


| DEFENSIVE AND COMPETITIVE BIDDING  |
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| <b>OVERCALLS (Style; Responses; 1/2 Level; Reopening)</b>                      |
| Usually 5 cards with 8-16 HCP, maybe light in favorable situation              |
| Responses: New suit=NF; Cue bid=F1; Raises=Preempts                            |
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| <b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b> |
| INT Overcall 2 <sup>nd</sup> : Nat 15-18; Responses: Nat                       |
| INT Overcall 4 <sup>th</sup> : 11 - 15; Responses: 2C= asks for range          |
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| <b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>                           |
| Jump Overcall= WJS; Responses: Cue=FG; New suit=F1                             |
| Unusual NT: 1x-2NT=Highest+Lowest  |
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| <b>DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)</b>                     |
| Direct Cue: 1♣-2♣=Nat; 1♣/1♦-2♦=Ms, 1M-2M=om+♦                                 |
| Jump Cue bid= asks for stopper   |
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| <b>VS. NT (Vs. Strong/ Weak; Reopening; PH)</b>                                |
| VUL: 2 <sup>nd</sup> seat =MultiLandy Capp, 4 <sup>th</sup> seat=Landy         |
| NVUL: 2 <sup>nd</sup> seat = MultiLandy Capp, 4 <sup>th</sup> seat=Landy       |
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| <b>VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)</b>                        |
| DbI=T/O; NAT   |
| Vs 2: Cue bid=asks for stopper; Jumps =Constructive, Leaping Michael           |
| Vs 3: 3m - Cuebid=Ms; 3m - 4om=om+M;   |
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| <b>VS. ARTIFICIAL STRONG OPENINGS</b>  |
| Nat O/C  |
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| <b>OVER OPPONENTS TAKEOUT DOUBLE</b>   |
| 1M-X-1NT/2C/2D/2H=Trf; 1M-X-2M=Weak. 1M-X-2NT=Truscott                         |
| 1m-x-3m=weak, 1m-x-2nt=weaker  |
| 1m-x-System on   |

| LEADS AND SIGNALS   |                       |                           |                   |           |
|---|-----------------------|---------------------------|-------------------|-----------|
| <b>OPENING LEADS STYLE</b>  |                       |                           |                   |           |
|   | <b>LEAD</b>           | <b>In Partner's Suit</b>  |                   |           |
| <b>Suit</b>   | 4 <sup>th</sup>       | 4 <sup>th</sup>           |                   |           |
| <b>NT</b>   | 4 <sup>th</sup>       | 4 <sup>th</sup>           |                   |           |
| <b>Subseq</b>   | Present Count         | Present Count             |                   |           |
| Smith signals in NT   |                       |                           |                   |           |
| Suit Preference   |                       |                           |                   |           |
| <b>LEADS</b>  |                       |                           |                   |           |
| <b>Lead</b>   | <b>Vs. Suit</b>       | <b>Vs. NT</b>             |                   |           |
| <b>Ace</b>  | AKx(+)                | AKx(+)                    |                   |           |
| <b>King</b>   | AK;KQ(J/10)x(+)       | AKJx(+);KQ10x(+)          |                   |           |
| <b>Queen</b>  | QJx(+)                | KQx(+);QJx(+)             |                   |           |
| <b>Jack</b>   | J10x(+);KJ10x(+)      | J10x(+);AJ10x(+);KJ10x(+) |                   |           |
| <b>10</b>   | 109x(+)               | H109x(+),109x(+)          |                   |           |
| <b>9</b>  | 9x(+)                 |                           |                   |           |
| <b>Hi-x</b>   | Xx; XXxx, xXxx        | Xx; XXxx, xXxx            |                   |           |
| <b>Lo-x</b>   | xXx, xXXxx            | xXx, xXXxx                |                   |           |
| <b>SIGNALS IN ORDER OF PRIORITY</b>   |                       |                           |                   |           |
|   | <b>Partner's Lead</b> | <b>Declarer's Lead</b>    | <b>Discarding</b> |           |
| <b>Suit</b>   | <b>1</b>              | Hi=Encg + Even            | Hi=Even           | Hi=Encg   |
|   | <b>2</b>              | Lo=Discg + Odd            | Lo= Odd           | Lo=Discg  |
|   | <b>3</b>              | Suit Preference           | Suit Preference   |           |
| <b>NT</b>   | <b>1</b>              | Hi= Encg + Even           |                   | Hi= Encg  |
|   | <b>2</b>              | Lo= Discg + Odd           |                   | Lo= Discg |
|   | <b>3</b>              | Suit Preference           |                   |           |
| Vs NT, K asks UB /CT, A/Q asks ATT  |                       |                           |                   |           |
|   |                       |                           |                   |           |
| <b>DOUBLES</b>  |                       |                           |                   |           |
| <b>TAKEOUT DOUBLES (STYLE; RESPONSE; REOPENING)</b>   |                       |                           |                   |           |
| Style=12 <sup>+</sup> + typical shape (may vary according to vuln or position) or any 17 <sup>+</sup> |                       |                           |                   |           |
| Responses: Simple bid=0-7, jump bid=8-10, Cue bid is either Ms or 11 <sup>+</sup> + FG                |                       |                           |                   |           |
|   |                       |                           |                   |           |
| <b>SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES</b>   |                       |                           |                   |           |
| Negative X up to 5♦   |                       |                           |                   |           |
| Supportive X, XX  |                       |                           |                   |           |
| Responsive X  |                       |                           |                   |           |
| Competitive X   |                       |                           |                   |           |
| Optional X  |                       |                           |                   |           |
| Lightener X   |                       |                           |                   |           |
| Lead Directing X  |                       |                           |                   |           |
|   |                       |                           |                   |           |
|   |                       |                           |                   |           |

| WBF CONVENTION CARD  |
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| NCBO: EGYPT  |
| EVENT: All Events  |
| Category: Green  |
| PLAYER 1: Ayman Azzam  |
| PLAYER 2: Adel Elkordy   |
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| <b>SYSTEM SUMMARY</b>  |
| <b>GENERAL APPROACH AND STYLE</b>  |
| Major 5, 2/1=GF; 1NT=F1, Bergen raises, J2NT                                       |
| ♣ maybe 2, 1♦ usually 4, inverted minor, Checkback Stayman                         |
| 1NT=15-17HCP, 4suits transfer, Extended Stayman, Smolen                            |
| Artificial 2♣, with artificial 2♦ response.  |
| Multi 2♦; either weak M  |
| Tartan   |
| Aggressive preempt bids  |
| Namyats  |
| RKCB 3041, Splinter, Exclusion Blackwood   |
| <b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>                                       |
| Multi 2♦; weak in either M   |
| Michael Cuebid: 1x-Cuebid=Higher 2suits, 1x-NT=Highest+Lowest                      |
| Michael Cuebid: 1x-3♣=Lower 2suits   |
| Lebensohl  |
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| <b>SPECIAL FORCING PASS SEQUENCES</b>  |
| 1x-overcall-Pass-Pass  |
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| <b>IMPORTANT NOTES THAT DON'T FIT ANYWHERE</b>                                     |
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| <b>PSYCHICS: Rare</b>  |
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| PENING BID | TICK IF ARTIFL |   | NEG DBL THRU                            | Description                             | Responses  | Subsequent Action   | Passed Hand Bidding                           |
|------------|----------------|---|---|---|--|---|---|
| 1♣         |                | 2 | 5♦                                      | 11-21HCP maybe 2 cards                  | 1♦ cld be 3; Inverted minor,                                   | Checkback Stayman=F1; fourth suit=GF  |   |
| 1♦         |                | 4 | 5♦                                      | 11-21HCP usually 4 cards                | Same as 1♣   | Same as 1♣  |   |
| 1♥         |                | 5 | 5♦                                      | 11-21 HCP + 5cards at least             | 2/1=GF,1NT=F1; Bergen raises; J2NT, 3NT=13-15+3cards fit,      | 1♥-1NT-2♣=cld be 2; 2NT=17 <sup>+</sup> + any distribution, long suit trial bid; Checkback Stayman; fourth suit=GF  | 1NT=Nat; 2♣=Drury 4 cards; 2♦ Drury w 3 cards |
| 1♠         |                | 5 | 5♦                                      | 11-21 HCP + 5cards at least             | Same as 1♥   |   |   |
| 1NT        |                | 0 |   | 15-17HCP Balanced or Semi balanced      | Stayman; Extended Stayman; Jacoby & Texas transfers; 4NT=Quant |   |   |
| 2♣         | ●              | 0 | 5♦                                      | All strong hands, FG                    | 2♦=Artificial  | 2♥ forces 2♠  |   |
| 2♦         | ●              | 0 | 4♦                                      | Multi; weak either 2M                   | ♥/♠ =P/C, 2NT=F; 3♣= Nat+F; 3♦= Nat+F                          | 2♦-2NT-3♣/3♠=♥; 2♦-2NT-3♦/3♥=♠  |   |
| 2♥         |                | 5 | 4♦                                      | weak 2 less than opening                | 2NT=F1; any minor=P/C  |   |   |
| 2♠         |                | 5 | 4♦                                      | weak 2 less than opening                | ♠ bid=to play, 2NT=F1;any minor=P/C                            | Nat   |   |
| 2NT        |                | 0 | 5♦                                      | 20-21HCP Balanced or Semi balanced      | Puppet; Trf; 3♠ forces 3NT                                     | Nat   |   |
| 3Any       |                | 6 |   | Natural Preempts                        | New suit= F1   | Nat   |   |
| 3NT        |                | 0 |   | Solid 7 cards in minor                  | ♣/♦ = P/C  |   |   |
| 4♣         | ●              | 0 |   | 7/8 ♥ with 8-9 playing tricks, maybe 2A | 4♦ = slam interest   | <b>Slam Approach And Conventions</b><br><br>Splinter, Cue bid=1 <sup>st</sup> or 2 <sup>nd</sup> round Control<br>RKCB 304152; 6Aces if 2 suits agreed<br>Exclusive Blackwood<br>Queen Trump Ask<br>Grand Slam Force<br>5NT = Pick a slam |   |
| 4♦         | ●              | 0 | 7/8 ♠ with 8-9 playing tricks, maybe 2A | 4♥ = slam interest                      |  |   |   |
| 4♥         |                | 7 |   | Preempt                                 |  |   |   |
| 4♠         |                | 7 |   | Preempt                                 |  |   |   |
| 4NT        |                | 0 |   | Blackwood                               |  |   |   |

