

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Aggressive level 1, especially ♠, conservative level 2
Xfer responses after 1 level overcalls by unpassed hand
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd 15-18 balanced. 4 th unusual
Balancing INT 11-14
JUMP OVERCALLS (Style; Responses; Unusual NT)
2M shows an opening hand when vul, weak when non vul
Weak 4-9
Reopen: 6 cards 8-10
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Over short 1♣: 2♣ natural, 2♦♥♠, 2NT: ♦♥, 3♣: ♦♠
Over 3+ 1♣: 2♣♥♠, 2NT: ♦♥, 3♣: ♦♠
Over 1♣: 2♣: ♥♠, 2NT: ♣♦, 3♣: ♦♥ .. All bids 10+
Over 1♦, 2♦: ♥♠/1♠, 2NT: ♥♠, Over 1♥, 2♥: ♠/m, 2NT: ♣♦
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs weak and mini NT: multi Landy
Vs strong: X: 4♠ and a longer suit or 6+♠, 2♣: 4♥ and a longer suit or 6+♥, 2♦: 4+♦+5M, 2M: 5M+4+♣
Passed hand: 2♣/2♦ nat + higher suit, 2M: 5M+4+♣
X: forces 2♣, either 6+♣/6+♦/5M+4+♦
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping and non leaping michaels
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X: majors, first step: two suits of the same color, second step: two Suits of the same shape, NT: minors
OVER OPPONENTS' TAKEOUT DOUBLE
After We open 1M and their X, we play transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Reverse Count Leads	If supported, attitude	
NT	Attitude Leads	Attitude Leads	
Subseq	Attitude	Attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AK+ , denies J/Q	
King	AKxx+, KQxx+, Kx	AKJ+, KQ9+	
Queen	KQ, KQx, QJ+,	KQ+ denies 10/9, QJ+	
Jack	J10+, Jx	J10+	
10	10x or 10	10x, H109+	
9	109x or 9 or 109xxx	9x, 109x+	
Hi-X	odd	No honors	
Lo-X	even	5 cards or two honors	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude	count	attitude
Suit 2	count	Suit preference	Suit preference
3	Suit preference		
1	attitude	count	attitude
NT 2	count	Suit preference	Suit preference
3	Suit preference		
Signals (including Trumps): reverse count and attitude			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Up to 4♥			
No equal level conversion unless a passed hand			
Snapdragon X in 4 th seat			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
When we game force X in direct seat shows a shortage and a minimum hand			
When an artificial bid is X'ed, XX asks for partner to bid the cheapest bid and then XXer places the contract, otherwise system is on			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Kuwait
PLAYERS: Bader AIRifae/Khaleefah AIAli
EVENT Open
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Forcing 1 level bids
1♦♥/1♠/1♣ 5+
1♣ any balanced hand
2♣/INT unbalanced with clubs
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ weak both majors 54+
2NT weak both minors 55+
SPECIAL FORCING PASS SEQUENCES
After we game force, pass is forcing
IMPORTANT NOTES
PSYCHICS: rare but possible

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	1	4♥	Any balanced hand, forcing Can be 4441 with singleton minor, 10+ points	1♦: 4+♥, 1♥: 4+♠, 1♠: no major, 1NT:10-11 2♣: GF relay, 2♦: 55+ minors 10-13, 2M: 12-13 5+M. 2NT: 12-13, 3 level weak	Show points and fit	Xfer lebensol after 2 level overcalls
1♦		5(4441)	4♥	Unbalanced, forcing can be 4441 with singleton major, 10+ points	1♥: 10+ relay, 1♠: 4+♠ 7-9 or any weak hand or 5♠ 10-12, 1NT: 4+♥ 7-9 or 5♥ 10-12, 2♣/2♦: 7-9, 2♥:5♥ 4♠ 6-11, 2♠: 5♥ 5♠ 6-11, 3♦ weak, 3 level nat invite	Show points and shape	Xfers from 2NT+
1♥		5	4♥	Unbalanced, forcing, 10+ points	1♠: 10+ relay, 1NT: 4+♠ 7-9 or any weak hand, 2♣/2♦/2♥ natural 7-9, 2♠/3m natural invite, 2NT: 4+♥ 7-11, 3♠/3NT/4m splinters	Show points and shape	Xfers from 2NT+
1♠		5	4♥	Unbalanced forcing, 10+ points	1NT: 10+ relay, 2♣: 3+♣ 7-9 or any weak hand, 2♦/2♥/2♠ natural 7-9, 3 level natural invite, 2NT: 4+♠ 7-11, 3NT/4 level splinters	Show points and shape	Xfers from 2NT+
INT		5+♣	4♥	Unbalanced forcing, 16+ points	2♣ weak, 2♦: invite+ relay, 2M: invite, 2NT: puppet to 3♣, 3 level GF 6+.	Show points and shape	Xfers from 2NT+
2♣		5+♣	4♥	Unbalanced non forcing, 10-15 points	2♦: invite+ relay, 2M: invite, 2NT: puppet to 3♣, 3 level GF 6+.	Show points and shape	Xfers from 2NT+
2♦	X	54+		54 or better in the majors, weak	2♥: pass or correct, 2NT enquiry	3♣: min 54, 3♦: min 55, 3M: max 5 in other majors, 3NT: max 55	
2♥		6(5)		weak 10- points	2NT enquiry, 3♣: ♦s, 3♦: ♣s	3♣: bad suit, 3♦+: good suit with LMH feat.	
2♠		6(5)		weak 10- points	2NT enquiry, 3♣: ♦s, 3♦: ♥s, 3♥: ♠s	3♣: bad suit, 3♦+: good suit with LMH feat.	
2NT	X	55+		Weak both minors 10- points			
3♣		7		Preemptive			
3♦		7		Preemptive			
3♥		6		Preemptive			
3♠		6		Preemptive			
3NT	X			Ace asking	4♣ no aces		
4♣	X			Solid ♥s, no side tricks			
4♦	X			Solid ♠s, no side tricks			
4♥							
4♠							
4NT							
5♣							
5♦							
5♥							
						HIGH LEVEL BIDDING	
						4♣/4♦ minorwood, 4♠ kickback for ♥s	