

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
Natural
INT 16-19
Two suits GHESTEM
1♣ - Cue Bid 2♦=2 suits 5♥ - 5♠; 2SA = 5♦,5♥, 3♣ = 5♦ - 5♠
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
In 2 <sup>nd</sup> 16-19H Texas if opening 1M, Stayman and Texas if 1m
In 4 <sup>th</sup> 9-13 Idem or 6x4y if opponent bid two suits
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Preempt or GHESTEM
Reopen:
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Direct GHESTEM
Jump to play 3NT
<b>VS. NT (vs. Strong/Weak; Reopening; PH)</b>
X = 4 Major at least 5 Minor
2♣ = Landy
2♦ = Multi
2♥,2♠ = 5+M - 4+m
2NT Two minors
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Natural
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
1♦ two majors, 1NT two minors
Others natural
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
XX = Two other suits or Drury
2/1 or 2/2 = Natural no forcing

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	Odd Even	Odd Even	
NT	Odd Even	Odd Even	
Subseq	Attitude		
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Ask with a big	Ask with a small	
King	Odd Even	Odd Even	
Queen		Ask with a small	
Jack			
10			
9			
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Odd Even	Odd Even	Direct if urgency
Suit 2		Smith	
3			
1	Ask or Odd Even	Smith	Direct
NT 2			Direct if urgency
3			
Signals (including Trumps):			
Smith: Big to confirm the lead			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Classical			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
RDBL of a cuebid DBLE is 1 <sup>st</sup> suit control			
Inverted Rosenkranz (fit with honor, dble or rdbl =fit without honor)			

W B F CONVENTION CARD
<b>CATEGORY: SENIOR GREEN</b>
<b>NCBO: REUNION</b>
<b>PLAYERS: BRESLAW Jean Marc</b>
<b>DORDHAIN Patrice</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE: two over one</b>
5 cards Major
1 NT 15-17
2♣ Forcing limited
2♦ Forcing to game
2♥ - 2♠ - 6 cards Weak
Two suits overcall: GHESTEM
Unserious 3NT
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
1NT forcing
Gazzili
Overcall about 1NT
4♣
4♦
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES:</b> In competitive actions, on forcing opponents'bid, inverted rosenkranz dble, and rdbl
Other suit at lower level often for lead
<b>PSYCHICS: rarely but possible</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣,1♦		3		Best Minor	INVERTED, 2♥ = 4 cards ♥ - 5 ♠ less than 8 PH Other jumps natural + fit	2nd responder's bid (double 2): 2♣ = artificial (2♦ relay) limit or weak in ♦ 2♦ = artificial Forcing to game		
1♥,1♠		5			1NT Forcing, 2/1natural Forcing to game Fit=8-10, jump fit= limited 4 cards	2SA, trial bid Other, natural slam interest	2♣ Inverted Drury (always fitted) 1NT (semi forcing) 7-11	
					2NT regular 16+, fit no limit, slam interest Other jump=natural+fit, slam interest	Look for second fit Unserious 3NT on forcing, fitted bids		
					3NT regular 13 - 15, fit (forcing), 4 Splinter			
INT				Stayman 4 levels - Transfer		Rubensohl		
2♣	x	0		Strong but limited (may be on distribution)	2♦ relay less than 3 controls, other bid natural at least 3 controls	Natural, on 2NT stayman, trsfrt (rectify fitted)		
2♦	x	0		Forcing to game	2♥ =No Ace; 2♠ =1Ace ;2NT=2Kings or 8 PH 3♣=1A1K Id;3♦,3♥,3♠=1A1K Color Rank Mixed 3NT=2Aces	Natural, on 2NT stayman, trsfrt (rectify fitted)		
2♥	x	5		6+♥ < 11H	2NT Relay			
2♠	x	5		6+♠ < 11H	2NT Relay			
2NT				20-21H, 5 cards major Possible	Stayman, Transfer (rectification is fitted)			
3♣,3♦		(6) 7		Constructive (vul) or weak				
3♥,3♠		(6) 7		weak				
3NT	x			Strong minor by 7				
4♣	x	2 suits		7♥ 4♠ or 6♥ 5 cards in minor	4♦ = ask, 4♥ to play, 4♠ to play	4NT= Blkw♥-5♣= +4 cards ♠ and fit ♣ or ♦		
4♦	x	2 suits		7♠ 4♥ or 6♠ 5 cards in minor	4♥ = to play 4♥ or change for 5♣ or 5♦, 4♠ to play	4NT= Blkw♠-5♣= +4 cards ♥ and fit ♣ or ♦		
4♥		7+		For play				
4♠		7+		For play				
4NT	x			Preempt with 2 minors				
5♣		8+						
5♦		8+						
5♥		8+						
5♠		8+						
							<b>HIGH LEVEL BIDDING</b>	
							BW 41-30...	