

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
General Style – sound/light
Responses – jump raise - preemptive
Cue Bid – invitational or better
New Suit forcing
Balancing seat – light to sound
Michaels
INT OVERCALL (2 nd /4 th Live; Responses; Reopening)
2 nd seat – 15-17
Systems on
4 th seat same
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak natural
Responses forcing
2 suit - micheals
Reopen: cue - michaels
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct – michaeals
VS. NT (vs. Strong/Weak; Reopening;PH)
Cappelletti
Lead directing X
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Takeout X through 3S
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
New suit – forcing 1 round
Redouble 10+
Jump shift – non forcing

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3/5 udca	Count or honour	
NT	4 th best udca		
Subseq	Dbltn HL		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Attitude from AK	Asks drop of K	
King	Count from AK	Ask drop of Q	
Queen	QJ10	Same	
Jack	Denies any above	J109	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	3/5 th	Same	Lo enc hi disc
Suit 2	Low enc or even count	Same	same
3	Udca	Same	same
1	4 th best	udca	udca
NT 2	Low encourage	Same	same
3			
Signals (including Trumps):			
UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Cue – forcing 1 round			
Can be light			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Cue bid Opps Michaels suit – limit raise or better			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO:
PLAYERS: TRUPTI HARIA/ VINA VERJEE
EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5card M
Min 4D – clubs may be short
limit jumps via 1NT
1NT response to m opening non forcing
1NT 15-17
2NT 19-20
2/1 responses game force
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2 clubs – 20-21 any suit any shape
2 diamonds – 22 + near GF any suit any shape
2H – weak 2 up to 10 points can be light
2S – weak 2 up to 10 points can be light
Michaels
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Splinters Drury

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		11-19	Inverted minor	4 th suit forcing, reverses	Opponent cue bid invitational, weak jump
					New suit forcing 1 round		
1♦		4		11-19	As above	As above	As above
1♥		5	3S	11-19	1NT forcing 1 round 2NT – Jacoby GF with trump support 2M – 6-9	Limit raise via 1NT 4S via 1NT 10-11 plus length in suit	X and bid strong 17+
					Splinter	Standard responses to Jacoby	Cue bid over comp – invitational or better
1♠		5	3S	11-19	Same as 1H		
INT				15-17 balanced	Jacoby transfers		
					Minor suit stayman and stayman may or may not be garbage, smolen	Over stayman – smolen, Minor to play – major forcing	X - Stolen bids
2♣			3S	20-21	Artificial any shape forcing	2D waiting followed by second negative Any other bid 8+ natural	Natural unless over 2NT
2♦			3S	22+	Artificial any shape forcing	2H waiting followed by second negative. Any other bid 6+ pts natural	Natural unless 2NT
2♥		6		5-10 pts 4 th seat may be 5 card up to 14 pts	Ogust or new suit forcing	Ogust sequence over 2NT New suit or weak rebid	Natural
2♠		6		Same as H	Same as H	Same	
2NT				19-20 bal	Jacoby transfers Minor suit stayman	Smolen and MSS	Stolen bids
3♣		6-7		Pre-emptive	New suit forcing	Slam tries	
3♦		7		Pre-emptive	New suit forcing	Slam tries	
3♥		7		Pre-emptive	New suit forcing	Slam tries	
3♠		7					
3NT		25+					
4♣							
4♦							
4♥		8+		Pre-emptive			
4♠		8+		Pre-emptive			
4NT				Not bid			
5♣		8+		Pre-emptive		HIGH LEVEL BIDDING	
5♦		8+		Pre-emptive			
5♥							
5♠							

NOTES

NOTE 1 – Michaels Cue Bid

(1C) — 2C
(1D) — 2 D
Both majors 5(+) / 5(+)

(1H) — 2H = 5S + 4/5 minor
(1S) — 2S = 5H4/ + 5 minor

All jumps in known suits are Preemptive

Competitive bid – cue bid of opponents suit invitational or better in partners bid suit

NOTE 2 – Cappelletti

Over 1NT -

Double	Penalty with roughly 15+ points. (See also: Gates Double)
2♣	A one-suited hand (any suit, normally 6+ cards) with roughly 11-14 points.
2♦	At least 5-4 or 4-5 in hearts and spades, asks partner to correct to either major.
2♥	At least 5-5 in hearts and a minor.
2♠	At least 5-5 in spades and a minor.
2NT	At least 5-5 in clubs and diamonds

NOTE 3 – Splinters

Opener's rebid 1 level above either a jump shift or a forcing reverse is a game-forcing splinter raise.

Note 4: R K C B (4NT asks for 5 key cards, 4 Aces + King of Trumps)

Cue bid through to RKCB – both Kings and Aces

Responses:

5C = 3 or 0

5D = 4 or 1

5H = 2

5S = 2 + Queen of Trumps

5NT = 2 + a void

Responses to 5NT – lowest King

Note 5: Drury

After an opening bid of one in a major in third or fourth position the partner's 2♣ shows 9/11 HCP and 3/4 card support.

Subsequent bids:

New suit from the opener shows a normal hand with proper opening values.

2 in the opening major is a sign off

Note 6: 1NT opening

Responses – Jacoby transfers to Majors

2C – stayman as a rule but could be weak minor. – If weak, opener bids 2D -responder can pass or correct if weak

Minor suit stayman. –

Responder has game going hand with at least 4/4 in minors

If Opener bids 2NT (denying 4 card minor), responder can show M shortage next bid or bid 3NT