

### DECLARER PLAY TIPS

		753		
		K6	2 CLUBS	
		J4	3 NT	
		AKJ1087		
KQ109				862
J1043	PASS			Q7 PASS
10976				KQ853
3				Q94
		AJ4		
		A9852		
		A2	DEALER – 1 HEART	
		652	2 NT	

West leads the K of spades against 3 NT, Plan your play.

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		A92	2 SPADES	
		54		
		A765		
		8543		
76				543 PASS
Q1076	PASS			KJ9
QJ109				432
1062				AJ97
		KQJ108		
		A832		
		K8	DEALER – 1 SPADE	
		KQ	4 SPADES	

Opening lead is the Q of diamonds. Win the diamond lead. Plan your play.

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		108		
		QJ10	2 HEARTS	
		764		
		K8764		
K65				J97432
74	PASS			53 PASS
KQ105				Q32
Q952				J10
		AQ		
		AK9862	DEALER – 1 HEART	
		J98	4 HEARTS	
		A3		

Opening lead the K of diamonds, defense takes 3 diamond tricks, East returns spade, ???

		73	DOUBLE	
		AQJ2		
		A1098		
		A82		
AKJ1085				Q964
6	DEALER – 2 SPADES			4 4 SPADES
764				KQ5
J109				Q7654
		2		
		K1098753		
		J32	5 HEARTS	
		K3		

Opening lead A of spades followed by the K, you ruff, plan your play???

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		A98	1 NT	
		A65	4 SPADES	
		A42		
		KQ64		
7				6542 3 HEARTS
KQJ43	DEALER – 1 HEART			10987
Q1063	PASS			KJ9
A107				J5
		KQJ103		
		2	3 SPADES	
		875		
		9832		

West leads the K of hearts, you win the Ace. Plan your play???

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### EXPERT HAND Evaluation

The value of your hand changes as the auction develops. Counting points for long and short suits is best done after the first round of bidding.

1. Disliking or not fitting your partner's suit is bad. Downgrade your hand.
2. When partner opens notrump, add points for your long (5+) suits.
3. Kings in their suit are good if over the bidder, bad if under the bidder.
4. Honor cards in partner's suit are more valuable than in unbid suits.