

**5 Table****Teams**

4 Rounds of 6 Boards

Table

**1**

Round	N-S	E-W	Boards
1	1	3	1-6
2	1	5	7-12
3	1	2	13-18
4	1	4	19-24

**EW Down 2****NS Remain****5 Table****Teams**

4 Rounds of 6 Boards

Table

**2**

Round	N-S	E-W	Boards
1	2	4	7-12
2	2	1	13-18
3	2	3	19-24
4	2	5	25-30

**EW Down 2****NS Remain****5 Table****Teams**

4 Rounds of 6 Boards

Table

**3**

Round	N-S	E-W	Boards
1	3	5	13-18
2	3	2	19-24
3	3	4	25-30
4	3	1	1-6

**EW Down 2****NS Remain****5 Table****Teams**

4 Rounds of 6 Boards

Table

**4**

Round	N-S	E-W	Boards
1	4	1	19-24
2	4	3	25-30
3	4	5	1-6
4	4	2	7-12

**EW Down 2****NS Remain**

## 5 Table

### Teams

4 Rounds of 6 Boards

Table

# 5

Round	N-S	E-W	Boards
1	5	2	25-30
2	5	4	1-6
3	5	1	7-12
4	5	3	13-18

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**EW Down 2**

**NS Remain**

## 5 Table

### Teams

4 Rounds of 6 Boards

## TD Notes

Complete American Whist

EBUScore: check UMS rate is set to 10.

Boards: Playing 30 boards

Uses 5 sets of 6 boards (total 30).

Set 1 to table 1, set 2 to table 2 etc.

Initial move: EW down 2 tables.

Subsequent moves: EW down 2 tables, Boards down 1.

Comment: Although suitable for player home table entry, this approach is not recommended as the home entry flag needs to be set before the session is started and reset at the end.