

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	9-20	<input type="checkbox"/>	4		Splinters	
1♦	9-20	<input type="checkbox"/>	4			
1♥	9-20	<input type="checkbox"/>	4			
1♠	9-20	<input type="checkbox"/>	4		2NT= good raise to 3 or more. Splinters	
3 bids	<10	<input type="checkbox"/>	7	Pre-emptive; good suit in 1 st or 2 nd seat		
4 bids	<10	<input type="checkbox"/>	8	Pre-emptive or to play		
*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).						
DEFENSIVE METHODS AFTER OPPONENTS OPEN						
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING		SPECIAL RESPONSES		Notes
Simple overcall		8-15 HCP; 5+ card suit				
Jump overcall		Weak				
Cue bid		Michaels weak or strong (4)				
1NT	Direct: Protective	15-17 11-14	As for 1NT opening			
2NT	Direct: Protective	UNT weak or strong (4)				
OPPONENTS OPEN WITH		DEFENSIVE METHODS		SPECIAL RESPONSES		Notes
Strong 1♣		Natural, possibly very weak				
Short 1♣/1♦		Natural				
Weak 1NT		Landy (both majors)				
Strong 1NT		Landy (both majors)				
Weak 2		Double = take out				
Weak 3		Double = take out; cue bid of minors = both majors				
4 bids		Double = pen of majors; 4NT = take out				
Multi 2♦		Natural; on second round x=take-out				
SLAM CONVENTIONS						
Name		Meaning of Responses		Action over interference		
Roman Key Card		5♣ = 0 / 3; 5♦ = 1 / 4; 5♥ = 2- 5♠ = 2+		(5)		
Gerber		1NT -4♣ and 2NT - 4♣				

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply		3♠	
Special meaning of bids		Cue bid = good raise; new suit is forcing	
Exceptions / other agreements			
Agreements after opponents double for takeout			
Redouble	10+ HCP	New suit	forcing
Jump in new suit: non- forcing			
Jump	Pre-emptive	2NT	Good raise
Other agreements concerning doubles and redoubles			
In a competitive auction, if one bidder has limited their hand, a x is for penalties. If we have agreed a suit a double of the opposition's suit is for penalties. After 1 suit – pass – 1NT, x is TO of first suit bid			
OTHER CONVENTIONS			
Fourth Suit Forcing: A bid in the fourth suit is artificial, showing no particular Holding in that suit but requesting partner to describe his/her hand further. After 1♣ - 1♦ - 1♥, 1♠ is natural and 2♠ is 'fourth suit forcing'.			
Unassuming Cue Bids: Opposite partner's overcall a cue bid shows a good raise			
Splinter Bids: Response of 3♠/4♣/4♦ to 1♥ opening or 4♣/4♦/4♥ to 1♠ opening shows a raise to 4♥/4♠ with 4+ trump support and singleton or void in bid suit			
Checkback: Rebid of 1NT = 15-18; rebid of 2NT if a jump = 19. 2♣ over 1NT or 3♣ = Stayman			
SUPPLEMENTARY DETAILS			
(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).			
(1) 1NT - 2♣ (artificial) – x = ♣. Otherwise 1NT – bid – x = stolen bid and systems on			
(2) 2♣+2NT=22-23; 2♦+2NT=24-25; 2♣+3NT=26-27; 2♦+3NT=28-29. After 2NT rebid 3♣=puppet Stayman, 3♦/♥=RST, 3♠=5♠/4♥, After 2NT/3NT rebid 4♣=Gerber			
(3) Ogust responses: 3♣=weak/weak (suit and points); 3♦=strong/weak; 3♥=weak/strong; 3♠=strong/strong			
(4) RKCB continued. After 5♣/5♦ next non-trump suit bid asks for Q. Trump bid=no; suit bid=yes plus new feature in that suit; 5NT=yes and nothing more to say.			

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Hatch over this box if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (x)	<u>A</u> J 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 <u>x</u> x x	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Attitude: Count on King lead						
On Declarer's lead	Count						
When discarding	McKenny						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
Suit preference signals							
McKenny							
SUPPLEMENTARY DETAILS (continued)							
19 September 2019							



Name Kevin Whiteside

EBU No. 82903

Partner Paul Habershon

EBU No. 404458

GENERAL DESCRIPTION OF BIDDING METHODS			
Benjaminised Acol			
1NT OPENINGS AND RESPONSES			
Strength	12 to 14	Tick if artificial and provide details below <input type="checkbox"/>	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman		
2♦	Transfer to hearts	2♥	Transfer to spades
2♠	11 HCP or xfer to minors	2NT	12 HCP
Others 3 level bids forcing and slam interest; 4♣ = Gerber			
Action after opponents double		Escape transfers	
Action after other interference		(1)	
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	8PT or 22-23 or 26-27 balanced	2♦ -ve (<10HCP)	(2)
2♦	GF or 24-25 or 28+ balanced	2♥ relay only	(2)
2♥	Weak 2, 5-9 usually 6 card suit	2NT = Ogust	(3)
2♠	Weak 2, 5-9 usually 6 card suit	2NT = Ogust	(3)
2NT	20-21	RST; puppet stayman	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.