

SACRIFICING

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- When the opponents bid a game and we think they will probably make, can be rewarding to bid over them, even going down (probably doubled). We are planning to lose less points than what they would gain making their game.
 - There is a general rule that indicates when the vulnerability is the same (both non vulnerable or vulnerable) it's better to **go down 2 tricks doubled** than allowing them to make game.
 - With a favourable vulnerability (red vs green), we can go down by 3 tricks doubled.
 - With an unfavourable vulnerability (green vs red) we can go down just one trick doubled.