

OTHER OPENING BIDS						
	HCP	see Note	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	9-19	<input type="checkbox"/>	3	Open with 3-card suit only if 4333 and 15-17	Inverted raises 2NT=16+ balanced Splinters	[5]
1♦	9-19	<input type="checkbox"/>	4			
1♥	9-19	<input type="checkbox"/>	4	Open with 4-card suit only if 15-19 bal and no lower 4-card suit	2♥/♠=4-7 with 4♥/♠ or 5-8 with 3♥/♠; 3♥/♠=8-9 with 4♥/♠; 2NT=10-11 or 15+ with 4+♥/♠ 3NT=12-14 balanced with 4♥/♠; Splinters	
1♠	9-19	<input type="checkbox"/>	4			
3 bids	<11	<input type="checkbox"/>	6	3NT is gambling	Over pre-empt, new suit below 4♥ F1	
4 bids	<11	<input type="checkbox"/>	7	4NT asks specific Aces		

DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		Usually 5+ cards, 9-16 HCP	Suit change F1; Fit bids	[6]
Jump overcall		Weak in 2nd, weak up in 3rd/4th		
Cue bid		Weak/strong Michaels except natural over short 1♠/1♦; jump cue asks for stopper		
1NT	Direct: Protective	15-18 11-14	As 1NT opening	
2NT	Direct: Protective	2 lower unbid suits, m+m over short 1♠/1♦ 19-21	As 2NT opening	
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣		x = ♥/♠, 1NT = ♣/♦, WJO		
Short 1♣/1♦		x = TO, 2♣/2♦ = natural, 2NT = m+m		
Weak/Strong 1NT		x = good 15+, 2♣ = M + M, 2♦ = ♠ + m, 2NT = m + m		
Weak 2		x = TO 2NT = 17-19	2NT Lebensohl As 2NT opening	[7]
Weak 3		x = TO		
4 bids		Over 4m, x = TO, 4NT = nat Over 4M, x=values, 4NT=2 suits		
Multi 2♦		Modified Dixon	2NT Lebensohl	[8]

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB	5♣ = 1 or 4 of 5 KCs, 5♦ = 0 or 3, 5♥/♠ = 2 without / with trump Q	D0P1 / R0P1
Gerber (over NT only)	Step responses	D0P1 / R0P1
5NT	0, 1 or 2 of top 3 honours	

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply 3♠

Special meaning of bids Fit bids [6]

Exceptions / other agreements Suit raise = pre-emptive

Agreements after opponents double for takeout

Redouble	9+	New suit	Forcing	Jump in new suit	Fit [6]
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Jump raise	Pre-empt	2NT	Sound raise	Other
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Other agreements concerning doubles and redoubles

Responsive, competitive, trial, UCB, Lightner

Take out x = any hand with opening values or 9+ HCP shape suitable
Responses: Jump = 8-11 HCP with 4-card suit, 5-7 HCP with 5 card suit; cue = F to suit agreement; 1NT=4-10 HCP with stop, 2NT=11-12 HCP
After 1m-x-1M or 1♥-x-1♠, x = 4 cards in responder's major, cue of responder's suit = 5 cards

OTHER CONVENTIONS

2♣ Checkback after 1NT rebid (15-17)

After 2NT rebid (15-19 F), 3♣ asks range; after 2NT jump rebid (18-19), 3♣ asks shape

4th suit forcing except 1♠ (which is nat NF)

Trial bids (unspecific on length) ask help in form of high cards or shortage

After opening 1♥ or 1♠, 3NT rebid = 8 PT, F1

Unassuming cue bids

SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

[1] 2♣ opening shows 5+♦s and 5-9 HCP OR big hand. Responses: ♦ bid at any level to play opp wk 2♦; 2♥/2♠/3♣ nat F1; 2NT nat/inv. After opener rebids 2NT, responses as opening 2NT

[2] 2♦ opening shows at least 4-4 in majors and 0-9 HCP non-vul, 5-9 vul. Responses: ♥/♠ bid at any level is to play; 2NT natural/invitational; 3♣ artificial enquiry; 3♦ slam try in a minor

[3] After x of our 1NT in 2nd position: (A) Pass shows hand strong enough to play 1NT** or weak 4/3/3/3 or weak(ish) hand with 2 5-card suits. Without intervention, opener redoubles. Responder will pass with 1st hand-type, bid 2♣ with 2nd or bid lower 5-card suit (♣ ranks highest for this purpose only) with 3rd; (B) xx shows any 5-card suit (opener initially transfers to 2♣); (C) Suit bid at 2 level shows lower of 2 4-card suits (if opener changes this suit, may bid other suit at 2-level or convert 2♥ to 2♠). After x of 1NT in 4th position, xx and suit bids as for 2nd position.

[4] Responses to 1NT after single-suit overcall: x = TO; cue bid over major shows other major and guard; cue bid over minor shows both majors; 2NT is initially transfer to 3♣ but may precede NF subsequent suit bid.



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OPENING LEADS			
For all the card combinations shown, clearly mark the card normally led if different from the underlined card.		Hatch over or shade this box if using non-standard leads.	
v. suit contracts	A <u>K</u>	A <u>K</u> x	K <u>Q</u> 10
	Q <u>J</u> x	J <u>10</u> x	10 <u>x</u> x
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x
v. NT contracts	A <u>K</u> x (x)	A <u>J</u> 10 x	K <u>Q</u> 10
	Q <u>J</u> x	J <u>10</u> x	10 <u>x</u> x
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x
Other agreements in leading, e.g. high level contracts, partnership suits:-			
A or Q for attitude, K for count v suit / unblock or count v NT			
CARDING METHODS			
	Primary method v suit contracts	Primary method v NT contracts	
On Partner's lead	Attitude	Count	
On Declarer's lead	Count	Count	
When discarding	McKenney suit preference	McKenney suit preference	
Other carding agreements, including secondary methods (state when applicable) and exceptions to above:			
On Partner's lead, Suit preference when change of suit required			
Peter in trumps shows 3+			
Secondary methods (count/attitude/suit preference) frequently apply – we try to tell Partner what we think he/she most needs to know			
SUPPLEMENTARY DETAILS (continued)			
[5] After 2-level raise of 1♣/♦, change of suit by opener is GF and subsequent bids show top-card holdings. 1NT response to 1♣ shows 4♣s.			
[6] FB: After opponents intervene over partner's opening, jump change of suit at 3 or 4 level shows offensive raise to 3 or 4 of partner's suit with fit + good cards in suit bid; cue shows 10+ HCP + fit; raises in partner's suit pre-emptive with 3+ card fit. Jump change of suit at 3 or 4 level after partner's overcall shows fit and 4+ good cards in suit bid.			
[7] After x of opponents' wk 2, 2NT = < 8 HCP, 3 level bid = 8-11 NF.			
[8] In 2 nd position, x = 13-17 flattish or any 18+, 2♥/♠ = 13-17 with 5+ ♥/♠, 2NT = 17-19 with major guards; in 4 th position, x = TO of ♥/♠, 2NT = 17-19 with major guards.			

GENERAL DESCRIPTION OF BIDDING METHODS			
4-card majors, weak NT, 2♣ = weak ♦ or strong [1], 2♦ = weak with both majors [2], weak 2♥/2♠			
1NT OPENINGS AND RESPONSES			
Strength (good 11) 12 - 14 Tick if artificial and provide details below <input type="checkbox"/>			
Shape constraints May be 6 ♣/♦ or 5 ♥/♠ Tick if may have singleton <input checked="" type="checkbox"/>			
Responses 2♣ Non-promisary Stayman			
2♦	5+ ♥	2♥	5+ ♠
2♠	5+ ♣	2NT	5+ ♦
Others Suit bid at 3 level = natural with slam interest			
Action after opponents double		Halmic [3]	
Action after other interference		X = TO of natural bid otherwise lead directing, Lebensohl [4]	
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	Weak: 5+♦, 5-9HCP OR Strong: GF or 23-24 balanced	Any♦ bid is to play opp wk 2♦; 2♥/2♠/3♣ = nat F1; 2NT=nat/inv.	[1]
2♦	Weak: 4+♥ and 4+♠, 0-9HCP	Any ♥/♠ to play, 2NT nat, 3♣ enquiry, 3♦ slam try ♣/♦	[2]
2♥	Weak: 5+♥, 5-9HCP	2NT enquiry, New suit F1	
2♠	Weak: 5+♠, 5-9HCP	2NT enquiry, New suit F1	
2NT	20-22 HCP	Puppet Stayman, transfers	
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
(Please include details of any agreements involving bidding on significantly less than traditional values).			
Inverted minor responses			

Both players of a partnership must have identically completed convention cards. Cards must be exchanged with opponents for each round.