

| DEFENSIVE AND COMPETITIVE BIDDING | |
|--|--------------------------|
| OVERCALLS (Style: Responses: 1 / 2 Level; Reopening) | |
| Gen. 5+ cards 6-16 @ 1-level; 11-17 @ 2/3 level; | |
| Single Raise= nat; Jump Raise= PRE; | |
| CUE= F1; JUMP CUE= Mixed raise; Cue generally shows fit NS= F1; FJs; R/O: maybe shaded; Resp: As above | |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| (1X)-1N: SYS ON; Except TRF to bid OPP M=4144 GF | |
| (2X)-2N: SYS ON- As per 1NT* See notes | |
| R/O: 1N: 11-15 SYS ON a/i 1N 3rd seat; | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| 100% WJO; | |
| (1M)-2N= ♠+♦ Any STR- LTC <=7 | |
| Over (2X): IJO; over 3X-non leaping Michaels-Strong | |
| Reopen: IJO | |
| DIRECT & JUMP CUE BIDS (Style; Response; Reopen) | |
| (1M)-2M= Michaels OM+m 55+ ANY STR; LTC <=7 | |
| (1M)-3M OR (1m, 2/1)-3m= STOP ASK; | |
| (1m-short)-3m= WJO; | |
| VS. NT (vs. Strong/Weak; Reopening; PH) | |
| v/s WK NT | v/s STR NT |
| 2ND-X= PEN; | X= (long m+M) OR STR 1 M |
| 2♣= 4+♥+4+♠ | - SAME- |
| 2♦/♥-TRF to ♥/S; | 2♦= Mono M 2M= M+m |
| 2N= ♠+♦ | - SAME- |
| 2♠=WK TRF to ♠ or ♦ | 2N= ♠+♦ |
| 3m= Better>2S o/c | 3m = NAT |
| 4 th X = PEN | |
| 2♣=LANDY 2 Other =NAT | |
| PH & 4 th = DONT v/s ANY NT | |
| VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) | |
| Dbl= T/O; (2M)-3M=Minors; 4m= LeapM; 4N= ♠+♦- STR | |
| (2♦): 3♦= HS; 4♣=♠+♥, GF; 4♦= ♠+S, GF; | |
| (3X): Dbl= T/O; non-leaping Michaels | |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1* or 2* | |
| 1♣/2♣-X=BOTH M; NT= BOTH minors; Also (1♣)-P-(1♦)- | |
| (2♣)-P-2♦-X = UPH = BOTH M PH=♦; 2N = ♠+♦ | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| 1M-(Dbl)-XX = PEN or BAL 3M raise 11-12; | |
| 1M-(Dbl)= TRF; 1N = ♠, 2♣ =♦... | |

| LEADS AND SIGNALS | | | |
|---|----------------------------------|----------------------------------|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's Suit | |
| Suit | 3 rd /5 th | 3 rd /5 th | |
| NT | 4 th | 4 th | |
| Subsequent | As above | As above | |
| LEADS (Special leads vs PRE/ doubled contracts- Please ask) | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx(x) | U/B or count | |
| King | KQ(x) | Attitude | |
| Queen | QJ(x)- | U/B-Honour or count | |
| Jack | Not deny higher hon | Not deny higher hon | |
| 10 | Not deny higher hon | Not deny higher hon | |
| 9 | Not deny higher hon | Not deny higher hon | |
| Hi-X | Even count | Even count | |
| Lo-X | Odd count | Odd count | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declarer's Lead | Discarding |
| Suit 1 | Attitude | Count | Attitude |
| 2 | Count | S/P | S/P |
| 3 | S/P | | Count |
| NT 1 | Attitude | Count | Attitude |
| 2 | Count | S/P | S/P |
| 3 | S/P | | Count |
| Signals (including Trumps): | | | |
| UD Attitude/Count; Trump echo = ability to ruff/SP | | | |
| Rev. Smith Vs NT-Low=Enc; Suit preference as applicable | | | |
| DOUBLES (Low-level Non penalty X) | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| 10/11+if classical shape i.e. 4441/5440 RESP= Best suit | | | |
| SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | |
| SUPP DBL=OPTIONAL; to 2 LVL/3LVL=MAX | | | |
| NEG SLAM DBL; i.e. X in direct seat = 2 DEF tricks; | | | |
| Pass= 0 or 1; X in 4 th = 1 DEF trick | | | |
| Pass = 0/1; Dbl in 4 th seat = 1 def tricks (If we are saving) | | | |

| W B F CONVENTION CARD | | |
|---|---|-------------|
| CATEGORY: | BLUE | NCBO: INDIA |
| PLAYERS: | ASHOK GOEL (AKG) K.R. VENKATARAMAN (KRV) | |
| SYSTEM SUMMARY | | |
| GENERAL APPROACH AND STYLE- PRECISION | | |
| 1♣= 16+, 5M → F1NT, 1♦= 2+♦; | | |
| 1N= 15-16; 2♣= 6♣ or 5♣+4M, | | |
| Many ART 2N; Many FJ/FNJ Many non-PEN Dbl; | | |
| Fit showing jumps in COMP | | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENSE | | |
| 2♦ = PRECISION SHORT ♦ - MODIFIED | | |
| 3NT= Gambling, 1 st /2 nd 3/4 th = Good hand To play | | |
| GADGETS & CONVENTIONS | | |
| Drury = 2 way Landy Multi Landy Smolen XYZ | | |
| LEB+ RUBENSOHL Puppet bids Transfers | | |
| 1N-(X=PEN)→XX = PUP 2♣ 2x=DON'T 3X= INV | | |
| RETF by 1♣ RESP Special X's in COMP | | |
| Woolsey DON'T Many Spl nters Puppet Stayman | | |
| Doubt XX Michael's- Direct/Leaping/Nonleaping | | |
| Gamma/Epsilon ask RKCB1430(0314 for ♣) Q ask | | |
| 5NT=Pick a slam EKCB Many Cue bids CAB | | |
| SPECIAL FORCING PASS SEQUENCES | | |
| When GF established, Dbl = REG, Pass =F, | | |
| Bid = 2 nd round control + OPP suit | | |
| IMPORTANT NOTES | | |
| ; v/s 2♦ Multi X= H or BAL; 2H/S/3♣= TRF; 3D= ♠+♦ | | |
| PSYCHICS = RARE | | |

| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | COMPETITIVE & PASSED HAND BIDDING |
|---------|--------------------|-------------------|--------------|--|--|--|-----------------------------------|
| | | | | | | | |
| 1♣ | ✓ | - - - - | 3♠ | 16+ any(UB) or 17+ any. Except 20-21 BAL | 1♦ = 0-8; 1N= 8-12 or 16+; 2N= 13-14; Oth: ART GF:8+hcp 1M= OM; 2m= om; 2♥ = 4441; 2♠ = 55 ♣+♦ 8+; On 1C- X-XX= 5-7 | Relays Transfers (See note A) | |
| | | | | | 3X= 55 ♣M/♥♠/♦♠/♦♥ 55 8-10; 3N= AKQJxx solid any (No outside card / no shortage) | | |
| | | | | | | | |
| 1♦ | ✓ | 2 | 4♥ | 11-16 gen 2+D rarely 1; But not 15-16 BAL; | 1M= NAT 2♦ =INVERTED Ngf 2♥ = 7 -9 (5S+4+Hs) 2S= 8-11 ♣+♦ 2♣ = GF 3+♣ 2NT= 11-12 INV 3♣ = 6-8 ♣+♦ | | Fit jumps |
| 1♥ | | 5 | 4♦ | 11-16 5+♥; can open AKQx, AKJT, KQJT; | 1N= F1; 2♣ = ART GF; 2♦ = NAT GF; 2♦/3♦ = Good raise/PRE; 2♠/3♠/3♦ = Nat, inv by UPH and FJ by PH; 2NT= UPH Limit+ & PH 5-5 ♣+♦ 9-11 3S= Void SPL 3NT/4♣ /4♦ =SPL 4S/5♠/5♦ = EKC | (See note B) | 2 Way Drury Fit jumps |
| | | 5 | 4♥ | 11-16 5+ S; can open AKQx, AKJT, KQJT; | Per 1♥ opening, 3N= Void SPL, 4♣/4♦/♥ = SPL; 5♣/5♦/5♥ = EKC | | Mini splinters |
| 1♠ | | | | | | | |
| INT | | - | 3♠ | 15-16; may be 5X332, 6m322,5422 OK; | 2♣ = STAY/Smolen; 2♦/2♥ = TRF H 2S/N= TRF ♣/♦/55♣+♦ FG/WK 3m= 6m+4X; 3M=5/4 minor+ SPL OM, Only game | (See note C) | |
| | | | | | 4♣/♦ =TRF to H/S; 4♦/♠ = 224♦ 5 shape= slam values; 4S= 2254 shape slam values; 4NT=QNT | | |
| 2♣ | | 5 | 4♥ | 11-16 6+C or 5C+4M; | 2♦=(R); 2M= NAT F1; 2N/3♣ = PUP; 3♦/♥/= Transfers, 6 cards suits, GF ; 3♠=6♠+4♥,GF | (See note D) | |
| 2♦ | ✓ | | | 4414/4405/4315/3415; 11-16 | Can be passed 2M= To play 2NT=Relay Ask | (See note E) | |
| 2♥ | | 5/6 | | WEAK | 2NT= PQ Relay, New Suit F1 | (See note F) | |
| 2♠ | | | | WEAK | 2NT= PQ Relay, New Suit F1 | (See note F) | |
| 2NT | | | | 20-21 may have 5X/6m; | 3♣=PUPS; 3♦/♥ = TRF; 3S= PUP 3N; 3N/4C/♦/♥ = TRF; | (See note G) | |
| 3♣ | | 6+♣ | | PRE | New Suit = F1 | | |
| 3♦ | | 6+ | | PRE | New Suit = F1 | | |
| 3♥ | | 6+ | | PRE | 3♠=Nat, F1; 4m/4♠ = CAB. | | |
| 3♠ | | 6+ | | PRE | 4♥=Nat; 4C/♦/5♥ =CAB | | |
| 3NT | ✓ | | | Gambling 1 st /2 nd ; 3 rd /4 th To Play (Long suit) | n♣ = PorC 4♦ = SPL/Ask; 4M= S/O;On 3/4 th seat, 4♣ = stayman (rare); 4♦/4♥ = Transfer, usually 6+ cards | | |
| 4♣ | | 7 | | PRE | 4♥/♠ = For play 4D=Splinter ask; 4N= RKCB-0314; 5♣=for play | | |
| 4♦ | | 7 | | PRE | 4♥/♠ = For play; 4N= RKCB; 5♣=spl ask; | | |
| 4♥ | | 7 | | PRE | 4♠ = to play; 4NT= RKCB; 5♣/♦/♠ =CAB | HIGH LEVEL BIDDING | |
| 4♠ | | 7 | | PRE | 4NT=RKCB; NS=CAB | CAB | RKCB1430 except for ♣ |
| 4NT | ✓ | | | Specific Ace ask | 5♣=No Ace; 5♦/♥/♠/6♣ = Bid Ace; 5NT=2 Aces | Q / K ask | EKCB |
| 5minor | | 8 | | NAT | NewsSuit = CAB | | |
| 5Major | | 8 | | NAT Slam suggest | Ask Raise1-level w/ each A/K of trump suit; | Cue bids Splinters 5NT=Pick a slam | |

Explanatory notes – AKG-KRV System 2021 Seniors

A: Interference over 1C

| | |
|------------------------------|--|
| 1C-(Dbl): | RDbI= ART 5-7;1D - 8 + D |
| 1C-(1X)-P-(P): | 1N promises extras; <SYS ON>; 22-23 2N shows stopper plus source of tricks |
| 1C-(1X)-Dbl-(P): | 1N= 17-19; <SYS ON>; |
| 1C-(Dbl=HS): | We play Unusual v/s Unusual; i.e. 1H/S= TRF C/D 5-7; 2C/D= NAT 8+; Oth: Rdbl= ART 5-7 any; or, 8+ balanced with no M stop; or, penalty against at least one M; 1N= NAT 8+ STOPs; 1D= nat 8+ 2H/S= GF, STOP, other M No STOP; 3H/S= like 1N--3H/S(Fragment) <further, as per 1N-3H/S> (short in OM, 3H = usually 1444, rarely 1345 or 1354) |
| 1C-(1N=CD): | We play Unusual v/s Unusual i.e. 2C/D= TRF H/S 5-7; 2H/S= NAT 8+, GF Oth: Dbl = NEG, 2N= NAT 8+ STOP in C+D; 3C/D= GF STOP, other m No STOP; |
| 1C-(TRF OC): New Suit | e.g. 1C-(1D=H): Dbl= Neg; 1H= 8+, Bal without H check 1N = 8+ with H stop 2H= CUE GF; 4-1-4-4 (If opp. plays suction, i.e. dbl = D or MM, we bid as if it showed D and so on) Oth= as/before ignoring TRF; |
| 1C-(P)-1D-(nX): | Dbl= NEG upto 4H; Dbl= PEN oriented over 4S; with good min. 6 card suit PTR can take out |
| 1C-(1X)-P-(2X/Y) Dbl-(P): | 2Z= NAT NF; 2N/+ Rubensohl applies; |

B: 1M-(p)-2C follow-ups

| | |
|---------------------------|--|
| Follow-ups after 1H-2C | 2D= All minimums 2H= 6+M 12-14; 2S= 4S+5+H, 15-16 2N= 6+H, semi-bal, 15-16 3C= 4+C, 5+H, 15-16 3D= 4+D, 5+H, 15-16 3H= 0/1 loser suit, 15-16; now 4C = sets clubs, ask cue; other bids = cue in support of H 3S= 5S, 6+H, 15-16 4H= MIN w/ 7H; |
| | |

| | |
|---|--|
| 1H-2C 2D-2H= Jacoby, 3+ Hs | Further bids by opener 2S= 5H+4S-min 2N= balanced min 3m= natural, 3H= 5332 with good hearts, 13-14 3S/4m=Spl, min 3N=5332 with bad hearts, 13-14 |
| Follow-ups after 1S-2C | Further bids by opener 2D= All minimums 2H= 5S,4H 15-16; 2S= 6+S, 12-14 2N= 6+S, semi-bal, 15-16 3C= 4+C, 5+S, 15-16 3D= 4+D, 5+S, 15-16 3H= 5+S,5H 15-16 3S= 0/1 loser suit, 15-16; now 4C = sets clubs, ask cue; other bids = cue in support of H 4S= MIN w/ 7S |
| 1S-2C 2D-2S= Jacoby, 3+S | Further bids by opener 2N= balanced min; 3C/D/H= Nat, 12-14 3S=5332 with good spades, 13-14 3N=5332 with bad spades, 13-14 4m/H= Spl, min |

C: Transfer auctions after 1N opening

| | |
|---|--|
| 1N-2D: 1N-2D 2H: 1N-2D 2H-2S 2N: -----> 1N-2D 2H: 1N-2D 2H: | <p>=JT H ; with super accept-2N shows controllish max with 3 or 4 trumps with 2 top Honors; 3H = controllish max with 4 trumps</p> <p>2S= puppet to 2N</p> <p>3C= 5H+4C, GF; 3D= 5H+4D, GF; 3H= 5H+5C, GF, but ok with 3N; 3S= 5H+5D, GF, but ok with 3N; 4m=slammish, 5H+5+m 4H= Slam values, 6 card H, but bad suit, lacking 2 top honours</p> <p>3m= 5H+4(5) m, invitational</p> <p>2NT/3H= INV; 3S/4C/D= Auto SPL, S/T; 4H= mild S/T; 4N= QNT w/ 5H;</p> <div data-bbox="1104 1066 2119 1177" style="border: 1px solid black; padding: 5px; margin-top: 20px;"> <p>Opener's bids of H below game = sets H; other bids set m; If opener can't bid 3H, opener's bids of m at 4 level set m; other bids below game set H</p> </div> |
| | |

| | |
|---|---|
| <p>1NT-2H=</p> <p>1N-2H 2S-2N 3C: -----></p> <p>1N-2H 2S: -----></p> | <p>=JT S; with super accept-2N shows controllish max with 3 or 4 trumps with 2 top Honors; 3S= controllish max with 4 trumps</p> <p>3D= 5S+4C, GF; 3H= 5S+4D, GF; 3S= 5S+5C, GF, but ok with 3N; 3N=5S+5D, GF, but ok with 3N; 4m=slammish, 5H+5+m 4S=Slam values, 6 card bad suit 2 lacking 2 top honours.</p> <p>3m= 5S+4(5m), invitational 3H= 55M slammish; 3S=invitational 4C/D/H= Auto SPL, S/T; 4S= mild S/T; 4N= QNT w/ 5S; All inv hands with only 5 Spades and no 5 card minor, go via 1NT-2C-2 any-2S</p> |
| <p>1N-2S:</p> | <p>=TRF C S/O or GF or 55 CD FG; 2N= no fit; 3C= C fit + MAX;</p> |
| <p>1N-2S- 2N:</p> | <p>3C= S/O; 3D= 55 CD FG;<3H= (R): 3S= H SPL; 3N= S SPL;>; 3H= 3136 G/O; 3S= 1336 G/O; 3N= mild slam try 4C= 6+C S/T; 4D= 1156; 4H= 2H, 5D+6C; 4S= 2S, 5D+6C; 4N= 6C BAL QNT S/T;</p> |
| <p>1N-2S- 3C:</p> | <p>P= S/O; 3D= 55 CD FG; <3H= (R): 3S= H SPL; 3N= S SPL;>; 3H= 3136 G/O; 3S= 1336 G/O; 3N= S/O; 4C= 6+C S/T; 4D= 1156; 4H= 2H, 5D+6C; 4S= 2S, 5D+6C; 4N= 6C BAL QNT S/T;</p> |
| <p>1N-2S- 2N/3C:</p> | <p>3D= 55 CD FG; <3H= (R): 3S= H SPL; 3N= S SPL;>;</p> |
| <p>1N-2N:</p> | <p>=TRF D S/O or FG or 55 CD S/O; 3C= no fit; 3D= D fit ;</p> |
| <p>1N-2N- 3C-></p> | <p>P= S/O w/ 55 CD; 3D= S/O; 3H= 3163 G/O; 3S= 1363 G/O; 3N= S/O; 4C= 1165; 4D= 6+D S/T; 4H= 2H, 6D+5C; 4S= 2S, 6D+5C; 4N= 6D BAL QNT S/T;</p> |
| <p>1N-2N-3D:</p> | <p>P= S/O w/ 55m or 6D; 3H= 3163 G/O;</p> |

Opener's bids of S below game = sets S; other bids set m;
If opener can't bid 3S, opener's bids of m at 4 level set m; other bids below game set S

lacking

3S= 1363 G/O;
3N= S/O;
4C= 1165;
4D= 6+D S/T;
4H= 2H, 6D+5C;
4S= 2S, 6D+5C;
4N= 6D BAL QNT S/T;

D: The 2C opening

| | |
|--|--|
| <p>2C= (6+C 11-16 or 5C+4X ,11-16)-</p> | <p>2D= (R) F/2N; 2H/S= NAT 5H/S F1; GF unless rebid . 2N= PUP 3C ; 3C= TRF 3D; 3D/H = 6 cards H/S, GF 3S = 6S+4H, GF 3N= S/O; 4C = PRE; 4D/H/S= Void spls 4N= Simple BW;</p> |
| <p>2C-2D:</p> | <p>Openers bids: 2H= 4H or MIN w/ 6C ; 2S= NAT 4S; 2N/3C = MAX w/ 2/1 stops; 3D/H/S= 64+ MAX 14-16; 4D/H/S= 65+ MAX 14-16; 4C = MAX w/ 7+C , but not solid suit 3N= 6+C, running suit, 15-16; P.S. With 6C+5M MIN 11-13, over 2D re-bid 2M, next bid 3M</p> |
| <p>2C-2D 2H--</p> <p>2C-2D 2H-2S(R):</p> | <p>2S=(R); 2N= INV; 3C= NF; 4C=slam try, demands cue;4D = rkc for clubs- Oth= NAT/semi-NAT, GF</p> <p>Opener's bids 2N/3C = MIN 2/1 stops; 3D=MAX w/ 4H; <Now, 3H by resp. GF>; 3H=MIN w/ 4H; <Now, 3S=ART S/T H;>;</p> |
| <p>2C -2D 2S:</p> | <p>2N= INV; 3C= NF; 3D= semi-NAT/NAT GF; 3H= ART S/T agrees S; 3S= INV; 4C=slam try, demands cue; 4D/H= SPL S/T agrees S</p> |
| <p>2C-2D 3C:</p> | <p>=MAX w/ 1 stop; 3D(R);<3H/S/N(D) stop;>; 4C= sets C S/T; 4D= RKCB 0314-C;</p> |
| <p>2C-2D 2N:</p> | <p>=MAX w/ 2 stops; 3D(R); <3H/S= H/S+D stops; 3N= H+S stops;>; 4C= sets C S/T; 4D= RKCB 0314-C;</p> |

| | |
|--|---|
| <p>2C-2D 3D:</p> <p>2C-2D 3H:</p> <p>2C-2D 3S:</p> | <p>3M = shows stopper, denies stopper in OM; 4C= Sets dubs, slam try asks cue 4D = sets diamonds, slam try, asks cue</p> <p>4C= Sets dubs, slam try, asks cue 3S= agrees H S/T, asks cue; 4D= RKC clubs</p> <p>4C= Sets dubs, slam try, asks cue 4D= RKC clubs 4H= agrees S S/T, asks cue;</p> |
| <p>General principles</p> | <p>(1) 2C - 2D 2N - 3C - FG</p> <p>(2) Once 2C opener shows MAX – after Partner’s relay – all bids GF</p> <p>(3) 2C - 2D - 2H - 2S (relay) This is now GF – except if PTR Bids – 3H</p> <p>(4) 2C – 2D – 2S – Now 3D/H = shows stopper – NT Probe – Opener bids 3N. If now Responder bids 4C – Slammish with 3 Trump – Now his earlier 3D/H were Q’s 2C – 2D 2SP – 4C Slammish with 4 Trumps</p> <p>(5) 2C - 2D 2N 3C – GF with 3 Trumps 4C - " " 4 "</p> <p>(6) 2C - 2D 3C - 3D – Stopper ask 3H /S = adv cue with 3 cards Cs. or Honor DBL in clubs, slam try When resp. bids any at 3 level and then bids Clubs at 4 level – show <u>3</u> card support Direct 4C - <u>4</u> card support</p> |
| <p>2C-2H:</p> | <p><u>Opener’s rebids</u> 2S= NAT w/ 5+C ; 2N= MAX w/ 6C without 4S; 3C = MIN, w/ 6C without 4S; 3D= NAT 64+ MAX; 3H= MIN w/ 3+H SUPP; 3S/4D SPL w/ MAX 3+H SUPP 3N= MAX w/ SOLID C ; 4C = MAX w/ g. C ; 4H= max with 3+ H sup, but no spl</p> |
| <p>2C-2H 2X/3X-</p> | <p>3H= 6+ g. H , nat, NF, except if opener shows max; 3S= NAT/Semi-NAT F1; 3D= NAT 5H +3+D ,GF; 3C = S/O;</p> |
| <p>2C-2S:</p> | <p>2N= MAX w/ 6C ; 3C= MIN w/ either 5C +4H or 6C ; 3D= NAT 64+ MAX; 3H= NAT 54+ MAX; 3S= MIN w/ 3+ S SUPP; 3N= MAX w/ SOLID C ; 4C = MAX w/ g. C ; 4D/H SPL w/ MAX 3+Ss 4S = max with 3+S sup, no spl</p> |
| <p>2C-2S 2N/3X:</p> | <p>3S= 6+ g. S , nat, NF, except if opener shows max 3H = 5S+4+H GF 3D= NAT 5S+3+D GF 3C = S/O;</p> |

| | |
|---------------------|--|
| 2C-2N: (pup to 3C) | P= For play |
| 2C-2N 3C: | 3D= 5S+5H INV; 3H =5+Hs+5+Ds, GF 3S =5+Ss+ 5+Ds, GF 3N= 15-16 w/ Hxx C SUPP; RR 4C= RKCB in Cs-0314 4D/H/S= SPL agrees C; |
| 2C-2N: | 3D/H/S= PUP REJECT w/ 65; |
| 2C-2N 3D/H/S: | 4C= passable; |
| 2C-2N 3H: | 3S= agrees Hs; 4D= agrees Cs, S/T; 4H=to play RR |
| 2C-2N 3S: | 4D= agrees C; 4H= agrees S; |
| 2C-3C=Transfer to D | <P= S/O; 3M= NAT 5D+ 4H/S GF; 3N= COG (3N or 5D); 4C= S/T w/ C fit; 4D= mono- S/T, asks CUE; 4N= RKC in Ds, 1403 |

E: The 2D opening Precision Can be passed

Short Ds -11-16 (4414/4405/4315/3415/)

2M/3C= Play|New suit = To play|Jump new suit=NAT INV

2NT= Relay

→ 3C=11-13/14 → 3D 2nd Relay → 3H=4315 (3S/4C = Slam try)

→ 3C =11-13/14 → 3D 2nd Relay → 3S=3416(4C/4D(H) sets suit for slam

→ 3C =11-13/14 → 3D 2nd Relay → 3N=4414 min (→ 4C/4D/4H= Sets C/ next higher for slam|4S=TRF to C only game|4Nt=RKCB)

→ 3C =11-13/14 → 3D 2nd Relay → 4C= 4405 min (→ 4D/4H/4S=H/S/C TRF)

→ 3D(GF) = 4414 - 14-16 → New suit = Slam try |New suit game bid = To play|

→ 3H(GF)=4315 -14-16 → 3S/4C = Sets suit

→ 3S(GF)=3415 - 14-16 → 4C/D=C/H Slam try

→ 3N=4405 maximum

2D-3D=Puppet to 3H for for slam in any suit

2D-3D= Puppet to 3H GF &slam try

F: The 2M opening

2H/2S = Preempts- sound in 2/4 seat; 1/3 seat= wide ranging in fav vul

We play PQ relay- Please see system notes

P-P-2H-P

2S= Game try in Hs with a spl, now 2NT asks for short.

Now 3C/3D/3H show C/D/S singleton.

3H by opener with or w/o relay= sign off

P-P-2S-P

2NT = Game try in Spades with a spl; Now, 3C relay

3D/H/S= splinters in D/H/Cs respectively

3S by opener with or w/o relay is S/O

Jump in new suit on all weak 2 openings is CAB in the suit bid,

With 3 step responses—NO control/second/first

Note G

2NT opening 20-21

Responses =3♣=Puppet Stayman (Can be with 5 card minor)

3♦/♥= TRF

3S= PUP 3N

3N/4C/♦/♥= TRF next higher

4S=Both minor

OTHER NOTES:

1C-1D-2H =Nat, GF, or 24+ balanced- over which 2S=Relay

- a. 2NT= 24-25 balanced
 - b. 3NT= 26-27, balanced
 - c. 4NT=28+ balanced
 - d. 3H = Single suitor Hs-GF
 - e. New suit = Hs+bid suit with primary Hs, GF
- } Stayman/transfer/Smolen/Super smolen (on 4NT rebid by opener applies)

1C-1D-

**1H = 5+Hs, F1--- Responder's 1S= 0-4, any; 1NT= 5-8 bal; 2C/D/S= 5-8, 5+ suit; 2H=5-8, 3 card Hs; 2NT= Ss/3C/D= Fit jump-5-8
3H= 5-8 4 card H; Higher bids show splinters/voids**

1C-1D

1H-1S

**a. 1NT= 17-20 bal; b. 2m=nat, NF; c. 2S= some extras, 5+Hs+4Ss, NF; d. 2NT=21-22 bal, with primary Hs; e.
e. 3m/H/S= Nat, strong inv.**

1C-1D-

1S- 1NT= 5-8 bal

2C=04 any, on which opener's bids:

2D/H/S= Nat. NF

2NT = 21-23, bal with primary Ss

3m/H/S = Nat, strong inv

1C-1D

1S- ----->-

**2D/H= 5-8, 5+ suit; 2S= 3 cards; 2NT= Fit bid in Cs; 3C=5-8 in Cs; 3D/H= fit bids-5-8; 3S= 5-8, 4+Ss
Higher bids show splinters/voids**

Additional notes Nov 2021

| | | | |
|-------|------|----|---|
| OP | P | OP | P |
| 2 H/S | 2 NT | P | 3C Stayman 3D transfer if 2 SP If 2H – then 4 1 4 4 3H TRF or as above SP Both Minors 4 C/D leading Michaels |

Michaels – Range – depending Value

Weak INT OP – DBL Cards

2C Stayman

3D/H TRF

3S transfer C/D

3 C/D – Constructive

OPP P
 2H 3H Minors
 4H Strong Minors
 4 C/D L M
 4S to play
 4 NT Specific H with 2 Aces

06/11/2021

5C No Ace
 5D D A
 5H H A
 5S S P
 5N 2 Aces
 6C C A

| | | | |
|-----|---------------------------------|----|---|
| OPP | PTR | OP | P |
| 1/D | 2 C/D (Both MAJ) 10 cards | P | 2 H/S to play 2 NT Both Suit fit INV high card value 3C INV H 3D INV S 3 H/S Preemptive 4 card fit not jump 3N to play On OPP INT – 2 Clubs by Ptr (MAJ) |

Same principle as above here.
 10 Cards not guaranteed.

OP P
 On 1N 2C here 2D by Ptr bid your better MAJ

In Michaels loser count more than their HCP -

Equal VUL – NV – 7 loser
 Fav. VUL 8 loser. OK or both NV
 Adverse VUL 6 loser.

KRV – AKG System Notes

Minor changes

1. 1C - 1N = 8(9) – 13 Or 16 - 17
1C - 2N = 14 – 15 or 18 +

On

1 C - 1N → Existing System Stays

On

1C – 2N →
3C = Stayman on which
3D = H; 3H = Spades
3S = Both minors 4 - 4
3N = 4 - 3 - 3 - 3 (One minor 4 Cards)

Important Change

1C Opener with 5C & 4 Major or any hand with 5C & 4D should go via 3C only.
1C - 2N - 3N = usually 6 + Clubs (any strength except where opener can set Clubs directly with 4C.

1C 2N
(3NT Clubs) 4C
Now, 4 H/S/D is 6 – 4 any strength

1C 2N
3N now 4C (2/4) Cards
 4 D/H/SP 4 Cards with 3 Clubs

If cue bid available then cue for GF
if no suit bid by OPP - XYZ is there.

XYZ & Responder's jumps

- (i) XYZ continues on 1D – 1H – 1S also.

Basic Rues

- (i) On P OP P (we) (we)
1D – DBL – 1H/1S – P – 1N →
XYZ on as No Cue available.
- (ii) On 1D – P – 1H/1S DBL – 1N →
(we)
XYZ on as No Cue available
- (iii) On ID – 1H/1S (opp) – DBL – P – 1N (we) →
XYZ off as Cue is available for GF
- (iv) 1D – 1H (we) – 1S (OPP) – in (we) →
XYZ off as Cue is available

| | | | |
|------|----|-------|---|
| P | OP | P | OP |
| ID | P | IH | P |
| IS/N | P | 3 C/D | 1H GF + 5-5 (good suits) Or 6 Cards H good suit |

(ii) Respondent's jumps

(we)
From now 1D P 1H – P 1S/1N →
3C/3D/3H 5 – 5 GF or 6 + H GF (good suit)
3C/3D/3H/3S → except 3 H shows atleast
4H & 5 + good Spades Slammish
Opener to look at minor suit controls

- (iii) 1D (we) – 1H/1S (opp) – DBL → Now a rebid of 2C by opener promises D & C (atleast 8 Cards)
Else bid 1N even w/o stop or very rarely bid a 3 Card Major (usually only Spades possible).

(iv) Transfers on O/C

Existing System stays – we play transfers M earlier

- (i) Our 1M opening & Double by opponent or
(ii) Our 1M O/c & double by opponent.

If opponent passes our O/c, new suit bids by advance (P) are natural FI.

If we O/c a suit & they bid a 3rd suit, double by advancer shows 4th suit with atleast competitive values – does not guarantee tolerance because in Ptr's suit

(eg) 1C – 1D (we) – 1H /1S (opp) – DBL (we) →
(opp) shows unbid suit –
Need not have tolerance for O/c Suit

1. Other Changes

1C - 1N = 8 (9) - 13 or 16 - 17
- 2N = 14 - 15 or 18 +

On 1C - 2N
3C =
3D =
3H =
3S =
3N =

On 1C - 2N - 3C - 3D - 3S (opener) shows 4 spades

On 1C - 2N - 3C 4C - Asks -

4D = D

4H = C

8 Opener with 5C & 4 Major or 5C + 4D should go via 3C only
1C - 2N - 3N = usually 6 + Club (any strength except where opener can set clubs with 4C)

1C - 2N - 3N - 4C = 2/4 clubs

4D/H/S = 4 Cards with 3C

1C - 2N - 3N - 4C = 4D/H/S = 6C + 4 Bid suit - Forcing

9 XYZ - Responder's jumps

- 1 2H (opp) - 2NT - P -
3C = Stayman
3D = 4 - 1 - 4 -4 GF
3H = Trfr to SP
3S = Both minors

Similar for 2S - 2N -

- 2 Michaels cue bid - continuous range -
Based on loser count & vulnerability -
[Equal Vul - (NV) - upto 7 loser; Fav. Vul = P to 8 losers - Adv. Vul - 6 losers]

- 3 Against opponents weak NT -

Dbl = Cards
2C = Both Majors
2D/H = Trfrs
2S = Trfr to C/D not very constructive
2N = Both minors
3C/3D = Constructive

On weak NT - Dbl - Rspnder bids as if partner opened a strong NT - system on fully

- 4 2H (op) - we -
(i) 3H = Both minors
(ii) 4H = very strong minors

(iii) 4C/D = Leaping Mich.
(iv) 4S = To play
(v) 4N = Specific Ace ask

with 5C = No Ace, 5N = 2 Aces, 6C = C Ace

Similar for 2S by opp.

5 Michaels -

1C/D (opp) - 2C/D (Both M) - P -

2H/S = To play

2N = Both suit fit - Inv + with high card values

3C = Inv. H

3D = Inv S

3H/S = Preempting c4 Card fit - not junk

3N = To play

When we bid landy, same principles apply

6 Landy -

1N (opp) - 2C (M+M) - Dbl

(i) Pass = Ready to play 2C Dbl

(ii) 2D = ✓ 2D

(iii) 2H/S = To play (preference)

(iv) Redbl = Bid your longer Major

1N (opp) - 2C (M+M) - P -

(i) 2D = Bid you longer M

(ii) 2H/S = Preference

2N = Inv. + with high card values (May have both suit

(iii) fit)

(iv) 3C/3D = Inv. In H/S

(v) 3H/3S = Preemptive - NA junk

(vi) 3N = To play

9 Leaping Michaels Treatment

(i) 2H (opp) - 4C (we)

Now 4D = slam Try in Spades - Now opener with H Control bids 4NT
(RKC - Spades or 5C (cue) - Looks for D control)

4H = Slam Try in clubs W/O H control

4N = Slam Try in clubs with H control (RKC)

4S/5C = To play

(ii) 2H (opp) - 4D (we)

Now 4H =slam Try in Spades - opener with H Control bids 4N
(RKC - SP or 5D (cue) - Looks for C control)

4N = Slam Try in D with H control (RKC)

5C = Slam Try in D w/o H control

4S/5D = To play

(iii) 2S (opp) - 4C (we)

Now 4D =slam Try in H - opener with SP Control bids 4N [RKC H or 5C (cue)]

4S = slam Try in clubs w/o spade control

4N = slam Try in clubs with SP control
(RKC - C)

4H/5C = To play

(iv) 2S (opp) - 4D (we)

Now - 4H/5D

To Play

- 4S = slam Try in H - opener with spade control bids 4N/5C

- 4N = RKC in diamonds with spade control

-5C = Slam Try in Diamonds w/o spade control

Aid

Responder's 4N = Always has control in opponent's suit