

OTHER OPENING BIDS						
	HCP	See note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	12-19	✓	2	No 5-card major		1
1♦	12-19	✓	4			1, 2
1♥	12-19	✓	5			1, 2
1♠	12-19	✓	5			
3 bids	6-9	✓	7			5
4 bids			7/8	Pre-emptive, but longer/stronger than a 3 bid		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		Minimum 5-card suit				
Jump overcall		Weak, 6-card suit				
Cue bid		Michaels (at least 5-5 in both majors or other major + minor)				
1NT	Direct: Protective:	15-18 points. Responses are "System on", as in response to 1NT 12-15 points, ie a few points lighter				
2NT	Direct: Protective	Unusual NT (at least 5-5 in both minors or other minor + hearts) Balanced 20-22, ie a 2NT opener				
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Double for takeout, cue bid is Michaels				
Short 1♣/1♦		Double for takeout, cue bid is Michaels				
Weak 1NT		Multi Landy (2♣ shows at least 5-4 in the majors)				
Strong 1NT		Multi-Landy (2♣ shows at least 5-4 in the majors)				
Weak 2		Double for takeout, 2NT natural, responses are "System on"				
Weak 3		Double for takeout, 3NT to play				
4 bids		Double for takeout				
Multi 2♦		Assume 2♦ is weak, bid aggressively, double is for takeout				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
4NT is RKCB 3041. A subsequent 5NT asks for Kings (responder bids a suit to show that King) 4NT bid <u>immediately</u> after any NT bid or response is quantitative (slam try). Otherwise... Gerber (4♣) asks for aces, but only <u>immediately</u> after an opening 1NT or 2NT.						

COMPETITIVE AUCTIONS		
Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	Up to 4♠	
Special meaning of bids	Unassuming cue bid (shows good raise)	
Exceptions / other agreements		
Agreements after opponents double for takeout		
Redouble Looking for penalties	New suit	Jump in new suit
Jump raise	2NT	Other
Pre-emptive	<u>Good</u> raise to 3 of the suit	
Other agreements concerning doubles and redoubles		
OTHER CONVENTIONS		
Fourth suit forcing Jacoby (1M – 2NT shows strong raise to game). For opener rebids see supplementary details below Splinters (<u>immediate</u> triple jump) show a singleton or void and values for a game raise. Michaels, Unusual NT (both bid on shape rather than points) could be weak or strong Gambling 3NT (runnable 7-card minor, no outside ace). 4♣ response is weak (pass or correct) Checkback (over 1m/M – 1M – 1NT)		
SUPPLEMENTARY DETAILS		
(Please cross-reference where appropriate to the relevant part of card, and continue on back).		
Opener rebids, after Jacoby 2NT response to 1M: a) with minimum hand (12-14), simply sign-off with 4M b) with 15+ and / or slam interest, bid: 3x Long-suit trial bid 4x Splinter 3NT Balanced (ie 5332) 15+ points 3M None of the above, but slam interest (probable 6-card major)		
Opener rebids, after 2NT enquiry to a weak-two 2x a) with minimum (or no feature), simply rebid 3x b) with maximum, bid as follows 3M shows a side 4-card major 3NT shows (at least) two of the three top honours in trumps 3m shows a feature, usually an ace or a king		
Play strong 10s against a NT contract.		

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Shade this box grey if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	<u>A</u> <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:- vs suit contract: Ace for attitude, King for count vs NT contract: King lead requests unblock honour, otherwise show count (HELO)							
CARDING METHODS							
Signals		Primary method v suit contracts			Primary method v NT contracts		
On Partner's lead		Reverse attitude			As left		
On Declarer's lead		Count (HELO)			As left		
When discarding		Reverse attitude			As left		
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
McKenney suit-preference when appropriate (eg leading for a ruff, or clearing suit at NT)							
SUPPLEMENTARY DETAILS (continued)							
<p>2♣ – 2♦ – 2NT: responses as for opening 2NT (Stayman and red suit transfers).</p> <p>4NT <u>opening bid</u> asks for specific ace, responses are as follows: 5♣ No aces 5♦, 5♥, 5♠, 6♣ One ace, in the bid suit 5NT Two aces</p>							
DRS dd/mm/yy							

GENERAL DESCRIPTION OF BIDDING METHODS		
5-card majors, weak NT, three weak twos		
1NT OPENINGS AND RESPONSES		
Strength	12-14 throughout	If artificial give details below and make obvious by shading in grey the cell on right.
Shape constraints	See note 3	If may have singleton make obvious by shading in grey the cell on the right
Responses	2♣ Stayman	
2♦	Transfer to hearts	2♥ Transfer to spades
2♠	Transfer to clubs (weak minor)	2NT Natural, invitational
Others		
Action after opponents double	"System off", weakness take-outs, redouble is business	
Action after other interference	"System off", double is for take-out	
TWO-LEVEL OPENINGS AND RESPONSES		
Meaning	Responses	Notes
2♣	Game-forcing, or 23+ points [semi-]balanced. 2♦ is negative	
2♦	Weak-two. For responses see supplementary details	
2♥	Weak-two. For responses see supplementary details	
2♠	Weak-two. For responses see supplementary details	
2NT	20-22 points. Responses are Stayman and red-suit transfers	4
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE		
(Please include details of any agreements involving bidding on significantly less than traditional values).		
<ol style="list-style-type: none"> 1. Opening bid at 1-level may be 20+ if no good alternative 2. May open light third-in-hand (say 10-11 points), especially at favourable vulnerability 3. 1NT opener may have 5332 shape with a 5-card major 4. 2NT opener may be on a semi-balanced shape, and may occasionally include a singleton 5. Pre-empt may be on a 6-card suit, eg third-in-hand at favourable vulnerability 		

Both players of a partnership must have identically completed convention cards.
 Cards must be exchanged with opponents for each round. (Word V 1.0)