

Stamford Bridge Club

23rd September 2015

More Declarer Play In No Trumps

Recap

1

Crucial

Before we play a single card

We make a plan – this can never be overemphasised

Those who make a play have a **significant advantage** over those who don't

2

No trump play

There are

Five guiding principles

3

1 Count your winners

When you know how many guaranteed tricks you have you can ...

4

2 Decide whether you need to develop extra tricks to fulfil your contract

If your sure tricks are insufficient you know you must look for ways of making others and one way we do this is by ...

5

3 Don't afraid to give up the lead

By knocking out the defence's top/winning cards (including taking finesses) our secondary holdings can be promoted to winning status

But if we do give up the lead ...

6

4 Establish our extra tricks before cashing our sure tricks

We don't want to set up extra winners for the defence so we shouldn't cash sure tricks too early.

That could release winners for the opponents.

and the final part of the planning process ...

7

5 Plan your entries

Dummy play doesn't get more frustrating than establishing winners only to find that there is no entry to cash them

8

A couple of examples

Board 1 (Talk)

Board 2 (Talk)

Next week

30th September 2015

Splinter Bids & Pudding Raises

**[i.e. game forcing raises of 1level suit
openings]**