

Chicago & Cake Sessions

Chicago and Cake sessions run every alternate Friday afternoon in the club room of Welwyn Garden City Bridge Club, based at Gosling Sports Park, Welwyn Garden City, Herts. Please check the website for the dates.

The session starts at 2pm and finishes at about 5pm, with a break at about 3.15pm for a cup of tea and piece of cake. Players are asked to attend as a pair or a prearranged four. If you attend as a pair you will be allocated a table with another pair or with the host pair. You are guaranteed to play. If you do not have a partner then please email shelaghwilson@aol.com and we will try to find you a person to play with.

How Chicago works:

You remain on your table of four for a session and play and score on the Chicago scorecards provided. After tea you will remain with your partner but may change tables to play against a different pair. Alternatively, for those who come as a four and wish to stay within their four, you can change partners at your table after playing a set of say four boards. You play at your pace, your level and as many rounds as you wish.

Cake:

The break for tea and cake is to add a social element to the session and allow players to circulate. We ask for a couple of volunteers each week to bring cakes for the next session.

Cost:

The cost per person per session is £2 for members of the bridge club and members of Gosling Sports Park. For non-members of the Sports Park the price is £3.50. This is because the bridge club has to pay £1.50 to the Sports Park for every non-member attending the club. Details on how to become a member of the bridge club and Sports Park are shown on WGCBC website.

Best behaviour:

The main purpose of the session is to provide a playing opportunity that is gentler and slower paced than duplicate pairs. It is anticipated that newcomers and social players, in particular, will attend these sessions. It is important that the club's policy on best behaviour at bridge is adhered to so that everyone can have an enjoyable afternoon.