


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Simple overcalls (8-16)		Lead	in Partner's Suit		
Cuebids show fit in opener's suit 10+,or F1 with own suit	Suit	2nd & 4th.	1st & 2nd.		
Micheals Cuebid (UN-Specified Micheals)	NT	2nd & 4th.	1st & 2nd.		
Level 2 overcall promises full opening w playable suit	Subseq	x promises HNR.			Category : Green
	Other:	Suit preference leads when a ruff is needed sometimes			Country: Kuwait
					Event: All Events
					Players: Ahmad Alruwayeh - Hani Almaraghi.
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2nd (or direct) position: (1x) 1NT= 15-18 (Stopper promised)	Lead	Vs. Suit		Vs. NT	GENERAL APPROACH AND STYLE
Reopening position:(1x) P (P)= 11-15 (Stopper promised)	Ace	AKx(+), Ax(+); CT		AKx(+), Ax(+); CT	2/1, Major by 5, Minor by 4, RKCB 03-14-25-25Q, Splinter, Mixed Raise, Drury.
4th position "live": (1x) P (1y) 1NT= other 2 suits min 9 cards	King	AKJ,KQJ,KQT,KQx,Kx		AKJ,KQJ,KQT,KQx,Kx	1NT Forcing, Semi after pass, Bergin 3♠=7-9, 3♦=10-11, Jacoby 2NT= 13+ 4+Support.
(1m) P (2m) 2NT= 2 places to play	Queen	QJT,QJx,Qx		QJT,QJx,Qx	2♥=H+Any, 2♠=S+Minor, 2♣=strong.
	Jack	KJT,JT9,JTx.		AJT,KJT,JT9,JTx.	Pre-emptive bids in level 3 are 7cards sound suit unless in 3rd seat, EXCEPT 3♣.
JUMP OVERCALLS(Style; Responses; Unusual NT)		10	AT9,KT9,QT9		
Direct seat or if available L1=6-11HCP less than opening.	9	98x,9x, 9		98x,9x, 9	1NT Openings: (14)15-17, Balanced or Semi.
(1Any) P (P) 2Any=12-14 HCP+6cards quality suit	Hi-x	Sx, xSx, HxS, xSxx(+)		Sx, xSx, HxS, xSxx(+)	2 OVER 1 Responses:
	Lo-x	HxxS, HxxSxx, HxxSx		HxxS, HxxSxx, HxxSx	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopening: Micheals either 6-10 or 15+ min 10 cards	SIGNALS IN ORDER OF PRIORITY				2♦=Multi.
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	2NT=Minors or ♦ Preempt.
Direct Cue is Micheals (UN-Specified Micheals)	Suit:1st	Hi = Even.	Lo = Odd.	Standard	3nt opening= Gambling (7 solid cards in a minor)
Jump cue = ASK for stopper	2nd	Attitude	Lo = Odd.	Standard	
	3rd	Suit preference	Lo = Odd.	Standard	
	NT: 1st	Hi = Even.	Lo = Odd.	Standard	
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	Attitude	Lo = Odd.	Standard	
2♠= Both MJs, 2♦= Long Suit, 2♥/♠=♥/♠ + Minor, 2NT= Both MNs	3rd	Suit preference	Lo = Odd.	Standard	
X=penalty seeking, 4th positon =(11-14)	Signals (including Trumps):				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)	May be light (9+) with suitable shape when both opp bid or bal seat, Off shape OK if 17				
DBL=Values+negative	After TO(DBL), Responsive Doubles are till 3♠ level promising min 10HCP & stopper asking in some occasions.				
	Supportive doubles & redoubles promise 3cards support/big hand				SPECIAL FORCING PASS SEQUENCES
					After 2C intervention = P is Positive.
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			OVER OPPS SAVE WILLING TO BID ON.	
All Natural.	1♠-(1♦)-DBL shows 4+4+ in the majors, 7+HP				
Micheals Cuebid (UN-Specified Micheals)	1m-(1♥)-DBL shows exactly four spades, 7+HP OR general values				IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
WK Jump.	Our RESP DBLs guarantee length in any unbid major (7+L1),(10+L2)				
	Our NEG DBLs against 2□ show 11+ HP & promises shape.				
OVER OPPONENTS' TAKE OUT DOUBLE					
XX=penalty seeking					Psychics: RARE.
L1=Nat F1					

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	2	4♥	(11-21), 2+ Cards	Normally 4+ Cards, 1NT=(8-10), INV minor, 2 Any = WK Over 1NT - 2♣= CBS.	Over inv m = Stoppr(s), 2♥/♠ = stopper 2 NT = stoppers both M	Afer Any GF Sequence Pass = F. Jump = WK
1♦		4	4♥	(11-21), 4+ Cards	Normally 4+ Cards, 1NT=(6-9), INV minor, 2 Any = WK Over 1NT - 2♣= CBS.	Over inv m = Stoppr(s), 2♥/♠ = stopper 2 NT = stoppers both M	Afer Any GF Sequence Pass = F. Jump = WK
1♥♠		5	4♥/3♠	(11-21), 5+ Cards	Normally 4+ Cards, 1NT=1RF (6-11), Bergin, Jacoby 2NT, Splinters. 2♣=Artificial GF, 2 Any= NAT GF. Single Raise (8-10), 4cards fit(3♣=9-11.3♦=7-9,3M=0-7) 4♠/♦/♥(if♠) = Splinter	Trial Bids, Self Splinter.	Afer Any GF Sequence Pass = F. Passed Hand 3 FIT = 10-11
1 NT				(14) 15-17, Doesn't require to be fully balanced all the time. 5-card major, 6- card minor, singleton honors rarely possible. Commonly happens with 2-2-4-5 shape.	Stayman, Transfer, Smolen, 2NT=Invitational.		
2♣	X			23+ Any shape or 18+ 3.5 losers.	2D= Relay, 2H/S/3C/D= Natural 5+ HCP 2NT=(8-10), 3NT=(11-12) Balanced.		
2♦	X	6		Multi, Weak in a Major or (20-21)	2/3♥♠/4♥ = P/C, 2NT = Forcing Relay. Puppet Stayman, Transfer.		
2♥		(5-5)		H + Any. (6-10)	2S = Relay, 2NT= Forcing Relay.		
2♠		(5-5)		S + Minor. (6-10)	3C = Relay, 2NT= Forcing Relay.		
2 NT	X	5/5-6/7		Both Minors Weak, Or D preempt (6-10)	3/4/5/6/7 ♣/♦/NT to play.		
3♣		(6-7)		Preemptive. (6-10)	NEW Suit = F1		
3♦				DOES NOT EXIST.			
3♥		7		Preemptive. (6-10)	NEW Suit = F1		
3♠		7		Preemptive. (6-10)	NEW Suit = F1		
3 NT	X	8		Gambling Solid Minor.	4/5/6/7 ♣ = P/C, 4H/S = To play.	5 RKCB	
4♣		8		Preemptive. (6-10)	4H/S = To play,	Q of Trump asking	
4♦		8		Preemptive. (6-10)	4H/S = To play.	Splinter , Josephine , CUE-bids	
4♥		8		Preemptive. (6-10)	4S = To play.	Control asking bids	
4♠		8		Preemptive. (6-10)			
4NT				Both Minors Weak.	5/6/7 C/D = To play.		
5♣		9		Preemptive. (6-10)			
5♦		9		Preemptive. (6-10)			
5♥		9		Preemptive. (6-10)			
5♠		9		Preemptive. (6-10)			
5NT				DOES NOT EXIST.			