## Henley Bridge Club

## Doubling

18 August 2020

## General

$\checkmark$ In the Summer of 2019, Debbie Roberts, a very experienced player at Wallingford, gave a series of seminars at the Club.

A One of her subjects was "Doubling" and she described 9 different understandings that partnerships can use for Doubling.

- We will start by covering the two most common uses of Doubling:

1. Take-out Double for competing after Opponents have bid
2. Penalty Doubles
\& Later in the lesson, we will mention three other common uses of Doubling:
3. Negative Doubles
4. Doubling initially to show strength (16+ HCPs)
5. Doubling an unnatural bid for Lead Indication

## Differences between the two main types of Doubling

| Doubling type: | Take-out | Penalty |
| :--- | :--- | :--- |
| When used: | $\begin{array}{l}\text { After Opponents have opened } \\ \text { with a suit (including Weak 2s } \\ \text { and Pre-emptive bids) }\end{array}$ | $\begin{array}{l}\text { After Opponents have opened with 1 NT } \\ \text { or, after Opponents have bid to a level } \\ \text { of contract, probably Game, which you } \\ \text { do not believe they can make. }\end{array}$ |
| $\begin{array}{l}\text { Message to } \\ \text { Partner: }\end{array}$ | $\begin{array}{l}\text { I do not like the suit bid. } \\ \text { Please describe your } \\ \text { hand. }\end{array}$ | $\begin{array}{l}\text { I believe we can bring the Opponents } \\ \text { down in the contract they have bid and } \\ \text { this would be better than us bidding } \\ \text { higher }\end{array}$ |
| Criteria: | $\begin{array}{l}\text { Opening strength (12+ HCPs), } \\ \text { Shortage in bid suit, }\end{array}$ | $\begin{array}{l}\text { 16+ HCPs for doubling 1 NT, any shape } \\ \text { Tolerance (3+ cards) in other } \\ \text { suits }\end{array}$ | \(\left.\begin{array}{l}For other situations, confidence that the <br>


Opponents' bid contract will not make\end{array}\right]\)|  |
| :--- |

## Response if your Partner doubles for take-out

## What does the Opponent to your right do?

If your hand is weak
If your hand is strong

Opponent passes
You are expected to bid, even with no points

How weak? <9 HCPs
How strong? 9+ HCPs
Bid longest suit, except choose a Major suit with 4 cards in preference to a 5 card Minor

Bid at the lowest level Jump a level

Very occasionally, you will have a hand that gives you confidence you and your Partner, who you know has opening strength, can defeat the contract.
Then you Pass to change the Take-out Double to a Penalty Double.

Opponent bids
You choose whether to bid; you have a "free bid"

How weak? <6 HCPs
Pass

How strong? 6+ HCPs
Same criteria as above, but be more inclined to bid if both Opponents have bid the same suit.

## Doubling 1 NT for Penalty

- Doubling a NT contract bid is always for penalty
- Most partnerships view the 1 NT "dustbin" response bid as not being a contract bid - so a double after a 1 NT response would be for Take-out
- You would need at least one-half of the 40 HCPs to double bids of 2 NT or 3 NT - this would be very exceptional
* To double 1 NT, for Penalty, you need 16+ HCPs; any shape
- Because you double 1 NT with 16+ HCPs, any suit overcall of 1 NT shows a maximum of 15 HCPs.


## What happens after 1 NT is doubled

- Partner of the Opener (who bid 1 NT) needs to "rescue" their partnership is she has less than 7 HCPs.
- With 7+ HCPs, at least 19 HCPs combined, Partner should win a 1 NT contract with control of both hands
- There are several different rescue conventions. Using Exit Transfers is probably the easiest and described on next page.
* If Opener's Partner does not rescue, the Partner of the Doubling Partner needs to rescue their partnership with less than 6 HCPs - starting by bidding her longest suit.


## Brief description of the Exit Transfer rescue

- Partner has opened the bidding with 1 NT and has been doubled
. You have < 7 HCPs and decide a "rescue" is needed
- It would be better for your Partner to be Declarer because she has the strongest hand (that would not be seen)
* You ask your Partner to bid your longest suit by sending a signal (which your Partner must alert)
* If you want your Partner to bid \& s, redouble XX; for $\leqslant$ s, bid 2 \&; for $\bullet$ s, bid 2 ; for $\uparrow$ s, bid 2 •


## Doubling for Penalty in other circumstances

- Most partnerships agree a maximum level for Take-out penalties to apply, usually 2 s to begin with.
- Irrespective of the agreed level above, a Double after a Pre-emptive bid is a Take-out Double.
- You will need to use all of the clues available from the bidding to help you decide whether to Double for penalty.
* Quite often, your Opponents have bid to Game and you are deciding whether to Double or bid higher.
$\downarrow$ Take into account the vulnerabilities to work out relative scores.
- If you are unsure, it is usually better to bid at the same level than to double, and to double in preference to playing a contract at a higher level
e.g. bid $4 \propto$ over $4 \bullet$, but double $4 \propto$ rather than bid $5 \odot$.


## Negative Doubles

Very brief description:
$\checkmark$ Negative doubles are used when the Opponent to your right has stolen your bid.
\& Example: Your partner opened $1 \bullet$; the Opponent to your right overcalled 2 \&. Without the overcall you would have bid 1 .

- If you have 5 s s and can satisfy "Rule of 14 ", you can bid 2 .

2 If not, you can double to promise your partner 4 \& s
$\checkmark$ A Negative Double promises your partner that you have 4 cards in the unbid Major suit. Bidding the suit at the 2 level promises 5+ cards.

## Doubling initially to show strength

Very brief description:

- Many partnerships agree that doubling an Opponent's suit bid can have an additional meaning to the Take-out Double described earlier:
- I have 16-17 HCPs and 6+ cards in a suit, or
- I have 18+ HCPs and 5+ cards in a suit
- As with the Take-out double described earlier, more information about Partner's hand is requested, before using up bidding space and possibly preventing Partner from bidding

2 The responding Partner will not know that her doubling Partner is strong and bids as set out previously

## Doubling an unnatural bid for Lead Indication

Very brief description:

* When the Opponents use a convention bid, it is asking for information, not a "Natural" bid for a contract they wish to play in.
- Examples are:
$2 \&$ (Stayman), 2 \& 2 (Red Suit Transfer), $2 \bullet(X r$ to Minor) after 1 NT You will come across more as you learn more conventions
- If you double any of these unnatural bids, Opposition will not wish to play a contract in the doubled suit bid and will ignore the intervention for their next bid.
* By this means you can tell your Partner you have a strong suit in your hand - particularly helpful when Partner has the first lead


## Example 1

## Vulnerability: North / South <br> Dealer: South, who opened 2 Opponents only pass after this first bid

## West's hand:

| $\bullet$ | $A$ | $Q$ | 9 | 5 | 2 |
| :--- | :---: | :---: | :---: | :---: | :---: |
| $\bullet$ | $Q$ | 8 | 6 |  |  |
| $\diamond$ | $K$ | 10 |  |  |  |
| $\&$ | $Q$ | 9 | 4 |  |  |

West has 13 HCPs, a SQOT of 7 in which is not enough for a 2 level suit overcall. She is short in $s$ and has tolerance ( $3+$ cards) in the other suits, so doubles.

There is no intervening bid and West will expect East to bid, whatever her strength. East bids 2 to show her longest suit.

West knows there is a fit of $9+$ cards in $\boldsymbol{s}$ but has no idea about East's strength.
The opening Opponent is weak and the other Opponent did not bid, so partner could be strong enough for Game. West bids 3 to find out.

East knows from West's bid that they have a fit in she has 8 points and 10 losers. She passes.

## Example 2

## Vulnerability: East / West

Dealer: South, who opened 1
Responder can raise this to $1 \bullet$, after which the Opponents pass

## West's hand:

| $\bullet$ | K | $J$ | 9 |
| :--- | :--- | :--- | :--- |
| $\bullet$ | $A$ | $Q$ | 5 |
| $\bullet$ | 9 | 6 |  |
| $\&$ | $Q$ | $J$ | 8 |

East's hand:

- A 108

J 94
Q 5
2

| Bidding: |  |  |  |
| :---: | :---: | :---: | :---: |
| South | West | North | East |
| $\mathbf{1}$ | X | $\mathbf{1} \boldsymbol{}$ | $\mathbf{2} \boldsymbol{\$}$ |
| Pass | Pass | Pass |  |

West has 13 HCPs; SQOT of 7 in s - not enough for a 2 overcall.


North bids $1 \vee$.
East has 11 HCPs. Her right-hand Opponent has bid and so she has a "free bid". She bids her longest suit and shows strength of $9+$ HCPs by jumping a level - bidding $2 \boldsymbol{1}$.

West knows they have a combined strength of 22+ HCP. From the bidding, Opponents have at least 15 points*. She decides they are unlikely to make a Game contract in s and passes.
*After the take-out double, next player will often "stretch" strength by adding a couple of points - so may respond at the 1 level with, say, 4 HCPs rather than 6 HCPs.

## Example 3

## Vulnerability: East / West <br> Dealer: South, who opened 1 <br> Opponents only pass after this first bid

West's hand:

| $\bullet$ | $K$ | 8 | 6 |
| :--- | :---: | :---: | :---: |
| $\bullet$ | 10 | 7 |  |
| $\bullet$ | $A$ | $Q$ | 9 |
| $\&$ | $J$ | 9 | 7 |

East's hand:

| $\bullet$ | $A$ | $J$ | 7 | 2 |
| :---: | :---: | :---: | :---: | :---: |
| $\bullet$ | $Q$ | 3 |  |  |
| $\bullet$ | $J$ | 10 | 6 |  |
| $\&$ | 10 | 8 | 5 | 4 |


| Bidding: |  |  |  |
| :---: | :---: | :---: | :---: |
| South | West | North | East |
| $\mathbf{1} \boldsymbol{}$ | Pass | Pass | X |
| Pass | $\mathbf{2}$ | Pass | Pass |
| Pass |  |  |  |

West has 10 HCPs; SQOT of 7 in $s$ - not enough for a 2 overcall.
She does not have opening strength to double.
She passes.
East has 8 HCPs; no 5 card suit; shortage in $\downarrow$ s and tolerance in the other suits. Being in the Protective Seat, she can "Borrow a King", i.e. add 3 points. She can double.

West bids her longest suit, $2 *$.
East is happy that West plays in $2 *$.

## Example 4

## Vulnerability: East / West <br> Dealer: South, who opened 1 <br> The Opponents pass after this initial bid

\section*{West's hand: <br> | $\bullet$ | Q | $J$ | 10 | 6 | 3 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| $\bullet$ | $A$ | 8 | 4 |  |  |
| $\bullet$ | $Q$ | 10 |  |  |  |
| $\&$ | $K$ | $J$ | 7 |  |  |}

East's hand:

| $\bullet$ | 8 | 5 |  |  |
| :---: | :---: | :---: | :---: | :---: |
| $\bullet$ | $K$ | $J$ | 5 | 2 |
|  | $A$ | 9 | 4 | 3 |
| $\&$ | 10 | 9 | 6 |  |


| Bidding: |  |  |  |
| :---: | :---: | :---: | :---: |
| South | West | North | East |
| $\mathbf{1 \Phi}$ | Pass | Pass | X |
| Pass | Pass | Pass |  |

West has 13 HCPs and would have opened $1 \boldsymbol{4}$. All she can do is pass and hope the Opponents play in $s$.

East has 8 HCPs. Because she is in the $4^{\text {th }}$ Protective Seat, she can assume higher strength ("borrow a King"). She is short in s and has tolerance (3+ cards) in the other suits. She doubles.

West knows East will expect her to bid. However, she thinks their partnership is better defending in sand will bring down a 1 contract. She passes, effectively turning the take-out double into a penalty double.

If she is wrong, she might be looking for a new partner!

## Example 5

North

- A J 94

Vulnerability: None
Dealer: South

| $\bullet$ | $Q$ | 10 | 8 | 2 |
| :--- | :---: | :---: | :---: | :---: |
|  | $A$ | $J$ | 7 |  |
| $\&$ | 5 | 2 |  |  |



Neither South nor West have opening hands and both pass.

North has 12 HCPs, balanced. She bids 1 NT.

East has 16 HCPS and doubles.

## South

| $\bullet$ | $Q$ | 7 | 6 | 2 |
| :--- | :---: | :---: | :---: | :---: |
| $\sim$ | 9 | 5 | 4 |  |
| $\bullet$ | $K$ | 10 |  |  |
| $\&$ | $K$ | 10 | 4 | 3 |

South has 8 HCPs, so she knows their partnership has 20-22 HCPs and should make a 1 NT contract. She passes

East has only 4 HCPs and knows that South think N / S can make the contract. Her partnership might only have 20 HCPs. She rescues by bidding her longest suit.

## Thank you

