

Dawes league vs Notts 03/04/2016							
Session 1 Section All							
Director: James Vickers Scorer: James Vickers Received 384 of 384 scores.							
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Rank	Team	Names				IMPs	Bds
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1	2	Staffshrops 1				138	32
		Dan Crofts	Barbara Hackett	Mike Cornes	Annette Lucas		
		Roger Keane	David Beavon	Adrian Kenworthy	Edward Levy		
2	3	Notts 2				92	32
		William Whalley	Pravin Tailor	Gordon Fullerton	Frank Ball		
		Lloyd Eagling	Keith Rodgers	John Rolph	Gerry Franklin		
3	5	Notts 3				10	32
		Timothy Anderson	Bernard Scanlon	Philip Dale	Ray Furlonger		
		Christopher Close	Dorothy Close	Janet Jacques	William Irving		
4	6	Staffshrops 3				-10	32
		Kath Adams	Michael Beach	James Vickers	Judy Mitchell		
		Norman Jones	Alma Richards	John Hartley	Terry May		
5	4	Staffshrops 2				-92	32
		Peter Cartwright	Alan Barnes	Lawrence Haynes	Keith Shuttleworth		
		Sue Cope	Linda Curtis	David Clarke	Celia Day		
6	1	Notts 1				-138	32
		John Auld	Irene Auld	Ankush Khandelwa	Steve Raine		
		Mark Goddard	David Hodge	William Crook	Sandy Fulton		
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Daweslea Session 1 Section Red/White														
Scoring: Team of 8 Crosslmps. VP Scale 32 Board Matches.														
Team 1 v 2 NOTTS 1 v STAFFSSHROPS 1													TOTAL	-138(140-278)
Bd	NSAContr	NSBContr	EWAContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	Imps	
1	2C-2 E	2C-2 E	1NT= W	2H-1 W	100	100	90	-50	5		2	5	2	14
2	2D-2 S	2Sx-3 N	1NT= W	2H= W	-200	-800	90	110	-3	-3	-12	-12	-30	
3	3NT= W	3NT-1 W	2H+1 E	3NT= W	-600	100	140	600	-10	0	6	12	8	
4	3C+1 N	5C-1 N	3NT-1 S	3NT= S	130	-100	100	-600	6	-10	0	-12	-16	
5	5C= S	5C= S	5C= S	4H-1 W	600	600	-600	-50	0	11	0	11	22	
6	1NT= N	2S-1 S	2H-2 W	2S-2 S	90	-50	-200	100	-3	5	-6	2	-2	
7	5Dx-2 W	2S-2 S	3H-1 N	4S-2 E	500	-200	100	-200	12	7	-3	-9	7	
8	2S= E	4D-1 N	3S-1 E	3S-2 W	-110	-50	-50	-100	-4	-5	-3	-4	-16	
9	3S= W	3S= W	3S= W	4S-1 W	-140	-140	140	-100	0	-6	0	-6	-12	
10	5D+1 N	6D= N	6D= N	6D= N	620	1370	-1370	-1370	-13	-13	0	0	-26	
11	4H+2 S	4H+2 S	4H+2 S	4H+2 S	480	480	-480	-480	0	0	0	0	0	
12	2D+1 E	3D-1 W	3NT-1 W	3D-1 W	-110	50	-50	-50	-4	-4	0	0	-8	
13	3C= N	4S-2 W	3S-1 W	2S= E	110	200	-100	110	0	6	3	7	16	
14	3H= E	4S-4 N	4H-1 W	3S-2 N	-140	-200	-50	100	-5	-1	-6	-3	-15	
15	3C= E	3D-2 N	3D-4 W	2H-2 S	-110	-200	-200	200	-7	3	-9	0	-13	
16	4H-3 W	3C= E	3Sx= S	4Sx-1 S	300	-110	-530	100	-6	9	-12	0	-9	
17	4S= S	4S+1 N	4S= S	5Dx-4 E	420	450	-420	-800	0	-9	1	-8	-16	
18	5C-2 S	3NT+2 S	3NT+1 S	2NT+1 S	-200	660	-630	-150	-13	-8	1	11	-9	
19	3NT+1 E	3NT+1 E	3NT+1 E	5D-1 E	-630	-630	630	-100	0	-12	0	-12	-24	
20	2H+1 S	4H-1 S	3C-2 N	3H= S	140	-100	200	-140	8	0	3	-6	5	
21	1NT+1 N	3C-1 N	1NT+1 N	1NT-1 N	120	-100	-120	100	0	6	-6	0	0	
22	6S= E	6S= E	4S+2 E	7NT-1 E	-1430	-1430	680	-100	-13	-17	-13	-17	-60	
23	4H-1 W	4H-1 W	PASS N	3H+1 W	100	100	0	170	3	7	3	7	20	
24	3NT-2 W	3NT= E	3NT= W	3NT= W	100	-400	400	400	11	11	0	0	22	
25	4H= N	4H= N	4H= S	4H= S	420	420	-420	-420	0	0	0	0	0	
26	3NT= E	3NT= E	3NT= W	3NT+1 E	-600	-600	600	630	0	1	0	1	2	
27	5Dx-1 S	4H-2 N	3S= E	3S+1 E	-100	-100	140	170	1	2	1	2	6	
28	4S= W	4S+1 W	2S+3 W	3Dx-2 N	-420	-450	200	500	-6	2	-6	2	-8	
29	1NT-2 E	2S-2 S	1NT-1 E	1NT+1 N	200	-200	-100	-120	3	2	-7	-8	-10	
30	4D= S	3NT+2 S	4D= S	4C= N	130	460	-130	-130	0	0	8	8	16	
31	3NT= E	4S+1 W	3NT+1 W	4S+1 W	-400	-450	430	450	1	2	-1	0	2	
32	5H-2 E	2Dx+1 W	4C-1 S	4C-1 S	200	-380	50	50	6	6	-8	-8	-4	

Dawes lea														
Session 1 Section Red/White														
Scoring: Team of 8 CrossImps. VP Scale 32 Board Matches.														
Team 2 v 1 STAFFSSHROPS 1 v NOTTS 1													TOTAL	138(278-140)
Bd	NSAContr	NSBContr	EWAContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	Imps	
1	1NT= W	2H-1 W	2C-2 E	2C-2 E	-90	50	-100	-100	-5	-5	-2	-2	-14	
2	1NT= W	2H= W	2D-2 S	2Sx-3 N	-90	-110	200	800	3	12	3	12	30	
3	2H+1 E	3NT= W	3NT= W	3NT-1 W	-140	-600	600	-100	10	-6	0	-12	-8	
4	3NT-1 S	3NT= S	3C+1 N	5C-1 N	-100	600	-130	100	-6	0	10	12	16	
5	5C= S	4H-1 W	5C= S	5C= S	600	50	-600	-600	0	0	-11	-11	-22	
6	2H-2 W	2S-2 S	1NT= N	2S-1 S	200	-100	-90	50	3	6	-5	-2	2	
7	3H-1 N	4S-2 E	5Dx-2 W	2S-2 S	-100	200	-500	200	-12	3	-7	9	-7	
8	3S-1 E	3S-2 W	2S= E	4D-1 N	50	100	110	50	4	3	5	4	16	
9	3S= W	4S-1 W	3S= W	3S= W	-140	100	140	140	0	0	6	6	12	
10	6D= N	6D= N	5D+1 N	6D= N	1370	1370	-620	-1370	13	0	13	0	26	
11	4H+2 S	4H+2 S	4H+2 S	4H+2 S	480	480	-480	-480	0	0	0	0	0	
12	3NT-1 W	3D-1 W	2D+1 E	3D-1 W	50	50	110	-50	4	0	4	0	8	
13	3S-1 W	2S= E	3C= N	4S-2 W	100	-110	-110	-200	0	-3	-6	-7	-16	
14	4H-1 W	3S-2 N	3H= E	4S-4 N	50	-100	140	200	5	6	1	3	15	
15	3D-4 W	2H-2 S	3C= E	3D-2 N	200	-200	110	200	7	9	-3	0	13	
16	3Sx= S	4Sx-1 S	4H-3 W	3C= E	530	-100	-300	110	6	12	-9	0	9	
17	4S= S	5Dx-4 E	4S= S	4S+1 N	420	800	-420	-450	0	-1	9	8	16	
18	3NT+1 S	2NT+1 S	5C-2 S	3NT+2 S	630	150	200	-660	13	-1	8	-11	9	
19	3NT+1 E	5D-1 E	3NT+1 E	3NT+1 E	-630	100	630	630	0	0	12	12	24	
20	3C-2 N	3H= S	2H+1 S	4H-1 S	-200	140	-140	100	-8	-3	0	6	-5	
21	1NT+1 N	1NT-1 N	1NT+1 N	3C-1 N	120	-100	-120	100	0	6	-6	0	0	
22	4S+2 E	7NT-1 E	6S= E	6S= E	-680	100	1430	1430	13	13	17	17	60	
23	PASS N	3H+1 W	4H-1 W	4H-1 W	0	-170	-100	-100	-3	-3	-7	-7	-20	
24	3NT= W	3NT= W	3NT-2 W	3NT= E	-400	-400	-100	400	-11	0	-11	0	-22	
25	4H= S	4H= S	4H= N	4H= N	420	420	-420	-420	0	0	0	0	0	
26	3NT= W	3NT+1 E	3NT= E	3NT= E	-600	-630	600	600	0	0	-1	-1	-2	
27	3S= E	3S+1 E	5Dx-1 S	4H-2 N	-140	-170	100	100	-1	-1	-2	-2	-6	
28	2S+3 W	3Dx-2 N	4S= W	4S+1 W	-200	-500	420	450	6	6	-2	-2	8	
29	1NT-1 E	1NT+1 N	1NT-2 E	2S-2 S	100	120	-200	200	-3	7	-2	8	10	
30	4D= S	4C= N	4D= S	3NT+2 S	130	130	-130	-460	0	-8	0	-8	-16	
31	3NT+1 W	4S+1 W	3NT= E	4S+1 W	-430	-450	400	450	-1	1	-2	0	-2	
32	4C-1 S	4C-1 S	5H-2 E	2Dx+1 W	-50	-50	-200	380	-6	8	-6	8	4	

Dawes lea														
Session 1 Section Red/White														
Scoring: Team of 8 CrossImps. VP Scale 32 Board Matches.														
Team 3 v 4 NOTTS 2 v STAFFSSHROPS 2													TOTAL	92(223-131)
Bd	NSAContr	NSBContr	EWAContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	Imps	
1	2C-1 E	2S-1 N	2H-1 W	2C-2 E	50	-50	-50	-100	0	-2	-3	-4	-9	
2	2D-2 S	2S-1 N	1NT+1 W	1NT= W	-200	-100	120	90	-2	-3	1	0	-4	
3	3NT= W	3NT= W	3NT= W	3NT= W	-600	-600	600	600	0	0	0	0	0	
4	3C+2 S	3D-1 N	2NT= N	3NT= S	150	-100	-120	-600	1	-10	-6	-12	-27	
5	5C= S	4H-2 W	3H-1 W	5C= S	600	100	-50	-600	11	0	2	-11	2	
6	3H-3 W	3H-2 W	2S+1 S	1NT-1 E	300	200	-140	-100	4	5	2	3	14	
7	2D-1 W	3D= W	3D= W	2H+1 N	100	-110	110	-140	5	-1	0	-6	-2	
8	2S= E	3S-1 E	3S-1 W	2S= E	-110	50	-50	110	-4	0	0	4	0	
9	3C= S	2S+1 W	5Cx-2 N	4C-1 N	110	-140	300	50	9	4	4	-3	14	
10	3NT+1 S	3NT= S	3NT+2 N	3NT+2 N	630	600	-660	-660	-1	-1	-2	-2	-6	
11	4H+2 N	4H+2 S	4H+2 S	4H+2 S	480	480	-480	-480	0	0	0	0	0	
12	3D-1 W	2NT+1 W	3D= W	3NT-4 S	50	-150	110	400	4	10	-1	6	19	
13	2S= E	2S= W	2S= E	2S= E	-110	-110	110	110	0	0	0	0	0	
14	2S-1 N	3H= E	5H-1 W	3H= W	-50	-140	-50	140	-3	3	-5	0	-5	
15	3NT= E	2H-2 N	2H-2 N	3NT-1 E	-400	-200	200	-50	-5	-10	0	-6	-21	
16	3H-2 W	3C-1 E	4H-2 W	2NT= E	200	100	-200	120	0	8	-3	6	11	
17	4S= S	4S= S	4S= S	4S= S	420	420	-420	-420	0	0	0	0	0	
18	3NT+1 S	4S-3 S	4S-2 S	4S= S	630	-300	200	-620	13	0	-3	-14	-4	
19	5D-1 E	5D-1 E	3NT+1 E	4D= W	100	100	630	130	12	6	12	6	36	
20	2H= S	3S-3 E	2H+1 S	2H-1 S	110	300	-140	100	-1	5	4	9	17	
21	1NT-1 N	1NT-1 N	2C-1 N	1NT-1 N	-100	-100	100	100	0	0	0	0	0	
22	6S-1 W	3NT+3 E	4S+1 W	6D= E	100	-690	650	1370	13	16	-1	12	40	
23	3H+1 W	3H+1 W	3H= W	3H+1 W	-170	-170	140	170	-1	0	-1	0	-2	
24	3NT-1 W	3NT= W	3NT= W	3NTx= W	50	-400	400	550	10	12	0	4	26	
25	3H+1 S	4H+1 N	4H= S	3H+1 S	170	450	-420	-170	-6	0	1	7	2	
26	3NT+1 E	3NT+1 E	3NT= E	3NT= E	-630	-630	600	600	-1	-1	-1	-1	-4	
27	2S+2 E	3S= E	4S-3 E	3S-2 E	-170	-140	-150	-100	-8	-7	-7	-6	-28	
28	4S= W	3S-1 W	4S+1 W	3S+1 W	-420	50	450	170	1	-6	11	6	12	
29	2H-1 N	2H= N	1H-2 E	1H-1 E	-100	110	-200	-100	-7	-5	-3	0	-15	
30	3NT= S	3NT+2 N	3D+1 S	1NT+1 N	400	460	-130	-120	7	7	8	8	30	
31	4S+1 W	4S= W	4S= W	4S= W	-450	-420	420	420	-1	-1	0	0	-2	
32	5C-2 S	5C-2 S	5Cx-2 S	3C+1 S	-100	-100	300	-130	5	-6	5	-6	-2	

Daweslea Session 1 Section Red/White														
Scoring: Team of 8 CrossImps. VP Scale 32 Board Matches.														
Team 4 v 3	STAFFS	SHROPS 2 v	NOTTS 2											
Bd	NSAContr	NSBContr	EWAContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	TOTAL	-92(131-223)
1	2H-1 W	2C-2 E	2C-1 E	2S-1 N	50	100	-50	50	0	3	2	4	9	
2	1NT+1 W	1NT= W	2D-2 S	2S-1 N	-120	-90	200	100	2	-1	3	0	4	
3	3NT= W	3NT= W	3NT= W	3NT= W	-600	-600	600	600	0	0	0	0	0	
4	2NT= N	3NT= S	3C+2 S	3D-1 N	120	600	-150	100	-1	6	10	12	27	
5	3H-1 W	5C= S	5C= S	4H-2 W	50	600	-600	-100	-11	-2	0	11	-2	
6	2S+1 S	1NT-1 E	3H-3 W	3H-2 W	140	100	-300	-200	-4	-2	-5	-3	-14	
7	3D= W	2H+1 N	2D-1 W	3D= W	-110	140	-100	110	-5	0	1	6	2	
8	3S-1 W	2S= E	2S= E	3S-1 E	50	-110	110	-50	4	0	0	-4	0	
9	5Cx-2 N	4C-1 N	3C= S	2S+1 W	-300	-50	-110	140	-9	-4	-4	3	-14	
10	3NT+2 N	3NT+2 N	3NT+1 S	3NT= S	660	660	-630	-600	1	2	1	2	6	
11	4H+2 S	4H+2 S	4H+2 N	4H+2 S	480	480	-480	-480	0	0	0	0	0	
12	3D= W	3NT-4 S	3D-1 W	2NT+1 W	-110	-400	-50	150	-4	1	-10	-6	-19	
13	2S= E	2S= E	2S= E	2S= W	-110	-110	110	110	0	0	0	0	0	
14	5H-1 W	3H= W	2S-1 N	3H= E	50	-140	50	140	3	5	-3	0	5	
15	2H-2 N	3NT-1 E	3NT= E	2H-2 N	-200	50	400	200	5	0	10	6	21	
16	4H-2 W	2NT= E	3H-2 W	3C-1 E	200	-120	-200	-100	0	3	-8	-6	-11	
17	4S= S	4S= S	4S= S	4S= S	420	420	-420	-420	0	0	0	0	0	
18	4S-2 S	4S= S	3NT+1 S	4S-3 S	-200	620	-630	300	-13	3	0	14	4	
19	3NT+1 E	4D= W	5D-1 E	5D-1 E	-630	-130	-100	-100	-12	-12	-6	-6	-36	
20	2H+1 S	2H-1 S	2H= S	3S-3 E	140	-100	-110	-300	1	-4	-5	-9	-17	
21	2C-1 N	1NT-1 N	1NT-1 N	1NT-1 N	-100	-100	100	100	0	0	0	0	0	
22	4S+1 W	6D= E	6S-1 W	3NT+3 E	-650	-1370	-100	690	-13	1	-16	-12	-40	
23	3H= W	3H+1 W	3H+1 W	3H+1 W	-140	-170	170	170	1	1	0	0	2	
24	3NT= W	3NTx= W	3NT-1 W	3NT= W	-400	-550	-50	400	-10	0	-12	-4	-26	
25	4H= S	3H+1 S	3H+1 S	4H+1 N	420	170	-170	-450	6	-1	0	-7	-2	
26	3NT= E	3NT= E	3NT+1 E	3NT+1 E	-600	-600	630	630	1	1	1	1	4	
27	4S-3 E	3S-2 E	2S+2 E	3S= E	150	100	170	140	8	7	7	6	28	
28	4S+1 W	3S+1 W	4S= W	3S-1 W	-450	-170	420	-50	-1	-11	6	-6	-12	
29	1H-2 E	1H-1 E	2H-1 N	2H= N	200	100	100	-110	7	3	5	0	15	
30	3D+1 S	1NT+1 N	3NT= S	3NT+2 N	130	120	-400	-460	-7	-8	-7	-8	-30	
31	4S= W	4S= W	4S+1 W	4S= W	-420	-420	450	420	1	0	1	0	2	
32	5Cx-2 S	3C+1 S	5C-2 S	5C-2 S	-300	130	100	100	-5	-5	6	6	2	

Dawes lea														
Session 1 Section Red/White														
Scoring: Team of 8 CrossImps. VP Scale 32 Board Matches.														
Team 5 v 6 NOTTS 3 v STAFFSHROPS 3														
Bd	NSAContr	NSBContr	EWAContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	TOTAL	10(225-215)
1	2H= W	2S-1 N	2H-1 W	2H= W	-110	-50	-50	110	-4	0	-3	2	-5	
2	2S-2 N	1NT= W	1NT+1 W	1NT-1 W	-200	-90	120	-50	-2	-6	1	-4	-11	
3	3NT= W	2NT= W	3NT= W	2D+1 W	-600	-120	600	110	0	-10	10	0	0	
4	3NT-1 S	3C+2 N	3C+1 N	3NT= S	-100	150	-130	-600	-6	-12	1	-10	-27	
5	5C= S	4C+1 S	3H= W	4H-1 W	600	150	140	-50	12	11	7	3	33	
6	1NT+2 W	3NT-4 N	2D-3 N	2Hx-2 W	-150	-200	150	-500	0	-12	-2	-12	-26	
7	4D-2 W	3H= N	3H= N	2NT+1 E	200	140	-140	150	2	8	0	7	17	
8	3NT-1 S	3S-1 E	4D-1 N	3S-2 W	-50	50	50	-100	0	-4	3	-2	-3	
9	3C+1 N	3S= W	4S-1 W	3S-1 W	130	-140	-100	-100	1	1	-6	-6	-10	
10	3NT+2 N	3NT+2 N	5D+1 N	3NT+2 S	660	660	-620	-660	1	0	1	0	2	
11	4H+2 S	4H= S	4H+2 S	4H+2 S	480	420	-480	-480	0	0	-2	-2	-4	
12	2Dx= W	2D+1 W	3D-1 W	3NT-2 S	-180	-110	-50	200	-6	1	-4	3	-6	
13	2S= E	2S+1 E	2S= E	3S-1 E	-110	-140	110	-100	0	-5	-1	-6	-12	
14	4C-2 S	3C-2 S	3H= E	2S-1 N	-100	-100	140	50	1	-2	1	-2	-2	
15	2NT= W	3NT-1 E	3NT-1 E	3NT-1 W	-120	50	-50	-50	-5	-5	0	0	-10	
16	4H-3 W	3H= W	2H= W	3NT+1 E	300	-140	110	630	9	14	-1	10	32	
17	4S= S	4S-1 S	4S= S	4S= S	420	-50	-420	-420	0	0	-10	-10	-20	
18	4NT-1 S	4S= N	4S-2 N	4S-1 N	-100	620	200	100	3	0	13	12	28	
19	3NT+2 W	3D+1 E	3NT+2 W	4D+1 E	-660	-130	660	150	0	-11	11	1	1	
20	3NT= N	2H= S	3H= S	3C-1 N	600	110	-140	100	10	12	-1	5	26	
21	3NT-2 E	1NT-1 N	1NT-1 N	1NT= N	100	-100	100	-90	5	0	0	-5	0	
22	6S= E	6D= E	4S+1 W	6S= E	-1430	-1370	650	1430	-13	0	-12	2	-23	
23	2Sx= S	3C= W	2S-1 S	2S-1 S	670	-110	100	100	13	13	0	0	26	
24	3H-1 E	3NT-2 W	3NT-2 W	3NT-2 W	50	100	-100	-100	-2	-2	0	0	-4	
25	4H= S	4H= N	3H+1 S	3H+1 S	420	420	-170	-170	6	6	6	6	24	
26	3NT-1 E	3NT= E	3NT= E	3NT= E	100	-600	600	600	12	12	0	0	24	
27	4Sx-1 W	4H-1 N	5Dx-1 N	2H+1 S	100	-50	100	-140	5	-1	2	-5	1	
28	4S= W	5Dx-2 N	2S+3 W	3S+2 W	-420	-500	200	200	-6	-6	-7	-7	-26	
29	1H-3 E	3H-1 N	2H+1 N	1NT-2 E	300	-100	-140	-200	4	3	-6	-7	-6	
30	3NT= S	2H= E	1NT+5 S	3NT-2 S	400	-110	-240	100	4	11	-8	0	7	
31	3NT+1 W	4S= W	4S+1 W	4S+1 W	-430	-420	450	450	1	1	1	1	4	
32	5C-2 N	3C= S	5Hx-3 E	3D= W	-100	110	-800	110	-14	0	-12	6	-20	

Daweslea Session 1 Section Red/White
 Scoring: Team of 8 CrossImps. VP Scale 32 Board Matches.

Team 6 v 5 STAFFSHROPS 3 v NOTTS 3													TOTAL	-10(215-225)
Bd	NSAContr	NSBContr	EWACContr	EWBContr	NSA	NSB	EWA	EWB	ImpAA	ImpAB	ImpBA	ImpBB	Imps	
1	2H-1 W	2H= W	2H= W	2S-1 N	50	-110	110	50	4	3	0	-2	5	
2	1NT+1 W	1NT-1 W	2S-2 N	1NT= W	-120	50	200	90	2	-1	6	4	11	
3	3NT= W	2D+1 W	3NT= W	2NT= W	-600	-110	600	120	0	-10	10	0	0	
4	3C+1 N	3NT= S	3NT-1 S	3C+2 N	130	600	100	-150	6	-1	12	10	27	
5	3H= W	4H-1 W	5C= S	4C+1 S	-140	50	-600	-150	-12	-7	-11	-3	-33	
6	2D-3 N	2Hx-2 W	1NT+2 W	3NT-4 N	-150	500	150	200	0	2	12	12	26	
7	3H= N	2NT+1 E	4D-2 W	3H= N	140	-150	-200	-140	-2	0	-8	-7	-17	
8	4D-1 N	3S-2 W	3NT-1 S	3S-1 E	-50	100	50	-50	0	-3	4	2	3	
9	4S-1 W	3S-1 W	3C+1 N	3S= W	100	100	-130	140	-1	6	-1	6	10	
10	5D+1 N	3NT+2 S	3NT+2 N	3NT+2 N	620	660	-660	-660	-1	-1	0	0	-2	
11	4H+2 S	4H+2 S	4H+2 S	4H= S	480	480	-480	-420	0	2	0	2	4	
12	3D-1 W	3NT-2 S	2Dx= W	2D+1 W	50	-200	180	110	6	4	-1	-3	6	
13	2S= E	3S-1 E	2S= E	2S+1 E	-110	100	110	140	0	1	5	6	12	
14	3H= E	2S-1 N	4C-2 S	3C-2 S	-140	-50	100	100	-1	-1	2	2	2	
15	3NT-1 E	3NT-1 W	2NT= W	3NT-1 E	50	50	120	-50	5	0	5	0	10	
16	2H= W	3NT+1 E	4H-3 W	3H= W	-110	-630	-300	140	-9	1	-14	-10	-32	
17	4S= S	4S= S	4S= S	4S-1 S	420	420	-420	50	0	10	0	10	20	
18	4S-2 N	4S-1 N	4NT-1 S	4S= N	-200	-100	100	-620	-3	-13	0	-12	-28	
19	3NT+2 W	4D+1 E	3NT+2 W	3D+1 E	-660	-150	660	130	0	-11	11	-1	-1	
20	3H= S	3C-1 N	3NT= N	2H= S	140	-100	-600	-110	-10	1	-12	-5	-26	
21	1NT-1 N	1NT= N	3NT-2 E	1NT-1 N	-100	90	-100	100	-5	0	0	5	0	
22	4S+1 W	6S= E	6S= E	6D= E	-650	-1430	1430	1370	13	12	0	-2	23	
23	2S-1 S	2S-1 S	2Sx= S	3C= W	-100	-100	-670	110	-13	0	-13	0	-26	
24	3NT-2 W	3NT-2 W	3H-1 E	3NT-2 W	100	100	-50	-100	2	0	2	0	4	
25	3H+1 S	3H+1 S	4H= S	4H= N	170	170	-420	-420	-6	-6	-6	-6	-24	
26	3NT= E	3NT= E	3NT-1 E	3NT= E	-600	-600	-100	600	-12	0	-12	0	-24	
27	5Dx-1 N	2H+1 S	4Sx-1 W	4H-1 N	-100	140	-100	50	-5	-2	1	5	-1	
28	2S+3 W	3S+2 W	4S= W	5Dx-2 N	-200	-200	420	500	6	7	6	7	26	
29	2H+1 N	1NT-2 E	1H-3 E	3H-1 N	140	200	-300	100	-4	6	-3	7	6	
30	1NT+5 S	3NT-2 S	3NT= S	2H= E	240	-100	-400	110	-4	8	-11	0	-7	
31	4S+1 W	4S+1 W	3NT+1 W	4S= W	-450	-450	430	420	-1	-1	-1	-1	-4	
32	5Hx-3 E	3D= W	5C-2 N	3C= S	800	-110	100	-110	14	12	0	-6	20	

Dawes league vs Notts 03/04/2016

Travellers

Session 1 Section Red

Board 1 Love All Dealer N									Board 2 NS Game Dealer E									Board 3 EW Game Dealer S										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp		
1	2	2C-2	E	SK	100		14	-14	1	2	2D-2	S	SA	200		-30	30	1	2	3NT=	W	C9		600	8	-8		
2	1	1NT=	W	S2		90	-14	14	2	1	1NT=	W	D9		90		30	-30	2	1	2H+1	E	CJ		140		-8	8
3	4	2C-1	E	C4	50		-9	9	3	4	2D-2	S	SA	200		-4	4	3	4	3NT=	W	C7		600		0	0	
4	3	2H-1	W	D6	50		9	-9	4	3	1NT+1	W	D5		120		4	-4	4	3	3NT=	W	C10		600		0	0
5	6	2H=	W	D6		110	-5	5	5	6	2S-2	N	CJ		200		-11	11	5	6	3NT=	W	C7		600		0	0
6	5	2H-1	W	D6	50		5	-5	6	5	1NT+1	W	D5		120		11	-11	6	5	3NT=	W	C10		600		0	0
Board 4 Game All Dealer W									Board 5 NS Game Dealer N									Board 6 EW Game Dealer E										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp		
1	2	3C+1	N	DJ	130		-16	16	1	2	5C=	S	HA	600		22	-22	1	2	1NT=	N*	D4	90		-2	2		
2	1	3NT-1	S	S8		100	16	-16	2	1	5C=	S	HK	600		-22	22	2	1	2H-2	W	SQ	200		2	-2		
3	4	3C+2	S	H4	150		-27	27	3	4	5C=	S	HA	600		2	-2	3	4	3H-3	W	SQ	300		14	-14		
4	3	2NT=	N	S7	120		27	-27	4	3	3H-1	W	C6	50		-2	2	4	3	2S+1	S	HA	140		-14	14		
5	6	3NT-1	S	S8		100	-27	27	5	6	5C=	S	HA	600		33	-33	5	6	1NT+2	W*	H6		150	-26	26		
6	5	3C+1	N	SA	130		27	-27	6	5	3H=	W	C6		140	-33	33	6	5	2D-3	N	H5		150	26	-26		
Board 7 Game All Dealer S									Board 8 Love All Dealer W									Board 9 EW Game Dealer N										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp		
1	2	5Dx-2	W	HJ	500		7	-7	1	2	2S=	E	DK		110	-16	16	1	2	3S=	W	HK		140	-12	12		
2	1	3H-1	N	HK		100	-7	7	2	1	3S-1	E	DK	50		16	-16	2	1	3S=	W	CA		140	12	-12		
3	4	2D-1	W	HJ	100		-2	2	3	4	2S=	E	DK		110	0	0	3	4	3C=	S	SA	110		14	-14		
4	3	3D=	W	S9		110	2	-2	4	3	3S-1	W	C6	50		0	0	4	3	5Cx-2	N	SQ		300	-14	14		
5	6	4D-2	W	HJ	200		17	-17	5	6	3NT-1	S	S3		50	-3	3	5	6	3C+1	N	SQ	130		-10	10		
6	5	3H=	N	HK	140		-17	17	6	5	4D-1	N	C7		50	3	-3	6	5	4S-1	W	HK	100		10	-10		

Board 10 Game All Dealer E									Board 11 Love All Dealer S									Board 12 NS Game Dealer W								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	5D+1	N	C5	620		-26	26	1	2	4H+2	S	DQ	480		0	0	1	2	2D+1	E	S5		110	-8	8
2	1	6D=	N	S4	1370		26	-26	2	1	4H+2	S	DQ	480		0	0	2	1	3NT-1	W	H10	50		8	-8
3	4	3NT+1	S	C2	630		-6	6	3	4	4H+2	N	DQ	480		0	0	3	4	3D-1	W	H9	50		19	-19
4	3	3NT+2	N	C4	660		6	-6	4	3	4H+2	S	DQ	480		0	0	4	3	3D=	W	H10		110	-19	19
5	6	3NT+2	N	C4	660		2	-2	5	6	4H+2	S	DQ	480		-4	4	5	6	2Dx=	W	H10		180	-6	6
6	5	5D+1	N	C3	620		-2	2	6	5	4H+2	S	DQ	480		4	-4	6	5	3D-1	W	C5	50		6	-6
Board 13 Game All Dealer N									Board 14 Love All Dealer E									Board 15 NS Game Dealer S								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	3C=	N	HK	110		16	-16	1	2	3H=	E	C2		140	-15	15	1	2	3C=	E	HQ		110	-13	13
2	1	3S-1	W	H7	100		-16	16	2	1	4H-1	W	S6	50		15	-15	2	1	3D-4	W	H8	200		13	-13
3	4	2S=	E	HJ		110	0	0	3	4	2S-1	N	S9		50	-5	5	3	4	3NT=	E	H4		400	-21	21
4	3	2S=	E	H5		110	0	0	4	3	5H-1	W	S6	50		5	-5	4	3	2H-2	N	CK		200	21	-21
5	6	2S=	E	SQ		110	-12	12	5	6	4C-2	S	HK		100	-2	2	5	6	2NT=	W	H8		120	-10	10
6	5	2S=	E	H5		110	12	-12	6	5	3H=	E	SA		140	2	-2	6	5	3NT-1	E	HQ	50		10	-10
Board 16 EW Game Dealer W									Board 17 Love All Dealer N									Board 18 NS Game Dealer E								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4H-3	W	C9	300		-9	9	1	2	4S=	S	H4	420		-16	16	1	2	5C-2	S	C7		200	-9	9
2	1	3Sx=	S	CK	530		9	-9	2	1	4S=	S	DA	420		16	-16	2	1	3NT+1	S	D5	630		9	-9
3	4	3H-2	W	S7	200		11	-11	3	4	4S=	S	HJ	420		0	0	3	4	3NT+1	S	DJ	630		-4	4
4	3	4H-2	W	S7	200		-11	11	4	3	4S=	S	HJ	420		0	0	4	3	4S-2	S	DJ		200	4	-4
5	6	4H-3	W	S10	300		32	-32	5	6	4S=	S	DA	420		-20	20	5	6	4NT-1	S	DJ		100	28	-28
6	5	2H=	W	S3		110	-32	32	6	5	4S=	S	HJ	420		20	-20	6	5	4S-2	N	H7		200	-28	28
Board 19 EW Game Dealer S									Board 20 Game All Dealer W									Board 21 NS Game Dealer N								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	3NT+1	E	H10		630	-24	24	1	2	2H+1	S	SJ	140		5	-5	1	2	1NT+1	N*	H3	120		0	0
2	1	3NT+1	E	C6		630	24	-24	2	1	3C-2	N	HK		200	-5	5	2	1	1NT+1	N*	CQ	120		0	0
3	4	5D-1	E	H10	100		36	-36	3	4	2H=	S	SJ	110		17	-17	3	4	1NT-1	N*	H3		100	0	0
4	3	3NT+1	E	H10		630	-36	36	4	3	2H+1	S	SJ	140		-17	17	4	3	2C-1	N	HQ		100	0	0
5	6	3NT+2	W	HK		660	1	-1	5	6	3NT=	N	D3	600		26	-26	5	6	3NT-2	E*	C3	100		0	0
6	5	3NT+2	W	H7		660	-1	1	6	5	3H=	S	SJ	140		-26	26	6	5	1NT-1	N*	HQ		100	0	0

Board 22 EW Game Dealer E									Board 23 Game All Dealer S									Board 24 Love All Dealer W								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	6S=	E	CJ		1430	-60	60	1	2	4H-1	W	SJ	100		20	-20	1	2	3NT-2	W	S5	100		22	-22
2	1	4S+2	E	CJ		680	60	-60	2	1	PASS	N		Pass		-20	20	2	1	3NT=	W	D6		400	-22	22
3	4	6S-1	W	H10	100		40	-40	3	4	3H+1	W	C7		170	-2	2	3	4	3NT-1	W	S6	50		26	-26
4	3	4S+1	W	H10		650	-40	40	4	3	3H=	W	D2		140	2	-2	4	3	3NT=	W	D6		400	-26	26
5	6	6S=	E	C2		1430	-23	23	5	6	2Sx=	S	D2	670		26	-26	5	6	3H-1	E	CQ	50		-4	4
6	5	4S+1	W	H10		650	23	-23	6	5	2S-1	S	D3		100	-26	26	6	5	3NT-2	W	C8	100		4	-4
Board 25 EW Game Dealer N									Board 26 Game All Dealer E									Board 27 Love All Dealer S								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4H=	N	H5	420		0	0	1	2	3NT=	E	H5		600	2	-2	1	2	5Dx-1	S	DK		100	6	-6
2	1	4H=	S	D7	420		0	0	2	1	3NT=	W	H10		600	-2	2	2	1	3S=	E	D5		140	-6	6
3	4	3H+1	S	D7	170		2	-2	3	4	3NT+1	E	H5		630	-4	4	3	4	2S+2	E	D2		170	-28	28
4	3	4H=	S	D7	420		-2	2	4	3	3NT=	E	H5		600	4	-4	4	3	4S-3	E	D4	150		28	-28
5	6	4H=	S	D3	420		24	-24	5	6	3NT-1	E	CJ	100		24	-24	5	6	4Sx-1	W	D9	100		1	-1
6	5	3H+1	S	H4	170		-24	24	6	5	3NT=	E	D10		600	-24	24	6	5	5Dx-1	N	C2		100	-1	1
Board 28 NS Game Dealer W									Board 29 Game All Dealer N									Board 30 Love All Dealer E								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4S=	W	DA		420	-8	8	1	2	1NT-2	E	SK	200		-10	10	1	2	4D=	S	H6	130		16	-16
2	1	2S+3	W	H6		200	8	-8	2	1	1NT-1	E	SK	100		10	-10	2	1	4D=	S	H3	130		-16	16
3	4	4S=	W	SJ		420	12	-12	3	4	2H-1	N*	S8		100	-15	15	3	4	3NT=	S	S3	400		30	-30
4	3	4S+1	W	DA		450	-12	12	4	3	1H-2	E*	SQ	200		15	-15	4	3	3D+1	S	S3	130		-30	30
5	6	4S=	W	S2		420	-26	26	5	6	1H-3	E*	SA	300		-6	6	5	6	3NT=	S	S3	400		7	-7
6	5	2S+3	W	H6		200	26	-26	6	5	2H+1	N*	CA	140		6	-6	6	5	1NT+5	S	S3	240		-7	7
Board 31 NS Game Dealer S									Board 32 EW Game Dealer W																	
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp									
1	2	3NT=	E	HJ		400	2	-2	1	2	5H-2	E	C8	200		-4	4									
2	1	3NT+1	W	H5		430	-2	2	2	1	4C-1	S	S8		50	4	-4									
3	4	4S+1	W	CJ		450	-2	2	3	4	5C-2	S	S8		100	-2	2									
4	3	4S=	W	CJ		420	2	-2	4	3	5Cx-2	S	S8		300	2	-2									
5	6	3NT+1	W	H8		430	4	-4	5	6	5C-2	N	D2		100	-20	20									
6	5	4S+1	W	CJ		450	-4	4	6	5	5Hx-3	E	CJ	800		20	-20									

Session 1 Section White

Board 1 Love All Dealer N									Board 2 NS Game Dealer E								Board 3 EW Game Dealer S										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	
1	2	2C-2	E	SK	100		14	-14	1	2	2Sx-3	N	C9		800	-30	30	1	2	3NT-1	W	C7	100			8	-8
2	1	2H-1	W	D6	50		-14	14	2	1	2H=	W	S9		110	30	-30	2	1	3NT=	W	C10		600		-8	8
3	4	2S-1	N	H7		50	-9	9	3	4	2S-1	N	C4		100	-4	4	3	4	3NT=	W	C10		600		0	0
4	3	2C-2	E	SK	100		9	-9	4	3	1NT=	W	D9		90	4	-4	4	3	3NT=	W	C7		600		0	0
5	6	2S-1	N	CK		50	-5	5	5	6	1NT=	W	D9		90	-11	11	5	6	2NT=	W	C10		120		0	0
6	5	2H=	W	S3		110	5	-5	6	5	1NT-1	W	D9	50		11	-11	6	5	2D+1	W	SJ		110		0	0
Board 4 Game All Dealer W									Board 5 NS Game Dealer N								Board 6 EW Game Dealer E										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	
1	2	5C-1	N	SA		100	-16	16	1	2	5C=	S	HK	600		22	-22	1	2	2S-1	S	HK		50		-2	2
2	1	3NT=	S	S4	600		16	-16	2	1	4H-1	W	D7	50		-22	22	2	1	2S-2	S	HK		100		2	-2
3	4	3D-1	N	SA		100	-27	27	3	4	4H-2	W	H6	100		2	-2	3	4	3H-2	W	SQ	200			14	-14
4	3	3NT=	S	S4	600		27	-27	4	3	5C=	S	HK	600		-2	2	4	3	1NT-1	E*	S3	100			-14	14
5	6	3C+2	N	DJ	150		-27	27	5	6	4C+1	S	HA	150		33	-33	5	6	3NT-4	N*	H5		200		-26	26
6	5	3NT=	S	S8	600		27	-27	6	5	4H-1	W	C6	50		-33	33	6	5	2Hx-2	W	SQ	500			26	-26
Board 7 Game All Dealer S									Board 8 Love All Dealer W								Board 9 EW Game Dealer N										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	
1	2	2S-2	S*	H9		200	7	-7	1	2	4D-1	N	C7		50	-16	16	1	2	3S=	W	HK		140		-12	12
2	1	4S-2	E*	H2	200		-7	7	2	1	3S-2	W	HQ	100		16	-16	2	1	4S-1	W	HK	100			12	-12
3	4	3D=	W	S9		110	-2	2	3	4	3S-1	E	DK	50		0	0	3	4	2S+1	W	HK		140		14	-14
4	3	2H+1	N	D8	140		2	-2	4	3	2S=	E	DA		110	0	0	4	3	4C-1	N	SQ		50		-14	14
5	6	3H=	N	HA	140		17	-17	5	6	3S-1	E	DK	50		-3	3	5	6	3S=	W	CA		140		-10	10
6	5	2NT+1	E	C6		150	-17	17	6	5	3S-2	W	HQ	100		3	-3	6	5	3S-1	W	HK	100			10	-10
Board 10 Game All Dealer E									Board 11 Love All Dealer S								Board 12 NS Game Dealer W										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	
1	2	6D=	N	S4	1370		-26	26	1	2	4H+2	S	DQ	480		0	0	1	2	3D-1	W	S3	50			-8	8
2	1	6D=	N	C5	1370		26	-26	2	1	4H+2	S	C10	480		0	0	2	1	3D-1	W	C5	50			8	-8
3	4	3NT=	S	C2	600		-6	6	3	4	4H+2	S	DQ	480		0	0	3	4	2NT+1	W*	H10		150		19	-19
4	3	3NT+2	N	S4	660		6	-6	4	3	4H+2	S	DQ	480		0	0	4	3	3NT-4	S*	DQ		400		-19	19
5	6	3NT+2	N	S6	660		2	-2	5	6	4H=	S	DQ	420		-4	4	5	6	2D+1	W	H10		110		-6	6
6	5	3NT+2	S	C2	660		-2	2	6	5	4H+2	S	C10	480		4	-4	6	5	3NT-2	S*	DK		200		6	-6

Board 13 Game All Dealer N								Board 14 Love All Dealer E								Board 15 NS Game Dealer S										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4S-2	W	H7	200		16	-16	1	2	4S-4	N	H5		200	-15	15	1	2	3D-2	N	C3		200	-13	13
2	1	2S=	E	SQ		110	-16	16	2	1	3S-2	N	S4		100	15	-15	2	1	2H-2	S	C5		200	13	-13
3	4	2S=	W	HK		110	0	0	3	4	3H=	E	SA		140	-5	5	3	4	2H-2	N	DJ		200	-21	21
4	3	2S=	E	SQ		110	0	0	4	3	3H=	W	D6		140	5	-5	4	3	3NT-1	E	D4	50		21	-21
5	6	2S+1	E	H5		140	-12	12	5	6	3C-2	S	HK		100	-2	2	5	6	3NT-1	E	D7	50		-10	10
6	5	3S-1	E	SQ	100		12	-12	6	5	2S-1	N	D5		50	2	-2	6	5	3NT-1	W	H8	50		10	-10
Board 16 EW Game Dealer W								Board 17 Love All Dealer N								Board 18 NS Game Dealer E										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	3C=	E	S5		110	-9	9	1	2	4S+1	N	HK	450		-16	16	1	2	3NT+2	S	H4	660		-9	9
2	1	4Sx-1	S	CK		100	9	-9	2	1	5Dx-4	E	C10	800		16	-16	2	1	2NT+1	S	DJ	150		9	-9
3	4	3C-1	E	HA	100		11	-11	3	4	4S=	S	H4	420		0	0	3	4	4S-3	S	S8		300	-4	4
4	3	2NT=	E	C8		120	-11	11	4	3	4S=	S	S6	420		0	0	4	3	4S=	S	S8	620		4	-4
5	6	3H=	W	S7		140	32	-32	5	6	4S-1	S	S6		50	-20	20	5	6	4S=	N	H7	620		28	-28
6	5	3NT+1	E	HA		630	-32	32	6	5	4S=	S	DA	420		20	-20	6	5	4S-1	N	H7		100	-28	28
Board 19 EW Game Dealer S								Board 20 Game All Dealer W								Board 21 NS Game Dealer N										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	3NT+1	E	H10		630	-24	24	1	2	4H-1	S	SJ		100	5	-5	1	2	3C-1	N	HQ		100	0	0
2	1	5D-1	E	H10	100		24	-24	2	1	3H=	S	SJ	140		-5	5	2	1	1NT-1	N	H3		100	0	0
3	4	5D-1	E	H10	100		36	-36	3	4	3S-3	E	CJ	300		17	-17	3	4	1NT-1	N	H3		100	0	0
4	3	4D=	W	HK		130	-36	36	4	3	2H-1	S	SJ		100	-17	17	4	3	1NT-1	N	H3		100	0	0
5	6	3D+1	E	H10		130	1	-1	5	6	2H=	S	SJ	110		26	-26	5	6	1NT-1	N	H3		100	0	0
6	5	4D+1	E	H10		150	-1	1	6	5	3C-1	N	C7		100	-26	26	6	5	1NT=	N	H3	90		0	0
Board 22 EW Game Dealer E								Board 23 Game All Dealer S								Board 24 Love All Dealer W										
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	6S=	E	D2		1430	-60	60	1	2	4H-1	W	SJ	100		20	-20	1	2	3NT=	E	H5		400	22	-22
2	1	7NT-1	E	CJ	100		60	-60	2	1	3H+1	W	C7		170	-20	20	2	1	3NT=	W	D6		400	-22	22
3	4	3NT+3	E	H2		690	40	-40	3	4	3H+1	W	C7		170	-2	2	3	4	3NT=	W	D6		400	26	-26
4	3	6D=	E	CJ		1370	-40	40	4	3	3H+1	W	C7		170	2	-2	4	3	3NTx=	W	H2		550	-26	26
5	6	6D=	E	CJ		1370	-23	23	5	6	3C=	W	D2		110	26	-26	5	6	3NT-2	W	D6	100		-4	4
6	5	6S=	E	CJ		1430	23	-23	6	5	2S-1	S	D3		100	-26	26	6	5	3NT-2	W	C8	100		4	-4

Board 25 EW Game Dealer N									Board 26 Game All Dealer E									Board 27 Love All Dealer S								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4H=	N	H9	420		0	0	1	2	3NT=	E	H2		600	2	-2	1	2	4H-2	N	S3		100	6	-6
2	1	4H=	S	H3	420		0	0	2	1	3NT+1	E	H5		630	-2	2	2	1	3S+1	E	H2		170	-6	6
3	4	4H+1	N	H9	450		2	-2	3	4	3NT+1	E	H5		630	-4	4	3	4	3S=	E	H2		140	-28	28
4	3	3H+1	S	H4	170		-2	2	4	3	3NT=	E	H5		600	4	-4	4	3	3S-2	E	H2	100		28	-28
5	6	4H=	N	H9	420		24	-24	5	6	3NT=	E	H5		600	24	-24	5	6	4H-1	N	D3		50	1	-1
6	5	3H+1	S	D3	170		-24	24	6	5	3NT=	E	H5		600	-24	24	6	5	2H+1	S	DA	140		-1	1
Board 28 NS Game Dealer W									Board 29 Game All Dealer N									Board 30 Love All Dealer E								
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp
1	2	4S+1	W	H6		450	-8	8	1	2	2S-2	S	H9		200	-10	10	1	2	3NT+2	S	S3	460		16	-16
2	1	3Dx-2	N	S10		500	8	-8	2	1	1NT+1	N*	D4	120		10	-10	2	1	4C=	N	HA	130		-16	16
3	4	3S-1	W	CQ	50		12	-12	3	4	2H=	N*	CA	110		-15	15	3	4	3NT+2	N	S8	460		30	-30
4	3	3S+1	W	DA		170	-12	12	4	3	1H-1	E*	SA	100		15	-15	4	3	1NT+1	N	H4	120		-30	30
5	6	5Dx-2	N	S10		500	-26	26	5	6	3H-1	N*	S8		100	-6	6	5	6	2H=	E	DK		110	7	-7
6	5	3S+2	W	DA		200	26	-26	6	5	1NT-2	E*	SA	200		6	-6	6	5	3NT-2	S	H3	100		-7	7
Board 31 NS Game Dealer S									Board 32 EW Game Dealer W																	
NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp	NS	EW	Cont	By	Ld	NS+	NS-	XImp	XImp									
1	2	4S+1	W	CJ		450	2	-2	1	2	2Dx+1	W	CA		380	-4	4									
2	1	4S+1	W	CJ		450	-2	2	2	1	4C-1	S	S8		50	4	-4									
3	4	4S=	W	HA		420	-2	2	3	4	5C-2	S	S8		100	-2	2									
4	3	4S=	W	CJ		420	2	-2	4	3	3C+1	S	D10	130		2	-2									
5	6	4S=	W	HA		420	4	-4	5	6	3C=	S	S8	110		-20	20									
6	5	4S+1	W	D9		450	-4	4	6	5	3D=	W	CA		110	20	-20									

Dawes league vs Notts 03/04/2016

Travellers

Session 1 Section Red

Board 1 Love All Dealer N Datum 10									Board 2 NS Game Dealer E Datum -130									Board 3 EW Game Dealer S Datum -460								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp
1	2	2C-2	E	SK	100		3	-3	1	2	2D-2	S	SA	200		-2	2	1	2	3NT=	W	C9	600		-4	4
2	1	1NT=	W	S2		90	-3	3	2	1	1NT=	W	D9	90		1	-1	2	1	2H+1	E	CJ	140		8	-8
3	4	2C-1	E	C4	50		1	-1	3	4	2D-2	S	SA	200		-2	2	3	4	3NT=	W	C7	600		-4	4
4	3	2H-1	W	D6	50		1	-1	4	3	1NT+1	W	D5	120		0	0	4	3	3NT=	W	C10	600		-4	4
5	6	2H=	W	D6		110	-3	3	5	6	2S-2	N	CJ	200		-2	2	5	6	3NT=	W	C7	600		-4	4
6	5	2H-1	W	D6	50		1	-1	6	5	1NT+1	W	D5	120		0	0	6	5	3NT=	W	C10	600		-4	4
Board 4 Game All Dealer W Datum 160									Board 5 NS Game Dealer N Datum 340									Board 6 EW Game Dealer E Datum 60								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp
1	2	3C+1	N	DJ	130		-1	1	1	2	5C=	S	HA	600		6	-6	1	2	1NT=	N*	D4	90		1	-1
2	1	3NT-1	S	S8		100	-6	6	2	1	5C=	S	HK	600		6	-6	2	1	2H-2	W	SQ	200		4	-4
3	4	3C+2	S	H4	150		0	0	3	4	5C=	S	HA	600		6	-6	3	4	3H-3	W	SQ	300		6	-6
4	3	2NT=	N	S7	120		-1	1	4	3	3H-1	W	C6	50		-7	7	4	3	2S+1	S	HA	140		2	-2
5	6	3NT-1	S	S8		100	-6	6	5	6	5C=	S	HA	600		6	-6	5	6	1NT+2	W*	H6		150	-5	5
6	5	3C+1	N	SA	130		-1	1	6	5	3H=	W	C6		140	-10	10	6	5	2D-3	N	H5		150	-5	5
Board 7 Game All Dealer S Datum 50									Board 8 Love All Dealer W Datum -10									Board 9 EW Game Dealer N Datum -30								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Bimp
1	2	5Dx-2	W	HJ	500		10	-10	1	2	2S=	E	DK		110	-3	3	1	2	3S=	W	HK		140	-3	3
2	1	3H-1	N	HK		100	-4	4	2	1	3S-1	E	DK	50		2	-2	2	1	3S=	W	CA		140	-3	3
3	4	2D-1	W	HJ	100		2	-2	3	4	2S=	E	DK		110	-3	3	3	4	3C=	S	SA	110		4	-4
4	3	3D=	W	S9		110	-4	4	4	3	3S-1	W	C6	50		2	-2	4	3	5Cx-2	N	SQ		300	-7	7
5	6	4D-2	W	HJ	200		4	-4	5	6	3NT-1	S	S3		50	-1	1	5	6	3C+1	N	SQ	130		4	-4
6	5	3H=	N	HK	140		3	-3	6	5	4D-1	N	C7		50	-1	1	6	5	4S-1	W	HK	100		4	-4

Board 10 Game All Dealer E Datum 790									Board 11 Love All Dealer S Datum 480									Board 12 NS Game Dealer W Datum -70								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	5D+1	N	C5	620		-5	5	1	2	4H+2	S	DQ	480		0	0	1	2	2D+1	E	S5		110	-1	1
2	1	6D=	N	S4	1370		11	-11	2	1	4H+2	S	DQ	480		0	0	2	1	3NT-1	W	H10	50		3	-3
3	4	3NT+1	S	C2	630		-4	4	3	4	4H+2	N	DQ	480		0	0	3	4	3D-1	W	H9	50		3	-3
4	3	3NT+2	N	C4	660		-4	4	4	3	4H+2	S	DQ	480		0	0	4	3	3D=	W	H10		110	-1	1
5	6	3NT+2	N	C4	660		-4	4	5	6	4H+2	S	DQ	480		0	0	5	6	2Dx=	W	H10		180	-3	3
6	5	5D+1	N	C3	620		-5	5	6	5	4H+2	S	DQ	480		0	0	6	5	3D-1	W	C5	50		3	-3
Board 13 Game All Dealer N Datum -50									Board 14 Love All Dealer E Datum -90									Board 15 NS Game Dealer S Datum -80								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	3C=	N	HK	110		4	-4	1	2	3H=	E	C2		140	-2	2	1	2	3C=	E	HQ		110	-1	1
2	1	3S-1	W	H7	100		4	-4	2	1	4H-1	W	S6	50		4	-4	2	1	3D-4	W	H8	200		7	-7
3	4	2S=	E	HJ		110	-2	2	3	4	2S-1	N	S9		50	1	-1	3	4	3NT=	E	H4		400	-8	8
4	3	2S=	E	H5		110	-2	2	4	3	5H-1	W	S6	50		4	-4	4	3	2H-2	N	CK		200	-3	3
5	6	2S=	E	SQ		110	-2	2	5	6	4C-2	S	HK		100	0	0	5	6	2NT=	W	H8		120	-1	1
6	5	2S=	E	H5		110	-2	2	6	5	3H=	E	SA		140	-2	2	6	5	3NT-1	E	HQ	50		4	-4
Board 16 EW Game Dealer W Datum 50									Board 17 Love All Dealer N Datum 420									Board 18 NS Game Dealer E Datum 190								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4H-3	W	C9	300		6	-6	1	2	4S=	S	H4	420		0	0	1	2	5C-2	S	C7		200	-9	9
2	1	3Sx=	S	CK	530		10	-10	2	1	4S=	S	DA	420		0	0	2	1	3NT+1	S	D5	630		10	-10
3	4	3H-2	W	S7	200		4	-4	3	4	4S=	S	HJ	420		0	0	3	4	3NT+1	S	DJ	630		10	-10
4	3	4H-2	W	S7	200		4	-4	4	3	4S=	S	HJ	420		0	0	4	3	4S-2	S	DJ		200	-9	9
5	6	4H-3	W	S10	300		6	-6	5	6	4S=	S	DA	420		0	0	5	6	4NT-1	S	DJ		100	-7	7
6	5	2H=	W	S3		110	-4	4	6	5	4S=	S	HJ	420		0	0	6	5	4S-2	N	H7		200	-9	9
Board 19 EW Game Dealer S Datum -340									Board 20 Game All Dealer W Datum 80									Board 21 NS Game Dealer N Datum -40								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	3NT+1	E	H10		630	-7	7	1	2	2H+1	S	SJ	140		2	-2	1	2	1NT+1	N*	H3	120		4	-4
2	1	3NT+1	E	C6		630	-7	7	2	1	3C-2	N	HK		200	-7	7	2	1	1NT+1	N*	CQ	120		4	-4
3	4	5D-1	E	H10	100		10	-10	3	4	2H=	S	SJ	110		1	-1	3	4	1NT-1	N*	H3		100	-2	2
4	3	3NT+1	E	H10		630	-7	7	4	3	2H+1	S	SJ	140		2	-2	4	3	2C-1	N	HQ		100	-2	2
5	6	3NT+2	W	HK		660	-8	8	5	6	3NT=	N	D3	600		11	-11	5	6	3NT-2	E*	C3	100		4	-4
6	5	3NT+2	W	H7		660	-8	8	6	5	3H=	S	SJ	140		2	-2	6	5	1NT-1	N*	HQ		100	-2	2

Board 22 EW Game Dealer E Datum -960									Board 23 Game All Dealer S Datum -80									Board 24 Love All Dealer W Datum -160								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	6S=	E	CJ		1430	-10	10	1	2	4H-1	W	SJ	100		5	-5	1	2	3NT-2	W	S5	100		6	-6
2	1	4S+2	E	CJ		680	7	-7	2	1	PASS	N		Pass		2	-2	2	1	3NT=	W	D6		400	-6	6
3	4	6S-1	W	H10	100		14	-14	3	4	3H+1	W	C7		170	-3	3	3	4	3NT-1	W	S6	50		5	-5
4	3	4S+1	W	H10		650	7	-7	4	3	3H=	W	D2		140	-2	2	4	3	3NT=	W	D6		400	-6	6
5	6	6S=	E	C2		1430	-10	10	5	6	2Sx=	S	D2	670		13	-13	5	6	3H-1	E	CQ	50		5	-5
6	5	4S+1	W	H10		650	7	-7	6	5	2S-1	S	D3		100	-1	1	6	5	3NT-2	W	C8	100		6	-6
Board 25 EW Game Dealer N Datum 350									Board 26 Game All Dealer E Datum -610									Board 27 Love All Dealer S Datum -50								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4H=	N	H5	420		2	-2	1	2	3NT=	E	H5		600	0	0	1	2	5Dx-1	S	DK		100	-2	2
2	1	4H=	S	D7	420		2	-2	2	1	3NT=	W	H10		600	0	0	2	1	3S=	E	D5		140	-3	3
3	4	3H+1	S	D7	170		-5	5	3	4	3NT+1	E	H5		630	-1	1	3	4	2S+2	E	D2		170	-3	3
4	3	4H=	S	D7	420		2	-2	4	3	3NT=	E	H5		600	0	0	4	3	4S-3	E	D4	150		5	-5
5	6	4H=	S	D3	420		2	-2	5	6	3NT-1	E	CJ	100		12	-12	5	6	4Sx-1	W	D9	100		4	-4
6	5	3H+1	S	H4	170		-5	5	6	5	3NT=	E	D10		600	0	0	6	5	5Dx-1	N	C2		100	-2	2
Board 28 NS Game Dealer W Datum -340									Board 29 Game All Dealer N Datum 100									Board 30 Love All Dealer E Datum 200								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4S=	W	DA		420	-2	2	1	2	1NT-2	E	SK	200		3	-3	1	2	4D=	S	H6	130		-2	2
2	1	2S+3	W	H6		200	4	-4	2	1	1NT-1	E	SK	100		0	0	2	1	4D=	S	H3	130		-2	2
3	4	4S=	W	SJ		420	-2	2	3	4	2H-1	N*	S8		100	-5	5	3	4	3NT=	S	S3	400		5	-5
4	3	4S+1	W	DA		450	-3	3	4	3	1H-2	E*	SQ	200		3	-3	4	3	3D+1	S	S3	130		-2	2
5	6	4S=	W	S2		420	-2	2	5	6	1H-3	E*	SA	300		5	-5	5	6	3NT=	S	S3	400		5	-5
6	5	2S+3	W	H6		200	4	-4	6	5	2H+1	N*	CA	140		1	-1	6	5	1NT+5	S	S3	240		1	-1
Board 31 NS Game Dealer S Datum -430									Board 32 EW Game Dealer W Datum -40																	
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp									
1	2	3NT=	E	HJ		400	1	-1	1	2	5H-2	E	C8	200		6	-6									
2	1	3NT+1	W	H5		430	0	0	2	1	4C-1	S	S8		50	0	0									
3	4	4S+1	W	CJ		450	-1	1	3	4	5C-2	S	S8		100	-2	2									
4	3	4S=	W	CJ		420	0	0	4	3	5Cx-2	S	S8		300	-6	6									
5	6	3NT+1	W	H8		430	0	0	5	6	5C-2	N	D2		100	-2	2									
6	5	4S+1	W	CJ		450	-1	1	6	5	5Hx-3	E	CJ	800		13	-13									

Session 1 Section White

Board 1 Love All Dealer N Datum 10									Board 2 NS Game Dealer E Datum -130									Board 3 EW Game Dealer S Datum -460								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	2C-2	E	SK	100		3	-3	1	2	2Sx-3	N	C9		800	-12	12	1	2	3NT-1	W	C7	100		11	-11
2	1	2H-1	W	D6	50		1	-1	2	1	2H=	W	S9		110	1	-1	2	1	3NT=	W	C10		600	-4	4
3	4	2S-1	N	H7		50	-2	2	3	4	2S-1	N	C4		100	1	-1	3	4	3NT=	W	C10		600	-4	4
4	3	2C-2	E	SK	100		3	-3	4	3	1NT=	W	D9		90	1	-1	4	3	3NT=	W	C7		600	-4	4
5	6	2S-1	N	CK		50	-2	2	5	6	1NT=	W	D9		90	1	-1	5	6	2NT=	W	C10		120	8	-8
6	5	2H=	W	S3		110	-3	3	6	5	1NT-1	W	D9	50		5	-5	6	5	2D+1	W	SJ		110	8	-8
Board 4 Game All Dealer W Datum 160									Board 5 NS Game Dealer N Datum 340									Board 6 EW Game Dealer E Datum 60								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	5C-1	N	SA		100	-6	6	1	2	5C=	S	HK	600		6	-6	1	2	2S-1	S	HK		50	-3	3
2	1	3NT=	S	S4	600		10	-10	2	1	4H-1	W	D7	50		-7	7	2	1	2S-2	S	HK		100	-4	4
3	4	3D-1	N	SA		100	-6	6	3	4	4H-2	W	H6	100		-6	6	3	4	3H-2	W	SQ	200		4	-4
4	3	3NT=	S	S4	600		10	-10	4	3	5C=	S	HK	600		6	-6	4	3	1NT-1	E*	S3	100		1	-1
5	6	3C+2	N	DJ	150		0	0	5	6	4C+1	S	HA	150		-5	5	5	6	3NT-4	N*	H5		200	-6	6
6	5	3NT=	S	S8	600		10	-10	6	5	4H-1	W	C6	50		-7	7	6	5	2Hx-2	W	SQ	500		10	-10
Board 7 Game All Dealer S Datum 50									Board 8 Love All Dealer W Datum -10									Board 9 EW Game Dealer N Datum -30								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	2S-2	S*	H9		200	-6	6	1	2	4D-1	N	C7		50	-1	1	1	2	3S=	W	HK		140	-3	3
2	1	4S-2	E*	H2	200		4	-4	2	1	3S-2	W	HQ	100		3	-3	2	1	4S-1	W	HK	100		4	-4
3	4	3D=	W	S9		110	-4	4	3	4	3S-1	E	DK	50		2	-2	3	4	2S+1	W	HK		140	-3	3
4	3	2H+1	N	D8	140		3	-3	4	3	2S=	E	DA		110	-3	3	4	3	4C-1	N	SQ		50	-1	1
5	6	3H=	N	HA	140		3	-3	5	6	3S-1	E	DK	50		2	-2	5	6	3S=	W	CA		140	-3	3
6	5	2NT+1	E	C6		150	-5	5	6	5	3S-2	W	HQ	100		3	-3	6	5	3S-1	W	HK	100		4	-4
Board 10 Game All Dealer E Datum 790									Board 11 Love All Dealer S Datum 480									Board 12 NS Game Dealer W Datum -70								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	6D=	N	S4	1370		11	-11	1	2	4H+2	S	DQ	480		0	0	1	2	3D-1	W	S3	50		3	-3
2	1	6D=	N	C5	1370		11	-11	2	1	4H+2	S	C10	480		0	0	2	1	3D-1	W	C5	50		3	-3
3	4	3NT=	S	C2	600		-5	5	3	4	4H+2	S	DQ	480		0	0	3	4	2NT+1	W*	H10		150	-2	2
4	3	3NT+2	N	S4	660		-4	4	4	3	4H+2	S	DQ	480		0	0	4	3	3NT-4	S*	DQ		400	-8	8
5	6	3NT+2	N	S6	660		-4	4	5	6	4H=	S	DQ	420		-2	2	5	6	2D+1	W	H10		110	-1	1
6	5	3NT+2	S	C2	660		-4	4	6	5	4H+2	S	C10	480		0	0	6	5	3NT-2	S*	DK		200	-4	4

Board 13 Game All Dealer N Datum -50									Board 14 Love All Dealer E Datum -90									Board 15 NS Game Dealer S Datum -80								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4S-2	W	H7	200		6	-6	1	2	4S-4	N	H5		200	-3	3	1	2	3D-2	N	C3		200	-3	3
2	1	2S=	E	SQ		110	-2	2	2	1	3S-2	N	S4		100	0	0	2	1	2H-2	S	C5		200	-3	3
3	4	2S=	W	HK		110	-2	2	3	4	3H=	E	SA		140	-2	2	3	4	2H-2	N	DJ		200	-3	3
4	3	2S=	E	SQ		110	-2	2	4	3	3H=	W	D6		140	-2	2	4	3	3NT-1	E	D4	50		4	-4
5	6	2S+1	E	H5		140	-3	3	5	6	3C-2	S	HK		100	0	0	5	6	3NT-1	E	D7	50		4	-4
6	5	3S-1	E	SQ	100		4	-4	6	5	2S-1	N	D5		50	1	-1	6	5	3NT-1	W	H8	50		4	-4
Board 16 EW Game Dealer W Datum 50									Board 17 Love All Dealer N Datum 420									Board 18 NS Game Dealer E Datum 190								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	3C=	E	S5		110	-4	4	1	2	4S+1	N	HK	450		1	-1	1	2	3NT+2	S	H4	660		10	-10
2	1	4Sx-1	S	CK		100	-4	4	2	1	5Dx-4	E	C10	800		9	-9	2	1	2NT+1	S	DJ	150		-1	1
3	4	3C-1	E	HA	100		2	-2	3	4	4S=	S	H4	420		0	0	3	4	4S-3	S	S8		300	-10	10
4	3	2NT=	E	C8		120	-5	5	4	3	4S=	S	S6	420		0	0	4	3	4S=	S	S8	620		10	-10
5	6	3H=	W	S7		140	-5	5	5	6	4S-1	S	S6		50	-10	10	5	6	4S=	N	H7	620		10	-10
6	5	3NT+1	E	HA		630	-12	12	6	5	4S=	S	DA	420		0	0	6	5	4S-1	N	H7		100	-7	7
Board 19 EW Game Dealer S Datum -340									Board 20 Game All Dealer W Datum 80									Board 21 NS Game Dealer N Datum -40								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	3NT+1	E	H10		630	-7	7	1	2	4H-1	S	SJ		100	-5	5	1	2	3C-1	N	HQ		100	-2	2
2	1	5D-1	E	H10	100		10	-10	2	1	3H=	S	SJ	140		2	-2	2	1	1NT-1	N	H3		100	-2	2
3	4	5D-1	E	H10	100		10	-10	3	4	3S-3	E	CJ	300		6	-6	3	4	1NT-1	N	H3		100	-2	2
4	3	4D=	W	HK		130	5	-5	4	3	2H-1	S	SJ		100	-5	5	4	3	1NT-1	N	H3		100	-2	2
5	6	3D+1	E	H10		130	5	-5	5	6	2H=	S	SJ	110		1	-1	5	6	1NT-1	N	H3		100	-2	2
6	5	4D+1	E	H10		150	5	-5	6	5	3C-1	N	C7		100	-5	5	6	5	1NT=	N	H3	90		4	-4
Board 22 EW Game Dealer E Datum -960									Board 23 Game All Dealer S Datum -80									Board 24 Love All Dealer W Datum -160								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	6S=	E	D2		1430	-10	10	1	2	4H-1	W	SJ	100		5	-5	1	2	3NT=	E	H5		400	-6	6
2	1	7NT-1	E	CJ	100		14	-14	2	1	3H+1	W	C7		170	-3	3	2	1	3NT=	W	D6		400	-6	6
3	4	3NT+3	E	H2		690	7	-7	3	4	3H+1	W	C7		170	-3	3	3	4	3NT=	W	D6		400	-6	6
4	3	6D=	E	CJ		1370	-9	9	4	3	3H+1	W	C7		170	-3	3	4	3	3NTx=	W	H2		550	-9	9
5	6	6D=	E	CJ		1370	-9	9	5	6	3C=	W	D2		110	-1	1	5	6	3NT-2	W	D6	100		6	-6
6	5	6S=	E	CJ		1430	-10	10	6	5	2S-1	S	D3		100	-1	1	6	5	3NT-2	W	C8	100		6	-6

Board 25 EW Game Dealer N Datum 350									Board 26 Game All Dealer E Datum -610									Board 27 Love All Dealer S Datum -50								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4H=	N	H9	420		2	-2	1	2	3NT=	E	H2		600	0	0	1	2	4H-2	N	S3		100	-2	2
2	1	4H=	S	H3	420		2	-2	2	1	3NT+1	E	H5		630	-1	1	2	1	3S+1	E	H2		170	-3	3
3	4	4H+1	N	H9	450		3	-3	3	4	3NT+1	E	H5		630	-1	1	3	4	3S=	E	H2		140	-3	3
4	3	3H+1	S	H4	170		-5	5	4	3	3NT=	E	H5		600	0	0	4	3	3S-2	E	H2	100		4	-4
5	6	4H=	N	H9	420		2	-2	5	6	3NT=	E	H5		600	0	0	5	6	4H-1	N	D3		50	0	0
6	5	3H+1	S	D3	170		-5	5	6	5	3NT=	E	H5		600	0	0	6	5	2H+1	S	DA	140		5	-5
Board 28 NS Game Dealer W Datum -340									Board 29 Game All Dealer N Datum 100									Board 30 Love All Dealer E Datum 200								
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp
1	2	4S+1	W	H6		450	-3	3	1	2	2S-2	S	H9		200	-7	7	1	2	3NT+2	S	S3	460		6	-6
2	1	3Dx-2	N	S10		500	-4	4	2	1	1NT+1	N*	D4	120		1	-1	2	1	4C=	N	HA	130		-2	2
3	4	3S-1	W	CQ	50		9	-9	3	4	2H=	N*	CA	110		0	0	3	4	3NT+2	N	S8	460		6	-6
4	3	3S+1	W	DA		170	5	-5	4	3	1H-1	E*	SA	100		0	0	4	3	1NT+1	N	H4	120		-2	2
5	6	5Dx-2	N	S10		500	-4	4	5	6	3H-1	N*	S8		100	-5	5	5	6	2H=	E	DK		110	-7	7
6	5	3S+2	W	DA		200	4	-4	6	5	1NT-2	E*	SA	200		3	-3	6	5	3NT-2	S	H3		100	-7	7
Board 31 NS Game Dealer S Datum -430									Board 32 EW Game Dealer W Datum -40																	
NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp	NS	EW	Cont	By	Ld	NS+	NS-	Blmp	Blmp									
1	2	4S+1	W	CJ		450	-1	1	1	2	2Dx+1	W	CA		380	-8	8									
2	1	4S+1	W	CJ		450	-1	1	2	1	4C-1	S	S8		50	0	0									
3	4	4S=	W	HA		420	0	0	3	4	5C-2	S	S8		100	-2	2									
4	3	4S=	W	CJ		420	0	0	4	3	3C+1	S	D10	130		5	-5									
5	6	4S=	W	HA		420	0	0	5	6	3C=	S	S8	110		4	-4									
6	5	4S+1	W	D9		450	-1	1	6	5	3D=	W	CA		110	-2	2									

Dawes league vs Notts 03/04/2016

Ranks

Session 1 Section All

Director: James Vickers Scorer: James Vickers Received 384 of 384 scores.

Rank	Names	Total	Boards	ButlerPts
1=	Gordon Fullerton	38	32	1.19
1=	Frank Ball	38	32	1.19
3=	Mike Cornes	32	32	1.00
3=	Annette Lucas	32	32	1.00
5=	David Clarke	29	32	0.91
5=	Celia Day	29	32	0.91
7=	Adrian Kenworthy	27	32	0.84
7=	Edward Levy	27	32	0.84
9=	Norman Jones	26	32	0.81
9=	Alma Richards	26	32	0.81
11=	William Whalley	25	32	0.78
11=	Pravin Tailor	25	32	0.78
13=	Roger Keane	22	32	0.69
13=	David Beavon	22	32	0.69
15=	Timothy Anderson	21	32	0.66
15=	Bernard Scanlon	21	32	0.66
17=	Dan Crofts	18	32	0.56
17=	Barbara Hackett	18	32	0.56
19=	Philip Dale	13	32	0.41
19=	Ray Furlonger	13	32	0.41
21=	John Rolph	7	32	0.22
21=	Gerry Franklin	7	32	0.22
23=	James Vickers	6	32	0.19
23=	Judy Mitchell	6	32	0.19
25=	John Auld	5	32	0.16
25=	Irene Auld	5	32	0.16
27=	Janet Jacques	-3	32	-0.09
27=	William Irving	-3	32	-0.09
29=	John Hartley	-5	32	-0.16
29=	Terry May	-5	32	-0.16
31=	Lloyd Eagling	-16	32	-0.50
31=	Keith Rodgers	-16	32	-0.50
33=	Peter Cartwright	-22	32	-0.69
33=	Alan Barnes	-22	32	-0.69
35=	Christopher Close	-23	32	-0.72
35=	Dorothy Close	-23	32	-0.72
37=	Sue Cope	-27	32	-0.84
37=	Linda Curtis	-27	32	-0.84

39=	Mark Goddard	-28	32	-0.88
39=	David Hodge	-28	32	-0.88
39=	William Crook	-28	32	-0.88
39=	Sandy Fulton	-28	32	-0.88
43=	Lawrence Haynes	-34	32	-1.06
43=	Keith Shuttleworth	-34	32	-1.06
45=	Kath Adams	-35	32	-1.09
45=	Michael Beach	-35	32	-1.09
47=	Ankush Khandelwal	-48	32	-1.50
47=	Steve Raine	-48	32	-1.50

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