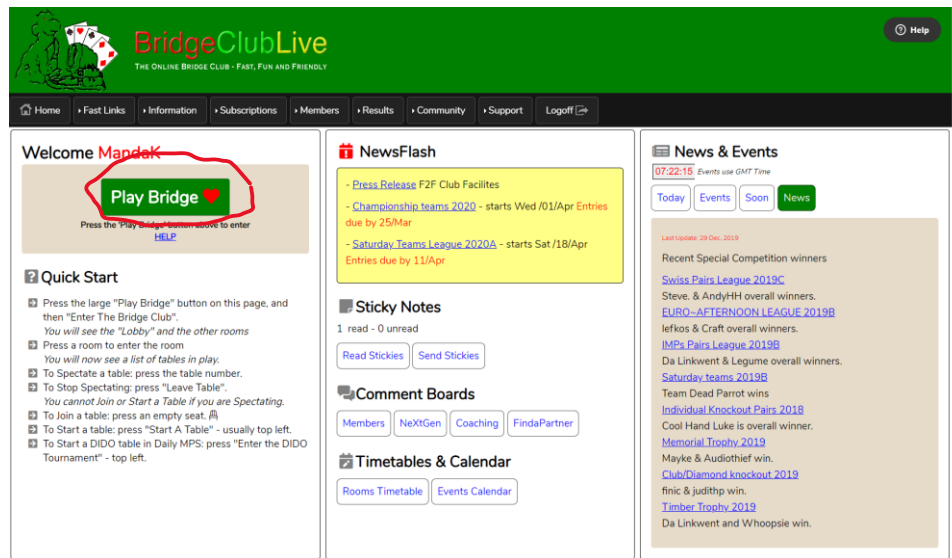# 3 Counties Bridge

Bridge Club Live – Playing Teams.

If you have any difficulty with the steps below and would like me to talk you through whilst you go on line, just phone me: Home: 01428 717869 or Mobile: 07801989630.

This guide is for those who have already registered, are members of Bridge Club Live and members of 3 Counties Bridge Club within the Bridge Club Live website.   If you have not registered yet please see pdf – 3 Counties Bridge Bridge Club Live – Login instructions.
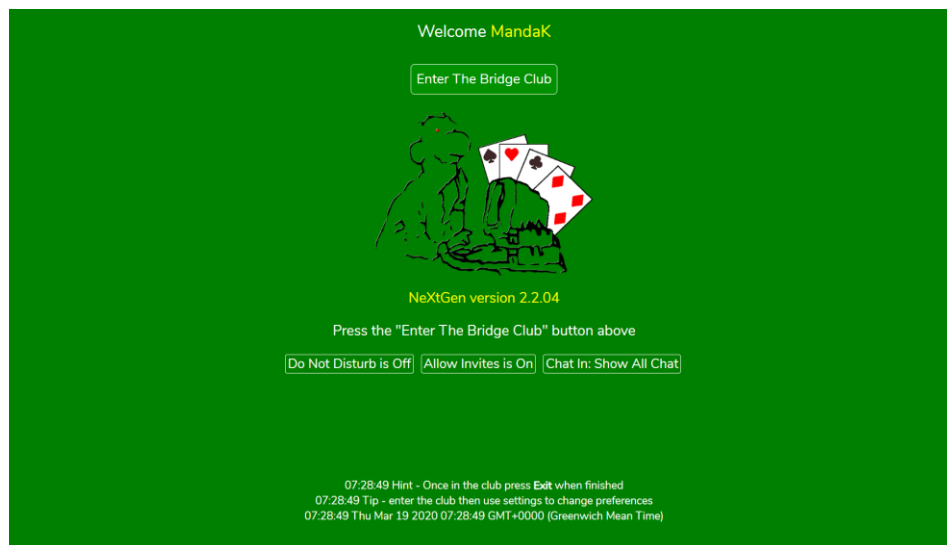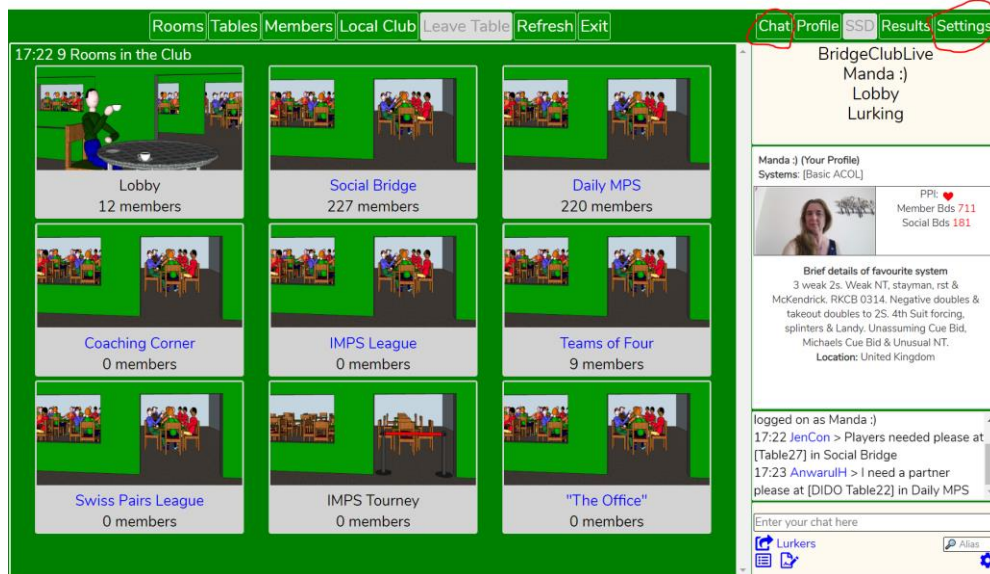
Click the link below

https://www.bridgeclublive.com/

On the Home page click 'Play Bridge'
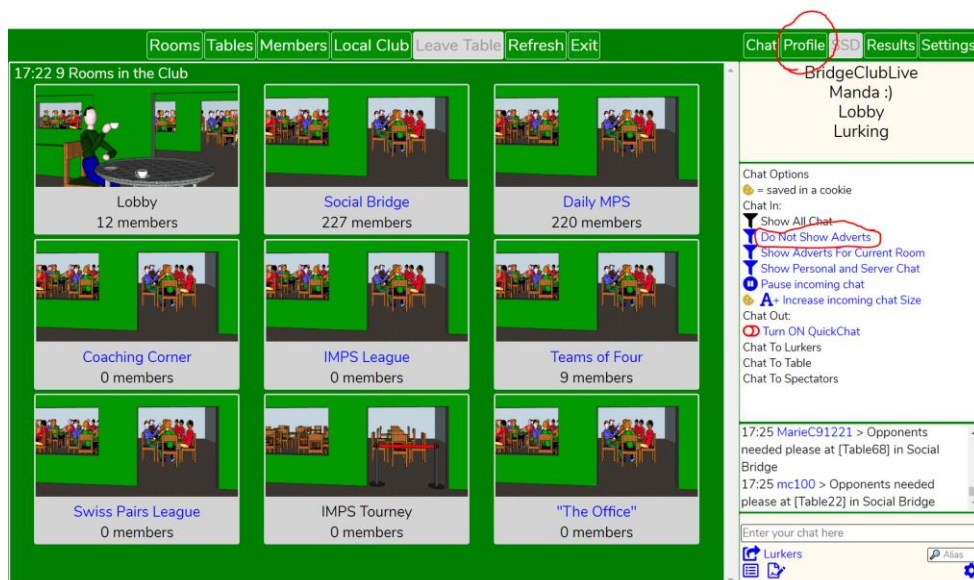

Then 'Enter Bridge Club'

You are now in the Lobby.   At this stage it would be a good idea to get rid of the excess chat that occurs from all the rooms.   To do this click on 'Chat' then 'Settings'.
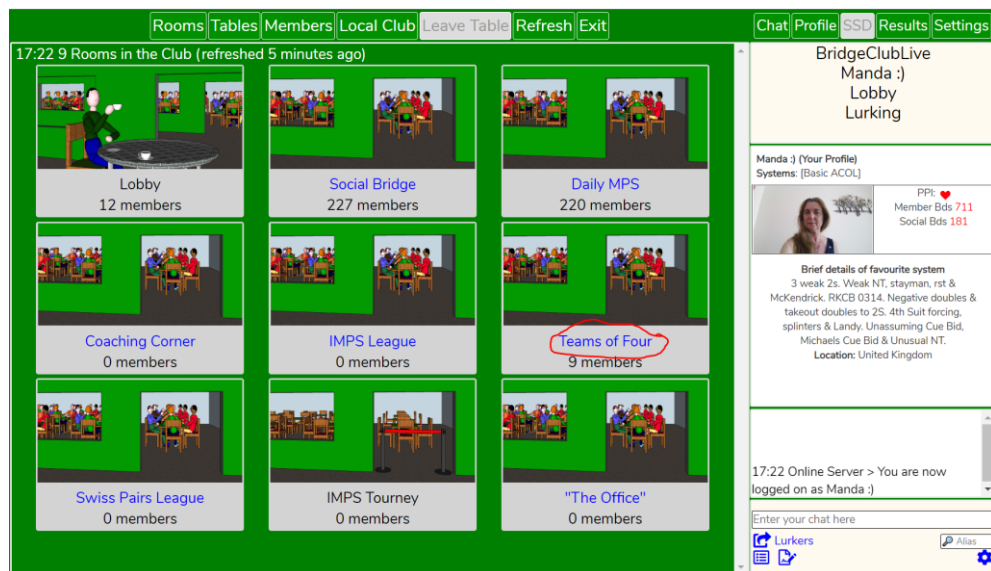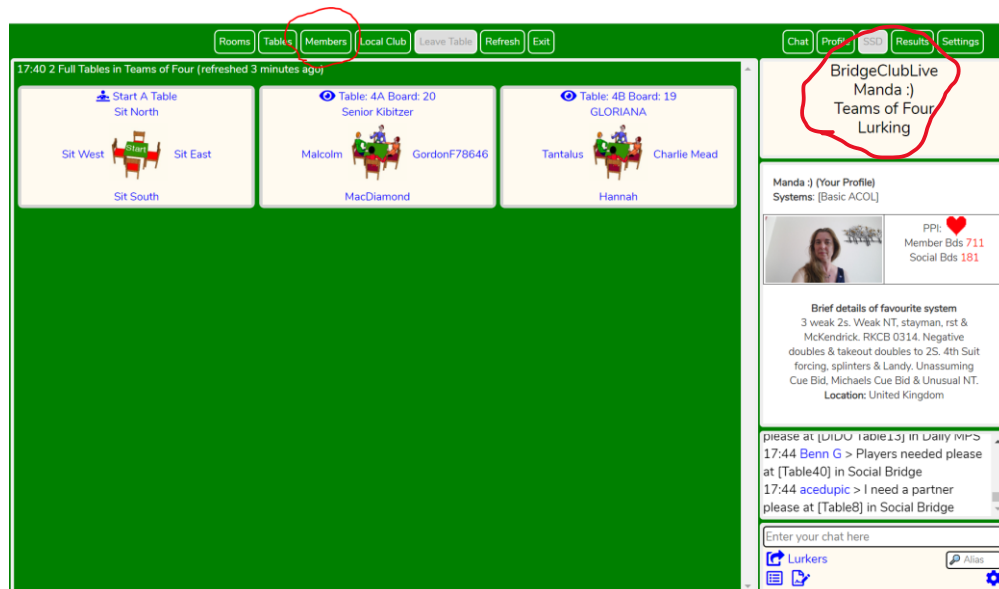

Click on 'Show Chat Options'

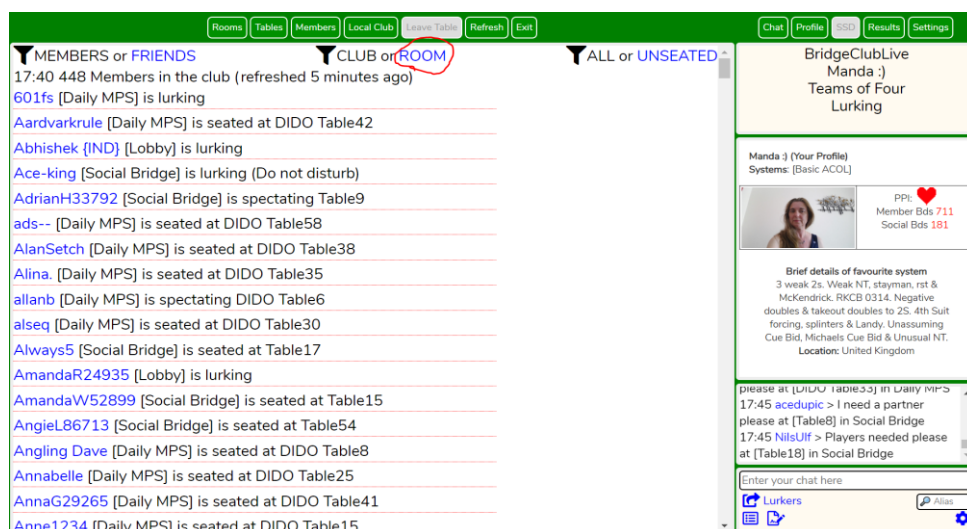Then click on 'Do not show adverts' then click on 'Profile'.

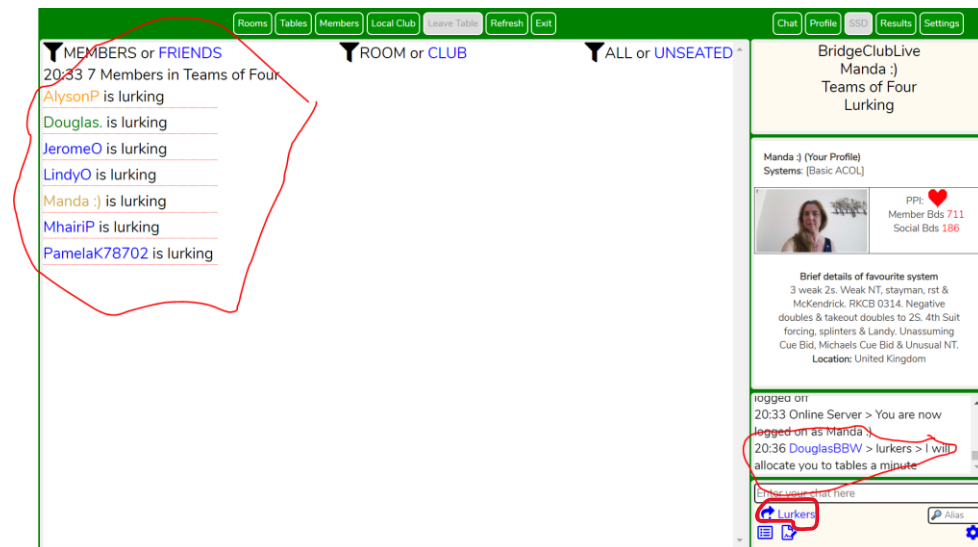You are still in the Lobby and can now click on 'Teams of Four' Room.

You are now Lurking in the Team of 4 room.   From here the teams organiser can contact the team members to allocate to the tables.   To find the team members click on 'Members'.
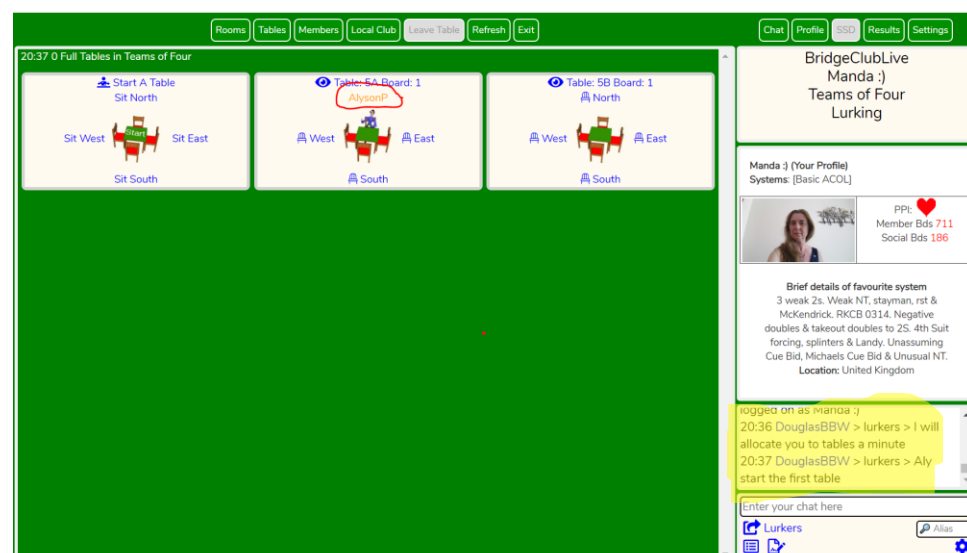

Click on 'Room' and you will be able to find all the players to make up the team.
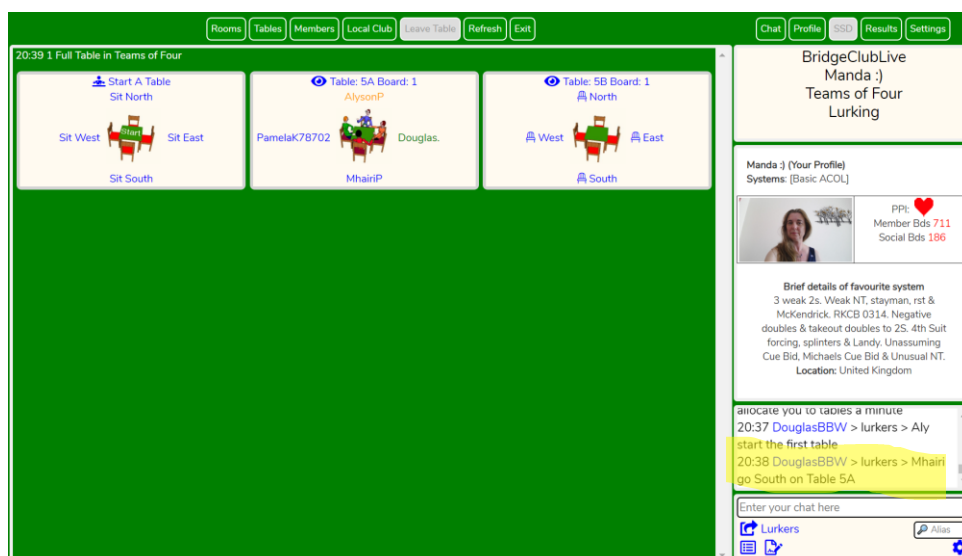
You can then use the chat box 'Lurkers' (highlighted in red) to advise the players that you will be allocating them.   It is also at this time a good idea to advise the players that after the 8 boards have been played and the match finished to leave the table and come back to lurking in the Teams of Four room.   This will enable the organiser to set up the next teams round.
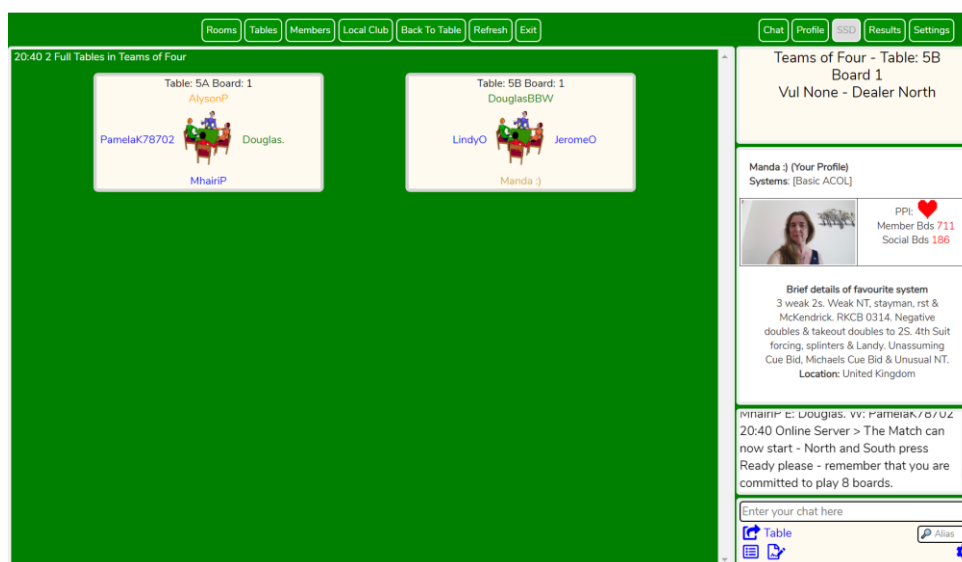

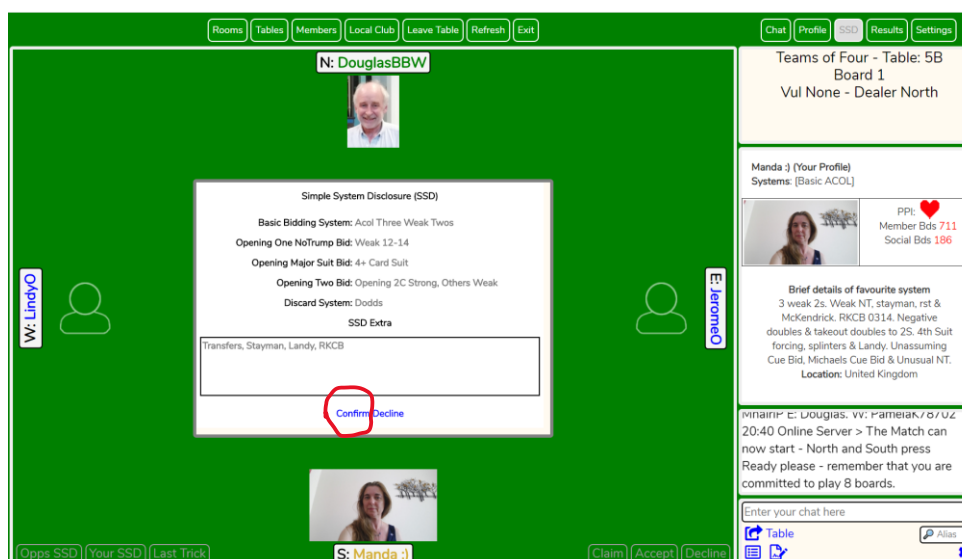Allocate your first member to start a Table (in this example Table 5A.)

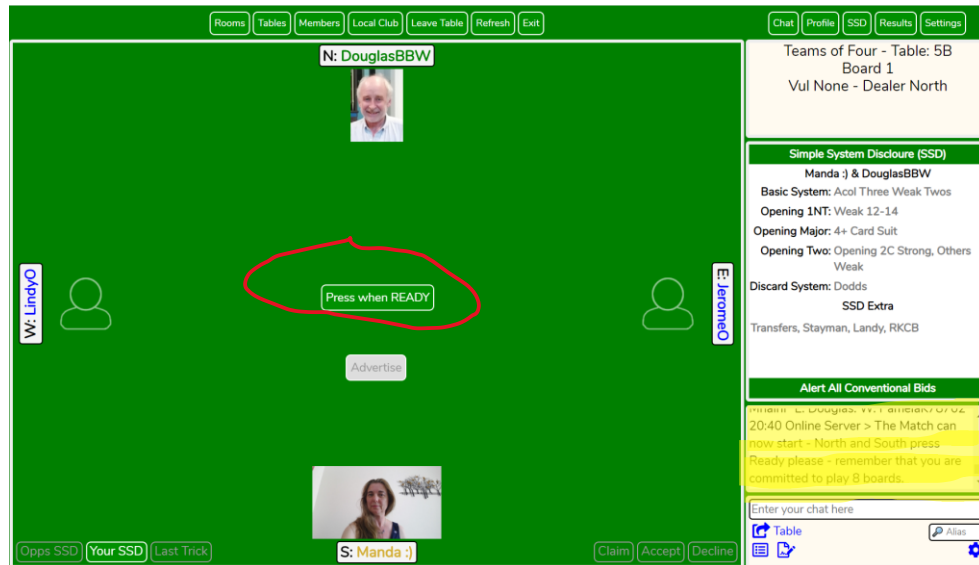Then instruct other members to sit at the table at the appropriate places.

Once players at Table 5A are seated allocate the remaining players of the teams to Table 5B.   If you have more than one team use the same method to create another two tables.
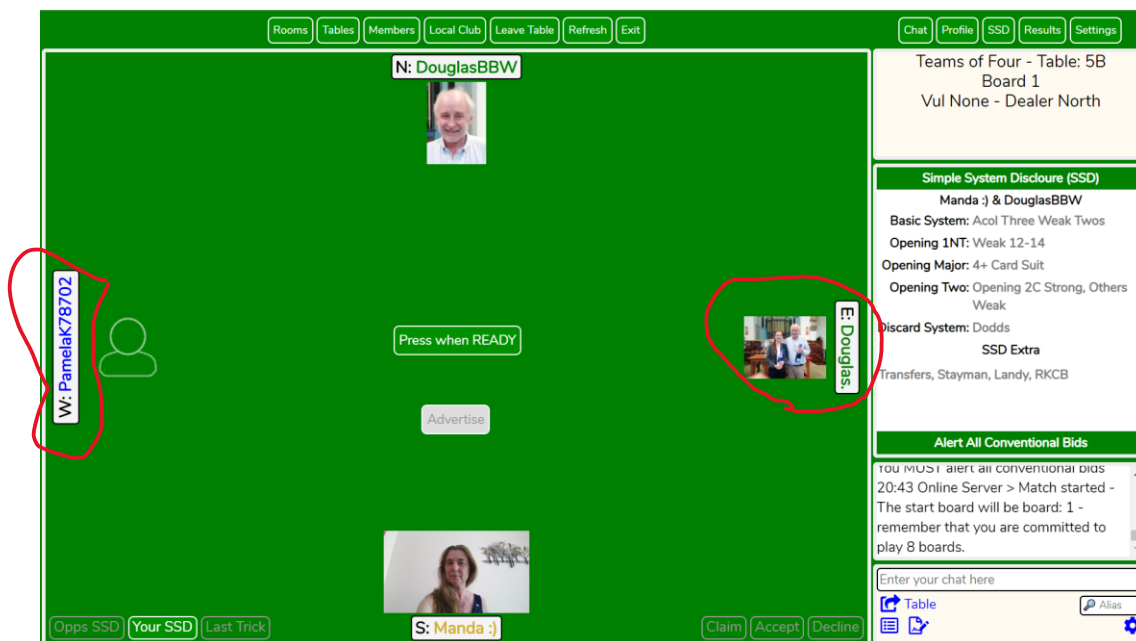

Once all players are seated at the tables, the players will need to submit the 'Simple System Disclosure (SSD)' filling in the appropriate details for the pairs partnership.   The SSD is submitted to the other partner for confirmation.

Once partner has confirmed the SSD a message appears in the chat box (hightlighted in yellow). The North and South from both tables then press 'Ready' in the centre of the table.

Your team mates will disappear to the other table and your opponents will arrive to start the game. After 4 boards the next other pair of your opposing team will appear. Please note that once the game starts you are committed to 8 boards and should not leave the table. If anyone does leave the table this will disrupt the teams competition.

After the 8 boards in the teams match have been completed. The players must leave the table and go back to Teams of Four lurking. The system does not allow from another teams match to occur on the same table. The organiser needs to allocate the 1st player to start another table in exactly the same manner as above.

Enjoy!