Discover

le Petit Bridge

from 6 years old



Images courtesy of FFB

Discover the introductory Petit Bridge Teacher Handbook



Watch the **Petit Bridge Video** and explore the **Petit Bridge Workbook** with more example hands and techniques.

Practice Petit Bridge Hands online

For information and support:

3 Counties Bridge – 3countiesbridge@gmail.com

BAMSA - Bridge: A MindSport for All – bamsa@stir.ac.uk

Bridge: A MindSport For All

FÉDÉRATION FRANÇAISE DE BRIDGE

UNIVERSITY of STIRLING

Play • Think • Communicate • Cooperate



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Petit Bridge is a simplified and playful introduction to Bridge, specially designed for children.

Learning through play...

Easy to learn and quick to play, Petit Bridge introduces the basic principles of Bridge through a colourful 40-card deck.

Numbers & mathematical thinking
Count, compare, order and subtract.

Observation & reasoning
Observe the cards, compare possibilities and make choices.

Language & communication
Learn new vocabulary, explain choices and communicate with a partner.

Cooperation
Play as a pair, listen to your partner and work towards a shared goal.

Spatial awareness
Understand player positions, direction of play and the four cardinal points: North, South, East and West.

Following rules
Understand, remember and apply simple rules while playing.



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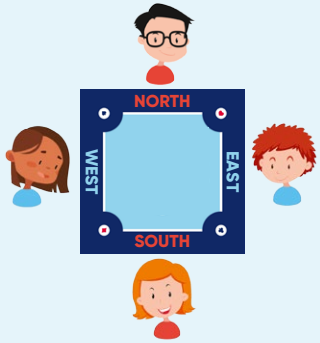
4 players
2 pairs
40 cards
4 colours
10 tricks

Quick starter guide

1 Sit opposite your partner

Four players sit around the table.

North & South play together.
East & West play together.



2 Discover your cards

There are 40 cards in four colours:

Blue **Red** **Green** **Yellow**

Each colour has 10 cards, numbered **1 to 10.**

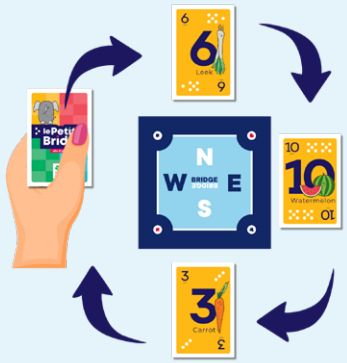
10 is the highest card and 1 is the lowest card.
Deal ten cards to each player.
Sort the cards by colour.



3 Play the first card

The dealer starts by playing one card.
The colour of this card becomes the lead colour.

Play continues clockwise.







4 Follow the colour

Look at the colour that was led.
Do you have that colour?
✔ **YES** – You must play a card the same colour.
✘ **NO** – You can play a card of another colour, but it cannot win the trick.

5 Who wins the trick?

Once everyone has played one card, compare the cards in the lead colour.
The highest card in the lead colour wins the trick.
The player who wins the trick starts the next one.





6 Play with the dummy

After the first card is played, the next player's cards are placed **face up** on the table.
This player is the Dummy.
The Dummy's partner chooses which card the Dummy plays.



7 Count your tricks

There are 10 tricks in a game.
Keep the tricks won by your pair together.

How many tricks did each pair win?

The pair with the most tricks wins the game!

Ready? Let's play!

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