U3A Improvers Bridge

Lesson 16: Take-out (Informatory) Double

This is a bid which <u>tells</u> partner that we wish to compete and <u>asks</u> for his/her view as to the best spot. Requirements are:

- Opening hand strength
- Shortage in suit bid by opponents
- At least 3-card support for each of the other suits

1	2	3	4
	AQx ∀ KJxx x	♠ AQx♥ KJx♦ Axx	★ Kxx▼ KQ10xx◆ AQx
♣ KQxx	♣ KQxxx	♣ KQx	◆ XX
Ideal shape for T.O.D. of 1♦ - 4 cards in each suit	Also a good double rather than bidding 2.	Another use of T.O.D. – when too strong to overcall 1NT, double any suit bid and then bid NT over partner's response	If opponents open 1♥ DO NOT DOUBLE. You have to PASS as double asks partner to bid.

Responding to Take-out Double

<u>Must</u> bid even if you have nothing, partner will not expect anything if you make a minimum bid in response to a double. But if you have 9 or more points you have to inform partner by making a non-minimum response.

5	6	7	8
♦ Jxxx	♦ KQxx	♦ Axxx	♠ KJ98x
♥ XXX	♥ Ax	♥ X	♥ Kxx
♦ xxx	♦ Qxxx	♦ Qxxx	♦ xxx
♣ XXX	♣ XXX	♣ KQxx	♣ XX
Bid 1♠ over double of any other suit, if double is of 1♠ then you have to bid 2♠, 1NT would show a better hand with 8-10 points.	Over double of 1♣/♦/♥ bid 2♠. Facing 1♠ doubled bid 2NT.	Facing 1♥ doubled make a "pass the buck" bid of 2♥, asking partner to pick the suit.	Only time you can pass, facing 1 doubled you can count on making 3 trump tricks sitting over spade bidder so should just convert T.O.D. into a penalty double by passing.