

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
Natural	
1NT 16-19	
Two suits GHESTEM	
1♣ - Cue Bid 2♦=2 suits 5♥ - 5♠; 2SA = 5♦, 5♥, 3♣ = 5♦ - 5♠	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
In 2 nd 16-19H Texas if opening 1M, Stayman and Texas if 1m	
In 4 th 9-13 Idem or 6x4y if opponent bid two suits	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Preempt or GHESTEM	
Reopen:	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Direct GHESTEM	
Jump to play 3NT	
VS. NT (vs. Strong/Weak; Reopening; PH)	
vs STRONG vs WEAK	
X = 4 Major at least 5 Minor X=15+ (resp as on NT op)	
2♣ = Landy 2♣ = majors	
2♦ = Multi 2NT minors	
2♥, 2♠ = 5+M - 4+m 2♦, 2♥, 2♠, 3♣ = trsfrs	
2NT Two minors	
Reopening same weaker Reopening same weaker	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Natural	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	
1♦ two majors, 1NT two minors	
Others natural	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX = Two other Colors or Drury	
2/1 or 2/2 = Natural no forcing	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Odd Even	Odd Even	
NT	4th	Odd Even	
Subseq	Attitude		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Ask with a big	Ask with a small	
King	Odd Even	Odd Even	
Queen		Ask with a small	
Jack			
10			
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Odd Even	Odd Even	Direct if urgency
Suit 2		Smith	
3			
1	Ask or Odd Even	Smith	Direct
NT 2			Direct if urgency
3			
Signals (including Trumps):			
Smith:			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classical			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD	
CATEGORY: SENIOR GREEN	
NCBO: REUNION	
PLAYERS: AOUATE Catherine	
BRESLAW Jean Marc	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 cards Major	
1 NT 15-17	
2♣ Forcing limited or game force	
2♦ multi	
2♥ 2♠ - Weak 2 colors	
Two suits overcall: GHESTEM	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: rarely but possible	

OPENING	ARTIFICI TICK IF	CARDS MIN. NO. OF	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3		Best Minor	2♣ 12+ and 5+cards no major forcing game 2♦ limit 10-11+fit 3♣ weak	Two ways crawhurst	
1♦		3		Best Minor	2♦ 12+ and 5+cards no major forcing game 3♣ limit 10-11+fit 3♦ weak	Two ways crawhurst	
On 1 minor					2♥ = 4 cards ♥ - 5 cards ♠ 5-9HP 2♠ weak	At level 1, we play at rebidding 2♣ = 10 – 11 PH - 2♦ Forcing to game	
1♥, ♠		5		May be weak in 3 rd or 4 th position	1NT Forcing, 2/1 Forcing to game 2NT regular 16+, fit no limit 3NT regular 13 - 15, fit-splinters	Gazilli on 1NT Natural good color on 2NT Controls on 3NT and splinters	2♣ Drury with fit: 2♦ Opening
INT				15-17 5 card major possible	Stayman 4 levels – Transfer 2♦, ♥, ♠, NT 3♣ looking for major by 5 3♦ looking for major by 4 (4333) 3♥, ♠, singleton, looking for minors 4♣, ♦ for majors	Rubensohl	
2♣	x	0		Forcing limited	2♦ relay,	3NT 4♣ 4♦, 4♥, 4♠ two colors	
2♦	x	0		Weak major by 6 strong minor 22-23 NT	Preference 2NT forcing game 3♣, ♦ asking	On 2NT 3♣, ♦ min ♥, ♠ / 3♥, ♠ max on	
2♥	x	5		5♥ + any color < 11DHL	2♠ pass or correct 2NT Relay		
2♠	x	5		5♠ + any minor < 11DHL	3♣ pass or correct 2NT Relay		
2NT				20-21H, 5 cards major Possible	Stayman, Transfer		
3♣		(6) 7		Classical			
3♦		(6) 7		Classical			
3♥		(6) 7		Classical			
3♠		(6) 7		Classical			
3NT	x			Classical			
4♣		7+		Classical			
4♦		7+		Classical			
4♥		7+		Classical			
4♠		7+		Classical			
4NT	x			Preempt with 2 minors			
5♣		8+		Classical			
5♦		8+		Classical		BW 41-30...	
5♥		8+		Classical			
5♠		8+		Classical			

HIGH LEVEL BIDDING