4 card major fit</p> <p>4H/S Distributional raise</p>		
	<p>1C 1S Denying 4 card major. Any balanced hand or a weak sign off in a minor</p> <p>1NT 2C/2D To Play</p>		
	<p>1C 2C Inverted Minor GF</p> <p>2D Natural Confirming 4 card club. 2H/S Natural doesnot confirm 4Clubs</p> <p>Once minor has been agreed in a GF auction 4H is always RKC</p>		
	<p>1C 1NT Atleast 5 Diamonds GF. 2C Any strong hand. All others Natural limited</p>		
	<p>1C 2D Multi. Weak in either Major or Invitational Hand with clubs</p>		
	<p>1C 2H 5H+5S 6-9 Points</p>		
	<p>1C 2S Both minors 4-11HCP</p>		
	<p>1C 2NT 17-19 HCP [Next: 3D= NAT; 3M= CUE with good Cs; 4M= SPL]</p>		
	<p>1C 3NT 14-16 HCP [Next: 4C= NAT S/T; 4D= C+D; 4M= EKCB]</p>		
	<p>1C 3C/D/H Transfer pre-empts or running suit trf</p>		
	<p>1C 3S Long 7 card Club pre-empt. No AK outside</p>		
	<p>1C 4H/4S To play</p>		
Note: 1.1	1C Opening (Natural) & Interference		
	<p>We play support doubles below 2 major bid but it is not mandatory with weak hands</p> <p><u>After 1C-(DbI)</u></p> <p>2N= weak raise in C</p> <p>3C= good raise in C</p> <p>2M/3M= weak to play</p>		
	<table border="0" style="width: 100%;"> <tr> <td style="vertical-align: top; width: 50%;"> <p><u>After 1C-(1D):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1H = 4+S if 5 up to 11 hcp</p> <p>1S = 6-10 hcp both majors 4 cards</p> <p>1NT = NAT</p> <p>2C = 5+C 8+ hcp</p> <p>2D = 5+H F.G.</p> <p>2H = 5+S F.G.</p> <p>2S = 4S 5+C 8-11 hcp</p> <p>2NT = Preemptive raise in clubs</p> <p>3C = 4H 5+C 8-11 hcp</p> </td> <td style="vertical-align: top; width: 50%;"> <p><u>After 1C-(1N):</u></p> <p>DBL = PEN</p> <p>2C = 4+ MM Equal or better Hearts</p> <p>2D = 4+ Both majors better spades</p> <p>After 1C 1N by Opp</p> <p>By passed hand</p> <p>2C = Both majors, equal or longer hearts</p> <p>2D = Both majors, better spades</p> <p>By unpassed hand</p> <p>2C = Both majors for competition</p> <p>2D = Michaels</p> </td> </tr> </table>	<p><u>After 1C-(1D):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1H = 4+S if 5 up to 11 hcp</p> <p>1S = 6-10 hcp both majors 4 cards</p> <p>1NT = NAT</p> <p>2C = 5+C 8+ hcp</p> <p>2D = 5+H F.G.</p> <p>2H = 5+S F.G.</p> <p>2S = 4S 5+C 8-11 hcp</p> <p>2NT = Preemptive raise in clubs</p> <p>3C = 4H 5+C 8-11 hcp</p>	<p><u>After 1C-(1N):</u></p> <p>DBL = PEN</p> <p>2C = 4+ MM Equal or better Hearts</p> <p>2D = 4+ Both majors better spades</p> <p>After 1C 1N by Opp</p> <p>By passed hand</p> <p>2C = Both majors, equal or longer hearts</p> <p>2D = Both majors, better spades</p> <p>By unpassed hand</p> <p>2C = Both majors for competition</p> <p>2D = Michaels</p>
<p><u>After 1C-(1D):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1H = 4+S if 5 up to 11 hcp</p> <p>1S = 6-10 hcp both majors 4 cards</p> <p>1NT = NAT</p> <p>2C = 5+C 8+ hcp</p> <p>2D = 5+H F.G.</p> <p>2H = 5+S F.G.</p> <p>2S = 4S 5+C 8-11 hcp</p> <p>2NT = Preemptive raise in clubs</p> <p>3C = 4H 5+C 8-11 hcp</p>	<p><u>After 1C-(1N):</u></p> <p>DBL = PEN</p> <p>2C = 4+ MM Equal or better Hearts</p> <p>2D = 4+ Both majors better spades</p> <p>After 1C 1N by Opp</p> <p>By passed hand</p> <p>2C = Both majors, equal or longer hearts</p> <p>2D = Both majors, better spades</p> <p>By unpassed hand</p> <p>2C = Both majors for competition</p> <p>2D = Michaels</p>		
	<table border="0" style="width: 100%;"> <tr> <td style="vertical-align: top; width: 50%;"> <p><u>After 1C-(1H):</u></p> <p>DBL = 4+S if 5 up to 11 hcp</p> <p>1S = less than 4S puppet to 1NT</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+C 8+ hcp</p> <p>2H = 5S FG</p> <p>2S = 4S 5+D 8-11 hcp</p> <p>2NT = 5+D 5+S 8-11 hcp</p> <p>3C = 4S 5+C 8-11 hcp</p> <p>3D = 6+D good suit 8-10 hcp</p> </td> <td style="vertical-align: top; width: 50%;"> <p><u>After 1C-(1S):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+H LIM/+</p> <p>2H = 5+C 8+ hcp</p> <p>2S = 10-12 4H & 5D</p> <p>2NT = 5+D 5+H 8-11 hcp</p> <p>3C = 4H 5C 8-11 hcp</p> <p>3D = 6+D good suit 8-10</p> <p>3H = 6+H weak</p> </td> </tr> </table>	<p><u>After 1C-(1H):</u></p> <p>DBL = 4+S if 5 up to 11 hcp</p> <p>1S = less than 4S puppet to 1NT</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+C 8+ hcp</p> <p>2H = 5S FG</p> <p>2S = 4S 5+D 8-11 hcp</p> <p>2NT = 5+D 5+S 8-11 hcp</p> <p>3C = 4S 5+C 8-11 hcp</p> <p>3D = 6+D good suit 8-10 hcp</p>	<p><u>After 1C-(1S):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+H LIM/+</p> <p>2H = 5+C 8+ hcp</p> <p>2S = 10-12 4H & 5D</p> <p>2NT = 5+D 5+H 8-11 hcp</p> <p>3C = 4H 5C 8-11 hcp</p> <p>3D = 6+D good suit 8-10</p> <p>3H = 6+H weak</p>
<p><u>After 1C-(1H):</u></p> <p>DBL = 4+S if 5 up to 11 hcp</p> <p>1S = less than 4S puppet to 1NT</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+C 8+ hcp</p> <p>2H = 5S FG</p> <p>2S = 4S 5+D 8-11 hcp</p> <p>2NT = 5+D 5+S 8-11 hcp</p> <p>3C = 4S 5+C 8-11 hcp</p> <p>3D = 6+D good suit 8-10 hcp</p>	<p><u>After 1C-(1S):</u></p> <p>DBL = 4+H if 5 up to 11 hcp</p> <p>1NT = NAT</p> <p>2C = 5+D 8+ hcp</p> <p>2D = 5+H LIM/+</p> <p>2H = 5+C 8+ hcp</p> <p>2S = 10-12 4H & 5D</p> <p>2NT = 5+D 5+H 8-11 hcp</p> <p>3C = 4H 5C 8-11 hcp</p> <p>3D = 6+D good suit 8-10</p> <p>3H = 6+H weak</p>		
	<p><u>After 1C-(2D):</u></p> <p>2M= to play</p> <p>2N= PUP/3C w/ weak C or with C + D STOP</p> <p>3C= C SUPP 9-11 NF</p> <p>3D/H= TRF H/S</p> <p>3S= PUP to 3N (tends to show C & right-siding the contract)</p> <p>2N= followed by 3D shows 5-5 majors invitational</p> <p>3N= 1.5 D STOPs 14-15 hcp</p>		

	<u>After 1C-(2H):</u> 2S= to play 2NT= TRF C 3C= TRF D 3D= 4S w/ SPL H 3H= TRF S FG 3S= CLUB FIT WITH NO HEART STOPPER	<u>After 1C-(2S):</u> 2NT= TRF C WEAK OR STRONG 3C= TRF D 3D= TRF H 3H= H + C 3S= CLUB FIT WITH NO SPADE STOPPER FORCING UPTO 4C
Note: 1.2	1C Opening (Strong variation) NV vs V in 1st / 2nd Seats	
	1C 1D Relay 0-11 1C 1H 5+ spades and 8+HCP 1C 1S 5+hearts and 8+ HCP 1C 1N Both Majors atleast 5-5 3-7 hcp 1C 1D Any rebid except 1N or 2C by opener is GF 1C 1D 1N System on as if partner has opened 1NT 2C 16-18 with atleast 5 clubs 1C 1D 1H Rejection of 1S relay shows 5-7 6 card suit 1N 5 card spade 0-7 1C 1H/S Transfer 1N Asking controls. Steps 0-2,3,4,5,6 When responder jumps to 3C/3D he has less than 5 controls and 5-5 1C 2H 12-14 Balanced 2S NAT 22+ 1C 2H 3N Min no Major 1C 2H 2N 3C Stayman 1C 2N 14+ 3C Baron 1C 3C/3D/3H/3S TRANSFERS WITH 6+ CARDS 3-5 HCP 1C 2S GF Both Minors 1C 2C 2D(R) 3 Level major weak 2NT 6+ Clubs 3C 6+ Club with shortage. 3D asks for singleton 2 Level major 12+	
	1C-1D-1NT=16-17; -2NT=20-21, 1C-1D-1H-1S-1NT=18-19; -2NT=22-23 1C-1D-3H=24-25 (3S then is PUP to 3NT); 1C-1D-3S=26+	
	1C 2D 2H(R) 2S Shows big hand 3C/H/S Limited hand 9-10	
Note: 1.3	1C Opening (Strong variation 2) NV vs V in 1st / 2nd Seats & Interference	
	<u>After 1C-(1D):</u> X 5-8 Rest Natural 8+	<u>After 1C-(1H):</u> X 5-8 Rest Natural 8+
	<u>After 1C-(X=MM):</u> Pass= Neutral; Rdbl= 7+; 1D/H= H/S 2H=mm 10+, 2S mm 8-10 3H/S = Shows Void 8+ 1S= No 4M 7+; 1N= 9+ MM STOPs;	<u>After 1C-(1N=mm):</u> Pass= < 7 Dbl= 7+ 2C= STAY 2D/H= TRF
	<u>After 1C-(2D):</u> Dbl= TRF H 2H= TRF S 2S= TRF C	<u>After 1C-(2S):</u> Dbl= 8+ BAL 3C/D/S= TRF 3H= STAY SPL S
Note: 2.0	1D Opening	
	1D opening promised min 3 cards except when opening NT is not 15-17 It can be 1 card when NV vs V in 1 st and 2 nd seat if distribution is 4-4-1-4 1D -2D Inverted	

	3C Stayman		
	1D 1H 1N Does not deny 4 card spade We generally bid 1spade with some unbalanced kind of hand		
	1D 1H/S 1NT 2C GF. Bidding Natural after that		
	1D 1H/S 2C GAZZILI 2NT 6 D + 3M fit 18-19		
	1D 1S 2H/3C Not a reverse. Shows a distributional hand. Big hand will always go via Gazzili		
	1D 1H 1S 2C Puppet to 2D to play there or show invitational hands 2D GF		
	1D 2N 4C/4M= SPL w 6+D 4D= RKCB-D 3M= FRAG w/ 4+C SPL OM 3D= 5+D w/ 4+C not great NF 3C= PUP/3D w/ 5+D [Next over 3D: Opener P w/ MIN Or bids 3M/N= SPL M/C		
Note: 2.1	1D Opening & Interference		
	We play support doubles below 2 major bid but it is not mandatory with weak hands		
	<u>After 1D-(DbI)</u> 2N= weak raise in D 3D= good raise in D 2M/3M= weak to play		
	<u>After 1D-(DBI):</u> 1M/1N= NAT 2C= NAT F1 2M/3M= PRE 2N= PRE raise D 3C= FJ 3D= Good raise D	<u>After 1D-(1H):</u> DBL = 4+S if 5 up to 11 hcp 1S = 5+ hcp no 4 cards M 1NT = nat 2C = raise in D 2D = 5+C 8+hcp 2H = 5S F.G. 2S = 4S 5C 8-11 2NT = 5+C 5+S 8-11 hcp 3C = 4S 5D 8-11 3D = PRE	<u>After 1D-(1S):</u> DBL = 4+H if 5 up to 11 hcp 1NT = nat 2C = raise in D 2D = 5+H LIM/+ 2H = 5+C 8+hcp 2S = 4H 5C 8-11 2NT = 5+C 5+H 8-11 hcp 3C = 4H 5D 8-11 3D = PRE 3H = 6+H weak
	<u>After 1D-(1N):</u> DBL = penalty 2C = 44+ MM Equal or better 2D = 44+ MM better spades After 1D – 1N by opp Please refer to 1C – 1N by Opp	<u>After 1D-(2H):</u> Please refer 1C-(2H):	<u>After 1D-(2S):</u> Please refer 1C-(2S):

Note: 3.0	1H Opening		
	1H	1NT	Semi forcing upto 12
	1H	2S	4H SUPP 6-13 OR 3H SUPP 11-12
	2N	3C	4H SUPP 10-13
		3D	4H SUPP any SPL 7-9
		3H	4H SUPP gen BAL 6-7
		3N	3H SUPP 11-12
		3S/4C/4D SPL S/C/D 9-10	
	1H	1S	
	2N	17-19 5H+5m or 18-19 6H	
		3C Relay	
	3D	5H+5D 18-19	
	3H	6H 18-19 Bal	
	3S	6H+3S 18-19	
	3N	5H+5C 18-19	
	1H	2S	

	2N 3C 3D 4H SUPP without shortage 10-11 3H 12-13 No shortage 3S/4C/D Splinters 3N Any Void
	1H 2NT Jacoby 3C/D/S Short suits 3H 5H non-MIN 3NT 6H non-MIN 4H Sign off 4C/4D 5 card suits When the 2 nd 5 card suit requires help we show it. Else show the shortage When 2 nd 5 card suit has been shown 4NT is DKC
	1H 3C/D Invitational with that suit
	1H 1NT 2NT 3C 3D 5H+5D 14-16 3H 6H 18-19 3NT 5H 18-19
	1H 1S 2C=GAZ 2H/2S/2N/3C/3D sign off 2D GF
	<u>After 1H-2C:</u> 2D= MIN upto 14 no 4OM; 2H= NAT 6+H 14+ 2S= NAT any strength 2N= NAT 4/5C 14+ 3C= 4D 14+ 3D= 5D 14+ 3H= Setting the suit 3N= 15-17 5332
	<u>After 1H-2C-2D(=11-14)-2H=(R):</u> 2S= 6H+4m 2N= 4/5C 3C= 4D 3D= 5D 3H= 6H BAL 3S= 6H+5D 4C= 6H+5C
Note: 3.1	1H Opening & Interference
	After 1H-(DBI): 1S Natural 1NT Clubs min 6 2C Diamonds min 6 2D Good raise in hearts 2H Weak raise in hearts. 2S Non Forcing 2NT 4H SUPP LIM/+ 3C/D Fit F/3H UPH 3H Preemptive
	After 1H-(1S): 2NT 4H SUPP LIM/+
	After 1H-(2m): 2NT 4H SUPP LIM/+
	After 1H-(1N): 2C= 6S+2H; 2D=Good Raise 2H/S= To play
	After 1H-(2H=S+m): Dbl= PEN oriented 2S= F raise in H 3X= NAT F1 3H= COMP
	After 1H-(2N=CD): Pass = Neutral maybe unilateral x Dbl = Bal Values Coop dbls later 3C = -ve dbl or FG OM. 3D stalls 3D=Limit raise Major
	After 1H-(2S): 2N= TRF C 3C= TRF D 3D= LIM/+ raise 3H 3H= COMP non-INV
	After 1H-(3m): 3H= COMP 3X= NAT F1
	3M = Comp 3OM = NF Long Major 3NT =FG raise M gen Bal 4m = Splinter then 4N is EKCB 4M/OM Prreempt. 4N RKCB
Note: 4.0	1S Opening
	1S 1NT Semi forcing upto 12
	1S 1NT 2NT 3C 3D 5S+5D 14-16 3H 5S+5H 14-16 3S 6S 18-19 3NT 5S 18-19
	1S 3C 4S SUPP 6-9 or 3S SUPP 11-12
	1S 3D 4S SUPP 10-13
	1S 2NT Jacoby 3C/D/H Short suits

	3S 5S non-MIN 3NT 6S non-MIN 4S Sign off 4C/4D 5 card suits When the 2 nd 5 card suit requires help we show it. Else show the shortage When 2 nd 5 card suit has been shown 4NT is DKC Passed hand also jump in a new suit is fit showing with or without interference		
	<u>After 1S-2C:</u> 2D= MIN upto 14 no 4OM; 2H= NAT any strength; 2S= 6+S 14+; 2N= NAT 4/5C 14+ 3C= 4D 14+ 3D= 5D 14+ 3S= Setting the suit 3N= 15-17 5332	<u>After 1S-2C-2D(=11-14):</u> 2H= NAT 11-12 5H NF; 2S=(R): <u>After 1S-2C-2D(=11-14)-2S=(R):</u> 2N= 4/5 C; 3C= 4D 3D= 5D 3H= 6S+5D 3S= 6S BAL 4C= 6S+5C	
Note: 4.1	1S Opening & Interference		
	<u>After 1S-(DBI):</u> 1NT Clubs min 6 2C Diamonds min 6 2D Hearts weak/STR 2H Good raise in spades. 2S Weak raise i spades. 2NT 4S SUPP LIM/+ 3C/D Fit F/3S UPH 3H Non Forcing 3S Preemptive	<u>After 1S-(2m):</u> 2NT 4S SUPP LIM/+ JS in minor Fit Jump in Hearts to play	<u>After 1S-(3m):</u> 3H= COMP 3X= NAT F1
	<u>After 1S-(1N):</u> 2C= 6H+2S; 2D/H= TRF	<u>After 1S-(2S= H+m):</u> Dbl= PEN oriented 3H= F raise in S 3X= NAT F1 3S= COMP	<u>After 1S-2N=CD):</u> Same as 1H- 2NT

Note: 5.0	1NT Opening		
	NT ranges: 1 st and 2 nd SEAT NV v/s V 10-12 3 rd SEAT NV v/s V 9-14 otherwise 15-17 First Responses: 4N= QNT 4D/H= TRF H/S 4C= Gerber 3N= to play 3M= SPL M FG 3m= NAT INV w/ m 2N= PUP 3C w/ (a) INV m (b) S/T m or (c) S/T mm 2S= PUP 2N w/ 2-suiter FG w/ longer m 2D/H= TRF H/S 2C= STAY w/ one of the following:		
	(a) Any NT raise with or without 4M (b) 54 MM FG (c) 5m+ FG. (d) 5S+4m INV (e) 54 MM INV I. (f) Escape hatch with hand playable in ♥s, ♠s, ♦s		
	1N 4D 4H P to play 4N RKCB-H		
	1N 4H 4S P to play 4N RKCB-S		
	3♥/3♠ stiff GF hands may just be 10+HCP not averse to playing 5 minor		

	<ul style="list-style-type: none"> • 3NT to play at least double stop in short suit • 4♥/4♠ in fragment suit to play • 4♣/4♦ 4 card fit not averse to playing in 5 minor • Cue bid in short Major shows good hand for 5 minor but no 4 card fit on which responder signs off in his 5 card minor at 5 level OR bids 4 minor on 3♠ cue OR bids 4♠/4NT for ♣/♦ RKCB over 4♥ cue
	<p>2NT Puppet forces 3♣ (opener can bid 3♦s with 3 aces on side + A/K to 4 in ♣s)</p> <ul style="list-style-type: none"> • Pass / 3♦ to play • 3♥ Slam Invitational with 6+♣s and good 12+HCP, no second suit • 3♠ Slam Invitational with 6+♦s and good 12+HCP, no second suit • 3NT Slam Invitational with 5♣s + 5♦s and good 13 to 15HCP • 4♣ Slam Force with 5♣s + 5♦s and good 16+HCP on which 4♦ agrees ♦s and 4♥/4♠ are cue bids agreeing ♣s. 4NT no interest on which responder passes or responds DRKC answers with no Q, lower Q, higher Q, both Queens.
	<p>2♠ Puppet (if at all, all RKC auctions will be DRKC auctions) Opener can break the puppet if not averse to playing 5 minor with the following types of hands With 5-3 in minors and no 4 card Major can bid 5 card minor With 4-4 in minors (not 4441), will make cue bid in 3 Major</p> <p>Continuations after accepting Puppet</p> <ul style="list-style-type: none"> □ 3♣ 5Cards in ♣s and 4 cards any, 3♦ asks:- Continuations <ul style="list-style-type: none"> a. 3♥/3♠/3NT shows 4 cards in ♥/♠/♦ (3NT just game 5♣s+4♦s, 4NT 14/16 5♣s+4♦s, With Slam Force hand having 5♣s+4♦s go via repeat stayman) Opener bids as below <ul style="list-style-type: none"> i. 3NT no interest, other suits well stopped ii. Responder bids 4♣s with 6-4 hands, Slam INV +, on which support /4NT no interest, cue bid followed by 4NT is DRKC for Clubs. iii. Responder bids 4♦/4♥/4♠ to show 6-5 hands with 13+HCP F1, on which support /4NT no interest, lower bid in other suits is DRKC lower suit and higher bid in other two suits is DRKC in higher suit. iv. 4♣s not averse to playing in 5♣s v. 4♦/(3♠/4♥) cue bid with Major Fit vi. 4♠/4♦ over 3NT is not averse to playing in 5♣/5♦ b. 4♣ shows 6♣s + 4♦s with slam INV + on which opener bids as below <ul style="list-style-type: none"> i. 4♦ with ♦ fit ii. 4♥/4♠ cue bid with ♣ Fit iii. 4NT = no fit c. 4♦/4♥/4♠ 6-5 hands with 10-12 HCP on which 4NT is to play, 1st available cue in other suits is DRKC for lower suit and next available cue in other suits is DRKC for higher suit. □ 3♦ shows 5Cards in ♦s and 4 cards in ♣s on which, opener bids <ul style="list-style-type: none"> a. 3♥/3♠ concentration of values not clear on where to play b. 3NT no interest in any of partner's suits on which 4♣ = 6♦s + 5♣s 13+HCP, 4♦ = 6♦s + 4♣s c. 4♣/4♦ fit not averse to playing 5 minor □ 3♥ shows 5Cards in ♦s and 4 cards in ♥s on which, opener bids <ul style="list-style-type: none"> a. 4♦ fit in ♦s and any other bid other than 3NT is fit in ♥s b. 3NT no interest in any of partner's suits on which 4♦ = 6♦s + 4♥s 12+, 4♥ = 6♦s + 5♥s 13+ F1 continuation is:- 4NT is to play, 1st available cue in other suits is DRKC for lower suit and next available cue in other suits is DRKC for higher suit. □ 3♠ shows 5Cards in ♦s and 4 cards in ♠s on which, opener bids <ul style="list-style-type: none"> a. 4♦ fit in ♦s and any other bid other than 3NT is fit in ♠s b. 3NT no interest in any of partner's suits on which 4♦ = 6♦s + 4♠s 12+, 4♠ = 6♦s + 5♠s 13+ F1 continuation is:- 4NT is to play, 1st available cue in other suits is DRKC for lower suit and next available cue in other suits is DRKC for higher suit.

	<ul style="list-style-type: none"> □ 4♦/4♥/4♠ shows 6 Cards in ♦s and 5 cards in ♣/♥/♠ with 11-13 HCP with continuation being:- 4NT to play, 1st available cue in other suits is DRKC for lower suit and next available cue in other suits is DRKC for higher suit. □ 3NT is choice of Games with 5-5 minor □ 4NT is Quantity with 4-4 minors
--	---

	1NT 2D 2H 4H S/T w/ no loser H no o/S A/K 7 sure tricks ANY NEW SUIT IS SPLINTER 1NT 2H 2S 4S S/T w/ no loser H no o/S A/K 7 sure tricks ANY NEW SUIT IS SPLINTER 1N 2C 2D 4C S/T 6H+4S 1NT 2C 2D 4D S/T 6S+4H 1NT 2C 2NT 5 Card Major Good Hand 3NT 5 Hearts 4 Spades 4C To play in 4H 4D To play in 4S		
	Super Acceptances <ul style="list-style-type: none"> □ Super accept with 4 card support into xx/Ax/Kx □ Super accept with 2NT with 4333 with 4 card support OR 3 card support and maximum □ Super accept with 3M with all other hands □ After super acceptance, re transfer applies at the lowest possible level □ In case opener super accepts with suit below the transferred suit, 3 bid of the transferred suit is sign off, 4bid below the suit is retransfer and 4 of major becomes cue bid in the suit below. □ After Super acceptance, mild slam try does not apply. Responder can splinter Or Cue bid depending on the space availability. 		
Note: 5.1	1N Opening & Interference		
	Stayman gets doubled <ul style="list-style-type: none"> □ RDBL by direct hand is willing to play □ 2♦ denies Major but shows 5♦s with ♣stopper □ 2♥/2♠ 4 card Major with ♣stopper □ 3♥/3♠ 5 card Major with ♣stopper □ Redbl by responder says continue the stayman 		
	Transfer gets doubled <ul style="list-style-type: none"> □ Accepting the transfer shows fit + stopper □ Redouble shows willingness to play there Pass non committal		
	We play Rubensohl		
	After 1N-(2C=Landy): 2D To play 2H TRF C 2S INV to 3N 2N mm INV/+ 3C TRF D INV/+ 3D ART 5M any INV/+ 3M ART 6OM Dbl+Dbl= PEN	After 1N-(Dbl= mono-suiter): RDBL strength 2D/H TRF H/S 2S TRF C/D 2N mm 3C TRF D 3D 55 MM INV/+ 3M SPL M NO 4OM	
	After 1N-(2D=mono-M): DBL TRF H 2H TRF S 2S TRF C 2NT mm INV/+ 3C TRF D	After 1N-(2D= TRF H): DBI TRF S 2S TRF C 2NT mm INV/+ 3C TRF D	After 1N-(2H= TRF S): 2S TRF C 2NT mm INV/+ 3C TRF D 3D TRF H 3H SHORT S
	After 1N-(X=Woolsey or DONT SYS ON) After our 1NT=10-12 Or 9-14 is Dbled 2C= C+X, 2D= D+M, 2M= NAT, RDbl= PUP 2C [Next 2H by RESP is pick a M		

Note: 6.0	2C Opening (Strong)
	2C Opening 22+ GF unless rebid of 2NT after partner shows bust hand
	<p>First Responses:</p> <p>3D/3H TRF H/S less than 4 hcp 7+H/S</p> <p>3C TRF D 6+ hcp</p> <p>3S 5-5 mm less than 3 hcp</p> <p>2D 5+ GF</p> <p>2H 0-4</p> <p>2S NATURAL GF</p> <p>2N Hearts 8+</p> <p>3N TRF 7+C 2/3 honors nothing o/s</p> <p>4C TRF 7+D 2/3 honors nothing o/s</p> <p>4D TRF 7+H 2/3 honours nothing o/s</p> <p>4H TRF 7+S 2/3 honours nothing o/s</p> <p>2C 2H</p> <p>2S Natural or strong balanced</p> <p>3C Stayman. 3D/H transfers</p> <p>2NT showing 1 minor</p> <p>2C 2H</p> <p>2N One Minor</p> <p>2S 3C</p> <p>3D No major</p> <p>3H Natural 4/5 Hearts</p> <p>3S Natural long spades</p> <p>3N 4 Spades</p> <p>4C/D/H shows spades and that suit</p>
	<p>2C 2D</p> <p>2H 3C CLUBS 8+</p>
Note: 6.1	2C Opening & Interference
	<p>When there is interference after a 2C opening below the level of 3S, then X by responder shows 6+ and pass is non committal</p> <p>Interference of 3NT or above X shows no working card and pass working card</p>
Note: 6.2	2C Precision Style (Natural variant):
	2C= 5+C or 5C+4M 10-15
	<p>2D= Relay</p> <p>2M= NAT 1 RF</p> <p>2N= PUP 3C for various hands (2C-2NT-3C-Pass=to play; -3D=55 MM Inv+, -3M=5D+5M GF)</p> <p>3C=Weak or GF with Diamonds</p> <p>3D/H= Weak or GF in H/S</p> <p>3S=6S+4H Inv</p>
Note: 7.0	2N family Opening
	<p>First Responses:</p> <p>3C= STAY</p> <p>3D/H= TRF H/S</p> <p>3S= PUP 3N</p> <p>3N= 55 mm 7-9 hcp</p> <p>4C/D= Attitude RKCB-m.</p> <p>2nd STEP DENIAL BY OPENER</p> <p>4H/S= slammish but passable. Any bid is RKC response</p>
	<p>2N 3C</p> <p>3D 4C</p> <p>4D SHOWS 4-5 CARD DIAMOND. 4H is enquiry</p> <p>4H SHOWS 4-4 CUBS AND DIAMONDS</p> <p>4S SHOWS 4 CARD CLUB</p> <p>4N SHOWS 5 CARD CLUB</p>
	<p>2N 3C</p> <p>3D 4C</p> <p>4D 4S PUPPET TO 4NT</p>

4N	RKC IN DIAMOND				
2N	3D				
3H	3S	5-5 SLAMMISH. ELSE USE SMOLLEN			
2N	3D		2N	3H	
3H	4S	RKC-H	3S	4H	RKC-S
2N	3S		2N	3S	
3N	4S	mm S/T	3N	4N mm	S/F w/ DKC
2N	3S		2N	3S	
3N	4C= 5C+4M S/T		3N	4D= 5D+4H S/T	
			2N	3S	
			3N	4H= 5D+4S S/T	

Note: 8.0	When 2D= MULTI	
	2D-2N= Relay: 3C= Weak weak 2 in H 3D= Weak weak 2 in S 3H= Decent Weak 2H 3S= Decent Weak 2S 3NT= 4441C 19+ 4C= 4441D 19+ 4D= 4441H 19+ 4H= 4441S 19+	<u>After 2D-2H:</u> 2N= 4441C 19+ 3C= 4441D 19+ 3D= 4441H 19+ 3H= 4441S 19+
Note: 8.1	When 2H = 4+4+ MM	
	Both Vul Should be 5H +4S atleast 2H-2N= Relay 3C= Weak hand 3D = good with 5H+4S 3H = Weak with 55 3S = Good with 55 3NT= Good hand with 6-5. 4C Relay 4D Longer Hearts 4H Longer Spades	
Note: 8.2	When 2S = TARTAN	
	2S-2N= Relay 3C/D/H= 2 nd Suit	
Note: 8.3	When 2M= 6+M 10-13	
	2M-2N= Relay 3M= weakest bid 3m= FRAG non-MIN 2H – 3H Not Invitatioal 2S-3S= INV 2M-3m= NAT F1	
Note: 9.0	Competitive & Defensive Bidding:	
9.1	RKCB	0314
	DKCB	035 146
9.2	Exclusion	0314
9.3	Carding:	ATT & COUNT REV; SMITH NORMAL: S/P NORMAL;

9.4	Standard Defenses:	<p><u>v/s Opp STR 1C/2C:</u> 1C X Majors 1C 1NT Minors</p> <p><u>v/s Opp NAT 1C:</u> 1C 2C Michaels Both majors 1C 2N Diamonds and Hearts 1C 3C Diamonds and Spades</p> <p><u>v/s Opp NAT 1D:</u> 1D 2D Michaels Both Majors 1D 2N Clubs and Hearts 1D 3D Clubs and Spades</p> <p><u>v/s Opp 2C=Precision:</u> 2C 3C Both Majors 2C 4C Diamonds and Hearts 2C 4D Diamonds and Spades</p> <p><u>v/s Opp weak 2D:</u> Dbl= take-out 3C= NAT 3D= ART FG w X 4C= L/M C+M 4D= L/M MM</p> <p><u>v/s Opp PRE 2D=EKRENS 44+ MM:</u> Dbl= BAL 14-16 or 19+; 2N= 17-18; 2M/3m= NAT</p>
		<p><u>v/s Opp PRE 2N/3N=mm:</u> 3C= MM equal or better H (PH) 3D= MM better S (PH) With UPH, 3C= MM COMP, 3D= MM STR</p> <p>Similar structure over 3N</p> <p><u>v/s Opp 3N=Gambling:</u> 4C= MM equal or better H 4D= MM better S</p> <p><u>v/s Opp 3N= 4m PRE:</u> 4C= MM equal or better H 4D= MM better S</p> <p><u>v/s Opp 4m= 4m NAMYATS:</u> Dbl= take-out of M shown</p>
9.5	Fourth hand Auctions:	<p><u>After (1X)-P-(1Y):</u> 2X Michaels 2Y and other bids Natural</p>
		<p><u>After (1m)-P-(1M):</u> 2m= MM Michaels; 2N= om+OM 55+</p> <p><u>After (1m)-P-(1N):</u> 2C= COMP M or MM not strong; 2D= MM Michaels; 2M good</p> <p><u>After (1M)-P-(1N):</u> 2M Michaels. Others Natural</p> <p><u>After (1M)-P-(2M):</u> Over 2H: 2S NATURAL 2N CLUBS</p>

		3C DIAMONDS 3D 6 SPADES BETTER HAND 3H MICHAELS 3S DIRECTIONAL ASK 4C BOTH MINORS WEAK 4D BOTH MINORS STRONG Over (2S): 2N CLUBS 3C DIAMONDS 3D 6 HEARTS GOOD OR BAD 3H DIRECTIONAL ASK 3S MICHAELS 4C BOTH MINORS WEAK 4D BOTH MINORS STRONG By PH, All NAT except 2N= mm After (1m)-P-(3m): NAT bidding After (1M)-P-(3M): NAT bidding
9.6	After Opps OC 1N over our 1X:	<u>After 1C-(1N):</u> 1N SYS ON <u>After 1D-(1N):</u> 1N SYS ON <u>After 1M-(1N):</u> 1N SYS ON <u>After 2C-(1N):</u> 2N SYS ON
9.7	Notes on	(1m)-P-(P)-1N= 15-17 – SYS ON
	Balancing:	<u>(1M)-P-(P)-1N=</u> 11-14 – SYS ON Jump OC in minor = NAT 6+X 14-16 Jump OC in Major = NAT 6+X 6-9
9.8	Serious / Non-Serious S/T after our 1M Opening:	After M suit explicitly agreed, we play 3N= Serious S/T & Cue= Non-Serious (courtesy CUE)
9.9	We OC 2N/3N NAT:	<u>After 2D-(2N):</u> 2N SYS ON <u>After 2M-(2N):</u> 2N SYS ON <u>After 3X-(3N):</u> 2N SYS ON
9.10	Some Reubens Advances or Switch Bids (SWB):	<u>After (1H)-2C-(P):</u> 2D= SWB 5S 2H= SWB D 2S= 4 SPADES 3H= ART g C raise 3S= FJ 5+S & C SUPP <u>After (1S)-2C-(P):</u> 2D SWB 5H 2H 4H 2S SWB D 3S= ART g C raise 3H= FJ 5+H & C SUPP
9.11	PH Bidding:	<u>Over Opp 1N:</u> 2C= C+X 2D= D+M 2M= NAT X= MM

(1N= weak/mini):

Dbl= PEN;

2C = M/MM Not strong

2D = Michaels

2H/S = Constructive Single suiter

2N = 4H and 5+ minor

3C = 4S and 5+ Clubs

3D = 4S and 5+ Dia

Re 2C response to weak NT & continuations:

1NT - 2C M/MM

1NT - 2D Constructive Michaels

2H/S Constructive

After (1N= weak)-2C:

1- Advancer over-ride options:

P= Long C;

3D= Long D;

*3C= C+D pass/correct;

[Next, 3H= i am.66+ you pick !;]

2-

*2D= ART pref S;

[Overcaller bids 2H w H, 2S otherwise;]

2H= NAT pref H;

[Overcaller passes with H or HS, 2S otherwise;]

*2S= paradoxical bid w GI in H;

*2N= gen Relay w gen GI;

3A- Advancer has GI in S;

ADV starts with *2D= ART pref for H;

[Next, Over Overcaller 2S, he bids 3S= INV, 3X= S/S G/T or simply bids 4S;]

[Next over Overcaller, 2H he may simply Pass;]

3B- Advancer has GI in H

ADV starts with the paradoxical *2S;

Next, Overcaller describes as follows:

Pass= Just S;

*2N= 55 HS SPL.C or 5422;

[*3C asks: 3D= 5422 MIN; 3H= MIN; 4D/4H= non-MIN;

P.S. Overcaller decides who declares;]

*3C= 55 HS SPL D;

[*3D asks: 3H= MIN; 4D/4H= non-MIN;

P.S. Overcaller decides who declares;]

*3D/3H= 5+M MIN / non-MIN;]

4- Advancer is GI:

With a gen GI, Advancer starts with *2N relay;

Overcaller bids as follows:

*3C= ALL MIN H/S or HS;

[Next, ADV bids:

*3D= S pref;

3H= H pref :

*3S= paradoxical pass/correct;

*4C= relay:

[*4D= HS; 4M= mono;]

*4D= asks Opener to bid his better M with 55 MM or bid 4M mono M;

*3D= non-MIN HS FG;

3M= non-MIN M FG;

And finally, after

(1N)-2C-(Dbl) :

*Pass= tolerance for C & Overcaller over-rides with *2D= MM or 2M= mono M;

If *2D Dbled, RDbled asks Overcaller to bid his better M;

RDbled= Responsive & Overcaller bids *2D= MM, 2M= mono-M;

If *2D Dbled, RDbled asks Overcaller to bid his better M;

2D/2M= Advancer's own suit;

Over other Interference after 2C, like M bid or TRF M, simple rules:

Dbl= COMP OM, 2N= F1; cheapest suit= ART gen S pref; 3H= H pref;

Suggested Defense to 2H= 54+ HS 5-10

Dbl= 15-17 Bal or Good hand with a minor

2S= Nat

2N= 18-19; [Opening 2N SYS ON]

2H-3H Both Minors where 3NT is an option

2H-3S Slammish with both minors. 3NT anti slam. 4m sets the suit. 4H/S 1st round control

3m= NAT OC; [3D= NAT; 3M= STOP]

4m= 6m+4om STR;

After (2H= 54+ MM)-P-(P):

2S/3S/4S= NAT;

3H= C+D INV/+;

After (2H= 54+ MM)-P-(2S):

3H/4H= NAT;

3S= C+D INV/+;

Dbl= C+D COMP or STR mono m or STR BAL; 2N= 16-18; 3m= NAT; *4m= 6m+4om v STR;

After 1C-(2C) Michaels

X Wanting to penalize
2D To Play
2H/S Stopper showing
2N Both Minors Weak or Strong
3C NF
3D Natural Forcing

After 1D-(2D) Michaels

X Wanting to penalize
2H/S Stopper showing
2N Both Minors Weak or Strong
3C Natural Forcing
3D NF

After 1M-(2N):

Pass= Neutral maybe unilateral PEN
Dbl= BAL values CO-OP Dbls later on
3C= NEG Dbl or FG OM
opener stalls with 3D
3D= LIM raise M
3M= COMP
3OM= NF long suit typically a sound weak 2
3N= FG raise M gen BAL
4m= SPL then 4N is EKCB
4M= PRE
4OM= PRE
4N= RKCB1430-M

Over (3H):

4C= 64/55 CS
[4D asks: 4S= 55 CS;; 5C= 64 CS;]

4D= 64/55 DS
[4H asks: 4S= 55 DS;; 5D= 64 DS;]

4H= SJO any;
[ADV bids on P/C lines]
4S/5m= NAT long suited rather than HCP;
4N= mm

Over (3S):

4C= 64/55 CH
[4D asks: 4H= 55 CH;; 5C= 64 CH]
4D= 55 DH
4S= SJO any;
[ADV bids on P/C lines]
4H/5m= NAT long suited rather than HCP
4N= mm;

Over (3m):

3M/NT = Nat
4C = Mono suiter Major
4D = Both Majors
4M = Michaels
4N = BW
5om = Nat S/O