DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

1x Overcall: 5+, 9-16DP, 2x Overcall (No jump): 5+, 11-16DP Responses: 1y: 9+ DP 4-card+, 2y: 9-13 DP 5-card+, CUE: 14+ DP. Simple support 9-13 DP, indirect fit. Jump support 8-10 DP, direct fit. Jump new suit: 11-13 DP, direct fit, for m fits shortage, for M fits non-shortage. (Passed hand or if responder bids 2x SUPF is weak (5-8 DP), CUE is strong & fit.)

Balancing style: Same

1NT OVERCALL

1NT O/C on 1m: 15+-18-HCP; Any 1NT Balancing 10+-15- HCP Responses: As if it were a 1NT opening (Disregard opener).

1NT overcall on 1M: 11-16DP Other M 4+ and a 5+ m Responses: $2/3 \clubsuit P/C$, $2 \spadesuit : 9+ M$ fit, CUE: 9+ no fit in M

JUMP OVERCALLS (Also after 3 passes)

2x Jump Overcall: 7-12DP, Balancing: 11-16DP 3x Jump Overcall: 9-12DP, Balancing: 13-16DP

Responses (Same as against jump openings):

On 2x overcall suit bids are non-forcing, forcing on 3x overcalls.

DIRECT & JUMP CUE BIDS

MCB hand strength: NV: Weak or Strong, VUL: Medium/Strong. (1M)-2M:M+m, (1m)-2m:M+M, (1m)-2NT:m+M, (1M)-2NT:m+m(1x)-P-(1y)-2y is NAT, 2x is bi-color strong, 2NT is weak

VS. NT

X: A long m or M+M, (or unusually strong one suit M) 2m (Don't): This suit and a suit above, 2M: NAT, 2NT: m+m Over weak NT "transfers" (but 2 for M+M)

(Any 1NT opening not including 16 Hcp we consider weak)

VS. PREEMTS

X: Take-out, Cue-bids bi-color

(3m)-4m is any 2 suits.

Jumps: stronger than no-jump

NT: NAT

VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24

On 2♣ (or 2♠): 2NT: ♠+any, 3NT: ♥+m, 4NT: m+m. On 2NT: 3NT: ♠+any, 4m: ♥+m, 4NT: m+m

On Strong 1♣: 2♦: ♠-♥, 2NT: M-♦, 1NT: any-♣.

OVER OPPONENTS' TAKEOUT DOUBLE

1x - X - 2y is non-forcing: 6-10 DP NAT, XX: 11+ (1y is 6+)

1x - P - 1y - X - Pass is 3 card fit basic hand (XX is strong hand)

LEADS AND SIGNALS

OPENING LEADS STYLE Lead In Partner's Suit* 3rd/Low (3rd from 6 cards)

NT 2nd/4th (Top of doubleton) 3rd/5th

Subseq. Depends; attitude, count or suit preference Other: Leading own bid suit against NT: 3rd/5th

Suit

* A suit partner promised 4+, before you promise 4+ first.

LEADS	Vs. Suit	Vs. NT (except 6 or 7NT)		
Ace	Ax(+), AKx(+) ATT			
King	AKQx(+), $AKJx(+)$, $KQJx(+)$, $KQ10x(+)$, Kx , AK			
(Kantar)	asks for UB and if not CT			
Queen	KQx(+), Qx	QJHx(+), KQxx, KQx, Qx, AQx		
Jack	QJ(+), AQJ(+), Jx	J109x(+), J108x(+), J10x, HJx, Jx		
10	HJ10(+), J10(+), 10x	HJ10x(+), 109(+), H10x, 10x		
9	H109(+), 109(+), 9x	H109x(+), H9x, 9x		
Hi-X	Sx	xSx(x), Sx , HSx		
Lo-X	xxS(x),xxSxxx,xxxxS	HHxS, xxxSx(x)		

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	ENC (Lo)	CT	S/P
Suit 2	CT	S/P	ENC (Hi)
3	S/P		
1	ENC (Lo)	CT	S/P
NT 2	CT	S/P	ENC (Hi)
3	S/P		

S/P when following to trump suit

S/P against leads when single in dummy or obvious not to continue S/P discards when there are 3 potential suits, otherwise hi ENC

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

In general, Xs are take-out oriented unless clearly for penalty

Our take-out X style promises all unbid suits (3+)

Conversion of (1x)-X-(P)-1NT-(P) to a suit shows 5(44) 10-11 HCP.

ADV's CUE is not GF, promises 8+ 2-suits to play or any GF hand. Double jumps INV points (8-11) & length (double 5, triple 6+)

SPECIAL, ARTIFICIAL & COMPETITIVE X/XXs

1NT - (X) - XX promises a 5-card m and intent to escape.

1NT-(P)-P-(X)-XX shows 5+ card m.

After opponents X an artificial bid, XX is for weakness in the suit, pass is values/length in the suit.

W B F CONVENTION CARD

CATEGORY: Green

NCBO: UAE

3rd/5th

PLAYERS: Elvan Edis - Timur Edis

SYSTEM SUMMARY

5533 (Preferred minor)

1NT: 12⁺-15⁻ HCP, (Except when we r Vul & u r not, or in the 4th seat: Then 15⁺-18⁻ HCP)

Both 2♣(unbal.) and 2♦ (Balanced) are strong openings

2 ♥/♠. 3x. 4M. 5m weak. 4m two suiter.

2/1 bids promise rebid, but not game forcing.

1x-1y-1/2NT can have 4-card M (even fit)

We play splinters, inverted m (F2NT), 2-way CB, Puppet, lebensohl in many positions, reverse Flannery. 4th suit below 2NT only forcing to 2NT.

Raptor 1NT interventions over 1M openings

(4-card in the other M and a long m).

SPECIAL BIDS THAT MAY REOUIRE DEFENSE

Our NT bids can be done with semi-balanced hands and can even have a singleton honor (especially with a minor).

When we have a ♥ fit we switch NT and ♠ bid meanings. For example, 2♠ over 2♥ opening is an asking bid, 2NT shows ♠s.

We use distribution point limits with unbalanced hands, adding points for length before a fit and adding points for shortness after a fit. See back side for the details.

After 1M opening responding between 2M+1 and 3M show 4+ fit and:

2M+1: 11-13 or 17-19 DP; followed by

2M+2, +3, +4: Invitation showing shortness.

2M+2: 8-10DP, M-1 short or no shortness; followed by 2M+3 Ouestion: Is M-1 short?

2M+3/4: 8-10DP, suit below is short.

SPECIAL FORCING PASS SEQUENCES

After 22+ HCP or 23+ DP is established in our partnership all passes to opponent's bids at level 3 and above are forcing.

Passes to interventions on strong openings (2 4/2) are GF.

IMPORTANT NOTES

We use Russinow leads against suit contracts only for 9, 10, J and O leads. Our King leads are always 3 honor leads. **PSYCHICS: Almost Never**

OPENING	N. NO. OF CARDS NEG.X THRU THRU						
OPE	ARTIE	MIN. I CAJ	NE TH	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		3		Preferred m 13-21DP ♣ when 3-3 ♦ when 4-4/5-5/6-6	Inverted m Raise (F2NT), jump in oth m: 8-10DP & fit 2♥: Reverse Flannery (5+/4+ ♠/♥ 6-10 DP) 2♠: Reverse Flannery (5+/4+ ♠/♥ 11-12 DP) Jump 3x: Splinter (17-19 DP)	1x-1y-1NT shows balanced hand, does not deny 4-card M (even a fit in weak NT) After 1m-1x-1NT: 2-way After a 2NT rebid by opener: natural 1 ◆ -2 ♣ -2 ◆ can still be 3-card.	Having passed initially does not change bidding much. (No Drury) After Opponents Intervene: New suit are natural. Doubles are
1♥		5	Game	5-card+, 13-21 DP	Forcing NT (No upper limit). 2 \(\): 11-13 / 17-19 DP, 4+ fit, subs. bids show shortness 3 \(\): Bal 14-16/20+ DP 4+ fit, 3NT for \(\), 4m Splinters Forcing NT (No upper limit). 2NT: 11-13 / 17-19 DP, 4+ fit, subs. bids show shortness 3NT: Balanced 14-16/20+ DP 4+ fit, 4x: splinters	1♥-1♠-1NT-2♥ is check back 1M-2y -2NT: 15-17 HCP, 1x-2y-3y: 17DP+ After all 1M-2M bids: Invite on shortness 1x-1y-4x: 20-21DP 3-card support, long x. 1x-1y-3NT: 20-21 DP ideally 6331 (Short y) 1x-1NT-3NT: 20-21 DP, 6-card x	negative but don't promise 4-card M.: Im-(1♥)-X denies 4-card ♠. On a M opening, if there is an overcall, jump new suits below splinters: 8-10 DP, 4+ fit and this suit is ideally not short.
1NT		-		12 ⁺ -15 ⁻ HCP except: In 4th seat or VUL vs NV we play 15 ⁺ -18 ⁻	TRF, NF STAY, SA Texas (4♣ to 4♥, 4♦ to 4♠), m TRF (2♠, 2NT) showing long suit, weak hand, 55 ms, 54 ms with slam interest, 3m: NF but constructive, 3M: Slam interest in m (♥ for ♣, ♠ for ♦), 4 M: NAT. Jump receiving transfer weak, any other bid strong with 4-card.		Lebensohl on NAT bids, delayed LBS on artificial interventions.
2*	х	-		22DP+ unbalanced, or trick based (8½ tricks for Ms, 9½ for ms)	2♥: Weak hand (0-3 w/o king) 2♦: Game force (4+ Hcp) 2NT: 5-card ♥, slam interest	2♣-2♦-2NT: 3 suit hand, 3♣ asks short suit 2♣-2♥-2♠: GF in spite of negative response. 2♣-2♥-2NT: Don't know where to sign off.	Pass on intervention is GF X or XX is weak hand
2♦	х	-		22DP+, denying short suit (may have H single)	2♥: Relay, 2NT: 5-card ♥, slam interest 3x: Slam interest in this suit	After 2 ♦ -2 ♥: 2 ♠: 25+ DP, 3x: NAT 2/3NT: 22-24, 24-26 HCP	A Of AA is weak flaild
2♥		6		7-12 DP Promises only this suit	2♠: Asking, 2NT: 5+ ♠ forcing New suit constructive but non-forcing. 2NT: Asking New suit constructive but non-forcing.	Return to suit minimum 3x: Max, with K or A in the suit bid 4x: Max hand and singleton in x 2x-2nt-3y-3x: Asking for shortness	When there is no bid to invite, X becomes invitation.
2NT		-		20 ⁺ -22 ⁻ HCP 5-card M possible	TRF, Puppet Stayman (However, 3 ♦ answer to Puppet does not promise 4+ M. Promises 3+ ♠ and/or 4+ ♥) 3 ♠: m Stayman, 4m: RKCB, 4M: NAT	Simple acceptance of transfer is 2-card, 4M is 3-card, cue bids are 4-card.	
3 any		7	No	9-12DP (5½ - 6½ tricks)	New suits are forcing 4 m raises are pre-emptive	After 3m - 3M: 3NT: Singleton, 4m: 2-card SUPP, other suits: 3-card SUPP and shortness	
3NT 4♣	X	7-8		One running m (only)	4/5/6/7 ♣ ♦: P/C, 4M: NAT, 4NT: Asking for 8 th card.		
4 ♦	?	6		$\frac{6 + \text{and a } 3 - \text{card } \text{M}}{(13 - 16 \text{DP})}$	6 + and a 5-card M (13-16DP) Other m: RKCB on m, 4 ♥/♠: P/C 4NT RKCB on M HIGH LEVEL 1		IDDING
4♥		8(7)		(7 - 8 tricks)		Captain always gets KC answer, if time for RKCB partner will jump to responses. Answers always 03/14/25-Q/25+Q/even with void/odd with void 4♠: RKCB when fit is ♥, 4NT when fit is ♠.	
4 ∧ 4NT	**	5-5			Our Distribution Point Counting Style		
5 ♣ 5 ♦	X	8		Minors (8 - 9 tricks) (8-9 trumps with a loser and no side tricks)	 No Fit: Only points for length: 5th&6th 1, 7th onwards 2 points. Indirect fit (One side is lacking 4 cards in trump): Extra points for shortages only (1, 2, 3) 	4m Minorwood (Where 4NT is not part of the steps, always NEG answer) Q question with answers showing Kings by name. (Return to suit denies Q)	
					- With direct fit (Both sides 4-card+ trump suit): Shortages: 1, 3, 5 P. For every extra trump 1P. Upgrades: 2 Aces +1P, for 3 or 4 Aces +2P. Downgrades: No points for unsupported Jacks.	DOPI, DEPO if suit intervention, on Xs no change but "Pass/XX" showing problem The undoubled slam (A balancing X to a 6; after a high-level competition from our side not allowing opponents to ask for KCs shows only 1 defensive trick and intent to further compete)	