

29thOctober2014 SupervisedPractice

**Board 1**

North Deals

None Vul

		♠ J 9 8 5 2	
		♥ 10 2	
		♦ Q 10 9 3	
		♣ K 10	
♠ A 10 3			♠ Q 6 4
♥ Q 9			♥ J 6 5 4 3
♦ A 7 6			♦ K 8 4
♣ A J 9 3 2			♣ Q 5
		♠ K 7	
		♥ A K 8 7	
		♦ J 5 2	
		♣ 8 7 6 4	

EW 2N; EW 2♥; EW 2♣; NS 1♠; EW 1♦; Par -120			
<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
	Pass	Pass	Pass
1 ♣	Pass	1 ♥	Pass
1 N <sup>1</sup>	All pass		
1. 15-16.			

Lead : ♠ 5.

*SWOT analysis:*

Strengths: 4 top tricks (one spade, two diamonds and a club).

Weaknesses: 3 tricks short of contract.

Opportunities: The spade lead, though normal, has given declarer a second spade trick. The club suit is where declarer will find additional tricks.

Threats: None. The heart holding cannot be attacked without yielding a trick. If the defence attacks diamonds, declarer must be careful to keep an entry to the long clubs.

Win ♠ K with the ace of spades and play ♣ 2 towards dummy. North will win and does best to switch to a diamond. Win in dummy and unblock ♣ Q winner. Return to hand with ♦ A and cash the clubs. Declarer will make eight tricks - two spades, two diamonds and four clubs.

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**Board 2**

East Deals

N-S Vul

		♠ 7 5 4	
		♥ J 4 3	
		♦ Q 10	
		♣ A K 10 6 2	
♠ A			♠ J 10 6 2
♥ A K 8 5			♥ Q 9 7 2
♦ A 8 7 5 4 3			♦ K J 2
♣ Q 9			♣ 8 3
		♠ K Q 9 8 3	
		♥ 10 6	
		♦ 9 6	
		♣ J 7 5 4	

EW 5♥; EW 5♦; EW 2N; NS 1♠; Par -450

West	North	East	South
		Pass	Pass
1 ♦	Pass	1 ♥	Pass
4 ♥ <sup>1</sup>	All pass		

1. Roughly 18-19, balanced; or (16)17 with a shortage.  
Always promises 4+cards trump support.

*North may overcall 2 ♣ which will work well - it's not great because of the flatness of the hand but gets South off to a good lead.*

Lead (presuming North is silent) : ♠ K.

*SWOT analysis:*

Strengths: 6 top tricks - one spade, three hearts and two diamonds.

Weaknesses: 4 tricks short of target.

Opportunities: If, as expected (68% of the time), the hearts break 3-2 there'll be no trump losers. The diamond suit will provide extra tricks.

Threats: We don't want to lose the lead as the defence may switch to a club. Whilst we need ten tricks for game we should also be thinking of overtricks.

Win the opening lead and draw trumps. With nine diamonds between the hands, cash them from the top. If we haven't unblocked ♦ J, we can cash that card and return to dummy with a spade ruff. We cash winning diamonds and throw the two club losers. One of dummy's clubs can be ruffed in the East hand. Twelve tricks - four trumps, a spade, six diamonds and a club ruff.

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## **Board 3**

South Deals

E-W Vul

	♠ A 8 5	
	♥ A K Q 8	
	♦ Q 9 7 4	
	♣ 10 5	
♠ K Q 7 3 2		♠ J 6 4
♥ 7 4 3		♥ 6 5 2
♦ 8		♦ A 3 2
♣ Q 9 4 3		♣ A K J 6
	♠ 10 9	
	♥ J 10 9	
	♦ K J 10 6 5	
	♣ 8 7 2	

EW 3♠; NS 3♦; EW 3♣; NS 1♥; Par -100; NS 4♦×-1

West	North	East	South
			Pass
Pass	1♦	Pass	2♦ <sup>1</sup>
All pass			
	1. 5-9, 4+diamonds.		

*West will do very well to bid 2♠ after South's raise of partner's suit. This is a dangerous bid as West does not know the strength of North's hand. If the East and West hands were reversed East would have a more comfortable 2♠ bid after North has passed the response.*

Lead : ♣ A.

## *SWOT analysis:*

Strengths: 5 top tricks - one spade and four hearts.

Weaknesses: 3 tricks short of target.

Opportunities: If we knock out the trump ace we have a further four tricks and the contract is more than assured. We can ruff the third club in dummy and we might be able to discard the spade loser on the long (fourth) heart winner.

Threats: None to the contract but the defence may switch to a spade before ♦ A is knocked out. This will stop the second overtrick.

The best defence is to cash two top clubs and switch to a spade. Now we knock out the ace of trumps but must concede a spade trick - nine tricks. If the defence woodenly plays a third club we can knock out ♦ A, draw the trumps and play winning hearts. The spade loser disappears from the South hand and ten tricks are there - four trumps, four hearts, ♠ A and a club ruff.

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**Board 4**

West Deals

Both Vul

		♠ K 10 9 3	
		♥ 7 2	
		♦ 10 9 8 4	
		♣ A J 3	
♠ Q 8 5			♠ 6 2
♥ Q 10 9 8 6 5			♥ 3
♦ 6			♦ A K Q 3 2
♣ 10 6 4			♣ K Q 8 7 5
		♠ A J 7 4	
		♥ A K J 4	
		♦ J 7 5	
		♣ 9 2	

NS 3♠; N 2N; EW 3♣; S 1N; N 1♦; Par +140

West	North	East	South
Pass	Pass	1♦	Dbl
1♥	2♠ <sup>1</sup>	3♣	All pass
All pass			

1. 8-10, 4+spades.

*The double goes against our general SOS rule (Shortage in the opened suit, Opening points and Support for all three other suits) but it's often right to concentrate on the majors. With 4/4 majors here a double is OK. If partner bids clubs, the doubler will have to live with that decision. For some, bidding 1♥ with the West hand is a bit rich but this four count, with reasonable trump suit texture, is better than a lot of six/seven count hands. That said, West will pass partner's rebid and be lucky to have reached an eight card fit. North-South may, of course, press on to 3♠.*

Lead : ♥ A.

SWOT analysis:

Strengths: 3 top tricks (in diamonds).

Weaknesses: 6 tricks short of target.

Opportunities: If the diamonds break 4-3 we can ruff one to set up two further winners. We can develop trump tricks and do this best by playing toward ♣ KQ.

Threats: If the defence switches to a trump at trick two that will clear up the club position. We won't need to reach dummy to play towards our hand. The threat is that the defence switches to a spade at trick two and plays two more rounds - now our trump length is forced but we'll need a benign club break but may still go off.

After this best defence it's a roller coaster ride. Ruff the third spade, cash ♦ A and ruff a diamond. Having reached dummy the winning play is to run ♣ 10. If it holds we can lead a second club and only lose one trump to make the contract. If ♣ J covers the ten we can force out ♣ A and with ♣ 9 dropping we're all right. Slight fantasy.

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**Board 5**

North Deals

N-S Vul

		♠ J 9 5	
		♥ 10 9 8 3	
		♦ 9	
		♣ K 9 7 6 5	
♠ K 2			♠ A Q 8 7 4
♥ Q J 7 6 4			♥ K 5
♦ 10 8 6			♦ K Q 5
♣ A J 8			♣ Q 10 2
		♠ 10 6 3	
		♥ A 2	
		♦ A J 7 4 3 2	
		♣ 4 3	

EW 4N; EW 3♠; EW 3♥; EW 2♣; EW 1♦; Par -430

West	North	East	South
	Pass	1 ♠	Pass
2 ♥	Pass	2 N <sup>1</sup>	Pass
3 ♣ <sup>2</sup>	Pass	3 ♠ <sup>3</sup>	Pass
3 N <sup>4</sup>	All pass		

1. 15-17, balanced.
2. Invents a minor suit - looking to partner bidding hearts with 3card support.
3. Shows the fifth spade.
4. Only 2spades.

Lead : ♦ 4 (fourth best).

*SWOT analysis:*

Strengths: 4 top tricks (three spades and ♣ A).

Weaknesses: 5 tricks short of target.

Opportunities: The lead can give us a second diamond trick. Both major suits might be developed to establish extra winners. The club finesse can be taken and will gather one or two additional tricks depending on whether the finesse is successful.

Threats: South may set up diamond winners so it's important to knock out his entry before this can happen.

Try ♦ 10 from dummy. It holds, guaranteeing two tricks there. Play on spades and be pleased to see they break 3-3. Lead ♥ K which South will probably take. He may clear the diamonds and now we are at the crossroads. We could play on hearts and if that suit breaks 3-3 too we'll come to eleven tricks - five spades, four hearts and two diamonds. We might argue that with diamonds known to be 6-1, it's highly unlikely that the hearts are 3-3 too. With this thinking we'll take a club finesse. It loses and we have ten tricks. We're please to see that the hearts didn't break and that ten tricks is the limit of the hand.

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**Board 6**

East Deals

E-W Vul

♠ —		♠ 9 7 3
♥ K J 4 2		♥ 10 8
♦ K 9 2		♦ J 10 7 4
♣ Q 6 5 4 3 2		♣ K 10 9 8
♠ A J 10 8 4 2	W N E	
♥ Q 7 5		
♦ 6		
♣ A J 7		
♠ K Q 6 5		
♥ A 9 6 3		
♦ A Q 8 5 3		
♣ —		

NS 5♥; N 5♦; S 4♦; NS 2N; NS 2♣; EW 1♠; Par +450

West	North	East	South
		Pass	1♦
1♠	Dbl <sup>1</sup>	Pass	3♥
Pass	4♥	All pass	

1. Takeout double, promising 4hearts.

*North could bid 2♣ on the first round but may reason that the hand is not strong enough to introduce the hearts later. The double gets both unbid suits into the picture. The South hand might, for some, be worth 4♥ but the void in clubs may not be an asset as partner is known to have values there.*

Lead : ♦ 6 (dangerous!).

*SWOT analysis:*

Strengths: 5 top tricks (three diamonds and two hearts).

Weaknesses: 5 tricks short of the target.

Opportunities: ♠ A is a good as marked with West - has made an overcall and not followed that up by leading the suit. That means that we can take a ruffing finesse against that top card using the power of the touching ♠ KQ. The lead looks suspiciously like a singleton. We can take advantage of that and make all five diamond tricks. The hearts may break 3-2 and we may be able to pick up the queen of trumps for no losers there.

Threats: Nothing obvious though a bad break in trumps may cause some problems. As we are playing match points we should go "hell for leather" in a standard contract and not worry too much about that.

Put in dummy's ♦ 9 - acts as a nice unblocking play - and win East's ♦ 10. Going all out, play three rounds of trumps, taking the finesse against the queen, and cash ♦ K and take all the diamond winners, finessing against East's ♦ 8. Play ♠ K to ruff out the ace. Eleven tricks should materialise - a spade, a spade ruff, four trumps and five diamonds.

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**Board 7**

South Deals

Both Vul

	♠ K J 9 6 5		
	♥ 6 4		
	♦ Q J 10 9 3		
	♣ A		
♠ 10 4 2		♠ Q 7 3	
♥ J 10 9		♥ A K 8	
♦ 8 5 4 2		♦ A K	
♣ J 6 2		♣ K Q 9 8 3	
	♠ A 8		
	♥ Q 7 5 3 2		
	♦ 7 6		
	♣ 10 7 5 4		

NS 3♠; E 2N; W 1N; NS 2♦; EW 2♣; Par +140

West	North	East	South
			Pass
Pass	1 ♠	Dbl	Pass
2 ♦ <sup>1</sup>	Pass	2 N <sup>2</sup>	All pass

1. 0-7, 4+diamonds.

2. (18)19-21, balanced. An immediate overcall would show 15-17(18) so the delayed route, via a double, shows a bit more.

Lead : ♠ A.

*SWOT analysis:*

Strengths: 4 top tricks - two in hearts and two in diamonds.

Weaknesses: 4 tricks short of the target.

Opportunities: We have been blessed with a favourable lead and shall make a spade. If we can reach the dummy we can try a heart finesse. The club suit is the source of our extra tricks and we'll make four if the suit divides 3-2.

Threats: North is likely to have the ♣ A for his opening bid which means that he'll throw a lot of spade winners at us. When North cashes that suit we shall be squeezed, forced to part with a heart (meaning that we cannot take a finesse anymore) and what could be a winning club. If the clubs don't break we may not make the target.

Win the third round of spades and advance ♣ K. North wins perforce and cashes his spade winners and switches to ♦ Q. We win ♦ A and cash ♣ Q getting the bad news of the 4-1 break. Now there are only two club tricks and the contract fails by one trick - one spade, two hearts, two diamonds and two clubs.

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**Board 8**

West Deals

None Vul

		♠ Q 3	
		♥ Q 8	
		♦ A J 10 8 5	
		♣ J 4 3 2	
♠ K 6 5			♠ J 10 9 8
♥ A 3 2			♥ K 10 9 7 4
♦ K 6 3 2			♦ Q 4
♣ A 9 8			♣ K 7
		♠ A 7 4 2	
		♥ J 6 5	
		♦ 9 7	
		♣ Q 10 6 5	

EW 3♥; EW 2N; EW 2♠; EW 1♦; NS 1♣; Par -140

West	North	East	South
1 N <sup>1</sup>	Pass	2 ♣ <sup>2</sup>	Pass
2 ♦ <sup>3</sup>	Pass	2 ♥ <sup>4</sup>	All pass

1. 12-14.
2. Stayman.
3. No 4card major.
4. The weak variant of Stayman - responder bids this way with 5+/4+majors. If opener shows a major, responder passes, knowing that an eight card fit has been reached. If, as here, opener denies a major, responder bids the longer major knowing that a 5-2 or 5-3 fit has been achieved.

*It's easy to remember Stayman as showing, say, 11+ and an invitational or better hand but do bear in mind this use of the convention with a weak hand.*

Lead : ♣ 5.

*SWOT analysis:*

Strengths: 4 top tricks (two hearts and two clubs).

Weaknesses: 4 tricks short of the target.

Opportunities: We can draw trumps. If they break 3-2 we have two more winners. We can always make two spades depending on the position of ♠ Q. We'll make at least one diamond from the KQ combination.

Threats: Nothing outside the trump suit. We might lose a couple of trumps if they break badly.

Win the club lead and cash two trumps ending in hand (yes, they were 3-2). Run ♠ J. It loses to ♠ Q but the defence can only take two spades, a trump and a diamond - nine tricks made.



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**Board 9**

North Deals

E-W Vul

♠ A J 10 9		♠ Q 7 3
♥ J 10 5		♥ 9 8
♦ 10 8 2		♦ J 7 3
♣ A 6 5		♣ 10 9 8 7 3
	W N E	♠ K 6 5 4
	S	♥ K Q
		♦ K Q 9 4
		♣ K J 2
		♠ 8 2
		♥ A 7 6 4 3 2
		♦ A 6 5
		♣ Q 4

EW 5N; EW 5♠; EW 5♦; EW 2♥; EW 3♣; Par -660

West	North	East	South
	Pass	1♦	1♥
1♠	Pass	3♠ <sup>1</sup>	Pass
4♠	All pass		

1. 15-17, balanced with 4card trump support; or a good 14 with a shortage.

Lead : ♥ A.

*SWOT analysis:*

Strengths: 4 top tricks - ♠ AK and ♣ AK.

Weaknesses: 6 tricks short of the target.

Opportunities: We might pick up the trumps for no losers by guessing which way to finesse against ♠ Q. Two hearts can be made once the ace is knocked out. We could make as many as three diamonds by leading towards the East hand.

Threats: The trumps could break badly and we may lose to ♠ Q. We could lose two diamonds to A♦ and, if we got the trumps wrong, fail to make the contract.

We win the second heart and decide that as South has long hearts we'll play him for relatively short spades. That means ♠ Q is more likely to be with North. Cross to ♣ A and run ♠ J. Play a diamond to the king. A clever South will duck this to give declarer a guess on the second round. Draw two more rounds of trumps, ending in dummy and cash ♥ J throwing the club loser. Now play a diamond to ... the queen and South's guile is rewarded. A second diamond must be lost to North and West makes ten tricks - four trumps, two hearts, two diamonds and two clubs. If South takes the first diamond declarer can make eleven tricks by finessing against North's ♦ J.

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**Board 10**

East Deals

Both Vul

	♠ K 8 6 5 2		
	♥ 3 2		
	♦ 9 7 5		
	♣ 10 6 4		
♠ A Q J 9 7 3		♠ 10 4	
♥ K J 8 6		♥ Q 10 9 7 5	
♦ A		♦ Q J 10	
♣ 7 5		♣ Q 3 2	
	♠ —		
	♥ A 4		
	♦ K 8 6 4 3 2		
	♣ A K J 9 8		

E 3 ♠; EW 3 ♥; W 2 ♠; NS 3 ♦; NS 3 ♣; E 1N; Par -140

West	North	East	South
		Pass	1 ♦
1 ♠	Pass	Pass	2 ♣
2 ♥	Pass	3 ♥	4 ♣
Pass	4 ♦	Dbl	All pass

*A spirited auction. They will be a variety of contracts on this hand. Note that both South and West have good playing strength and are willing to bid on even when their partners are silent in the early stages of the auction. Once South bids 4 ♣ North knows partner has at least 5-5 in the minors. He gives preference to 4 ♦ as South could, as here, be 6 ♦ and 5 ♣. East's holding in diamonds may be enough for him to make a match point double, hoping to collect +200 and thereby improve on a score of +140 that would have been coming from 3 ♥.*

Lead : ♥ 6.

*SWOT analysis:*

Strengths: 3 top tricks - ♥ A and the two top clubs.

Weaknesses: 7 tricks short of the target.

Opportunities: Declarer can hope to make four diamonds if the trumps break favourably. The club suit is an obvious source of tricks,

Threats: The trumps may break badly. East's double may suggest that.

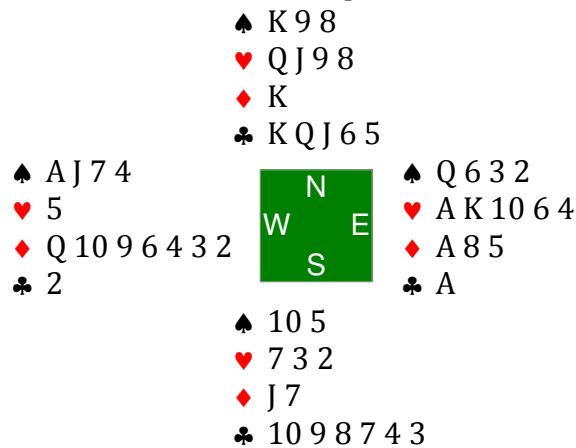
Win the opening lead and, with an entryless dummy, lead a small diamond from hand. Luckily the ace of diamonds "beats the air" and declarer will only lose one more diamond. Note that it does no good to start on trumps by playing ♦ K. Declarer can only hope to make five club tricks if the queen drops in one or two rounds. Sadly that card is still out after two rounds and the contract fails by one trick - declarer makes one heart, four diamonds and four clubs. The "kiss of death" minus 200 has been "achieved".

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**Board 11**

South Deals

None Vul



EW 6N; EW 6♠; EW 6♦; W 5♥; E 4♥; NS 1♣; Par -990

West	North	East	South
			Pass
Pass	1 ♣	1 ♥	2 ♣ <sup>1</sup>
2 ♦	3 ♣	Dbl <sup>2</sup>	Pass
4 ♠	Pass	4 N <sup>3</sup>	Pass
5 ♣ <sup>4</sup>	Pass	6 ♠	All pass

1. Now 4 ♣, preemptive, would set the cats among the pigeons.
2. For takeout so promising 4spades.
3. Roman Key Card Blackwood.
4. 1 of the 5 "aces".

*On the second round of bidding West could double to introduce the other two suits but it seems a little perverse not to show the seven card suit first. West doesn't have many points but bids 4 ♠ because of the extreme distribution. East could take this seriously and in double-quick time the slam is reached.*

Lead : ♣ K.

*SWOT analysis:*

Strengths: 5 top tricks (one spade, two hearts and one in each major).

Weaknesses: 7 tricks short of the target.

Opportunities: The long diamond suit will provide plenty of winners. South may have been dealt a doubleton spade including the king in which case the trumps can be picked up for no losers.

Threats: The spades may break badly (not unusual for a freaky deal) in which case this adventurous slam will not be brought home.

Win the lead and play a trump, finessing ♠ J. Win the continuation and draw the outstanding trumps. Declarer cannot make the contract if the diamonds break 3-0 or they are 2-1 with ♦ 7 being the singleton. North will have ♦ K and it's a guess as to whether to play him for this being singleton or ♦ K7 (for latter, ♦ Q lead pins ♦ J)

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**Board 12**  
West Deals  
N-S Vul

		♠ K 10 6	
		♥ K J 9	
		♦ Q 7 5 2	
		♣ A 7 5	
♠ 9 4 2			♠ J 8 7
♥ 7 6 5			♥ Q 10 4
♦ 10 4			♦ K J 9 8 6 3
♣ K J 9 3 2			♣ 6
		♠ A Q 5 3	
		♥ A 8 3 2	
		♦ A	
		♣ Q 10 8 4	

NS 4♠; NS 4♥; NS 3N; NS 4♣; NS 2♦; Par +620

West	North	East	South
Pass	1 N <sup>1</sup>	Pass	2 ♣ <sup>2</sup>
Pass	2 ♦ <sup>3</sup>	Pass	3 N

All pass

1. 12-14.
2. Stayman.
3. No major suit.

Lead : ♦ 8 (4th best).

*SWOT analysis:*

Strengths: 7 top tricks - three spades, two hearts, a diamond and a club.

Weaknesses: 2 tricks short of the target.

Opportunities: Each major could yield four tricks. We could lead towards dummy and make an extra club.

Threats: If West wins a trick he will push a diamond through our vulnerable holding. If this happens we duck to give us the best chance of not allowing the defence to cash lots of tricks there.

Win the opening lead and finesse ♥ J. Let's say East returns a neutral heart. We win ♥ 9 and cash ♠ A and ♠ K. The knave of spades doesn't fall so we'll need a 3-3 break to make four tricks there. We unblock ♥ K, overtake ♠ 10 and cash the major suit winners. We'll have to throw two diamonds from hand. We now play ace and another club, putting in ♣ 10 when East shows out. If West has already thrown a diamond he'll have to give a trick to dummy's ♣ Q eventually; else East will take the remainder in diamonds.

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**Board 13**

North Deals

Both Vul

	♠ J 2	
	♥ K J 8 7	
	♦ 10 9 8 7 5	
	♣ J 10	
♠ A 10 8 6 5 4		♠ K Q 9 3
♥ 6 4 3		♥ Q 10 2
♦ K 2		♦ A Q J
♣ 6 5		♣ 7 4 2
	♠ 7	
	♥ A 9 5	
	♦ 6 4 3	
	♣ A K Q 9 8 3	

EW 3♠; NS 2♥; NS 2♦; NS 2♣; Par -140

West	North	East	South
	Pass	1 N <sup>1</sup>	Pass!
2 ♥ <sup>2</sup>	Pass	2 ♠ <sup>3</sup>	3 ♣
Pass	Pass	3 ♠	All pass

1. 12-14.

2. Transfer showing 5+spades.

3. OK.

*South might make a cute pass on the first round in the hope that 1N is the final contract and there'll be six clubs and ♥A to beat the contract by at least one trick. South is hoping for +200 to outscore any positive North-South partscore. When the auction continues as above South comes in at the three level, perhaps a little reluctantly.*

Lead : ♣ A.

*SWOT analysis:*

Strengths: 6 top tricks (three in spades and three in diamonds).

Weaknesses: 3 tricks short of the target.

Opportunities: The trumps will always provide six tricks and there are three diamond winners, on one of which a heart loser can be discarded.

Threats: North may get in on the second round of clubs and switch to a heart. Now declarer could lose two clubs and three hearts.

After South cashes two top clubs, on which North has shown a doubleton, South plays third round hoping to promote ♠ Q to winning status (if declarer ruffs low, North overruffs; if declarer ruffs high, the queen of trumps might make later). Alas North doesn't have that card. Declarer ruffed the third club high, drew trumps and cashed three diamonds throwing a heart to guarantee nine tricks. There's something to be said for North playing clubs up-the-line pretending to have started with three. Now South won't attempt to give ruff. The favourable heart position means 3 ♠ always makes.

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**Board 14**

East Deals

None Vul

		♠ 6 5	
		♥ A 9 4	
		♦ A K 8 5 3 2	
		♣ 7 6	
♠ Q 10 9 4			♠ A J 3
♥ Q 8 6			♥ K 7 2
♦ J 10 4			♦ 7
♣ 9 5 3			♣ K Q J 8 4 2
		♠ K 8 7 2	
		♥ J 10 5 3	
		♦ Q 9 6	
		♣ A 10	

NS 3♥; NS 4♦; NS 2N; EW 2♣; Par +140			
West	North	East	South
		1♣	Pass
1♠	2♦	2♠	3♦
All pass			

2♠ is a little heavy given the quality of East's points but, against that, he holds only three trumps.

Lead : ♠ 10 (top of an interior sequence).

*SWOT analysis:*

Strengths: 5 top tricks (one heart, three diamonds and one club).

Weaknesses: 4 tricks short of the target.

Opportunities: Provided East doesn't have all four trumps, diamonds will yield six trumps. The lead means ♠ K is a winner and taking a couple of finesses in hearts will yield at least two tricks provided the honours are split or West has both of them (the latter is little unlikely given East's opening bid).

Threats: None, really. The defence can only hope, at best, for a spade, two hearts and a club.

Win the spade continuation and run ♥ J. It loses and East switches to a club. Win and finesse ♥ 9. It wins. Cash two diamonds in the North hand. You know West has the outstanding trump and at least one heart (because he is marked with ♥ Q). Cash ♥ A and now cross to dummy's third trump, drawing West's. The fourth heart is a winner and the club can be discarded. Eleven tricks and a very good score - one spade, three hearts, six diamonds and a club.