TO DRAW OR NOT DRAW

For play at a suit contract always: Think at Trick 1, Count losers (in the long trump hand) Decide what will happen if you draw trump.

Reasons for postponing trump drawing: Need to ruff losers in the dummy, need to establish a discard, need trumps for ruffing, need trump for entries, need trump in dummy for control.

When playing a suit contract always (and I mean ALWAYS) ask yourself: What will happen if I draw? What will happen if I don't draw?

A good rule of thumb: If you seem to have too many "immediate losers", you probably need to postpone trump drawing (or bid better)

8532 943 Pass Κ6 3 Clubs A843 4 Diamonds AKJ94 Q107 2 Spades K5 Q762 Pass 1 Spade 753 102 Pass Pass 9652 Pass Q107 6 DEALER 1 Diamond AJ108 Double (Take Out) AQJ984 3 Diamonds

ΚJ

73

A of spades lead, K of spades at trick 2, you ruff. Plan your play.

852 3 Clubs 9643 3 Spades KQJ10 Q865 92 764 1093 PASS PASS PASS 85 AKQJ10 PASS 9873 652 Pass **AKJ104** DEALER – 2 Clubs AKQJ 2 Spades

AKQJ 2 Spades 72 3 Hearts A4 4 Spades

2 Diamonds

5 Diamonds

8 of diamonds lead, East plays 3 rounds of diamonds, S ruffs with the 10, your play?

J54 DEALER – 1 Club A654 4 Hearts 84

84 AKQ7

72 AKQ63

 K98
 Pass
 3
 1 Spade

 K7653
 J1092
 Pass

 964
 853

1098 QJ1072

AQ 2 Hearts J102 Pass

7 of spades lead, East cashes 3 spades and West has to find a discard. What do you discard?

AJ65

Q6 3 Spades

A965 632

 102
 43
 Pass

 J97532
 A104

 4
 Pass
 KJ82

 K1054
 Pass
 J987

KQ987

K8 DEALER – 1 Spade Q1073 4 Spades AQ

The lead is the 4 of diamonds. Count your tricks, plan your play.

BALANCING: You are in Balancing Seat if you can make this statement, "If I pass, the Bidding is over." The opposite "of the Balancing Seat is the Direct Seat."

In Balancing Seat, all actions are usually weaker than in Direct Seat-about a king less. When the opponents bid and raise, they have a fit, you probably have a fit.

Partner of the balancer: Tread lightly, don't hand partner, he has bid your cards.