

BARROW BRIDGE CLUB - Covid Risk Assessment

To minimise the risk to members on return to face-to-face playing at the Club, the Committee proposes the following measures. These will all be reviewed at regular intervals, or as needed.

RISK	MITIGATION
1. To prevent the spread of Covid	All players must be double vaccinated Players should not attend the Club if they have been in contact with anyone who has Covid Players should not attend the Club if they have been told to self-isolate Players should not attend the Club if they are feeling unwell eg. coughs, colds, high temperature Fully paid-up Members only ie. no visitors will be allowed.
2. In the Club	Players should use hand sanitizer provided on entry Face coverings must be worn when moving around, but are not compulsory when seated Players should use hand sanitizer on re-entry to the playing room after eg. toilet break
3. Play	A Mitchell movement will be played (ie. only E/W will move) to reduce the number of people moving around All players will be provided with a bidding box which will move with them Cards will be dealt 72 hours in advance, and not re-used for a further 72 hours after play Bridgemates will not be re-used for 24 hours
4. Ventilation	Following major refurbishment of the Club, the playing room has been considerably enlarged and tables will be spread out widely. In view of this, it is thought unnecessary to have windows open UNLESS it is comfortable (weather-wise) to do so.
5. Refreshments	Players should bring their own. Cups etc should go home with player for washing, and not left in Club or washed in the kitchen
6. Table money	Preferably, we would like to change from payment on the night (cash) to payment by cheque/ BACS transfer or similar, monthly in advance or arrears. We recognise that this may be difficult for some players and there are various options available - please speak to one of the Committee
7. Player tests positive afterwards	Player must contact Secretary or Committee member immediately All attendees will be contacted immediately