

RED ALERT REVIEW and CHANGES

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Pre Alerts

If you play a Strong Club System you must now say we Play Precision/Modified Precision/EHAA/Incision etc.

If you play the Short Club bid you must now say “we play the short club” and also announce how short the bid may be (e.g. could be as short as 1 or may be void).

Alert Changes

No natural jump shifts (whether, weak, intermediate or strong) require an alert; however, this is not the case for non-forcing natural bids, for example negative free bids.

Any direct cue bid that is NOT Michaels requires an alert.

Support doubles and redoubles require NO alert.

Bids of 2♣* that DO NOT meet the requirement of “Very Strong” must be alerted (e.g. it **DOES NOT MEET** the requirement of at least 4 quick tricks and 4 or less losers).

Announcement Changes

You must now say TRANSFER and the suit (e.g. 1NT- 2♥, must spades, or 1NT-2♥, must say clubs if ONLY clubs; however, if either minor must now ALERT with or without a correction).

Negative doubles that show ONLY hearts saying nothing about spades must be announced (e.g. 1♣-1♦-X=only says hearts). No alert if both majors.

Lengths of an artificial short suit bid (e.g. 1♦* in Precision must now say how short) must be announced as may be short, forcing, and how short.

If the bid of 1NT* (forcing or semi-forcing) over 1♥ routinely bypasses a 4-card spades suit must now announce, “May have 4 spades”.

Over the Flannery bid of 2♦*/2♥* you must now announce the bid of 2♥/2NT over 2♦ as “forcing” or “semi-forcing” and over 2♥ a Pass/2NT as “forcing” or “semi-forcing”.