

ESTABLISH a DISCARD

Play of the Hand

98532 2 NT (Jacoby)

A32

AK8

97

K7			10	Pass
Q106	Pass		K975	
J1097			Q632	
10832			AJ54	

AQJ64

J84 Dealer – 1 Spade

54 4 Spades

KQ6 (no shortness, minimum)

West leads the J of diamonds, you, declarer, win the K. What's your next move?

Defense

KJ5 2 Diamonds (waiting)

762 3 Hearts (better than 4)

10652 5 Diamonds (none)

K74

62	Pass		109843	
A84	Pass		93	Pass
KJ73	Pass		Q984	Pass
J1096			53	Pass

AQ7 Dealer – 2 Clubs

KQJ105 2 Hearts

A 4 NT

AQ82 6 Hearts

West leads the J of clubs, you, declarer win the K and lead a heart to your K. West, Plan your defense. When you are defending, the Ace of trumps is a precious asset.

Remember the bids that were not made. Establish a discard before drawing trumps. Count declarer's points when defending. Vary your pre-empt in the third seat.

Play of the Hand

A1096
K987 1 Heart
A9 3 Spades
542

32
J42 Pass
QJ106 Pass
KJ73

Q54 Pass
653 Pass
K8754
Q10

KJ87
AQ10 Dealer – 1 Club
32 1 Spade
A986 4 Spades

West leads the Q of diamonds. You, declarer, win the Ace. You have a possible spade loser, a diamond loser, and 2 club losers. On the plus side, you have a possible extra winner in the form of a 4th heart.

Play of the Hand

103 1 Diamond
Q109 3 NT
AJ1097
Q43

QJ8742
543 Pass
6 Pass
J98 Pass

A96
J876 Pass
K82 Pass
1075

K5
AK2 Dealer 1 Club
Q543 2 NT
AK62 Pass

West leads the 7 of spades, you declarer, play the 3, East wins the Ace and returns the 9, (remaining count). You win the K. You have 8 top tricks, 1 spade, 3 hearts, 1 diamond, and 3 clubs. You need 1 more trick to make your contract. The extra trick can come from the diamond finesse or clubs breaking 3-3. Plan your play.
