

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	9-20	<input type="checkbox"/>	3		Splinters, Checkback (2)	
1♦	9-20	<input type="checkbox"/>	4			
1♥	9-20	<input type="checkbox"/>	4		2NT = good raise to 3 or more. Splinters	
1♠	9-20	<input type="checkbox"/>	4			
3 bids	<10	<input type="checkbox"/>	7	Pre-emptive; good suit in 1 <sup>st</sup> or 2 <sup>nd</sup> seat		
4 bids	<10	<input type="checkbox"/>	8	Pre-emptive or to play		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		8-15 HCP; 5+ card suit				
Jump overcall		Weak				
Cue bid		Michaels (weak or strong, not intermediate)				(4)
1NT	Direct: Protective	15-17 11-14	As for 1NT opening			
2NT	Direct: Protective	Unusual (Weak or strong, not intermediate)				
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Natural, possibly very weak				
Short 1♣/1♦		Natural				
Weak 1NT		Landy (both majors)				(5)
Strong 1NT		Landy (both majors)				(5)
Weak 2		X = take out				
Weak 3		X = take out, cue of minor shows both majors				
4 bids		X = pen of majors; 4NT = take out				
Multi 2♦		On second round, same as for weak 2 bids				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
Roman Key Card		5♣ = 0 / 3; 5♦ = 1 / 4; 5♥ = 2- 5♠ = 2+		(6)		
Quantitative		4NT or 5NT				
Gerber		Over natural NT bids				

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		3♠	
Special meaning of bids		Cue bid = good raise; new suit is forcing	
Exceptions / other agreements			
Agreements after opponents double for takeout			
<b>Redouble</b>	10+ HCP	<b>New suit</b>	forcing
Jump in new suit: non- forcing			
<b>Jump</b>	Pre-emptive	<b>2NT</b>	Good raise
Other agreements concerning doubles and redoubles			
In a competitive auction, if one bidder has limited their hand, a X is for penalties. If we have agreed a suit a double of the opposition's suit is for penalties. After 1 suit – pass – 1NT, x is TO of first suit bid			
OTHER CONVENTIONS			
<b>Fourth Suit Forcing:</b> A bid in the fourth suit is artificial, showing no particular holding in that suit but requesting partner to describe his/her hand further. After 1♣ - 1♦ - 1♥, 1♠ is natural and 2♣ is 'fourth suit forcing'.			
<b>UCB :</b> Opposite partner's overcall a cue bid shows 10+HCP & 3+ support			
<b>Splinter Bids:</b> Response of 3♠/4♠/4♦ to 1♥ opening or 4♣/4♦/4♥ to 1♠ opening shows a raise to 4♥/4♠ with 4+ trump support and singleton or void in bid suit			
SUPPLEMENTARY DETAILS			
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).			
[1] Ogust. Responses: 3♣=weak suit, weak hand; 3♦=strong suit; weak hand; 3♥=weak suit, strong hand; 3♠=strong suit, strong hand; 3NT=top 3 honours.			
[2] Checkback. 1-1-1NT=15-17; 1-1-2NT=18-19; 1-2-2NT=15-19; then 2/3♣=Checkback Stayman. A bid in responder's suit shows 3-card support.			
[3] After 1♥/1♠-2NT, 3 of new suit shows singleton/void and 4 of new suit shows strong second suit.			
[4] Michaels cue bid. Over a minor, shows both majors; over a major, shows other major and a minor.			
[5] Landy. 2♣=both Majs (5-4). 2♦ response=equal length and at least 2-2; 2NT if 0-0 or 1-1. 3♣=game invitational.			

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Hatch over this box if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (x)	<u>A</u> J 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Attitude: Count on King lead in NT unblock suit on K lead						
On Declarer's lead	Count						
When discarding	McKenney						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
SUPPLEMENTARY DETAILS (continued)							
[6] RKCB continued. After 5♣/5♦ response, next non-trump suit asks for trump Q. Trump bid says no; any suit bid says yes plus undisclosed feature in bid suit (usually a K, or singleton); 5NT says yes but with nothing more to say. After any response 5NT asks for specific kings: sign-off with none, bid cheapest if one or more.							
[7] 2♦ response to 5-card Stayman may include but does not promise a 4-card major. Subsequent bids by the Stayman bidder are natural, at the 2-level showing an invitational hand and at the 3-level Game Forcing.							
[8] XX shows any 5-card suit and forces 2C to Pass or correct, any bid shows touching 4-card suits, Pass forces XX either to play or non-touching 4-card suits							



Name Pippa Green

EBU No. 482908

Partner David Emerson

EBU No. 458800

GENERAL DESCRIPTION OF BIDDING METHODS			
Acol – 3 weak twos			
1NT OPENINGS AND RESPONSES			
Strength	12 to 14	Tick if artificial and provide details below	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ 5-card Stayman	(See note 7)	
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	11 HCP or xfer to minors	2NT	12 HCP
Others	3 level bids forcing and slam interest; 4NT = Quantitative		
Action after opponents double	Helvic (See note 8)		
Action after other interference	Natural, X=invitational and forcing		
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	23+ bal of GF	2♦ = Weak/waiting	
2♦	Weak 2, 5-10 6 card suit	2NT = Ogust	(1)
2♥	Weak 2, 5-10 6 card suit	2NT = Ogust	(1)
2♠	Weak 2, 5-10 6 card suit	2NT = Ogust	(1)
2NT	20-22	Puppet Stayman; RST; 3♠=5♠/4♥	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
Trial bids			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.