


OTHER OPENING BIDS						
	HCP	See note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	11+		4	Inv raises Splinters; 2NT 16-19 bal		
1♦	11+		4	Inv raises Splinters; 2NT 16-19 bal		
1♥	11+		4	Splinters; 2NT Jacoby (note (n)); 3NT light raise with singleton (note (m))		
1♠	11+		4			
3 bids	5-10		6	Pre-emptive; 3NT based on long suit, little else		
4 bids	5-10		7	Pre-emptive		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT			CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes	
Simple overcall			Natural, expect 5 cards min.			
Jump overcall			Weak, 6 cards min			
Cue bid			Michaels – 1minor-2minor = both majors, 1♥-2♥=♠ & minor, 1♠-2♠=♥+minor. 2NT response asks for minor (3♣ limited for minor). (Note x)			
1NT	Direct: Protective:	15-17 11-15		2♣ and above as over 1NT opener		
2NT	Direct: Protective	Unusual NT 19-21		- 3♣ and above as over 2NT opener		
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes		
Strong 1♣		Truscott, weak jump overcalls				
Short 1♠/1♦		Natural				
Weak 1NT		Dbl 15+, 2♣ majors, 2♦ a major, 2♥=♥+minor, 2♠=♠ & minor (note (k,o))				
Strong 1NT		DONT: Dbl=single-suiter, 2♣, 2♦, 2♥= that suit + higher, 2♠=♠ (note (o))				
Weak 2		Dbl takeout, new suit nat; Leaping Michaels; 2NT 17-20 bal (+ notes (d) (e))				
Weak 3		Dbl take-out, 3NT to play				
4 bids		Dbl is primarily for take-out				
Multi 2♦		Double for takeout, suit natural; 2NT 17-20 bal (see notes (d) & (e))				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
Roman Key Card		5♣= 1 or 4, 5♦ =0 or 3, 5♥ = 2 or 5 (-Q)		DOPI/ROPI as below		
Blackwood		5♠ = 2 or 5 (+Q), 5NT= 2 + void				
MSRKCB		Same 1430 style as RKCB; Kersey 2 <sup>nd</sup> ask: cheapest ask = Q ask, next = K ask				
DOPI /ROPI		Double/Redouble = RKCB Step 1; Pass = Step 2; Overbid 1 = Step 3 etc				
4NT as General Try		– frequent use; Raise to 5M asks about unbid or Opposition suit				

COMPETITIVE AUCTIONS		
Agreements after opening of one of a suit and overcall by opponents		
Level to which negative doubles apply	2♠ (if WJO/IJO, to 3♥) – or card-showing above	
Special meaning of bids	Suit 5+ cards, 10+ points, forcing; 2NT jump 16-19 bal	
Exceptions / other agreements	Suit jump 6+ cards weak, non-forcing	
Agreements after opponents double for takeout		
Redouble 10+	New suit Forcing at 1 or 2 level	Jump in new suit Weak 6+ cards, Non-Forcing
Jump raise	2NT	Other
Natural, 6-9	10+ raise	
Other agreements concerning doubles and redoubles		
Competitive and responsive doubles to 3♥ (including Snapdragon)		
Doubles of artificial bids show some strength in that suit.		
OTHER CONVENTIONS		
Splinter Bids, cue bidding to show slam enthusiasm		
Kokish after a 2♣ opener: 2♣–2♦–2♥ = ♥ or 25+ balanced and 2♠ asks about hand type		
Doubling 1NT sets up forcing pass situations		
SUPPLEMENTARY DETAILS		
(a) 2♣ checkback after 1NT rebid: 2♣ asks about opener's range, shape and fit for responder's suit; also 3♣ checkback after any 2NT rebid (♦ = any upper range; ♥/♠ shape only & NT lower range)		
(b) Unassuming Cue Bid – bid of Opposition's opening suit promises at least 3-card support for partner's overcalled suit and around 10+ points (generally not a distributional hand); also Note (s)		
(c) 4 <sup>th</sup> suit forcing (GF, with 5 <sup>th</sup> suit forcing below 3NT)		
(d) Responses to natural 2NT overcalls: 3♣ through 3♠ as over 2NT opener		
(e) Over intervention over 1NT (inc overcalls) and all JOs & undefined Michaels, 2NT upwards = transfers (FAS) but opposite take out doubles of weak two bids Lebensohl applies (Fast arrival Denies Stops)		
(f) 5NT in order of meaning may be: RKCB for side K (with 1, bid it, with 2, bid missing); pick a slam; trump asking (step responses)		
(g) After 1NT-2♣ - 2♦ responder may pass or bid 3♦ with weak ♦, or rebid: 2♥/♠ natural F to 2NT; 2NT transfer to 3♣; 3♣/♥/♠ = 4 cards & 5+♦; 3NT/4NT = bal slam? with 5+♦)		
(h) After 1NT-2♠, 2NT asks & 3♣=minors, other bids = suit below singleton		
(i) Trial bids – show values in the suit bid		
(j) After 2-under transfers, bid of intervening suit by opener shows suitability		
(k) Responses to the 2♦ overcall to 1NT: 2♥ to play opposite ♥ : 2♠ to play opposite ♠; 2NT enquiry (responses 3♣ = bad with ♥; 3♦ = bad with ♠; 3/4♥ = good with ♥; 3/4♠ = good with ♠)		
(l) After a reverse by opener, 2NT by responder at his second turn indicates weakness		
(m) After 1M-3NT, 4♣ asks about singleton (4M response = ♣)		
(n) After 2NT Jacoby opener rebids: 3-level splinters, 4-level 2 <sup>nd</sup> suit 5+ length; 3M encouraging; 4M shut-out; 3NT rebid by Jacoby bidder (if space allows) shows extra values		

OPENING LEADS						
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).						
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9 <u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x				H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x		
v. NT contracts	A <u>K</u> x ( <u>x</u> )	<u>A</u> J 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9 <u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x		<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u> H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x
Other agreements in leading, e.g. high level contracts, partnership suits:-						
Trump leads may have suit preference connotations. Mid-game leads (and perhaps opening leads) may be attitude (high for hate).						
CARDING METHODS						
Signals	Primary method v suit contracts		Primary method v NT contracts			
On Partner's lead	Attitude – Hi - Lo (Count*)		Attitude			
On Declarer's lead	Count (optional)		Smith Peter, count (optional)			
When discarding	Attitude (Count*)		Attitude			
Other carding agreements, including secondary methods (state when applicable) and exceptions to above						
Count* is a secondary method. Suit preference (McKenny signalling) occasionally - in situations such as leading for ruffs						
SUPPLEMENTARY DETAILS (continued)						
<p>(o) Over weak 1NT: after 2♦ - bids as Multi 2♦ opener; after 2♥/2♠ - 2NT good, asking; 3♣ moderate, for minor; with a passed hand, DONT applies</p> <p>(p) After RKCB responses of 5♣ or 5♦, next suit is trump Q ask with side king bid in acceptance &amp; 5NT acceptance shows unbiddable extras</p> <p>(q) Over strong NT: bid to find fit; after 2♣, responses of 2♥/2♠ are to play &amp; if 2♣ or 2♦ is doubled, redouble seeks removal</p> <p>(r) Scrambling 2NT opposite take-out double when RHO raises &amp; opposite delayed TODs</p> <p>(s) Jump UCB = mixed raise (about 6-9 with 4-card support); 2NT in support of partner in competition after overcall is better raise than Jump UCB</p> <p>(t) After 2NT-3♣, 3♦ shows 1 or 2 4-card M or else no M and exactly 3♠ and after 3♦ all bids are natural</p> <p>(u) Responses to natural 3NT overcalls: 4♣ Baron, 4♦ 4♥ transfers</p> <p>(v) After 1M (2NT), 3♣ = ♥ F; 3♦ = ♠ F; 3♥/♠ NF; X = Pens</p> <p>(w) After 1NT (2NT), 3♣ = both M equal or better ♥; 3♦ = both M better ♠ F; 3♥/♠ NF; X = Pens</p> <p>(x) Michaels also applies when 4<sup>th</sup> hand bids 3<sup>rd</sup> hand's suit making transfer over 1NT</p> <p>(y) After 1NT (2♣ Landy), or defined Michaels, x = values for 2NT with stops in both suits, 2♥ &amp; 2♠ similarly stopping that suit</p>						

	Name	Roger Forster	EBU No.	14368
	Partner	Mike Fawcett	EBU No	67723
			Level 4, Mar 2021	
	GENERAL DESCRIPTION OF BIDDING METHODS			
ACOL with 3 weak 2s				
1NT OPENINGS AND RESPONSES				
Strength		12 -14		
Shape constraints		5332 shapes allowed, also 5422		
Responses		2♣ NOT Stayman: relay to 2♦ to introduce various hand types – Note (g)		
2♦	Transfer to ♥		2♥	Transfer to ♠
2♠	Any 4441 16+ pts/ 5-5+ ♣+♦: Note (h)		2NT	Invitational in NT
Others	3♣ through 3♠ 2-under transfers – see note (j); 4NT Quantitative			
Action after opponents double		Rdbl = ♣ or 2-suited; 2♣ = ♦; 2♦ = ♥; 2♥ = ♠		
Action after other interference		Natural, 2NT up = tfrs (note (e)), negative doubles		
TWO-LEVEL OPENINGS AND RESPONSES				
Meaning		Responses		Notes
2♣	23+ or 9 playing tricks unspecified	2♦ = relay, can be broken with good suit		
2♦	Weak ♦ range 6-10, can shade*	2♥/♠ passable, 2NT = OGUST, 3 suit forcing		
2♥	Weak ♥ range 6-10, can shade*	2♠ passable, 2NT = OGUST, 3 suit forcing		
2♠	Weak ♠ range 6-10, can shade*	2NT = OGUST, 3 suit forcing		
2NT	20/22 balanced 3♣ asks 4/5 card majors (note (t)); red suit tfrs, 3♠ = both m 4♣ through 4♠ 2-under transfers – see note (j)			
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE				
(Please include details of any agreements involving bidding on significantly less than traditional values).				
In 4 <sup>th</sup> position, the weak 2 opening is 9-13.				

Both players of a partnership must have identically completed convention cards.  
Cards must be exchanged with opponents for each round. (Word V 1.0)