DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS					T		
OVERCALLS(Style; Responses; 1/2level; Reopening)		G LEADS STYLE					WBF Convention Card	
1 NT overcall	Lead in Partner's Suit			er's Suit	-	WBF Convention Card		
2nd = 15/18 HCP	Suit odd even		odd eve		ZONAL 2021 -			
4 th = 10/13 HCP			odd eve		Country:	REUNION		
	Subseq			oud even			MIXTE	
		-				Event:		
	Other:				Players:	BAUQUIER Denise – NEULAT Jean-Luc		
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS	EADS				SYSTEM SUMN	4ARV	
1min - 1SA : 2♣ stayman, 2♦,2♥,2♠,3♣ transfer, 2SA na		Vs.Suit		Vs. NT			ROACH AND STYLE	
1Maj - 1SA : 2♣ -> ♠ : texas ♦, ♥, ♠, ♣, imp=stayman			AKxx - AKx			verted min support		
1 total - 13A . 2& -> & . texas v, v, &, &, mip=stayman				 			• • • • • • • • • • • • • • • • • • • •	
HINAD OVEDCALLO(Chales Described Allowed ALT)					1 m 2 ♥ = 5 ♠ + 4/5 ♥ (6 - 9 HCP) 1 NT (15 - 17 H) Maj/5 possible			
JUMP OVERCALLS(Style; Responses; Unusual NT)				QJKC				
2-3major/3 : preempt / Mikaël 1min-2 : 2major				1	AJ10 J109	2 \(= \text{ forcing game (italian controls)}		
2NT : 2suiter / 3♣ : 2suiter (except over 1♦)				1098 A109 R109 D109		2 ♦ = multi = 2 major weak or 22-23 balanced		
Reopening: 6 cards, 10-11 H	9	9x		9хх			I - stayman/transfer	
		even				2 ♥ = 5 ♥ & 4 m	inor+, less than opening	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening	Lo-x odd				2 ♠ = 5 ♠ & 4 m	inor+, less than opening		
1♣-2♣: natural / 1Maj-2Maj: 5 other Maj - 5 ♣	SIGNALS IN ORDER OF PRIORITY					3 NT = minor 7	th	
1+-2+: 5-5 major / 1 - -2+ : 5-5 major		Partner's Lead	Declarer's	Lead	Discarding	3 ♣ 3 ♦ 3 ♥ 3 ♠	= preempt	
	Suit:1st HI/LO even		same		same	4NT/5NT openi	ng: 6-5 minor at least	
		2nd Hi ENCRG			same	2♣ overall over 1♣ = natural		
	3rd	suit preference		suit preference		drury -Double2 - rubenshol		
	NT: 1st	HI/LO even	HI/LO even HI/LO even flexible i		flexible in 3rd p	lexible in 3rd position		
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	small ENCRG Forcing NT : gazzilli responses		zzilli responses				
X = 5/6 minor + 4 major	3rd	suit preference			suit preference	Rubensohl		
2♣ : landy	Signals (including Trumps): echo in trumps = S/P or ability to ruff					Michaels Cue Bids		
2 ♦ = 6 cards major		A,Q,J = call (lo Vs NT, hi Vs suit)						
2 NT = 2 minors	K = Pari	ty and unblocking I	NT					
2 ♥ or 2 ♠ = 5 major & 4+ minor	smith = hight - DECRG for leader, ENCRG for partner							
		and a second control of the second control o						
Defense on weak NT	Spoutni	Spoutnik until (4♥)				<u> </u>		
X = > 14 HCP + regular								
partner: 2 ♣ 2 ♦ 2 ♥ 2 ♠ 3NT= natural NF						SPECIAL FORCE	NG PASS SEQUENCES	
3♣ = stayman GF / 3 ♥ 3 ♠ = natural GF								
2 ♦ 2 ♥ 2 ♠ 3♣ = transfer / 2♣ : landy	SPECIAL	ARTIFICIAL AND C	OMPETITIV	F DOLIBI	1SA - Double - Pass forcing -> opener suite 5th or Redouble OUBLES/REDOUBLES			
Defense on 3 minor preempt		AL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES ouble and redbl						
3♣/3NT- 4 ♦ = 2 majors	-	ead directing dbl		IMPORTANT NO	OTES THAT DON'T FIT ELSEWHERE			
-		ter 1 NT = trf to 4				IIVII OKTANT IN	OTES THAT DON'T THE LESE WHERE	
3 ♦ - 4 ♦ = 2 majors			- 10 ± UCD			+		
<u> </u>		redbl after 1 level opening = 10 + HCP						
3 ♦ - 4 ♣ = natural						 		
Defense on 3 major preempt						Psychics: rare		
Cue-bid = 5 minor + 5 other major								

4SA: 2 minors / 3SA: natural

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. DESCRIPTION THRU	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1 4 / 1 ♦		3	11-21 HCP	1/1 : forcing / 1NT-2NT-3NT : natural limit	NAT	
			Best minor	1 minor - 2 ♥ : 5 ♠ & 4-5 ♥ (6-9 HCP)	NAT	
				1 minor - 2 ♠: natural strong	NAT	
				1♣-2♦ & 1♦-3♣ : fit/4+ & ♦/♣ 5+, limit	NAT	
1 major	major 5 11-21 HCP		11-21 HCP	1 NT = forcing	GAZZILLI	
				2 NT = fit /4 + strong	GAZZILI Style	
			3 NT = fit -13/15 HCP	NAT		
			2 over one = forcing game	NAT		
				1M 3♣/3♦ fit limit 3/4 cards	NAT	
1 NT			15-17 HCP, balanced			
			Maj/ 5 possible	stayman - transfer		
				3♣ = stayman GF / 3♦ = stayman 4333 GF		
				3♥ or 3♠ =5-4 minor, singleton ♥ or ♠		
2 ♣	X	0	Forcing game	Italian CTR: from 2 ♦ to 2 NT	NAT	
				0/1;2/3;4/5;6+		
2 ♦	X	0	MULTI	2 M = not forcing		
			2 major weak	3 M = not forcing		
				3 minor =forcing		
				2 NT = artifical relay forcing		
2♥	X	4	4 H+ & 4 S+, less than opening	2 ♠ = not forcing		
				3 M = not forcing		
				3 m = not forcing		
				2 NT =artificial relay forcing		•
2 ♠	X	5	5 ♠ & 4+ minor, less than opening	2 NT forcing / 3♦ fit ♠ limit / 3♥ forcing 3 ♣ = to play a min		
2 NT			MAJ/ 5 possible	stayman / transfer		
			20/22 HCP	4♥ or 4♠ =5-4 minor, singleton ♥ or ♠		
3 ♣		6 or 7	preempt			
3 ♦		6 or 7	preempt			
3 ♥		6 or 7	preempt			
3♠		6 or 7	preempt			
3 NT		7	Gambling full in min	Max 1 Q in another suit		
4 NT		 	bicolor minor			
7141		 				
4 NT =		 				
			41/30			
RKCB						
5 NT						
after 4			asking for Kings			
NT						
DOPI						