

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11*-19	<input type="checkbox"/>	4	* Light openings possible For opener's NT rebids – note 1	1NT response = 6-9	
1♦	11*-19	<input type="checkbox"/>	4		2NT response = Jacoby over major	
1♥	11*-19	<input type="checkbox"/>	4		Limit raises	
1♠	11*-19	<input type="checkbox"/>	4		Splinter bids (see Other conventions)	
3 bids	<10	<input type="checkbox"/>	7	Pre-emptive		
4 bids	<10	<input type="checkbox"/>	7	Pre-emptive		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT			CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes	
Simple overcall			Natural			
Jump overcall			Weak, usually 6 card suit			
Cue bid			Michael's			
1NT	Direct: Protective	15-17 11-14		As for 1NT opening		
2NT	Direct: Protective	Unusual				
OPPONENTS OPEN WITH			DEFENSIVE METHODS	SPECIAL RESPONSES	Notes	
Strong 1♣			Natural			
Short 1♣/1♦			Natural			
Weak 1NT			Multi Landy			3
Strong 1NT			Multi Landy			3
Weak 2			Double = take out			
Weak 3			Double = take out			
4 bids			Double = take out			
Multi 2♦			Natural			
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
Roman Key Card Blackwood		5♣ = 0 or 3 aces; 5♦ = 1 or 4 Aces				
		5♥ = 2 aces no trump queen; 5♠ = 2 with trump queen				
5NT = Grand Slam Force						

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		3♠	
Special meaning of bids		Cue bid = good raise	
Exceptions / other agreements		Jump raise pre-emptive	
Agreements after opponents double for takeout			
Redouble	9+ HCP	New suit	forcing
Jump	Pre-emptive	2NT	Good raise
Jump -new suit not forcing			
Other agreements concerning doubles and redoubles			
OTHER CONVENTIONS			
Fourth Suit Forcing: A bid in the fourth suit is artificial, showing no particular Holding in that suit but requesting partner to describe his/her hand further.			
After 1♣ - 1♦ - 1♥, 1♠ is natural and 2♠ is 'fourth suit forcing'.			
Unassuming Cue Bids Opposite partner's overcall a cue bid shows a good raise			
Splinter Bids Response of 3♠/4♣/4♦ to 1♥ opening or 4♣/4♦/4♥ to 1♠ opening shows a raise to 4♥/4♠ with 4+ trump support and singleton or void in bid suit			
SUPPLEMENTARY DETAILS			
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).			
1 NT rebids: After 1 level response 1NT = 15-17; 2NT = 18-19; 3NT = long suit			
2 After Weak 2♦♥♠ 2NT asks for a feature in an outside suit and shows game interest.			
3 Defence to 1NT Multi Landy 2C M 4-4, 2D4 6card M 2H/S 5card M + m 2NT minors			
4 Flint-Pender xx xfer C, 2C/D/H xfer to suit above, pass for xx then 4 card suits			



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OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Hatch over this box if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Attitude: low encouraging, high discouraging						
On Declarer's lead	Count: high-low=odd no. of cards; upwards = even no.						
When discarding	Reverse						
Lead of A for Attitude, K for count							
McKenney in obvious situations							
SUPPLEMENTARY DETAILS (continued)							

GENERAL DESCRIPTION OF BIDDING METHODS			
Acol			
1NT OPENINGS AND RESPONSES			
Strength	12 to 14	Tick if artificial and provide details below <input type="checkbox"/>	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman		
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	11 points or minor	2NT	12 points
Others 3♣/♦/♥/♠ = 6+ card suit and slam interest.			
Action after opponents double		Forcing pass; other bids Flint Pender 4	
Action after other interference		Natural	
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	Game Force	2♦ 0-7	
2♦	Weak 2, 5-9 usually 6 card suit	Asks for feature	2
2♥	Weak 2, 5-9 usually 6 card suit	Asks for feature	2
2♠	Weak 2, 5-9 usually 6 card suit	Asks for feature	2
2NT	20-22; 3♣ Stayman, 3♦♥ Transfer;		
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			

Both players of a partnership must have identically completed convention cards.
Cards must be exchanged with opponents for each round.